

September 2024

Strap in for Microsoft
Flight Simulator 2024!!

ISSUE #206



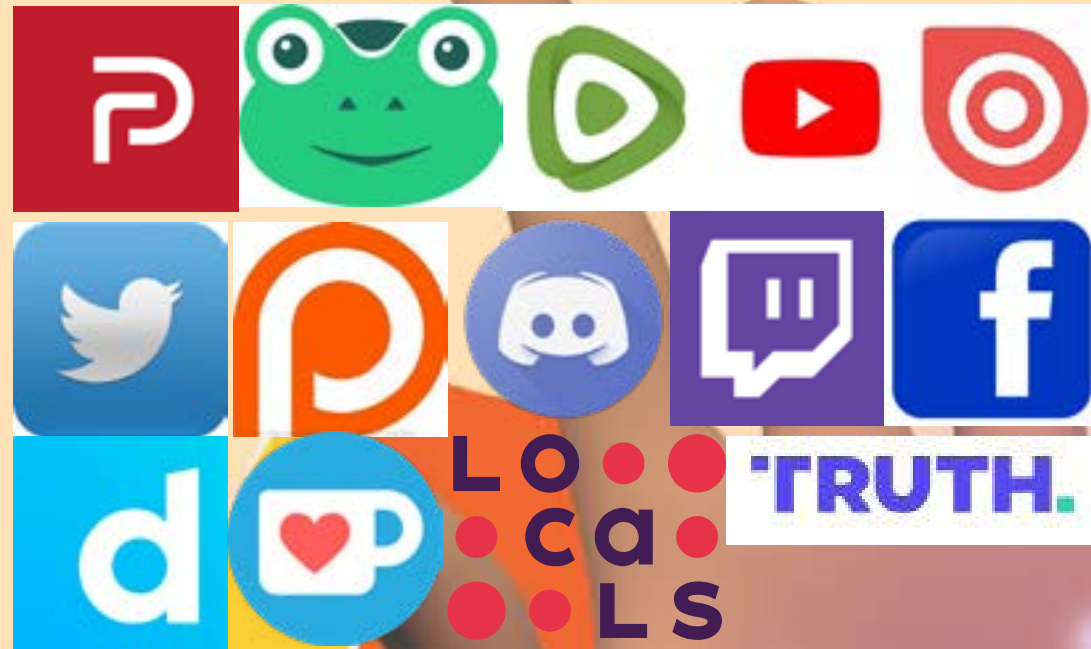
FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM



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Editor's Desk

Never Stops, Never Ends

It dawned on me recently that no matter how many wins we get it never stops, and it never ends. We can get win after win and the forces of evil continue to march forward doing worse and worse things. They call it things like: "pushing the envelope," or "moving the needle." Ultimately over and over again those things are pure and plain rebellion against God. What I find really sad is people that do not even think about it. I know I was blessed with the ability to analyze concepts down to their cores. I constantly analyze whatever is going on around me, in the culture, in entertainment, and more. I can clearly see the process God placed before humanity is the best way we can live. I can easily see the mistakes of living by Satan's standards. Another way of understanding Satan's standards are the ways of the world. After all Satan is the one who is constantly pushing worldly people into rebellion against God. I know there is an argument to be made that the fleshly desires are part of that equation. I do not debate that reality.

For decades I stood up against the bullies trying to brainwash others into accepting redefined words, institutions, morals, ethics, concepts, ideas, reality, and more. Their latest attempt is to try and redefine gender. There are people that accept these evil things as the way things should be. They are not the way things should be. I continue to stand up against those trying to redefine reality. I know there is a punishment from God coming to them in the future. I know there is an eternal punishment for the acts of trying to redefine everything and everyone. Every single day that God allows me to draw breath is another one I stand up for God, and point everyone to God. I will not stop either. I will not quit either. Those that think they can wear me down, or tire me out have a very long wait ahead of them.

God gives me strength to continue on every single day. This is not by my power. This is not by my might. This is not anything to do with me. God is the one that is in control. God is the one that allows humans free will to choose Him or to choose evil. I made my choice decades ago. I continue along with that choice every single day. I will not stop because it would be easier on me. I will not quit because the worldly people serving Satan want to silence anyone diverse from them. I continue on day after day doing what is right by God standards. I continue day by day in faithful obedience to God. I will not quit. I will not give up. I will not join in rebellion against God.

I work extremely hard on every single issue of Family Friendly Gaming. I work diligently on reviews, previews, videos, images, and more. I con-

tinue to shine my light in public making the darkness cringe. That light is God shining through me. Do not think I am some major super hero that needs to be honored. All I do is obey God. All I do is pick God over the world day by day. Instead of honoring me, what you should do is seek God. Follow God. Obey God. Speak out in your circles for obedience to God. Speak out against the evil things because you love them enough to want them to join you in heaven. I do not want them to go to hell. Neither should you. We should care enough about them to rebuke their evil and ask them to turn from their evil ways. Ask them to do what is right. Ask them to obey God going forward.

God bless,
Paul Bury



FEMALE SIDE

Slogging through the Swamp

We all know about the swamp of corruption that stinks out of Washington DC. We all know about the double standards from a great many politicians. We all know about the need for term limits on all political offices. We all know about attempts to clean up the swamp of corruption. Many in the video game industry know about the swamp of corruption from a great many worldly media outlets. Many know that Family Friendly Gaming is one of the few independent gaming media outlets that focuses on obedience to God. Many know the worldly gaming media outlets are encouraging rebellion against God. So what do we do about it.

Family Friendly Gaming points out these problems from time to time. The horrible inflation thanks to the Democrats has hurt a great many families. Our family has been hurt by it as well. We slog through this problem one day at a time. We make cuts and must wait to purchase items that will improve Family Friendly Gaming. We want to get so many wonderful projects going. Sadly there is no enough money to do so. This means we continue to wait on a great many things. Is there anything you can do to help?

Donations are something that really helps us. We are so thankful for each and every single person that sends in donations. We are thankful for each and every company that sponsors and advertises with Family Friendly Gaming. The more ya'll help the more we can get done. At times we let companies know there is no money or time to pay for the publishing of their press releases. They can fix this problem by advertising. Sadly very few care enough about us or you to work on making things better. Is there anything else?

We have a help page on Family Friendly Gaming.

<https://www.familyfriendlygaming.com/How-you-can-help.html>

This page shows a great many things that all ya'll can do to help us. Some of them have no financial cost to you or your family. Notice the first thing on that page - to prayer for us. We always need prayer because we are constantly getting attacked by Satan and his evil minions. Another great one on the Help page is to Watch, Like and Comment. We got an email from someone that starts one of our videos on a computer in their home and they go and do other things around the house. They like the video, leave a comment, and let it play. They come back later. Recently this person emailed us that they are now running our playlists so multiple videos get watched.

The advertisements run and they are not actually seeing them. This is a great way to help us. If a video gets watched for a few seconds on like YouTube then we are punished for it. So the longer the videos are watched the better. The likes and comments also really help us. Rumble has been growing for us and we should be getting a payment by the time this issue goes online. A big shout out and thank you to everyone that helped us on Rumble with views, likes, and comments. We get ad revenue from Rumble, Twitch, and YouTube. It costs you nothing to watch, like and comment. The same goes for clicking on the different reviews, previews, news stories, image, and video pages on the Family Friendly Gaming website. A few clicks for one minute can really help us too.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

TheObsidianOdor • 3 days ago
 Noice!
 3 likes
 Show 1 reply

TeenGamer • 2 days ago
 good girl :)
 2 likes
 Show 1 reply

patrickclarke20240202 • 1 day ago
 cool toy :)
 1 like
 Show 1 reply

@peanut191972 • 21 hours ago
 GREAT JOB!!!!
 7 likes
 1 reply
 Reply

@FamilyFriendlyGaming • 21 hours ago
 Thank you.
 7 likes
 Reply

chandler liked your Truth

FamilyFriendlyGaming
 @FamilyFriendlyGaming · Jul 15

Going Live #Youtube #livestream #houseflipper2 here
youtube.com/@FamilyFriendlyGam...

Please view, follow, subscribe and chat! #YoutubePartner #YouT...

Help us reach our goal of 330K Subscribers! #videogames

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Video Game Lies

I love your book Video Game Lies. This book really reached me. I have two sons and both of them are into video games. At times I just want a little peace and quiet so I let them do their own thing. I constantly have trouble getting them to come for lunch or dinner. It is really annoying. They seem more rebellious after playing video games too. I like how you addressed the different issues in a real and genuine manner. You brought up interesting questions and thoughts that I found nowhere else from no one else. This is the kind of a book that needs to be taught in schools, and should be sold at every single church bookstore on the planet. Well at least in the United States of America. There are so many

important points that you make. Keep up the Lord's work.

Also I read other Christian books on the topic and they were not as educated as you are on this topic.

God bless you and your family,

- Mary

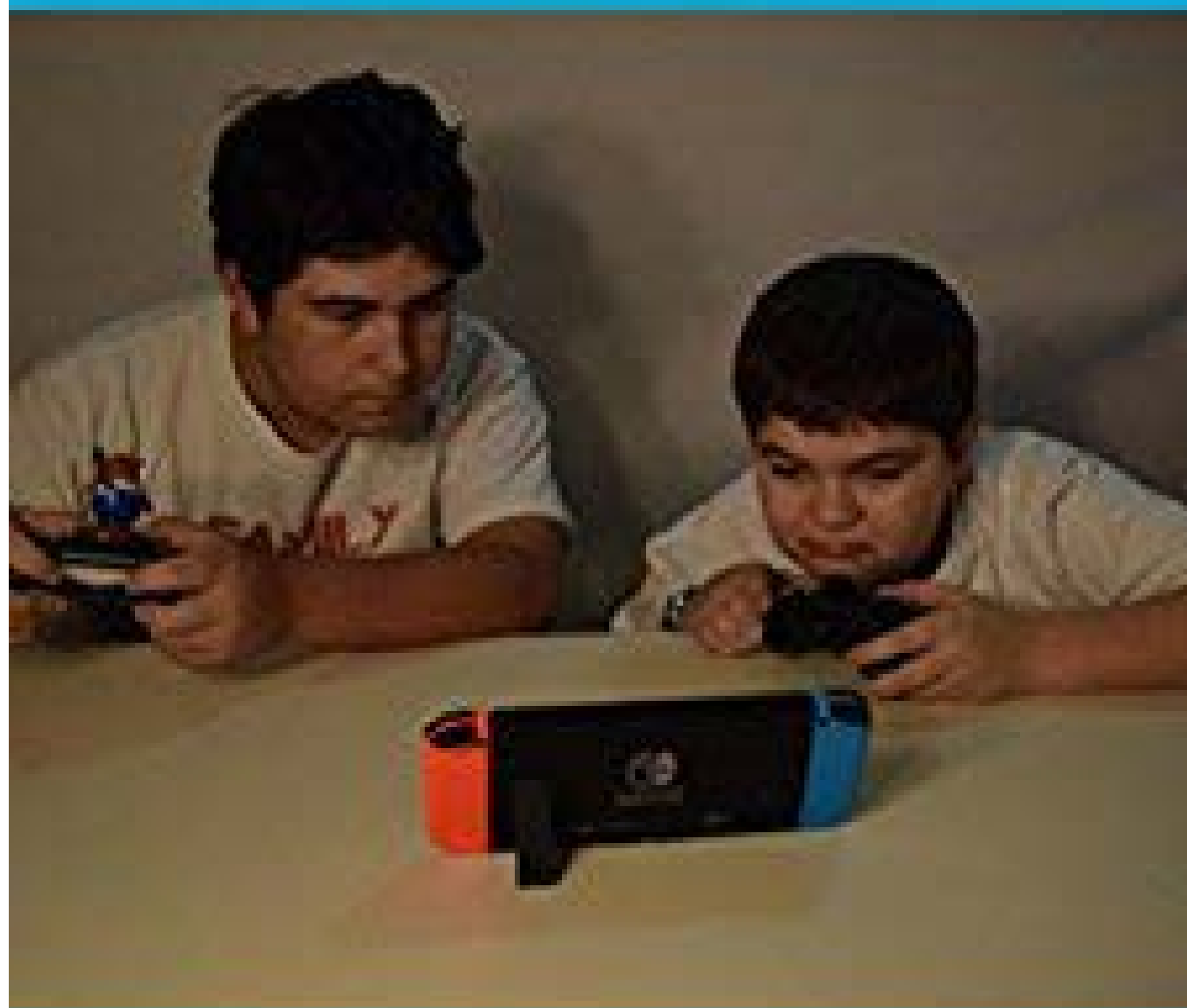
{Paul}: Mary,

Thank you so much for your kind words of encouragement. If anyone is looking for Video Game Lies they can go here:

https://www.amazon.com/Video-Game-Lies-Version-Paul/dp/1977575110/ref=sr_1_5?keywords=Video+Game+Lies&qid=1567971769&sr=books&sr=1-5

I read other Christian books on video games and almost every single time it was from fellow parents that hated video games and knew nothing about them except their kids played them. Which I found odd, because video games are like any other tool. Video games are like any other entertainment. There are Christian

VIDEO GAME LIES



by
Paul Bury

Version 3

books, television shows, movies, board games and more. Yes there are some Christian video games. Just not as many. Too many fellow believers at other churches just tell me: "Video games are evil." Then let us get some good ones out there. Lets focus on good ones instead. I know pastors that encourage their flocks to give money to organizations giving Bibles to people in porn. Yet when it comes to video games they are silent on the topic. Christian video game developers need financial help. We at Family Friendly Gaming need financial help. I have yet to find one church that helps us. I have yet to have been told one church helping Christian video game developers. Don't they want to reach the lost in the video game industry? Why is this concept so hard to comprehend?

At this point in time we are closing in on reaching over ten million unique IP addresses. On a very low budget that we provide from working day jobs. I know churches spending six digits to maintain their property, and they reach a few thousand people. I hate to make this point, but who is being better with their talents? Maybe they should scale back and reach more of the lost. The sad truth is I doubt those in the positions of power who make those decisions are reading my words in any capacity. I have said this before. I am sure I

will say it again. The people that need to hear it refuse to listen.

That is why I am thankful for you Mary. Thank you for purchasing my book. Thank you for reading my book. Thank you for being supportive. Thank you for contacting me. All of those things help and give others an opportunity to participate as well.

Those that are into video games will notice the many lies done as a joke on the front cover. It is always interesting when someone knows that the wrong controllers are being used on systems in funny ways in that picture. And of course the Amiibo.

Your Welcome

I read your article called Thank you for your Support and wanted to tell you:

YOUR WELCOME!

Okay I am done now. Just kidding. I love to find places that are appreciative of any help they receive. Your article showed not only are you thankful, but there are so many different things you are thankful for. I did not even know that some of the things we do help you so much. It was really eye opening for me.

I am going to try and like more of your videos on Rumble going forward. I

SOUND OFF Continued

like Rumble and I like how your family is on there live streaming. It is really cool. I may not be able to watch each video from start to finish, but I can let advertisements run to help you.

- Terri

{Paul}: Terri

That is so awesome. Thank you, thank you, thank you. Yeah there are all kinds of ways that we can be helped that involve sending in no money. For readers wanting to know what Terri is referencing here is the story:

<https://www.familyfriendlygaming.com/News/2024/Thank-you-for-your-Support.html>

Anyone that clicks on that exact story helps us out as well. Going to videos on any of the video sites we use and giving a thumbs up or a like also help us. Clicking on an advertisement from one of our videos helps us out. You don't need to give any information. You can close it right after opening it too. Anyone interested in our Rumble channel can go here:

<https://rumble.com/user/FamilyFriendlyGaming>

A big shout and thank you for everyone that helps us out here at Family Friendly Gaming. We struggle to get by each and every single day. We must work day jobs to pay for this ministry work



that helps so many wonderful families.

Disney+

I see you are reviewing shows and movies from Disney+ again. Disney is evil. They are horrible, hateful, rude, nasty, mean, and hostile to families and Christians. How can you review any of their stuff? How can you give them any attention? How can you give them any money?

