

October 2024

Ys X Nordics brings back
the red headed hero!

ISSUE #207



FAMILY FRIENDLY GAMING

Lv.

The VOICE of the FAMILY in GAMING

TM

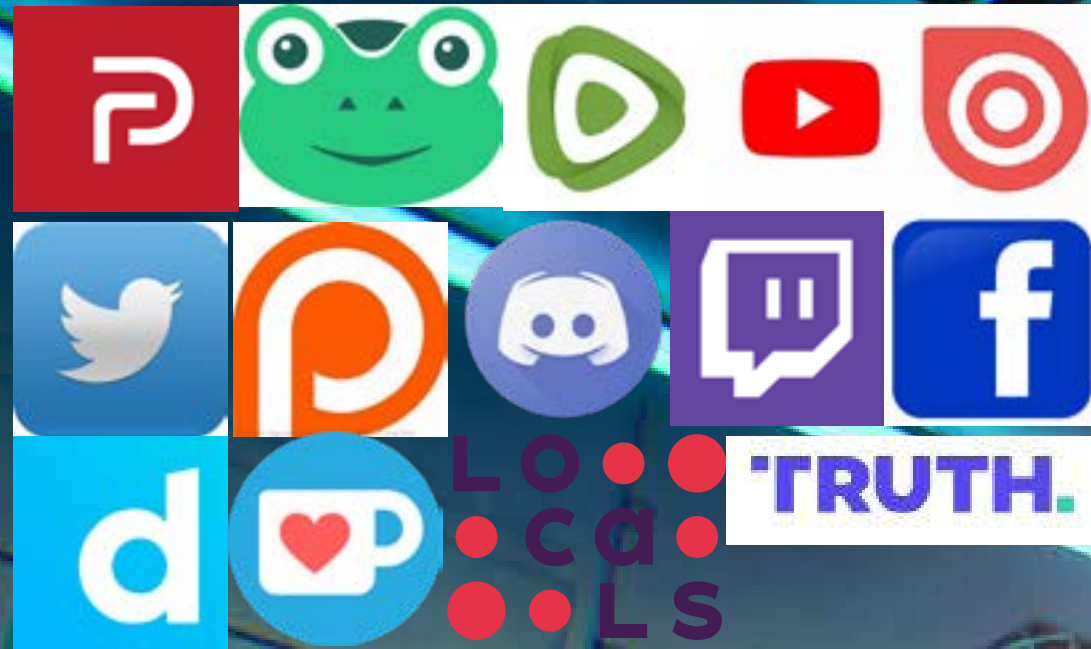


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DreamWorks Voltron Legendary Defender © 2024 DreamWorks Animation, LLC.

Editor's Desk

Everybody's Got Problems

Many years ago I came to a realization, or revelation. It dawned on me that everyone has problems. The more I listened to others the more I realized this. It does not matter your station in life. It does not matter what you are doing. It does not matter the choices you make. Every single one of us human beings has problems. Don't believe me? Have you ever heard a rich person complain? What about the millionaires and billionaires? They always have something that they want different. They may complain about the lack of privacy. They may complain about all these people coming to them and wanting money. In fact I read that very thing in multiple different books written by or about professional wrestlers. They would complain that friends and family wanted to free tickets to the events when they were in town. So if you are rich you will still have problems. They are of course different problems from others.

Middle class and poor have problems with money. Maybe buying food, or paying the mortgage/rent. There may be dreamers with wonderful ideas to make so many amazing things that would help all of our lives. Without financial backing they are not able to realize those dreams. What happens to someone who has all of their dreams dashed or they never come true for decades? Do you think that would lead to some problems? We all know that can lead to problems. Those are dirt poor may even have problems getting clothing for themselves and their kids. As the head of the household I am always the last one to get my needs taken care of. The children still find things to complain about. They want this or they want that. Teaching them the difference between wants and needs is a very important thing.

Working a job has no problems right? I do not know anyone who loves every single aspect of their jobs. I do not know anyone who cannot wait to get to work and deal with the people they must work with. In fact constant complaints are standard fare at a lot of employers I have seen in my lifetime of working day jobs. So retirees must have no issues or problems right? I talked to a plethora of retirees. They have a wide range of problems. Some deal with medical issues. Others deal with children or grand children that are a disappointment. Parents have the same problems. Say you have a special needs child - there are all kinds of problems to deal with. May times the retirees deal with friends, family, and loved ones dying. Do you find funerals a fun thing to go and do? Imagine going to them every single week or every single month. That can be a problem.

No matter where I looked or at what stage I found

all kinds of problems. Kids are unhappy they do not get their way 100% of the time. Adults have a wide array of problems. Rich and poor have a plethora of problems to deal with. The next time you think someone has it better than you remember they have problems somewhere else. Every single person I talk to shares some problems they have. You might find yourself thankful and blessed that your problems are not as bad as others. Go to a hospital and see all these different people with all these different problems. It might break your heart to consider what you complain about compared to what they are dealing with. Never forget to pray about your problems. Keep God in your life.

God bless,
Paul Bury



FEMALE SIDE

Economy continues to struggle

With my part time job as a personal shopper I see the issues and problems that continue with the economy under the Biden/Harris administration. Costs are still way too high. Wages are not even close to catching up. I see this at the grocery stores. I see this in terms of more people trying to pick up side hustles to be able to make ends meet. I see it with gas prices. If you are wondering yes things were way better under President Trump. We had better border security. There were less criminals coming across the border. How many more American citizens need to be murdered by illegal aliens? How can our "leaders" care more about criminals that break into this country than honest, loving, caring, tax payers? When it comes to the economy the Biden-Harris regime cares more about foreign countries than our own. They are making America a third world country. Instead of bringing up the other countries they are bringing us down. Is that what you voted for when you voted for Biden-Harris? Were you voting against a good economy, strong border, and energy security? Did you just vote against someone who made some tweets that triggers the snowflakes in the Democrat controlled media?

I see Harris is running for president. I see the great massive, hugely expensive Democrat machine get behind her. The Democrat media is back to being cheerleaders. There is no investigative journalism. There is no being open, honest, and transparent. Instead they prop her up, support her, and attack anyone that points out facts like her word salad. They ignore facts like what she has done in the past. They ignore the fact that she is currently in the administration. They ignore facts like she was over the border disaster. Do you want the rest of the country to continue to get worse?

If you have not voted before, then I strongly encourage you to vote. If you care about our country then please do what you can to make things better. We are going a horrible direction in America. We need to correct course and soon. We need to clean up that swamp of corruption in DC. We need less regulations, less taxes, and less government. The bloated government is getting worse every single year. We need to tackle the national debt instead of constantly adding to it. Do you want some foreign criminal or terrorist to murder you or your family? There are plenty of people that wait in line, follow the proper process and immigrate into the United States. Who does not want to enforce that? Do you think anyone and everyone should be able to cut in line in front of you at the grocery store or when you are

waiting at the bank? Whatever happened to common decency? Do you think a few arrogant, angry, triggered psychos get to tell everyone what we can and cannot say? Aren't you tired of the woke being sexist against men, racist against white people, and hating on America? What are you doing about it?

If you keep voting for people trying to tear down America then that is what is going to happen. Please get out there and vote. Please work hard to make things better. Speak up about the struggles and problems. Are someone's tweets the Democrat media complained about really an issue for you? Did that make your life worse? I know the economy is a much more pressing matter for me. I can ignore some mean tweets.

God bless,
Yolanda Bury