- Shawn

{Paul}: Shawn,

I completely hear you and understand. We have been very vocal in our opposition to the rebellious things Disney has done for decades. Many, many years before the current boycott of Disney we were speaking out. Were you on the bandwagon then? Disney discriminated against us because we are Christians years back. We paid no

money for three months of Disney+. There are plenty of readers who know nothing about the content on that streaming service. We point out the moral, ethical, and rebellious content in these shows and movies. If we interacted with none of these companies that are rebelling against God we would not be able to make a website, magazine, videos, etc.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

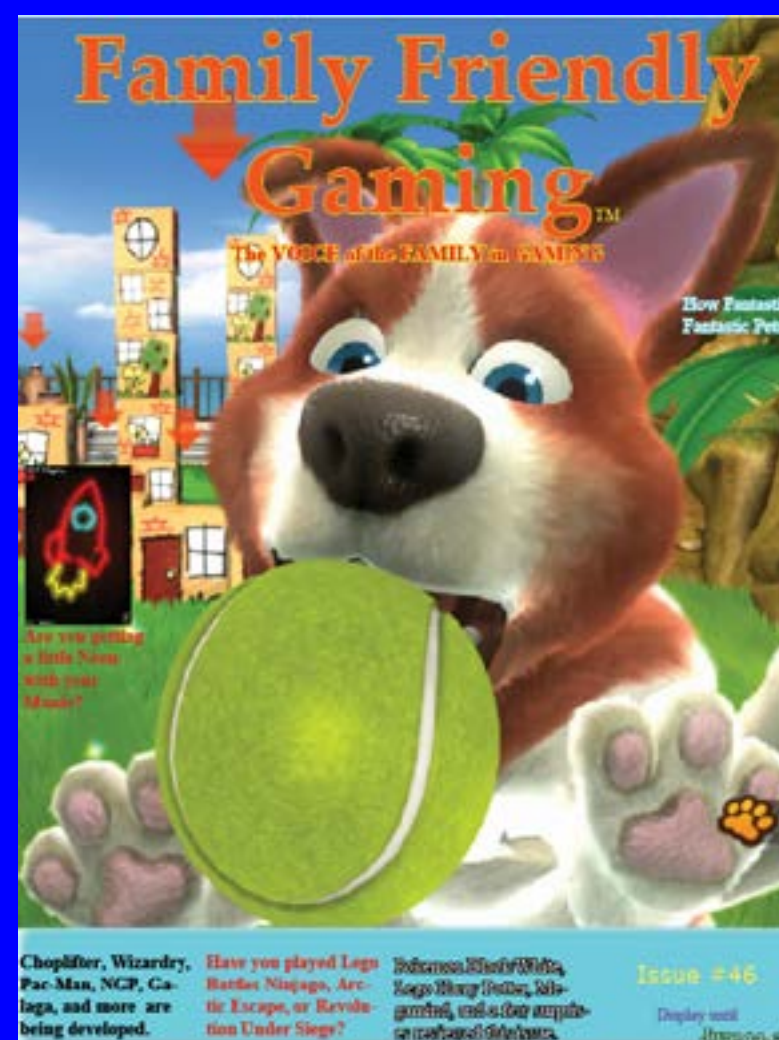
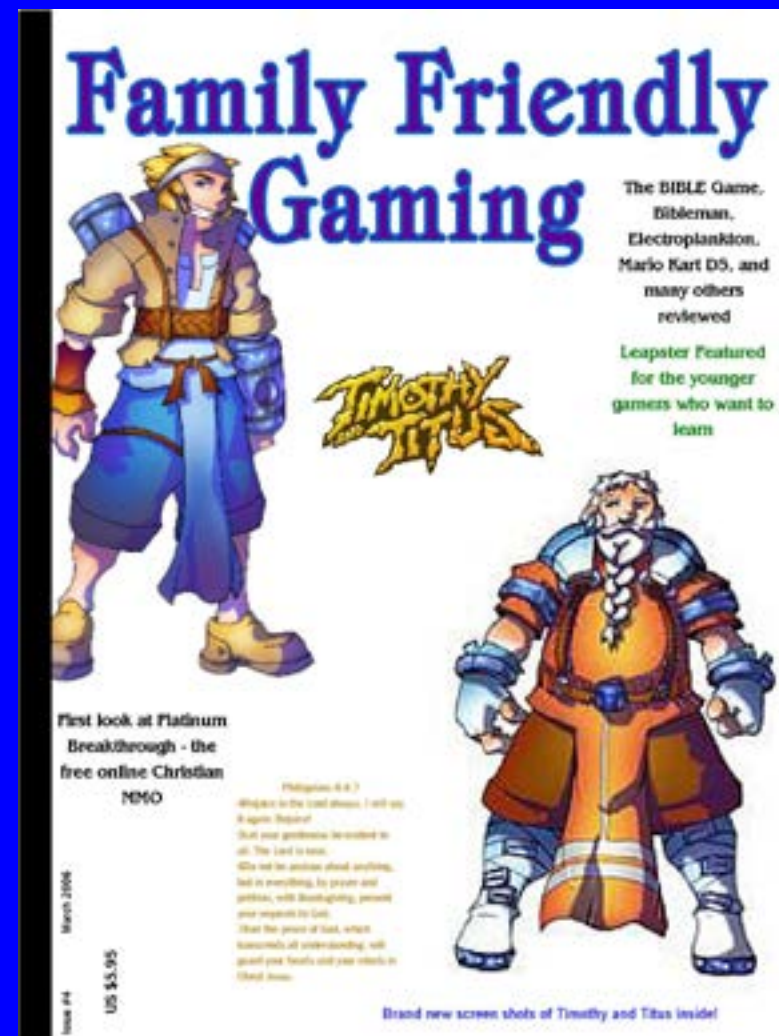
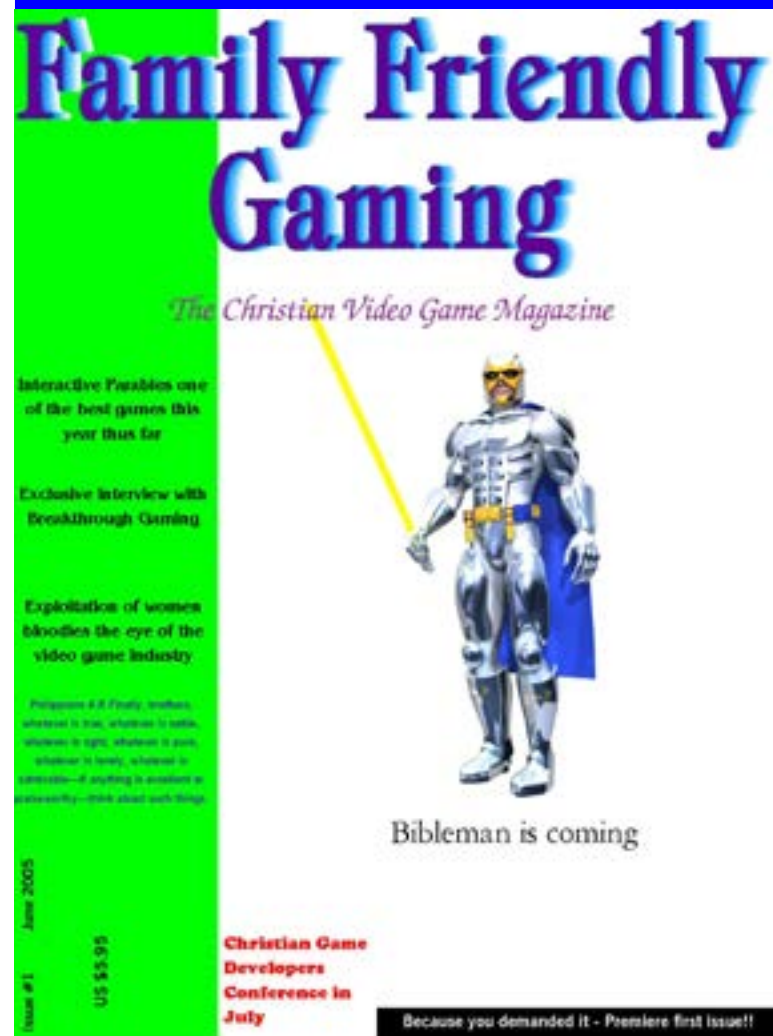
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



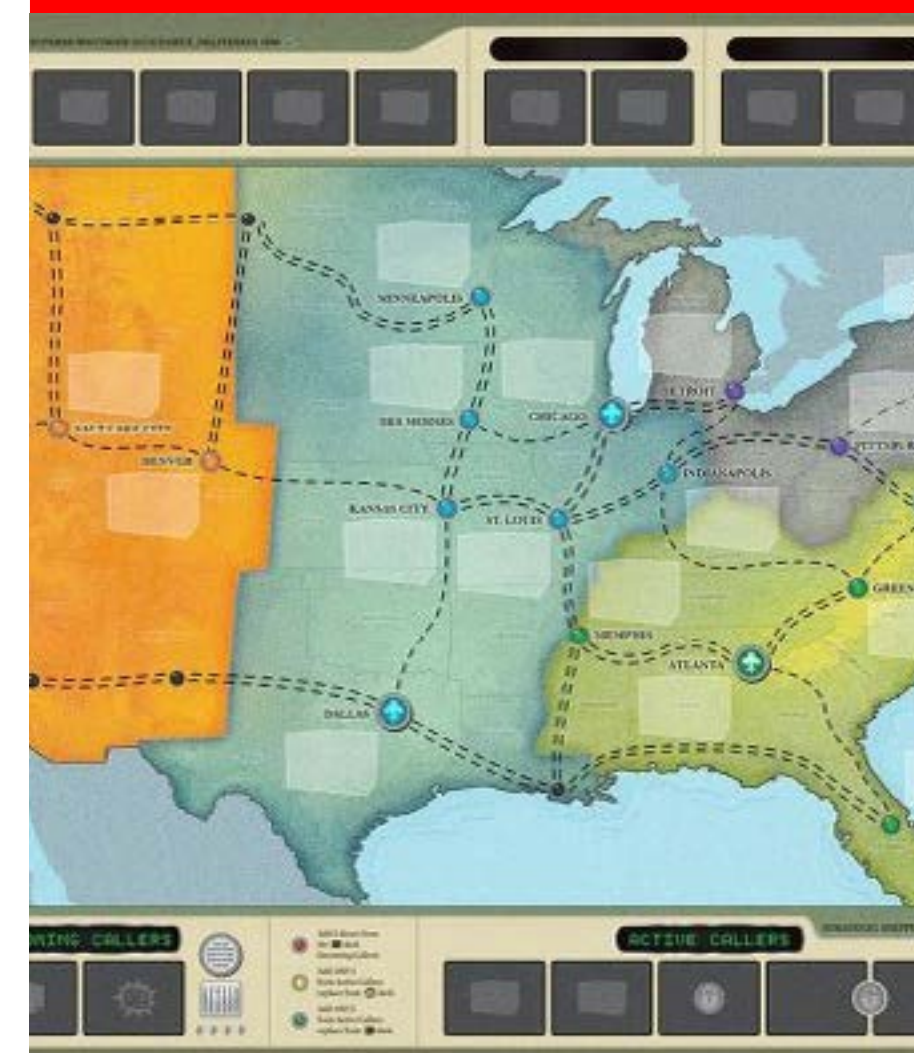
Express Route

Express Route Game from USA-opoly
Be a part of the mail order revolution in Express Route, where ultramodern shipping technology is in your hands!

Work together to meet increasing consumer demands in this cooperative light strategy game for 1-4 players. Coordinate team actions and use your Specialist abilities to expedite Vehicles making deliveries to eager home shoppers. Complete the delivery requirements before demand spirals out of control! Features options for solo play and 20 increasingly difficult scenarios to put your planning skills to the test.



Be a part of the home shopping and shipping revolution by joining the team at Express Route, where you will utilize ultramodern technology from the comfort of our central control room.



You and your team most work together to control your mechanized fleet of shipping vehicles to meet rising consumer demands!

Overview: In this cooperative strategy game, your crew of 1-4 Express Route employees must stay ahead of incoming shipments, plan routes, upgrade equipment, and use your Specialist abilities to complete deliveries to eager home shoppers efficiently.

Players: 1 TO 4, Play Time: 60 minutes or more, Ages: Recommended for ages 10 years and older.

DEVOTIONAL

Choosing God

I always laugh or smirk when someone tries one of the worldly lies that I was brainwashed into following, obeying, and believing in God. I carefully considered things, and had experiences that science is not capable of explaining. **Psalm 119:59-64** *59 I have considered my ways and have turned my steps to your statutes. 60 I will hasten and not delay to obey your commands. 61 Though the wicked bind me with ropes, I will not forget your law. 62 At midnight I rise to give you thanks for your righteous laws. 63 I am a friend to all who fear you, to all who follow your precepts. 64 The earth is filled with your love, Lord; teach me your decrees.* David understood the reality of looking at different ways to live and choosing to follow God. David realized that following God was the best path for him, and every single human being.

Sadly there are people that think they know better

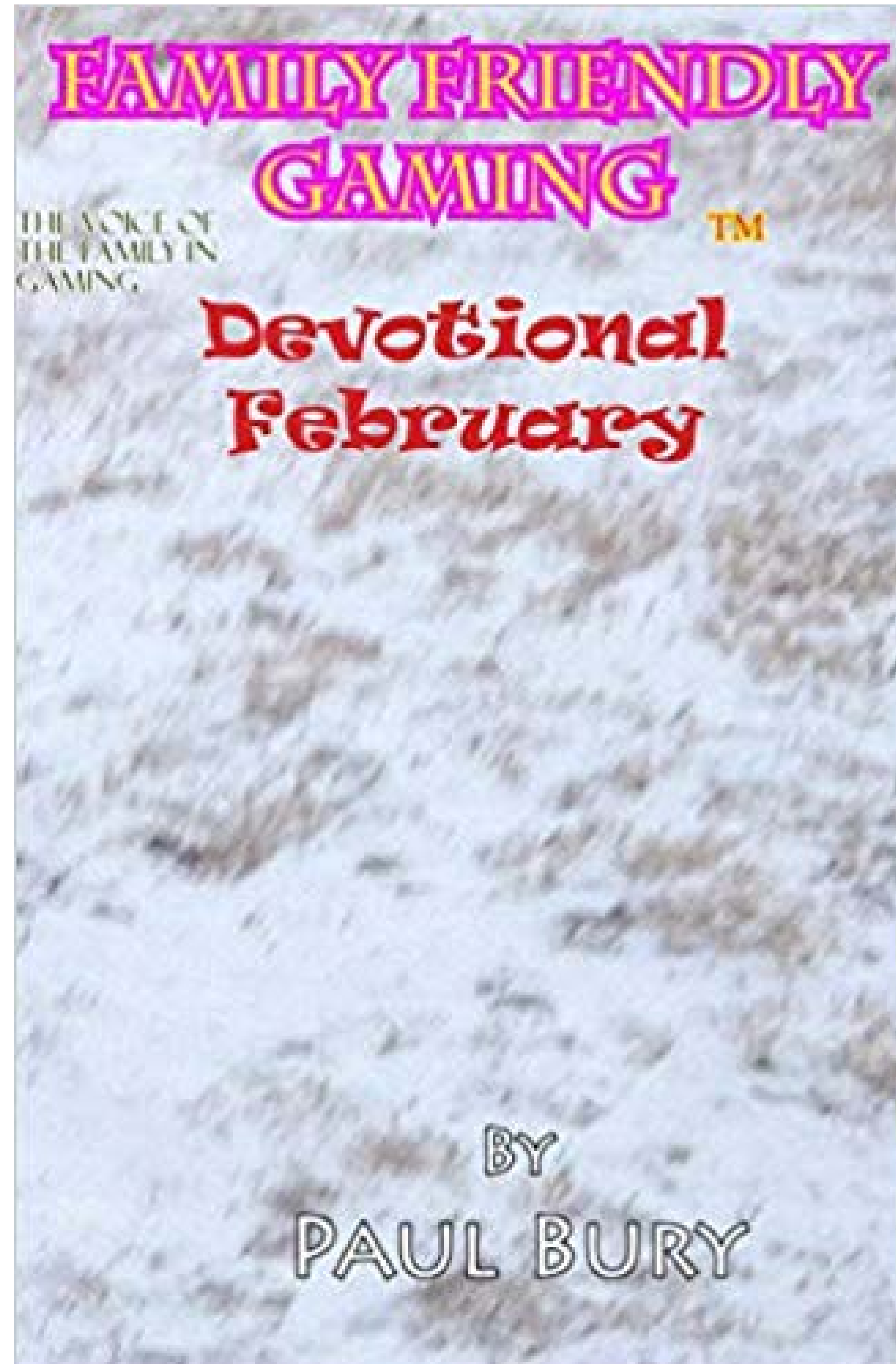
than God. There is some amazing hubris and arrogance there. How can someone think they know better than God? **Psalm 119:65-72** *65 Do good to your servant according to your word, Lord. 66 Teach me knowledge and good judgment, for I trust your commands. 67 Before I was afflicted I went astray, but now I obey your word. 68 You are good, and what you do is good; teach me your decrees. 69 Though the arrogant have smeared me with lies, I keep your precepts with all my heart. 70 Their hearts are callous and unfeeling, but I delight in your law. 71 It was good for me to be afflicted so that I might learn your decrees. 72 The law from your mouth is more precious to me than thousands of pieces of silver and gold.* Human beings yearn to learn. We want to grow, develop, and mature. Following and learning from God is the greatest way to learn a great many things. The Holy Spirit opens our eyes. We see things that others were not able to see. We can discern things oth-

ers are not capable of comprehending. **1 Corinthians 2:14-15** *14 The person without the Spirit does not accept the things that come from the Spirit of God but considers them foolishness, and cannot understand them because they are discerned only through the Spirit. 15 The person with the Spirit makes judgments about all things, but such a person is not subject to merely human judgments. I feel bad for those that rebel against God and reject an eternity with God. The Holy Spirit makes life so much better.*

God Bless,
Paul Bury

PRAYER

Jesus,
I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

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Not only does the co-op mode introduce a whole new player experience for current gen console players to enjoy with their friends, but they'll also notice that villages within the Oxbow come alive with a newfound vibrancy, teeming with activity as village folk go about their daily lives and conduct their chores.

Hunting, trading and building together in the Oxbow, players will be transported to a realm brimming with enigmatic characters, captivating landmarks, and charming villages.

Following the successful integration of its long-awaited and much-requested co-op mode and new map in December on Steam last year, the integration of co-op to current gen consoles brings an exciting new dimension to the gaming experience. Console players can now immerse themselves in the action alongside friends, unleashing teamwork and companionship to conquer challenges and explore the new landscape of the game's medieval universe.



"We're thrilled to offer players new experiences and content that re-define immersion and camaraderie in the world we've meticulously crafted. This marks not only a significant milestone in our journey but also reinforces the

enduring strength and appeal of the Medieval Dynasty brand across PC

Medieval Dynasty New Co-Op Mode and Map Arrives

Independent developer Render Cube and publisher Toplitz Productions are delighted to announce that the Co-op mode, new Oxbow Map and character creator for Medieval Dynasty will come to Xbox Series X|S and will be available with Game Pass on console and on PC, Microsoft Store on Xbox, and on PlayStation 5 and Epic Games Store on June 27th.

Current gen console players will be able to join the fray with their PC counterparts as Medieval Dynasty expands its dominion cross-platform, expanding their co-op adventures in the Middle Ages. Xbox Series X|S and PlayStation 5 console gamers will now get a chance to experience Piastovia for themselves, the heart and soul of the Oxbow where their epic journey and exciting new quests will begin.

and console platforms "said Matthias Wünsche, CEO Toplitz Productions GmbH.

Medieval Dynasty is digitally available now in the PlayStation Store and Microsoft Store on Xbox. The PC version 1.0 was released on Steam, GOG.com and the Epic Games Store in fall 2021 after a highly successful early access phase, and sold over 1.75 million copies as of Dec 2023. Versions for current gen consoles have been available since October 2022 and have secured an active community as well.

Developer Render Cube has plans for further content for players to enjoy in the coming months when it 'fires up its forges' for the Armors, Crests and Shields update later in 2024.

Clawball Announced

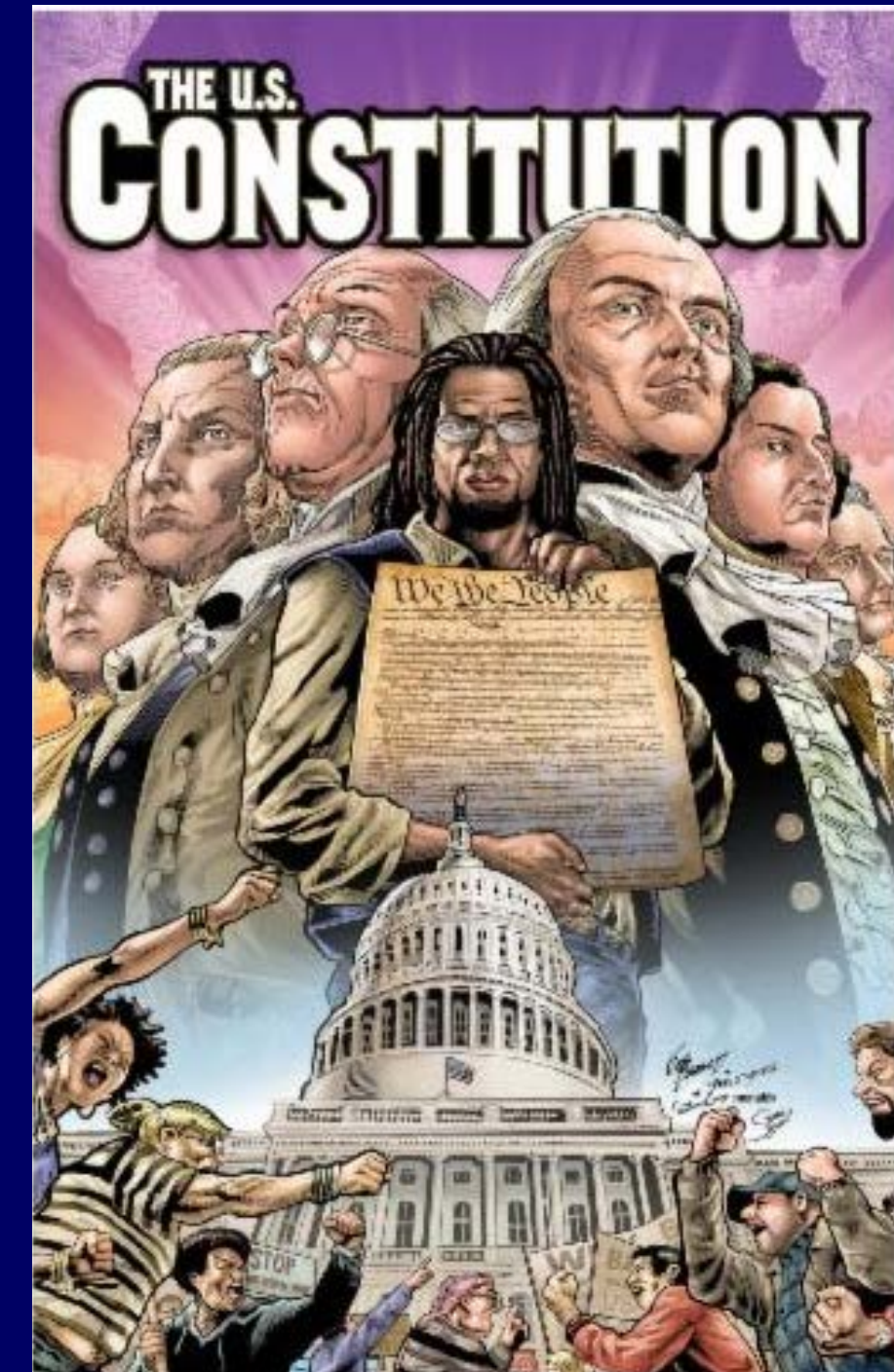
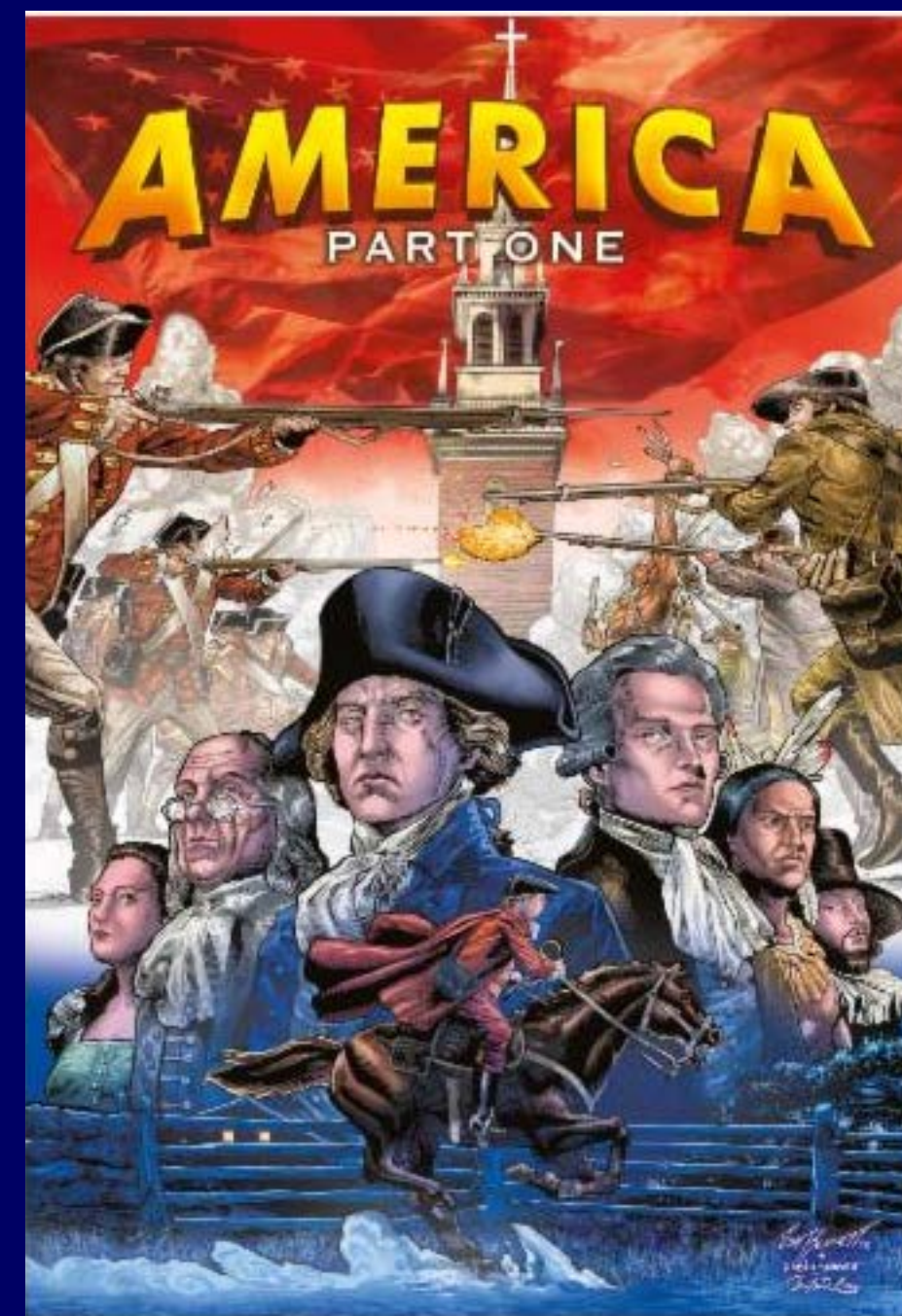
ARVORE, the Emmy Award-winning Brazilian studio celebrated for its innovative work with VR games and storytelling, is announcing their exciting new project: Clawball, a VR multiplayer soccer game with cats (trailer, press kit, website). In this exhilarating party sport game directed by Ana Ribeiro, the creative mind behind the Pixel Ripped franchise, players will be able to play in fast-paced 3v3 soccer matches embodying cat personas to hit the ball with their paws (and claws) to score goals.

Clawball will be available on Meta Quest AppLab for free this October 2024 to be played in early access, with the final release on the Quest Store planned for 2025. Additionally, early birds can play the game even sooner by joining the upcoming closed Beta available via ARVORE's discord server.

In addition to its competitive gameplay, Clawball also offers rich social interaction, allowing players to enjoy a "playground"

Lobby full of places to explore and meet fellow players. Customization is a core pillar in Clawball, as players are rewarded with a variety of cosmetics such as headgear, eyewear, and shirts to make their cat-persona truly unique. With new cosmetics being added to the game periodically, players can continuously find fresh ways to express themselves.

"I'm thrilled to present Clawball, ARVORE's first multiplayer VR game. Inspired by our love for chaotic multiplayer games and fueled by our Brazilian roots, Clawball blends competitive spirit with playful feline madness. It all started when our lead programmer, Joao Machado, noticed his movements resembling those of a cat while tinkering with the initial prototype. This sparked a burst of creative inspiration. The best part of developing this game has been our play-test sessions with the whole team, where it's hard to stop playing and get work done. Now, we're excited to finally share that joy with the world. Despite the challenges, creating Clawball has been a blast—we hope you enjoy playing it as much as we do!" - Ana Ribeiro, Game Director.



U.S. COMICS LAUNCHES

The studio behind the most complete graphic adaptation of the Bible of all time is now releasing the most complete graphic adaptation of American history ever published on July 4. In an unprecedented collaboration between American history and modern storytelling, U.S. Comics is releasing The Declaration in honor of the Declaration of Independence this week as part of a groundbreaking new graphic novel series set to captivate readers nationwide.

This Fourth of July, The Declaration, The U.S. Constitution, The Stars & Stripes, and other titles release as a part of the America graphic novel series hitting shelves just ahead of Independence Day. Each issue is meticulously crafted to blend historical accuracy with gripping narrative, showcasing pivotal events from the landing of English separatists on our shores, to forging a nation from the wilderness, declaring independence, and the winning of key battles that guarantee independence from England.

"We tried to accurately portray the struggles and triumphs of visionary leaders and for

the series to beautifully capture the spirit of our nation's journey."

Art Ayris, CEO of Kingstone Studios

Veteran historical and animation writer, Doug Peterson, penned the series with historian William Federer of the podcast American Minute serving as Executive Editor. Kingstone Studios CEO, Art Ayris, lauded both the historical and the creative teams on the series. "Combining our top Kingstone comic artists with well-researched history delivers power-packed products we hope draws kids into the great American story." One of the prominent offshoots from the series is a separate 100-page graphic novel of the U.S. Constitution underpinning the reasons why Abraham Lincoln stated, "Don't interfere with anything in the Constitution. That must be maintained, for it is the only safeguard of our liberties."

The creators behind the America series are passionate about making history accessible and exciting for readers of all backgrounds. "We believe that by blending storytelling with historical accuracy, we can engage a new generation in the remarkable narrative that is America," Ayris added.

Alice's Adventures Special Pack for PowerWash Simulator

Square Enix Collective® and FuturLab® released the Alice's Adventures Special Pack for PowerWash Simulator on PC Microsoft Store on Windows, Xbox One, Xbox Series X|S, Nintendo Switch™, PlayStation®4 (PS4®), PlayStation®5 (PS5®). Alice's Adventures Special Pack is also on Meta Quest 2/3/Pro.

This topsy-turvy Special Pack features a wide range of level aesthetics, from opulent maximalism to introspective minimalism, featuring elements such as ornate interiors and fabrics, unique furnishings, custom themed cutlery, crockery and furniture - including details like the good-enough-to-eat carrot utensils!

“The team has had so much fun merging the psychedelic aesthetic of Alice in Wonderland into PowerWash Simulator. This pack is full of whacky nonsense from optical illusions to mad mechanics,” says Kirsty Rigden, FuturLab's CEO. “We hope our players enjoy exploring our take on Wonderland as much as we loved creating it!”

The whimsical special pack captures the essence of Alice in Wonderland by showcasing iconic visuals and quirky designs. Players will enjoy the beautiful environmental art, vivid colors, and unique looks depicted in each level. The adventurous special pack has five fun and colorful levels, 10 new achievements*, Alice in Wonderland themed 'Washer' and 'Character' skins, and more.

Maps included in the new mind-bending Special Pack are:

Wonderland Entrance Hall

Travel through an incredible 'Ames Illusion' corridor into the Entrance Hall – revealing unique patterns on the floors and ceilings and quirks in the architecture as you wash, such as little doors nested in the main doors.

White Rabbit's House

Alluding to the Rabbit's pre-occupation with being late, his home has been littered with clocks and time motifs, including a clock floor and the pervasive sound of ticking.

Caterpillar's Mushroom

Ever wondered if a caterpillar wears socks? Wonder no more, as players will find them hanging on the line. A more curious question is do they wear PJs and what do they look like?! The answer lies under the muck!

Mad Tea Party

In this unique level, players will see things from a whole new perspective... being shrunk down to miniature size and let loose to clean up the Mad Hatter's Tea Party.

Queen of Hearts' Court

Players will feel imposed and invited in equal measure. Beautiful environmental art and regal details, such as the trimmed hedges that perfectly line up with the Queen's crown and the wonderfully illustrated banners undoubtably cement this as a domain fit for a Queen!

The Alice's Adventures Special Pack is out now and available to purchase for \$7.99 on PC (via Steam and Windows), Xbox One, Xbox Series X|S, Nintendo Switch™, PlayStation®4 (PS4®), PlayStation®5 (PS5®), and coming to Meta Quest 2/3/Pro on July 11, 2024.

POWERWASH SIMULATOR lets players wash away their worries with the soothing sounds of high-pressure water. Players can build their very own power washing business and blast away every speck of dirt and grime that they can find. With a unique take on the simulation genre, POWERWASH SIMULATOR focuses on player relaxation and escapism.

*Achievements not included on Meta Quest 2/3/pro.

Disaster Band Releases

Development team Produktivkeller Studios and Publisher SunDust jointly announce that Disaster Band, the wonderfully quirky rhythm game is available now on PlayStation 5, Xbox Series X|S as well as Nintendo Switch™.

The musical spectrum consists of twelve notes, but endless possibilities. Take one of 15 instruments from classical cornerstones like the violin or try to 'Meow' to the 20 classic tracks included. Maybe you fancy more exotic instruments like the kazoo, when you take on the downloadable tracks provided by the ever growing community. With mod.io support all versions for PC and current gen consoles have access to the same great additional content - for free. Or create your own music and upload it for other Disaster Bands to expand their setlist. (**)

While you set out to take on the leaderboards, even failing is fun: With the dynamic sound engine even mistakes can sound good - although that might be in the eye of the beholder. Now multiply the option for musical perfection (remember: practice makes perfect) or failure by 4, when you connect with friends in a low latency online session, and the fun reaches new heights. Did we mention that you can join a multiplayer game regardless of your preferred platform? Yes: Disaster Band supports full cross-platform connectivity, wherever you choose to play.

So what are you waiting for? Dust off your gigbags, grab your friends and go on tour to prove that you have what it takes to be the most successful Disaster Band ever.



Disaster Band is available now digitally on PlayStation 5, Xbox Series X|S and Nintendo Switch.

Features

Online-Multiplayer for up to 4 players - If you are host or joining the party, if you play with friends or strangers: the low latency connection makes sure that more players mean more fun

Intuitive controls - Precise, direct and effortless: Disaster Band makes sure, that absolutely everybody can enjoy their way to musical success, on supported systems even with gyro-controls

20 tracks out of the box - Get your friends and prove with these timeless classics that you have what it takes to be a master musician

Mod.io integration - Create your own tracks (via MIDI) and share them with the Disaster Band community. (**)

15 instruments to choose from- Experience the songs like never before: From classical greats like violin or trombone to exotic instruments and even cats meowing and choir there are countless combinations possible.

Train Station Project Releases

Train Station Project is a game that lets you step into the role of a train station manager. Start with simple tasks like renovation and ticket sales. Over time, you'll offer a variety of services and manage your own staff. This game is now on Steam. This game is from publisher RockGame and developer TSP Team.

Renovation

Clean up a run-down station building, get rid of accumulated junk, replace floors, paint walls and repair damaged equipment. A well-maintained building will attract more customers and generate more profit from the services you offer.

Serve customers

Start by selling tickets to increase the range of services offered over time. Open a point for sending and receiving mail packages and a lost and found office.

Create Additional Businesses

Your station is not just about ticket sales!

The usable area of the building increases with each upgrade. Open your own shop, set up vending machines, and even create an arcade room.

Employees

Over time, the number of activities will grow, and you'll need to consider hiring staff. Invest in employee housing to expand your team.

Manage

Remember that your resources are not infinite. You need to take care of your warehouse and regularly plan to order products for the store, vending machines and even things for your office.

Trains!

In addition to observing passing passenger trains, you can earn extra cash by performing cleaning service tasks on train cars. You can skip these assignments, but over time, your permissions will increase to more responsible roles.

No word of a physical copy version of this game at this time.

all of them before departure time?!

Challenge: Feel like you can handle any situation at the airport? Test your skills by placing as high as possible on the scoreboard!

Free Play: No rules here! Explore airports at your own speed and do as you please. You can watch the planes come and go, or get involved, you decide! **Cooperative:** Together you can do more, and have more fun - invite your friends to join you on a multiplayer adventure at one of the busy airports.

As mentioned, the Xbox version will arrive with all free and paid DLC included:

Bologna Airport, nestled in the heart of Italy, Bologna is the latest addition to AirportSim's collection of meticulously detailed airports. From the bustling terminals to the intricacies of ground handling operations, players will immerse themselves in the authentic atmosphere of Bologna Airport.

Rovaniemi Airport, as the official airport of Santa's hometown in Finland, Rovaniemi offers a unique blend of aviation management and festive cheer. Experience the charm of the Arctic Circle, where the mystique of the North Pole is just a sleigh ride away.

Wicked Wild West Dungeons 4

Saddle up, adepts of Evil! Publisher Kalypso Media and developer Realmforge Studios have announced the first DLC for their dungeon management simulator – Dungeons 4. Get ready for an adventure with Dungeons 4 – the Good, the Bad, and the Evil, introducing a new Wild West inspired landscape on PC, Xbox Series X|S, and PlayStation 5, releasing on August 8.

Embark on an Evil pursuit against the formidable Dwarven Queen Brynnhild through the untamed West in five new missions. New dwarven units like the Pistolero, Machine Dwarf and Crack Shot, armed with powerful dwarven weaponry, add a fresh layer of tactical evilness, while Thalya goes full Wicked Wild West, bringing new passive skills into the fight against the Good.

Steam locomotives rumble across the land, brimming with dwarves armed with dynamite and guns, led by Brynnhild and her fearsome steel train, bringing hope to the forces of light and goodness—how revolting! But fear not, for you, with Thalya and your new arsenal, are the key to turning the tide in favour of Evil.

AirportSim Releases

Have you had a chance to strap on the boots of an Airport Ground Crew worker yet? You haven't because you own an Xbox? Then this is your chance! AirportSim is now live on Xbox. This hugely popular airport ground handling sim is set to launch on Xbox August 1st, 2024! Developed by MS Games, published by Iceberg Interactive, and boasting over 700 positive reviews on Steam, AirportSim will be available at an SRP of \$39.99/€38.99/£33.99.

Get your hands truly dirty with ground handling tasks such as Follow Me aircraft guiding, marshalling, connecting GPU, refuelling, baggage handling, jetway manoeuvring, and many more tasks, either solo, or co-op with up to 3 other Xbox buddies. The Xbox version will launch with all free and paid DLC included. Get all festive at Santa's airport, Rovaniemi, Lapland, or cruise over to Bologna Airport, where the asphalt is warmed by the Italian sunset.

What is in this version of Airport-

Sim?

AirportSim is an Advanced Airport Ground Handling Simulator with true-to-life visuals and operations, licensed planes and vehicles, real airports and live weather conditions via the METAR system. Enjoy the many tasks alone or online with up to 3 friends, making this experience unforgettable.

Feeling warmed up and confident to take on multiple game modes? Go ahead and take your pick:

Scenario: Fixed gameplay scenario based on stacked flight plans, predefined weather conditions and challenging tasks. Can you finish



Use the new Steam trap and Hydro-Lava-non to protect your dungeon heart, which frightful new vermin, including Giant Scorpions, Lavalumps and Manavores, now call home. Once your dungeon is secure, destroy the enemy locomotives and build a carriage of carnage of your very own for the good of all that is evil!

Disclaimer: Any resemblance to real cowboys, gun-slinging dwarves, or evil overlords is purely coincidental. No scorpions were harmed in the making of this game... probably.

Features:

Wicked Wild West: Dungeons 4 – The Good, the Bad and the Evil: takes you into 'the West' with 5 new fully voiced missions in a brand-new setting. Thalya must pursue the Dwarven Queen Brynnhild and prepare for an epic showdown at high noon!

Reinforcement of 'The Good': Four new dwarven units spice up the battle between Evil and Good – the Pistolero, the Machine Dwarf, the Crack Shot and the Brewmaster.

The Train-loving Evil rejoices: Steam loco-

motives roar through the prairie, filled to the brim with dynamite-throwing, gun-slinging dwarves. Crack their armour and unleash your inner train enthusiast, building your own train to punch the dwarves' final ticket.

Vermin alarm! Manavores, Spiders and Lavalumps are joined by the "delightful" Giant Scorpions that skulk through your dungeon and the overworld.

Home Sweet Home: The Forces of Evil have enhanced your dungeon with new traps, like the lava-spitting Hydro-Lava-non or the Steam trap cooking heroes like dim-sum, and building options, like Floor Grates enabling you to build on lava or water.

The return of the Dwarf Queen: Brynnhild is back in the game (and gosh, she even has a twin) and she's using that steamy steel monster train against YOU!

Dressed to kill: Thalya takes this literally! She goes full Wicked Wild West and even brings some new passive skills into the fight against the Good.

We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

The video game industry has seen plenty of wonderful cooking video games. Family Friendly Gaming has tried many of them. Family Friendly Gaming has recorded many of them. Family Friendly Gaming has live streamed a great many of them. What about a twist on the cooking game genre? What if there was a cooking video game where players could actually learn every single real step of the cooking process? Think about this - how does one actually can? How does someone actually make their own jam? How does someone make their very own home

made bread? Do you know all of the steps. Imagine a video game that taught you every single step of the way what needs to be done. This kind of a video game could start out with picking, and processing the berries for the jam. How to make your own flour for the bread for example. How to process sugar canes into sugar. In essence this kind of a cooking video game would be a start to finish how to do something for yourself. This kind of a cooking video game could teach people how to be completely self sufficient. Need some eggs? Go out to the chicken coop. There could even be side mini games on how to raise your own chicks into being chickens that lay eggs for you. This idea for a video game that is copyrighted by Paul Bury is a complete self sufficient tour on how to make food. Could you imagine how much this could help so many wonderful people on the planet? Do you know how

to care for chickens or bees? Would you like to learn? That is the kind of a thing this video game could teach. Want to know how to make certain meals from scratch? Want to learn how to pick tomatoes for example? How do you care for strawberry plants? What kinds of natural problems could you face from the food in your garden? Will birds or slugs be a problem? What is the right way of dealing with those animals?

There is so much that could be done with a video game that teaches self sufficiency in terms of making your own meals from scratch. This could even encourage more people to move out of the environment damaging big cities and to live in harmony with nature again. Would you be willing to play a video game that could save the planet from evil major metropolitan areas? Would you like to learn how to become more self sufficient?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Psalm 119:29-32

29 Keep me from deceitful ways;
be gracious to me and teach me your law.
30 I have chosen the way of faithfulness;
I have set my heart on your laws.
31 I hold fast to your statutes, Lord;
do not let me be put to shame.
32 I run in the path of your commands,
for you have broadened my understanding.





Ride 5



SCORE: 69

My heart was pounding out of my chest in excitement to play Ride 5. I even live streamed this video game. I had been



told by my father that this series is known for being difficult. Well some games were and some were not so bad. I knew to lower the difficulty as low as it would go. I also knew to use any and all assists I could. Could you guess what happened when I played Ride 5?

If you guessed I lost race after racer then you would be completely right. I could not figure out how to make it to first place in one race. All I did was crash and burn again and again. I would watch the computer racers leave me all alone. In some races I would get lapped by the supposedly lowest difficulty in this game. How come Ride 5 is so frustrating, hard, annoying, and irritating? I did not have fun playing Ride 5.

After constantly failing I decided the best I could do with Ride 5 was show off some of

the tracks. Ride 5 looks nice, and it sounds like motorcycles racing. There are over two hundred bikes and thirty-five race tracks in Ride 5. Gamers can race all over the world in Ride 5. We never see any of the cultures of those countries in Ride 5, but it is still kind of cool to see different areas of the world.

Ride 5 is a large installation on the system it is installed



on. I un-installed it right after living streaming it. I did not want to keep it on there. I knew I would never go back and play Ride 5 ever again. Did you know Family Friendly Gaming has created videos or live streams for every single Ride video game? Most of them were not pleasant experiences. Both my dad and I have played Ride games. Neither of us have a very positive impression of this franchise.

The standard modes are available in Ride 5. For example we can go into career mode. There is local multiplayer and online multiplayer in Ride 5. There are also difficult challenges for gamers to achieve in Ride 5. I wanted to enjoy Ride 5 so badly. This racing video game shattered my expectations and left me extremely unhappy. Why is it so hard

for some of these companies to come up with games that are approachable by all skill-sets?
- Teen Gamer

System: PC/PS5/Xbox Series X
Publisher: Milestone
Developer: Milestone
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 80%
Sound: 75%
Replay/Extras: 70%
Gameplay: 50%
Family Friendly Factor: 70%



Nickelodeon All-Star Brawl 2



SCORE: 63

Did you enjoy the YouTube live stream I performed of Nickelodeon All-Star Brawl 2? This game gave me all kinds of stress. Right before going live on the air during prime time for everyone in the area to be using the Internet Nickelodeon All-Star Brawl 2 needed a nine gig download. I was unable to play the game until this massive download finished even though I have a physical copy of the game. Modern day gaming is horrible about that.

There are twenty-five characters families can fight with in Nickelodeon All-Star Brawl 2. Most of them in Nickelodeon All-Star Brawl 2 are decent. There are a few of them in this Super Smash Bros clone that are obnoxious and hard to control. In fact if I found a character I did not like I just took a dive and made sure to lose quickly. Remember if you

are doing something really badly get it over with as fast as possible.

Nickelodeon All-Star Brawl 2 contains twenty-six stages. There are a couple of characters that can be purchased with real world money. They appear in Nickelodeon All-Star Brawl 2 so that is pretty lame in my opinion. Especially after spending so much money on this home console fighting video game. The greed of these extremely wealthy video game companies

seems to know no bounds.

The music is nice, and up to four family members can compete against one an-

other in Nickelodeon All-Star Brawl 2. One player can also play against the computer and set the level of their opposition. If you want to you could add three computer opponents in Nickelodeon All-Star Brawl 2. There are also team modes in Nickelodeon All-Star Brawl 2. Gamers can also play Nickelodeon All-Star Brawl 2 against others online.

I discovered that I was more aggressive and irritable after playing Nickelodeon All-Star Brawl 2. It is fascinating that science shows us the reward we get for playing certain video games. I am not sure all of the rewards help us lead better lives. We get two Turtles from TMNT, Reptar, Johnny Phantom, SpongeBob, Aang the Avatar, El Tigre, and more in Nickelodeon All-Star Brawl 2.
- Paul

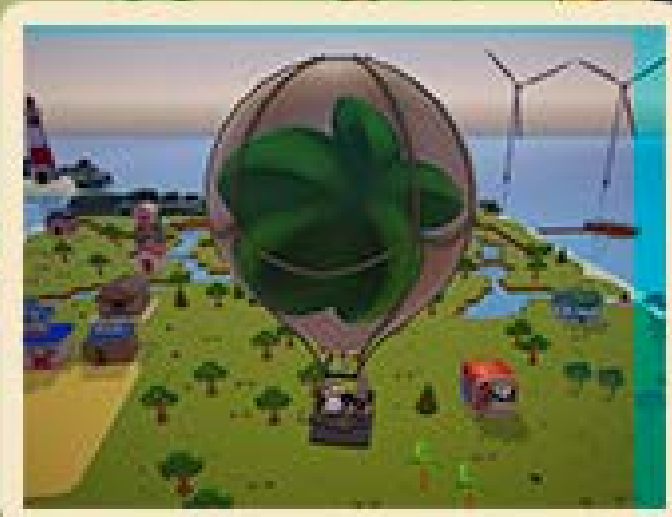


System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Fair Play Labs
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Comic Mischief}



Graphics: 55%
Sounds: 70%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 55%

Isla Sinaloa



I would also be most pleased to play a relaxing round of mahjong with you.

islasinaloa.com



Fae Farm



SCORE: 65

It is my hope that you were able to attend and participate in the live streams I performed of Fae Farm on the Nintendo Switch. Fae Farm can also be found on the Personal Computer (PC). We are shipwrecked on an island that has some magical whirlpools. We learned to harvest, farm, take care of animals, mine, battle monsters, catch critters, fish, and more in Fae Farm.

I do not like the fishing in Fae Farm. It is annoying, obnoxious, and takes too much time. Planting, harvesting, crafting, and catching bugs are all much easier in Fae Farm. There are different characters to interact with in Fae Farm. We have some customization of our characters, and the pronoun mental illness is within Fae Farm. There is also some violence, false gods, goddess,

and more in Fae Farm.

The monsters in Fae Farm are strange. The mine is important in Fae Farm. The minerals the player ac-

quires from the mine will help them fast travel to lower floors, and to improve the tools. We sell items by putting them on tables in the main town square. Someone always buys them at the end of the day. Fae Farm feels like a fantasy kind of Rune Factory that is actually light on the fantasy portion.

The graphics in Fae Farm are small, and it can be difficult to tell what things are at

first. We build different things in Fae Farm that will craft things for us. Like food, or the seals to place on altars that allow us to fast travel to that location. In the mine you must place a seal on every single floor. A requirement for the fifth floor is that there was one placed on the fourth floor, and so on.

There is some charm to Fae Farm. I can see some families getting into this game. There are better ones on the market though. There are numerous Rune Factory video games, Story of Seasons, Harvest Moon, and more. I wanted to check this game out and see what it was about. It almost garnered my attention for more live streams, but not quite. Magic is a major theme in Fae Farm.
- Paul

Publisher: Phoenix Lab
Developer: Phoenix Lab
System: Nintendo Switch/PC
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence}



Graphics: 65%
Sound: 70%
Replay/Extras: 70%
Gameplay: 65%
Family Friendly Factor: 55%

Final Fantasy VII Rebirth

SCORE: 78

There will be spoilers in my review of the Final Fantasy VII Rebirth video game. It took me around forty hours to complete this video game on the Playstation 5.



It has been four years since I reviewed the last one. It took Square Enix that long to re-release this sequel. There are numerous epic moments and tons of areas for gamers to visit in Final Fantasy VII Rebirth. The game play area is much bigger this time.

The issues families can have with Final Fantasy VII Rebirth are violence, blood, false gods, lack of attire, enticement to lust, lying, bad language, and more. I really hate the Queen's Blood card game in Final Fantasy VII Rebirth. The fifth chapter was a huge chore for me. Final Fantasy VII Rebirth is broken up into fourteen chapters. Some are longer than others. Most chapters have large areas that can be explored. Different areas also have different Chocobo's to wrangle.

I need to get something out of

the way. I am not clear on what happened to Aerith at the end of Final Fantasy VII Rebirth. There are different worlds that are combined and separated in Final Fantasy VII Rebirth. Zack for example is in a different world. He crosses over and back in confusing ways. Cloud is shown as saving Aerith and watching her die near the end. Aerith is shown as around but only Cloud can see her. Is she in another world or a ghost? Final Fantasy VII Rebirth is not clear on that.

The battles work well in Final Fantasy VII Rebirth. There are all kinds of interesting characters with different motives in Final Fantasy VII Rebirth. I ran across numerous epic moments and teases in Final Fantasy VII Rebirth. Certain bosses are a pain to deal with in Final Fantasy VII Rebirth based on what one method must be used to beat them. I prefer using physical attacks, but some are not damaged by that in this game.

If you want to 100% complete this game then you will spend a lot of time going back to areas and exploring. There are towers to find, monsters to fight, and more in Final Fantasy VII Rebirth. There are numerous mini games to mess with. There are dates that you can go on with characters if you built the affection high enough. We are asked questions by characters which can improve the relationship. Final Fantasy VII Rebirth is a strong thirteen and older only video game. Not for the younger members of the family.

- Paul



System: Playstation 5
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' - THIRTEEN and OLDER ONLY (Violence, Blood, Mild Suggestive Themes, Language, Use of Alcohol and Tobacco)



Graphics: 50%
Sound: 45%
Replay/Extras: 95%
Gameplay: 65%
Family Friendly Factor: 55%

VIDEO GAME LIES

by Paul Bury
Version 3

BUY IT NOW RIGHT HERE

My Hero Academia #8

SCORE: 69



I recently finished reading the My Hero Academia #8 manga book. There are some interesting transitions in this manga book. The chapters in My Hero Academia #8 are sixty-three through seventy-one.



answer in My Hero Academia #8 is absolutely none of them. They get to relax before their real training begins. We are introduced to a new super hero team in My Hero Academia #8. There is also a young kid with a really bad attitude. His parents were heroes that died in the line of duty. So he is left all alone. He is

Hero Academia #8 between characters. For example Midoriya would fight Shigaraki but innocents would die. In fact he thinks he can kill thirty before any heroes would arrive to stop him. That decay power is brutal in its destructive form. I like some of the art pages in My Hero Academia #8 that show off different characters. The coolest thing about My Hero Academia #8 to me is the different strategies that characters use. I can tell the author really put some thought into what could these characters with those powers do to win. Some of them are really cool.

There will be spoilers in my review. The UA Finals tests are completed in My Hero Academia #8. We find out who passed and who failed. Ultimately it does not matter because all of them are going to the summer camp.

such a sad kid that attacks Deku viciously in My Hero Academia #8. The issues families can have with My Hero Academia #8 are violence, bad language, lack of attire, and enticement to lust.



The intelligence of the different characters is shown quite well in My Hero Academia #8. The goal after My Hero Academia #8 is to get the characters to improve their quirks. - Paul

Tomura Shigaraki runs into Midoriya at the mall. The class is buying things for their trip out into the woods. The class is actually dropped off the bus in My Hero Academia #8 and forced to go through the woods to try and make it to the camp. If they make it in time then they will get lunch. Can you guess how many made it in time for lunch? The

There is some interesting discussion within My

System: Manga
Publisher: Viz Media
Author: Kohei Horikoshi
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 63%
Writing: 75%
Replay/Extras: 72%
Story: 74%
Family Friendly Factor: 63%

Edens Zero #12

SCORE: 64



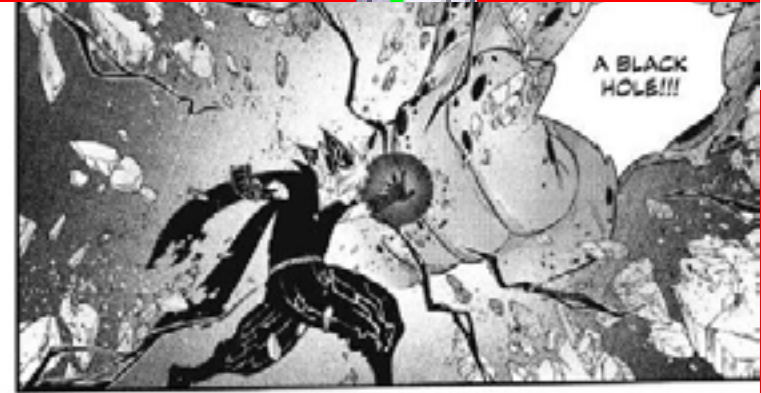
I am thankful I had the \$10.99 to purchase a copy of the Edens Zero #12 manga book. One story arc wraps up in Edens Zero #12. Then we get right into the next story arc after that in Edens Zero #12. Chapters ninety-six through one hundred and four are included within Edens Zero #12. There is also an afterword by the creator at the end of Edens Zero #12. There is a video game for this franchise. An app to be precise.

that concludes in Edens Zero #12. Some people forgot a character called Connor in Edens Zero #12. Something to do with the Cat Leaper power Shiki decides to go to Granbell before looking for mother. There are all kinds of shocks



the better ship Edens One. Lord Ziggy has his own four stars that are really powerful in Edens Zero #12. The Pirate lady comes back and she explains some of the past and history to all of us in Edens Zero #12. She knew Ziggy and Shiki a long time ago. It sounds like Ziggy was almost dead and some evil came into him and

The issues families can have with Edens Zero #12 are violence, lack of attire, enticement to lust, blood, false gods, false goddess, and more.



when they get there. All of these bots are dead in Edens Zero #12. Shiki is a bit shocked to find out pretty much the entire robotic planet is devoid of life. Lord Ziggy is there and he went bad. Not only that but the Captain of the Edens Zero has gone over to

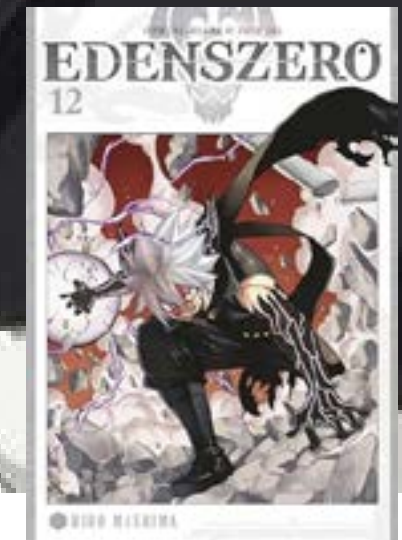
took control. Lord Ziggy now wants to rule over humans. He decided bots need to be the ones in charge.

Drakhen Joe turns into a monster in Edens Zero #12. Shortly after that Drakhen Joe is defeated in Edens Zero #12. That is the story arc



Lord Ziggy tries to destroy the Edens Zero in Edens Zero #12. The pirate lady appears and saves them. The space battle in Edens Zero #12 is pretty cool. I enjoyed those pages personally. The new big bad enemy is shown as pretty power. This theme happens in manga and anime quite often. The heroes level up somehow to be able to compete against them. This happened with Drakhen Joe. Now it happens with Lord Ziggy. - Paul

System: Manga
Publisher: Viz Media
Author: Hiro Mashima
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%
Writing: 65%
Replay/Extras: 67%
Story: 68%
Family Friendly Factor: 60%

Bible Stories from the New Testament

SCORE: 56

I am not sure why angry, psycho haters make content like Bible Stories from the New Testament. What is the point? Can you tell that I am very disappointed in Bible Stories from the New Testament? It took me 450 minutes to watch the three

discs of Bible Stories from the New Testament. There are three episodes per disc bringing the total episode count up to nine. Some are longer than others. There will be spoilers in my review of this product.

The issues families can have with Bible Stories from the New Testament are nudity, lack of attire, enticement to lust, blood, violence, and more. The lack of science or logic within Bible Stories from the New Testament irritates me to no end. So they will say that some word was not translated properly and give a different meaning. However that other DVD set I recently reviewed said the word meant



something else. One of my biggest problems with Bible Stories from the New Testament is there are skeptics giving video time to things within the Holy Bible. They have no evidence, and present no case against what the Holy Bible says. They just say things like: "Pure fiction, or propaganda." Then when there is some heresy document referenced these same people

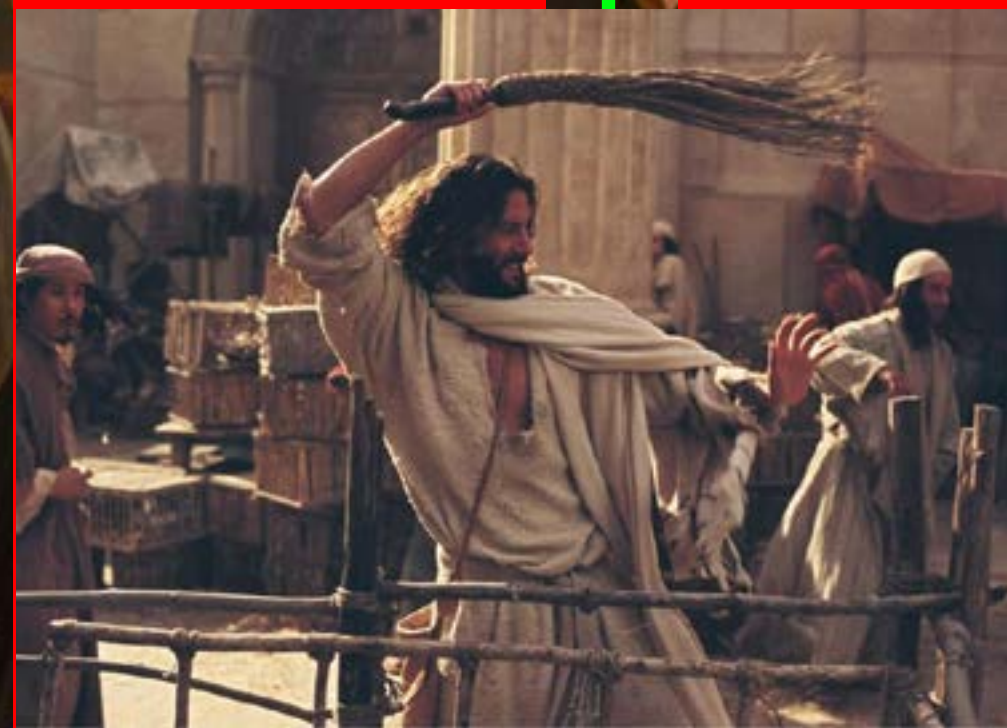
do not have the same skepticism. Instead they completely believe whatever heresy says.

There are all kinds of maybes,

and possible's in Bible Stories from the New Testament. I also noticed that certain video clips were reused in multiple episodes. Maybe it is some minister saying something. That was different. I also noticed that certain people said things like: "I would like to think," or "I believe this person would say," They never explain why they have those beliefs that are opposite of what is told in the Holy Bible. Isn't this a show on what is in the New Testament?

With all of that said there are some interesting episodes in Bible Stories from the New Testament. For example the one about Herod the Great was interesting. Again there are plenty of guesses, but at least they showed things like the bath and domed room. I

question some of the things in Bible Stories from the New Testament like what the land looked like in the Apostle Paul's time. - Paul



System: DVD
 Publisher: History Channel
 Developer: Lionsgate
 Rating: 'NR' for Not Rated



Video: 55%
 Audio: 60%
 Replay: 60%
 Functionality: 50%
 Family Friendly Factor: 55%

Encanto

SCORE: 69

Since we are on three months of a free Disney+ I decided to catch up on some of the movies we missed in recent years. Encanto is one of those movies. I know a lot of people are unhappy with Disney for their vicious attacks on morals, ethics, values, and the family. Encanto was one of the movies accused of those things, and of course the hateful DEI push Disney has made for years. There will be spoilers in my review of the Encanto movie.

Since we watched Encanto on Disney+ there were advertisements, lag, and glitches. I may need to get a physical copy at some point in the future. I am sure prices have dropped drastically. Encanto is about a family I am guessing somewhere in South America that was being hunted by armed men on horseback. I can guess there was a revolution or something going on. The father tries to stop the men, and the mother with three babies freaks out when he is killed. A candle has some magical power and it

protects the family.

The house is literally alive in Encanto. It helps the family in a variety of ways like bringing chairs to the table for their meals. When each child reaches a certain age they go to this golden door and are given a power that helps the community. We have someone that can heal with food, a strong woman, one that can shape shift into other people, one can make weather, one can make flowers, etc.

Mirabel did not receive a gift from the house in Encanto. All of her family has one, but not her. Mirabel also notices cracks in the house. She seeks Bruno because there was a vision about her. The house is destroyed or just fine depending on how you look at it in this green gem like thing. Mirabel sees that she needs to hug her sister to save the house. She does so but the grandmother loses it and the house breaks apart and collapses.

The grandmother in Encanto was the original woman with three children that watched

her husband die. According to Encanto she was holding on too tight, and expecting too much of her family. The villagers help rebuild the house in Encanto. Mirabel puts the golden door handle back on, and brings back everyone's powers and the house is alive again. Was Mirabel's power the one to revive the magic? Did Mirabel hold the magic and was able to return it?

Ultimately I am not clear on what Mirabel's power was. Could she amplify the powers of others? Technically amplify, change, or decrease the powers of others since all of those things happened. The powers in Encanto are also tied to emotional states. There is a bit of violence, blood, and peril within Encanto. There are some interesting musical numbers sung in Encanto as well. - Yolanda



System: Disney+
 Publisher: Disney
 Developer: Disney
 Rating: 'PG' - for Parental Guidance Suggested {for some thematic elements and mild peril}



Video: 70%
 Audio: 75%
 Replay/Extras: 70%
 Functionality: 65%
 Family Friendly Factor: 65%

Piko Interactive Collection 4

SCORE: 66

I am thankful I had the money to purchase a copy of the Piko Interactive Collection 4 cartridge on the Evercade systems. There are ten retro video games on the Piko Interactive Collection 4 cartridge that range from the 8-bit to 64-bit systems. In fact Piko Interactive Collection 4 is the first Evercade to make it to the 64-bit emulation level so that is kind of exciting.

The ten games on the Piko Interactive Collection 4 cartridge are Glover, Risky Woods, Zero Tolerance Underground, Skuljagger Revolt of the Westicons, Street Racer, Target Renegade, Bad Street Brawler, Mermaids of Atlantis, Star X, and The Fidgetts. We have one 3D platformer, three 2D side scroller, one first person shooter, one puzzle game, one racing game, one flight simulator, and two beat em up games in Piko Interactive Collection 4.

I liked the kart racing video

System: Evercade
 Publisher: Blaze Entertainment
 Developer: Piko Interactive
 Rating: 'NR' - Not Rated

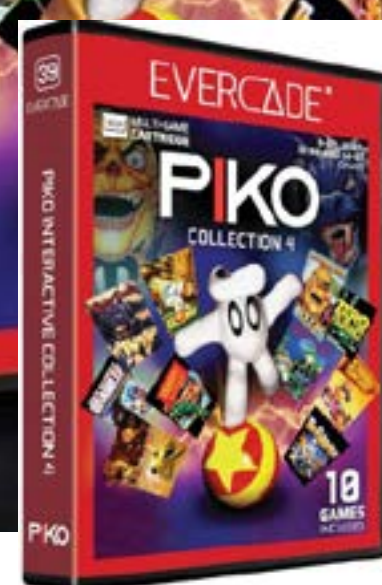
game Street Racer in Piko Interactive Collection 4. I did not like the controls in Glover, I went and bought Glover on the Nintendo 64 and found it controlled better with that control scheme than on Evercade. Zero Tolerance Under-

ground had not been released previously. After playing it I can see why. There is no reason for this game and the other Zero Tolerance game.

Speaking of questionable controls there are a lot of irritations in Skuljagger Revolt of the Westicans. I love retro games that have enemies respawn and force the player to take hits. Especially when you can only take so many hits before you respawn or must play the level all over again. Such a pleasant experience. There are a reason some of these games were lost to history.

The Fidgetts annoyed me to no end. I could not figure out how to do much in this Gameboy video game. Star X is a Starfox clone that is not that great. Why do so many shooters have such a bad image for being nearly impossible to defeat? Star X on the Piko Interactive Collection 4 cartridge fits into that category. Bad Street Brawler and Target Renegade are beyond forgettable for me. - Paul

Graphics: 55%
 Sound: 65%
 Replay/Extras: 80%
 Gameplay: 72%
 Family Friendly Factor: 56%



In the Groove

SCORE: 68

Recently I finished playing through In the Groove on the Playstation 2. This music video game works with the old dance pads. Families can also play In the Groove with a controller. I recorded the songs in In the Groove and we are releasing them on our video sites. With all of our current wires and setup it is not the easiest to play games like In the Groove with the dance pad.

In the Groove claims to have over seventy songs. There are five difficulty settings for each of the songs. I found In the Groove can be challenging even on the lowest difficulty setting. I am not sure if the game was lagging or would purposely slow down in songs in In the Groove. I had over nine hundred in a combo and the arrow slowed down right before it would reach the spot

to press. It was going pretty fast so I had to anticipate its arrival based on speed. I wound up missing it because of the game changing the speed at that point in time.

The songs in In the Groove are pretty much techno. We have released a few of the videos on YouTube and we are getting quite a few copyright claims on the songs. Our video copyrights are considered not as important as someone with an audio copyright on videos. Families can enjoy multiple different modes in In the Groove. There are fitness modes to help families lose weight.

According to the back of the case of In the Groove, it was in the arcade as well. Plenty

of songs in In the Groove are upbeat and energetic. I found a song here or there in In the Groove that I enjoyed listening to. There are some clever steps in some of the dances in In the Groove too. Families will most likely run across offensive lyrics in In the Groove. This game boasts about having over 550 step patterns.

I feel like there are certainly better dance games than In the Groove. I do like how families can get exercise with In the Groove. I also keep in mind the era In the Groove was released in. In the Groove is before the Xbox 360 Kinect sensor. This was the best dance technology available at the time. There was even a special edition dance pad available for this game back in the day. - Paul

Graphics: 70%
 Sound: 70%
 Replay/Extras: 65%
 Gameplay: 65%
 Family Friendly Factor: 70%



System: Playstation 2
 Publisher: Roxor Games
 Developer: Roxor Games
 Rating: 'E' - SIX and OLDER ONLY {Mild Lyrics}



SPORTS



System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: EA Sports
Developer: Codemasters
Rating: 'E' - SIX and OLDER ONLY (Mild Language)
Release Date: Out Now

For the first time ever, the newly innovated Driver Career mode gives you the chance to live the Career of a real driver. Play as your hero to build on their existing stats in the sport, bring back legendary icons from the past to continue their F1® legacy, or play as yourself to climb the ranks as a rookie. Enjoy a new driver Accolades system, secret contract meetings, multi-season rivalries, and much more.



System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: EA Sports
Developer: Codemasters
Rating: 'E' - SIX and OLDER ONLY (Mild Language)
Release Date: Out Now

EA SPORTS™ Dynamic Handling delivers the most authentic and immersive driving experience ever felt in an F1® title. F1® 24 features an all-new suspension kinematics system, improved tyre model, more detailed aerodynamic simulation, new engine settings, and expanded car setup options, giving you more control over how your driving style impacts your car's performance and race strategy.

DEVELOPING

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GAMES

X Customize



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HORIZON ADVENTURES

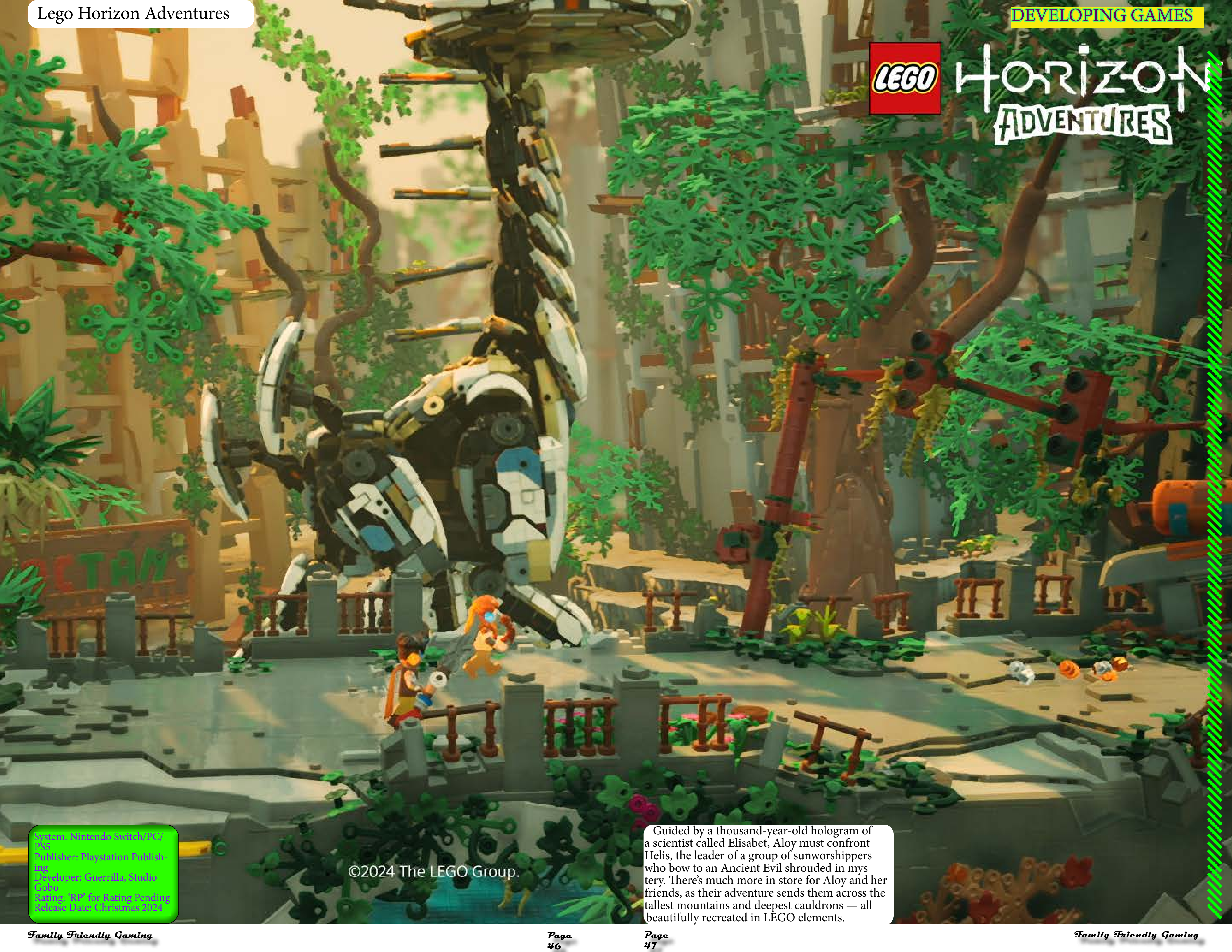


System: Nintendo Switch/PC/
PS5
 Publisher: Playstation Publish-
 ing
 Developer: Guerrilla, Studio
 Gobo
 Rating: 'RP' for Rating Pending
 Release Date: Christmas 2024

©2024 In a distant future, the land is made of LEGO bricks and incredible dinosaur-like machines roam the Earth. Aloy, the game's leading hero, is found in a cave as a baby and raised by a grizzled huntsman called Rost, who teaches her the way of the wilds. One day, Aloy embarks on a quest to discover her true destiny.



HORIZON ADVENTURES

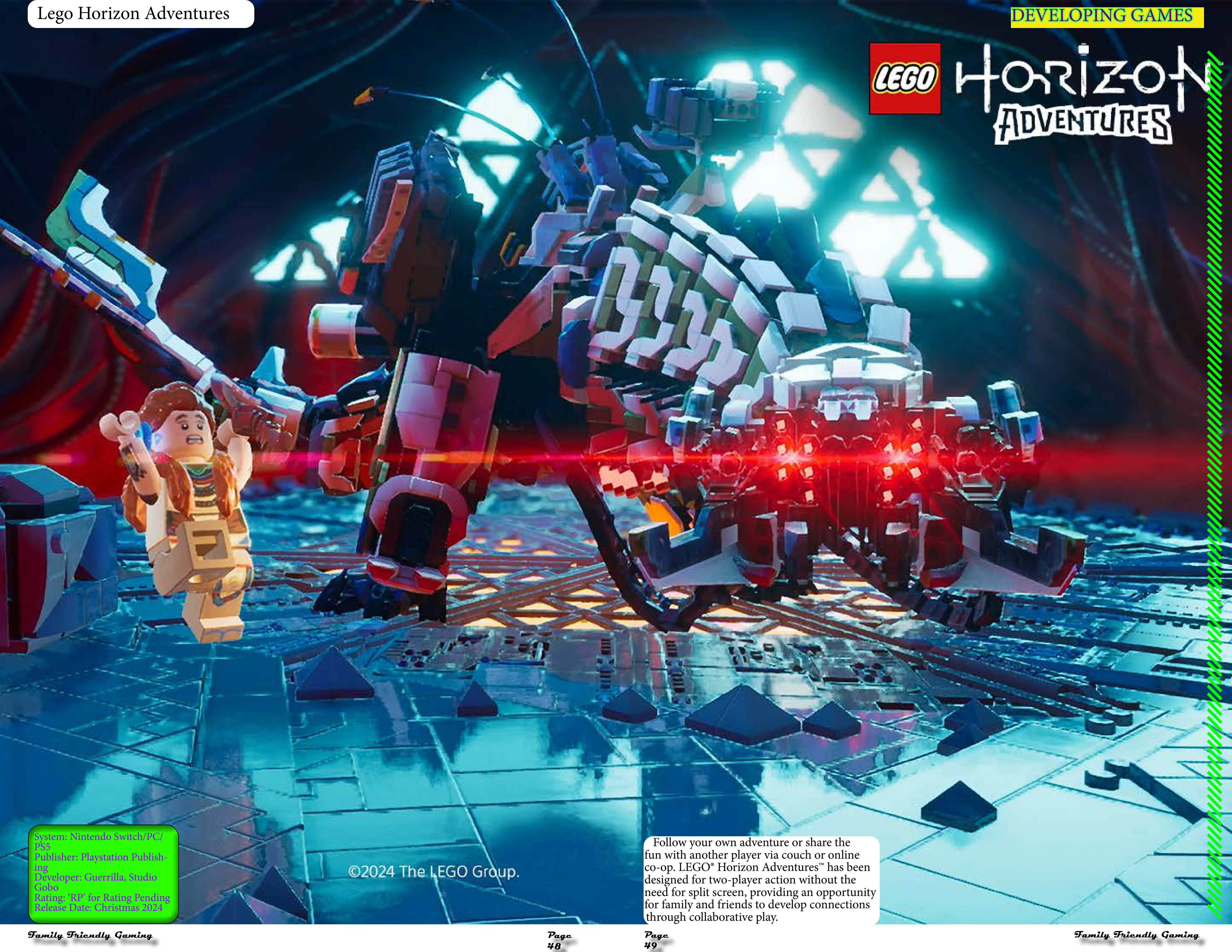


System: Nintendo Switch/PC/
PS5
Publisher: PlayStation Publish-
ing
Developer: Guerrilla, Studio
Gobo
Rating: 'RP' for Rating Pending
Release Date: Christmas 2024

©2024 The LEGO Group.

Guided by a thousand-year-old hologram of a scientist called Elisabet, Aloy must confront Helis, the leader of a group of sunworshippers who bow to an Ancient Evil shrouded in mystery. There's much more in store for Aloy and her friends, as their adventure sends them across the tallest mountains and deepest cauldrons — all beautifully recreated in LEGO elements.

LEGO HORIZON ADVENTURES



System: Nintendo Switch/PC/
PS5
Publisher: PlayStation Publish-
ing
Developer: Guerrilla, Studio
Gobo
Rating: 'RP' for Rating Pending
Release Date: Christmas 2024

©2024 The LEGO Group.

Follow your own adventure or share the fun with another player via couch or online co-op. LEGO® Horizon Adventures™ has been designed for two-player action without the need for split screen, providing an opportunity for family and friends to develop connections through collaborative play.



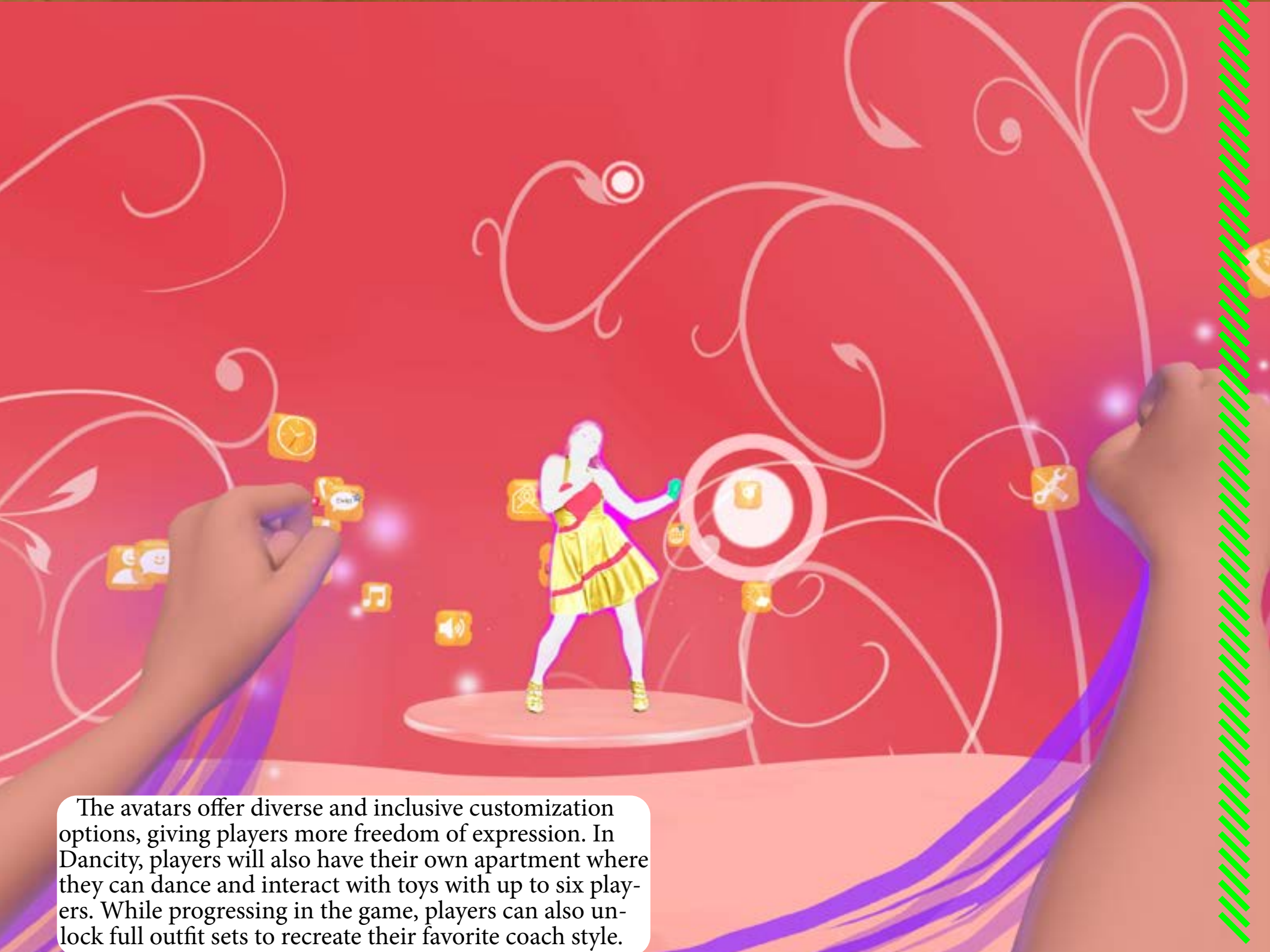
System: Meta Quest 2/Meta Quest 3/Meta Quest Pro
 Publisher: Ubisoft
 Developer: Ubisoft Paris
 Rating: "RP" for Rating Pending
 Release Date: October 15, 2024

Just Dance VR: Welcome to Dancity takes dancing to a whole new level, thanks to virtual reality. Players will be immersed in 360° iconic universes, where they can compete & interact with up to six players. Featuring a brand-new 3D dimension & two-hand scoring gameplay, players will be able to dance to 25 chart-topping hits and original songs.



System: Meta Quest 2/Meta Quest 3/Meta Quest Pro
 Publisher: Ubisoft
 Developer: Ubisoft Paris
 Rating: "RP" for Rating Pending
 Release Date: October 15, 2024

The game features a social hub called Dancity, where players can hang out with friends and dancers from around the world via public or private matchmaking, as well as show off their customizable avatars. Just Dance VR: Welcome to Dancity features avatars from Ready Player Me, allowing players to create an avatar in seconds by taking a selfie.



System: Meta Quest 2/Meta Quest 3/Meta Quest Pro
 Publisher: Ubisoft
 Developer: Ubisoft Paris
 Rating: 'RP' for Rating Pending
 Release Date: October 15, 2024

The avatars offer diverse and inclusive customization options, giving players more freedom of expression. In Dancity, players will also have their own apartment where they can dance and interact with toys with up to six players. While progressing in the game, players can also unlock full outfit sets to recreate their favorite coach style.



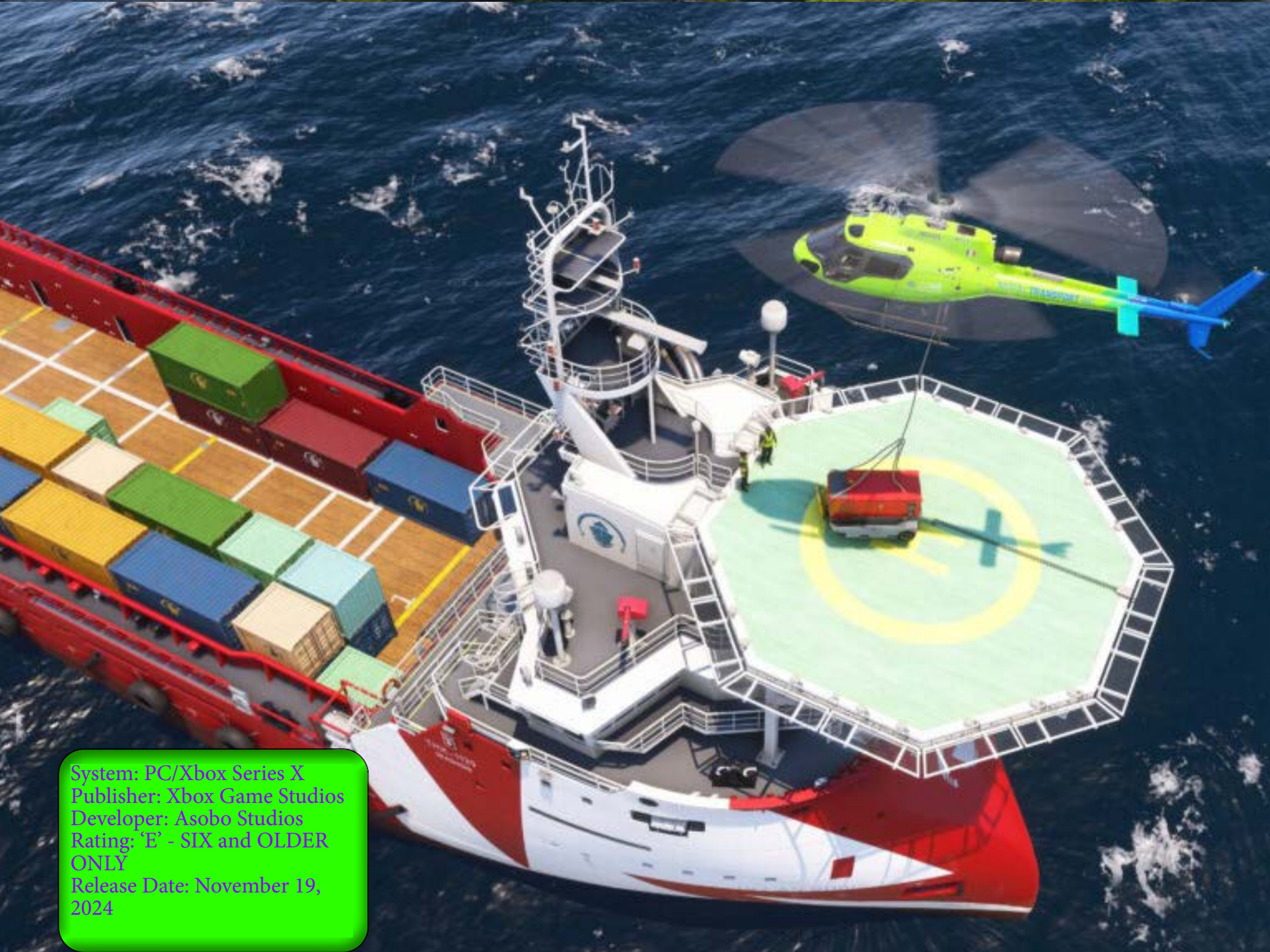
System: PC/Xbox Series X
Publisher: Xbox Game Studios
Developer: Asobo Studios
Rating: E - SIX and OLDER ONLY
Release Date: November 19, 2024

Microsoft Flight Simulator 2024 is the next installment in the Microsoft Flight Simulator franchise. It is the most ambitious consumer flight simulator ever undertaken. It features the largest, most diverse and detailed fleet of aircraft, the most complete representation of airports and air traffic, and the most visually stunning rendition of Earth ever created.



System: PC/Xbox Series X
 Publisher: Xbox Game Studios
 Developer: Asobo Studios
 Rating: E - SIX and OLDER ONLY
 Release Date: November 19, 2024

This brand-new simulator is designed to take advantage of the latest technologies in simulation, cloud, machine learning, graphics and gaming. Microsoft Flight Simulator 2024 goes beyond merely operating the aircraft; it will allow simmers to pursue their dream of an aviation career.



System: PC/Xbox Series X
 Publisher: Xbox Game Studios
 Developer: Asobo Studios
 Rating: E - SIX and OLDER ONLY
 Release Date: November 19, 2024

With features like aerial firefighting, search and rescue, commercial flights, remote cargo ops, VIP charter service, air racing, and more, simmers will not only be experiencing the joy of flight, but also dive into the pilot career they always dreamed of. The sky is calling!



System: Personal Computer
Publisher: Whitethorn Games
Developer: Pancake Games
Rating: "RP" - Rating Pending
Release Date: TBA

Journey with your fellow slimes to save the ancient guardians from a mysterious corruption taking over the land. Explore a whimsical world filled with secret passageways, challenging puzzle dungeons, and forgotten treasures. Consume special gems and dynamically combine them to create unique magical skills. Level up and fight back against the corrupted minions to restore the land.



System: Personal Computer
 Publisher: Whitethorn Games
 Developer: Pancake Games
 Rating: "RP" - Rating Pending
 Release Date: TBA

Collect an arsenal of skill gems consumed from defeated corrupted creatures. Dynamically mix skill gems to craft your own unique skill sets at any time. Discover all the different types of enemies to complete your gem collection.



System: Personal Computer
 Publisher: Whitethorn Games
 Developer: Pancake Games
 Rating: "RP" - Rating Pending
 Release Date: TBA

Jump into your friends' game at any time and drop right into the action.
 The entire game can be played with a friend.
 All loot is shared; no fighting over that one pretty gem.
 Create totally different magical abilities that can complement each other when playing with a friend.

NOW

Trials

4/ 20

New trials have been added

Complete

without anyone in your retinue becoming

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Product Name

Visions of Mana
Saga Emerald Beyond
Horizon Chase 2

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PLAYING





System: PC/PS4/PS5/Xbox One/
 Xbox Series X
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" - THIRTEEN and
 OLDER ONLY (Fantasy Violence,
 Mild Suggestive Themes)
 Release Date: Out Now

Visions of Mana is a brand-new story and mainline entry to the Mana series and follows the journey of Val, a newly appointed soul guard who is tasked with accompanying his childhood friend Hinna, a chosen alm, to the Tree of Mana. This game introduces new characters Palamena and Julei, who Val and Hinna befriend on their journey through the vast world to reach the Tree of Mana.



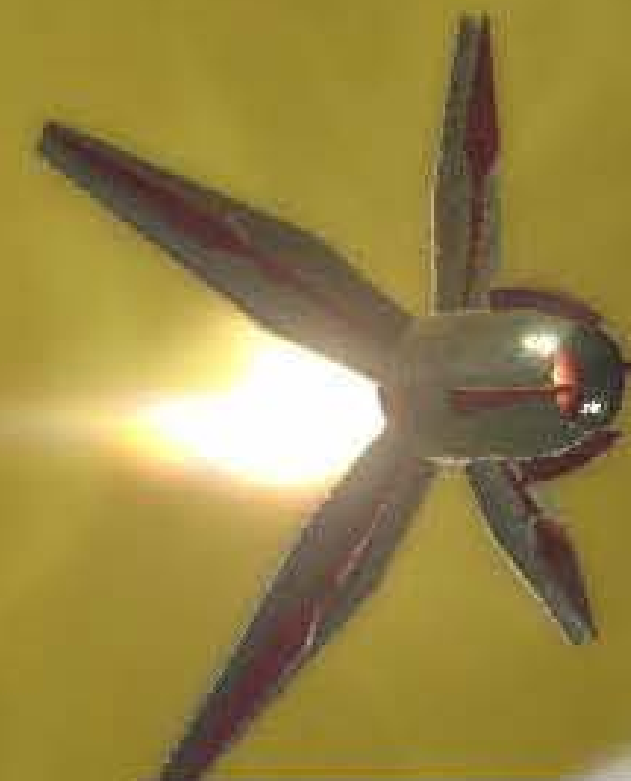
System: PC/PS4/PS5/Xbox One/
 Xbox Series X
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" - THIRTEEN and
 OLDER ONLY (Fantasy Violence,
 Mild Suggestive Themes)
 Release Date: Out Now

In Visions of Mana, players will be able to build their own three-person dream team while in battle, switching between the five playable characters, Val, Careena, Morley, Palamena, and Julei, with supporting companions Ramcoh, Aesh and Hinna assisting from the side.



System: PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: "T" - THIRTEEN and
OLDER ONLY (Fantasy Violence,
Mild Suggestive Themes)
Release Date: Out Now

Players can use the Elemental Vessels to change classes and gain new abilities during battles. With each character possessing their own specific class for each Elemental Vessel, players can customize their team lineup to enjoy a flexible, fast-paced fighting style. Visions of Mana also sees the return of the series staple in-battle Ring Menu, allowing players to pause combat and plan out their next move.

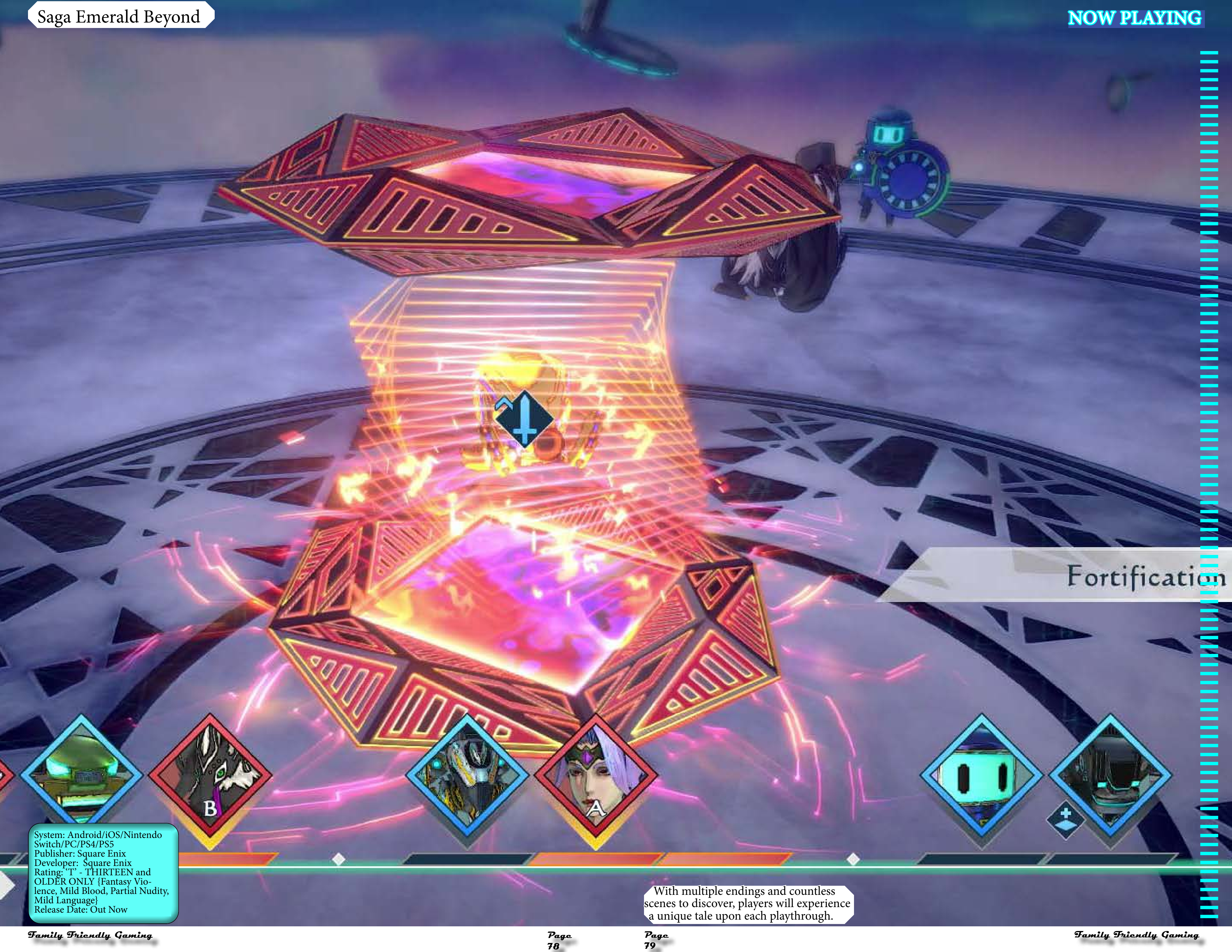


Periphery Barrage



System: Android/iOS/Nintendo Switch/PC/PS4/PS5
Publisher: Square Enix
Developer: Square Enix
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity, Mild Language)
Release Date: Out Now

Discover a story that branches and unfolds based on the player's choices and actions. As players visit more of the game's beautifully diverse worlds, these options will grow ever more plentiful.



Fortification



System: Android/iOS/Nintendo Switch/PC/PS4/PS5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity, Mild Language)
 Release Date: Out Now

With multiple endings and countless scenes to discover, players will experience a unique tale upon each playthrough.

Mech Frame



Attributes		Five Elements	
Strength	20		--
Dexterity	15		--
Mobility	15		--
Endurance	10		--
Intelligence	15		--
Acuity	15		

Resistances		Skills	
	5		4
	5		4
	5		1
	5		
	5		
	30		

Songstress
1 Diva No. 5
HP 100 LP 10/13

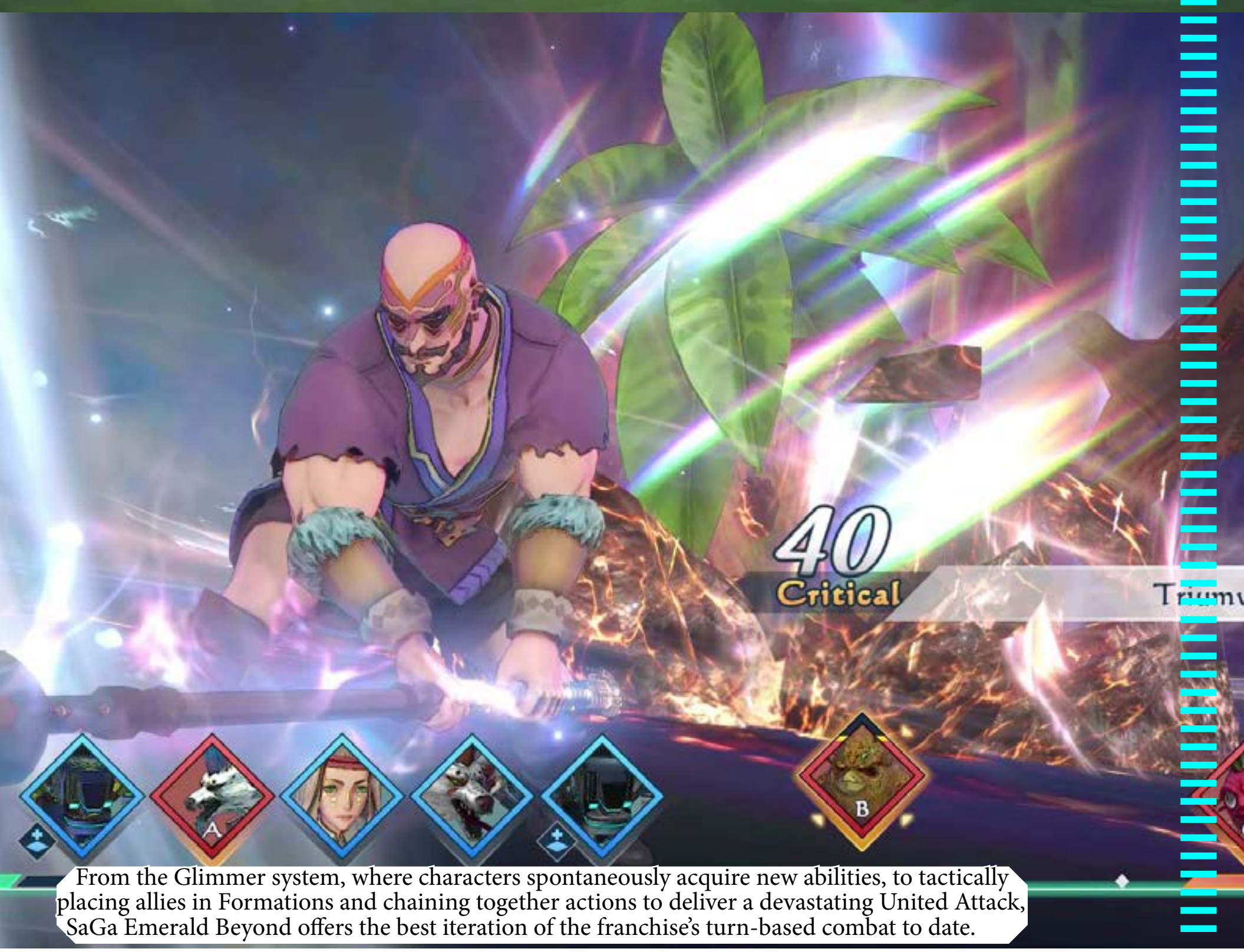


Provoke
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Boasting S



System: Android/iOS/Nintendo Switch/PC/PS4/PS5
 Publisher: Square Enix
 Developer: Square Enix
 Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity, Mild Language)
 Release Date: Out Now



40
Critical

Trumv

From the Glimmer system, where characters spontaneously acquire new abilities, to tactically placing allies in Formations and chaining together actions to deliver a devastating United Attack, SaGa Emerald Beyond offers the best iteration of the franchise's turn-based combat to date.

2ND LAPS 3/3



2 John_2007

1 Elizabeth

System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series
X
Publisher: Epic Games
Developer: Aquiris
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now

Horizon Chase 2 is the growth of the award-winning racing franchise. Born under the arcade sign, this game fulfills your senses through immersive and high-speed gameplay. This is the golden era of arcade racing brought to life over a modern and completely changed experience.



System: Nintendo Switch/PC/
PS4/PS5/Xbox One/Xbox Series
X
Publisher: Epic Games
Developer: Aquiris
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now

The classic 90's signature gameplay keeps you in complete control of your cars at all times. Forget complex setups: you are one tick away from overtakes, forks, and nitrous. Surpass your rivals in the blink of an eye. Easy to play, but hard to master, this game demands sharp racing skills and quick reflexes to beat your opponents and cross the finish line.

Last Minute

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Product Name

Looney Tunes Wacky World of Sports
 Marvel vs Capcom Fighting Collection Arcade Classics
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Tidbits





System: Nintendo Switch/PS4/
 PS5/Xbox One/Xbox Series X
 Publisher: Gamemill Entertainment
 Developer: Bamtang Games
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: September 27, 2024

Compete in 4 iconic sports: 2v2 arcade basketball, 1v1 or 2v2 arcade Tennis, 4-player golf, and 3v3 arcade soccer. Play as 9 iconic Looney Tunes Characters: including Bugs Bunny, Lola Bunny, Daffy Duck, Porky Pig, Elmer Fudd, Sylvester, Taz, Wile E. Coyote and the Road Runner



System: Nintendo Switch/PS4/
PS5/Xbox One/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Bamtang Games
Rating: 'E' - SIX and OLDER
ONLY
Release Date: September 27, 2024

Play Your Way: Speed by with Roadrunner, Lola Bunny, or Sylvester; Overpower with brute force as Elmer Fudd, Porky Pig or Taz or outwit your opponents with Wile E. Coyote , Daffy or Bugs



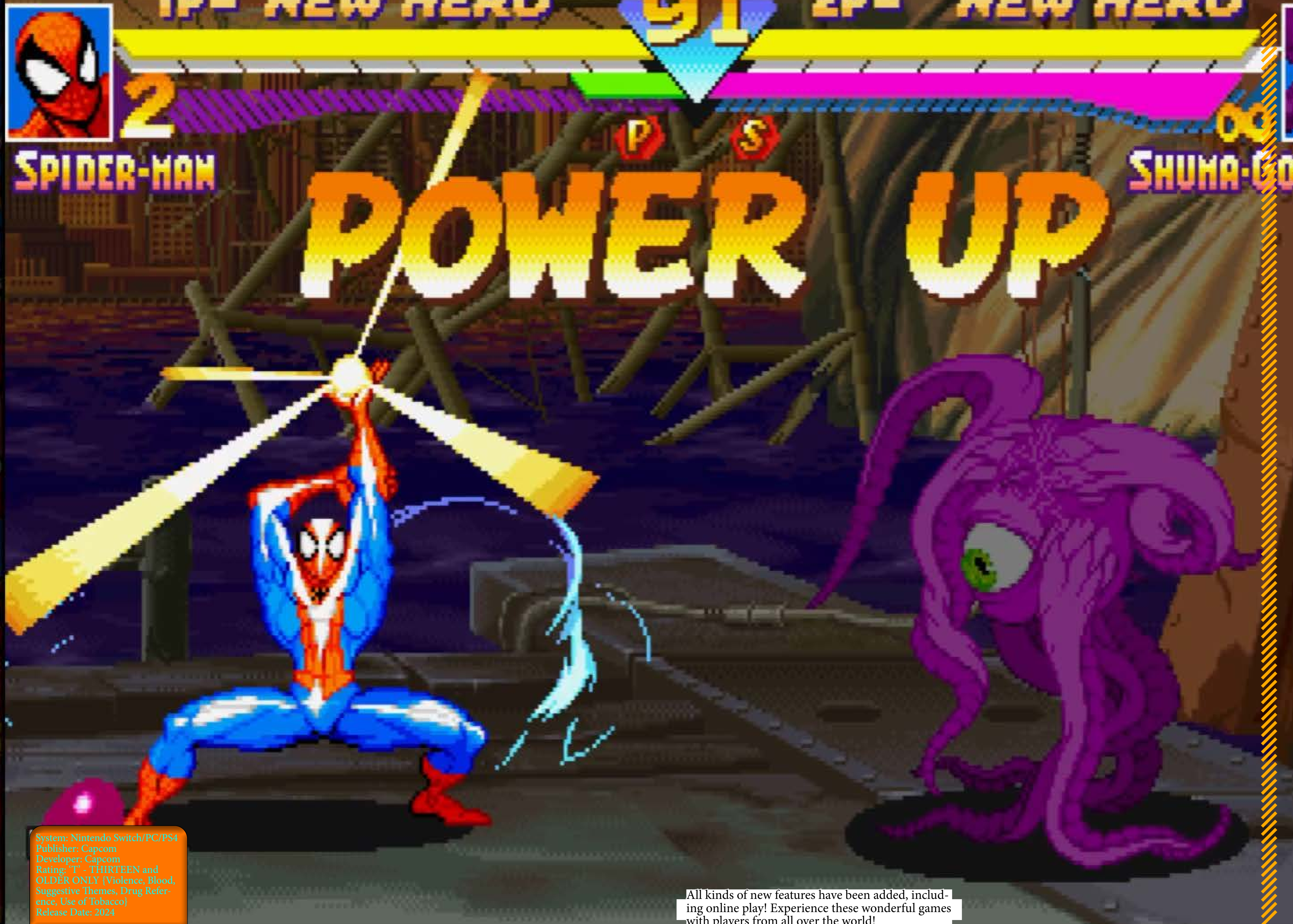
System: Nintendo Switch/PS4/
 PS5/Xbox One/Xbox Series X
 Publisher: Gamemill Entertainment
 Developer: Bamtang Games
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: September 27, 2024

Play Against your Friends and Family: In
 4-player Local Co-Op
 Unleash the full arsenal of ACME: and disrupt
 your opponents in the wackiest way
 possible, but watch out for falling anvils!



System: Nintendo Switch/PC/PS4
 Publisher: Capcom
 Developer: Capcom
 Rating: "T" - THIRTEEN and OLDER ONLY (Violence, Blood, Suggestive Themes, Drug Reference, Use of Tobacco)
 Release Date: 2024

Beloved Marvel characters take the stage in Cap- com produced action and fighting games in this collection of timeless classics! Enjoy both English and Japanese versions of the arcade releases!



System: Nintendo Switch/PC/PS4
 Publisher: Capcom
 Developer: Capcom
 Rating: "T" - THIRTEEN and OLDER ONLY (Violence, Blood, Suggestive Themes, Drug Reference, Use of Tobacco)
 Release Date: 2024

All kinds of new features have been added, including online play! Experience these wonderful games with players from all over the world!



System: Nintendo Switch/PC/PS4
 Publisher: Capcom
 Developer: Capcom
 Rating: "T" - THIRTEEN and OLDER ONLY (Violence, Blood, Suggestive Themes, Drug Reference, Use of Tobacco)
 Release Date: 2024



Play both co-op and competitively just like back in the arcade. Take on players from all over the world! Enjoy design documents and other art in the Gallery, hone your skills in refined Training Modes, and enjoy new Filter settings!



System: Nintendo Switch/
PC/PS5/Xbox Series X
Publisher: Private Division
Developer: Weta Workshop
Rating: 'NR' - Not Rated
Release Date: To Be An-
nounced

Create your own Hobbit as you set forth in Bywater. Though not yet established as an official village in Hobbiton, play a part in helping the quaint town flourish. Greet comfort at the door as you decorate your own Hobbit hole, tend to your garden, fish at the clear ponds, forage wild fruits and herbs, or trade with townsfolks. Prepare homemade meals to share with fellow Hobbits and foster relationships.



System: Nintendo Switch/
 PC/PS5/Xbox Series X
 Publisher: Private Division
 Developer: Weta Workshop
 Rating: 'NR' - Not Rated
 Release Date: To Be An-
 nounced

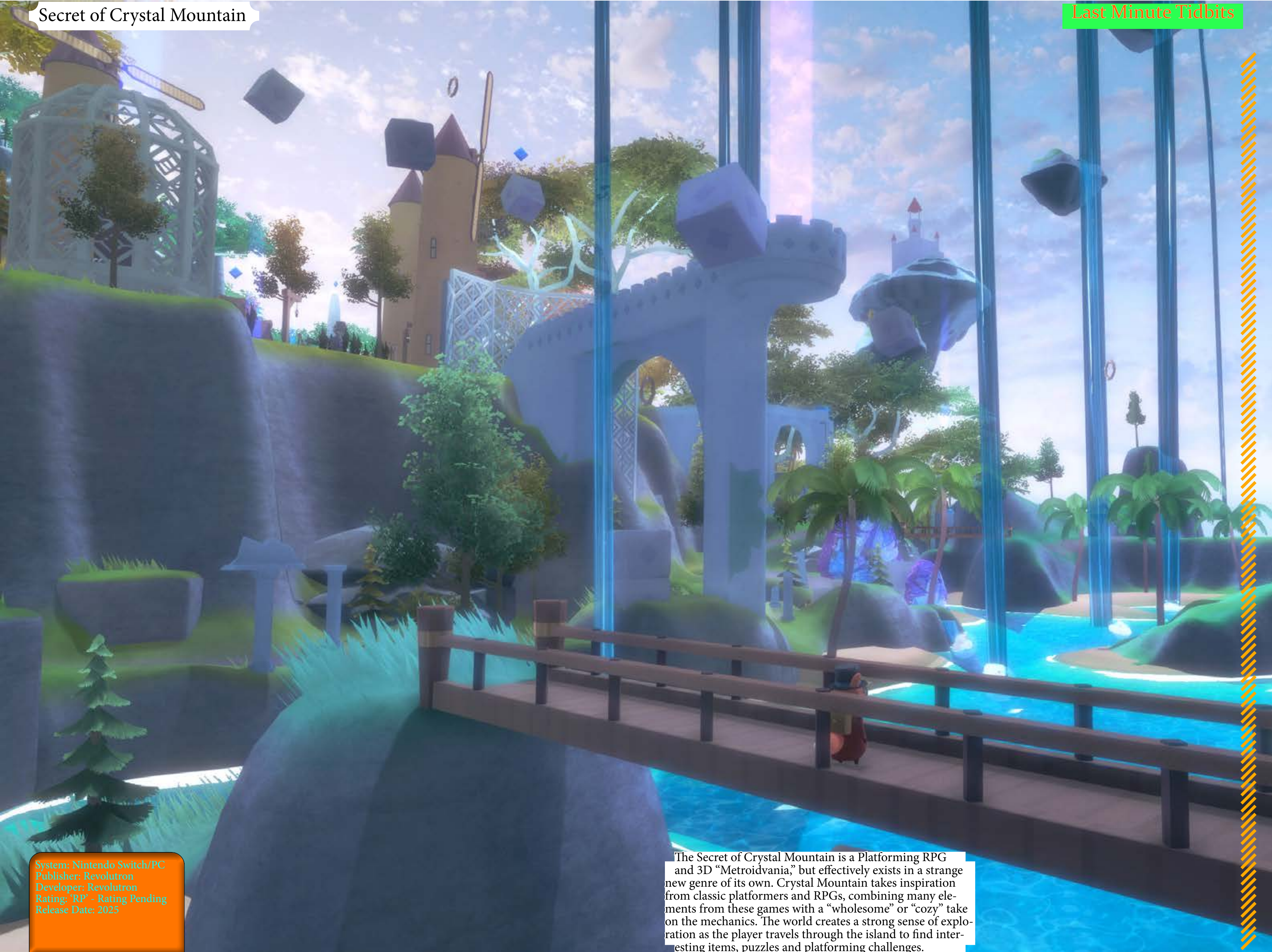
With much to see and lots more to eat, enjoy days of splendor in the picturesque forests, lakes, and pastures. Unwind in the place where what matters most are all the little things. Help bring the community together to achieve village status in Bywater. Experience delight in Tales of the Shire: A The Lord of the Rings™ Game.



System: Nintendo Switch/
 PC/PS5/Xbox Series X
 Publisher: Private Division
 Developer: Weta Workshop
 Rating: 'NR' - Not Rated
 Release Date: To Be An-
 nounced

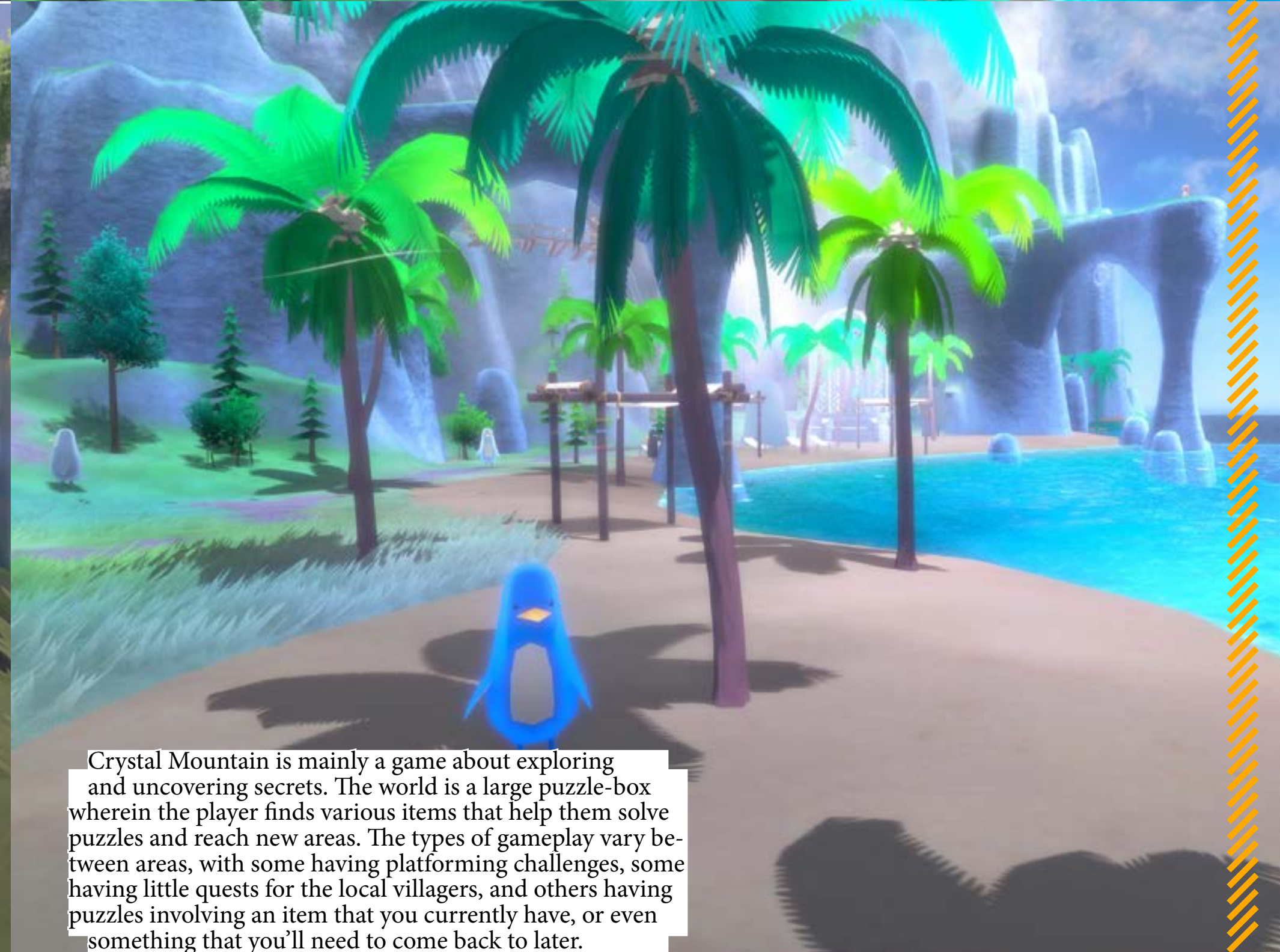


No Hobbit's day is complete without food. Fish, garden, and forage to stock up the pantry with the fruits of your labour. Harvest for seasonal crops and flowers as time passes in your homestead. Enjoy the warmth of the kitchen and show off your culinary chops with recipes for mealtimes. Partake in second breakfast or host a dinner party with fellow Hobbits. Share meals with invited guests to create new relationships.



System: Nintendo Switch/PC
Publisher: Revolutron
Developer: Revolutron
Rating: 'RP' - Rating Pending
Release Date: 2025

The Secret of Crystal Mountain is a Platforming RPG and 3D “Metroidvania,” but effectively exists in a strange new genre of its own. Crystal Mountain takes inspiration from classic platformers and RPGs, combining many elements from these games with a “wholesome” or “cozy” take on the mechanics. The world creates a strong sense of exploration as the player travels through the island to find interesting items, puzzles and platforming challenges.



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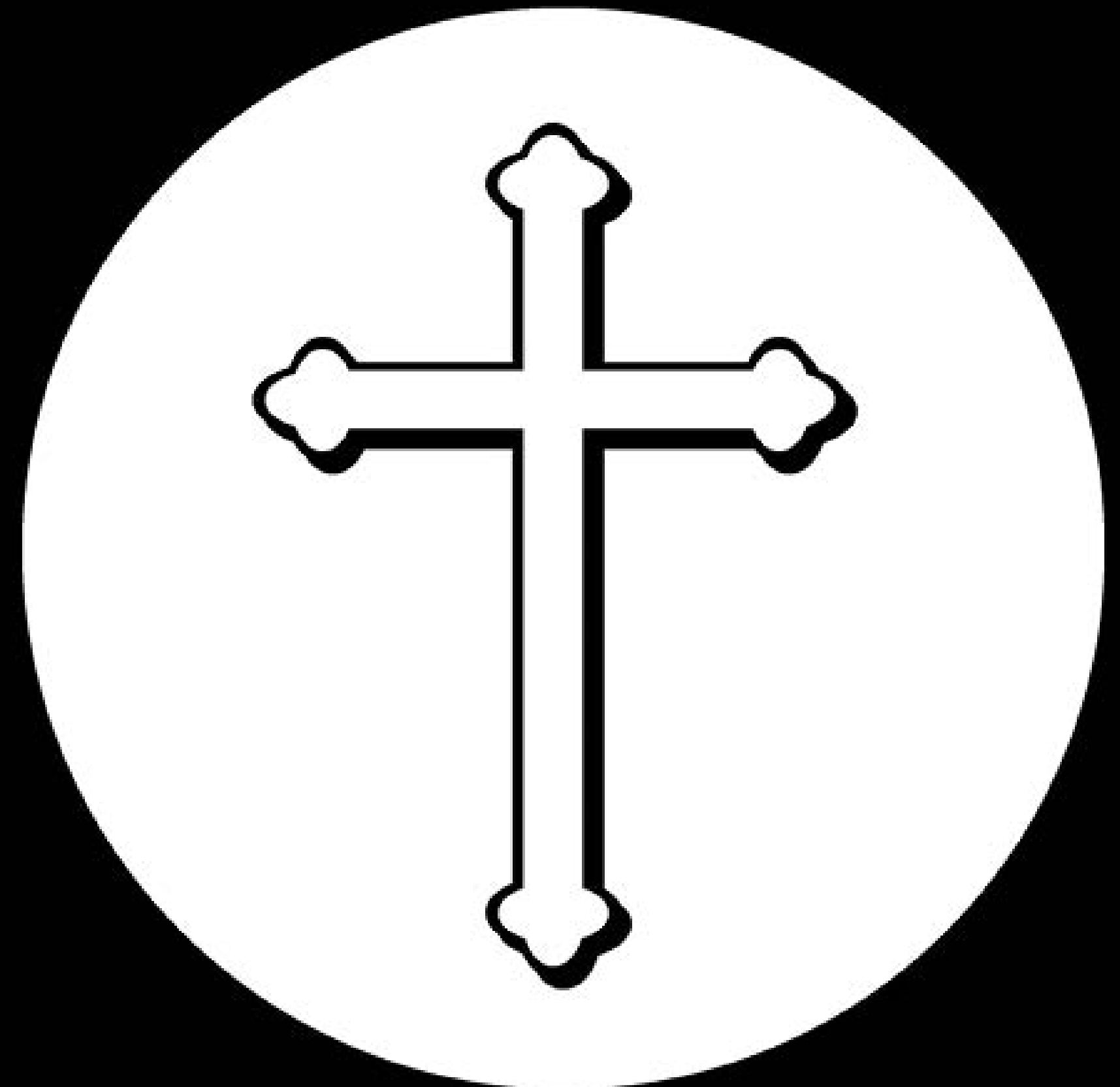
Crystal Mountain is mainly a game about exploring and uncovering secrets. The world is a large puzzle-box wherein the player finds various items that help them solve puzzles and reach new areas. The types of gameplay vary between areas, with some having platforming challenges, some having little quests for the local villagers, and others having puzzles involving an item that you currently have, or even something that you'll need to come back to later.

Future Glimpses Moon Murderer



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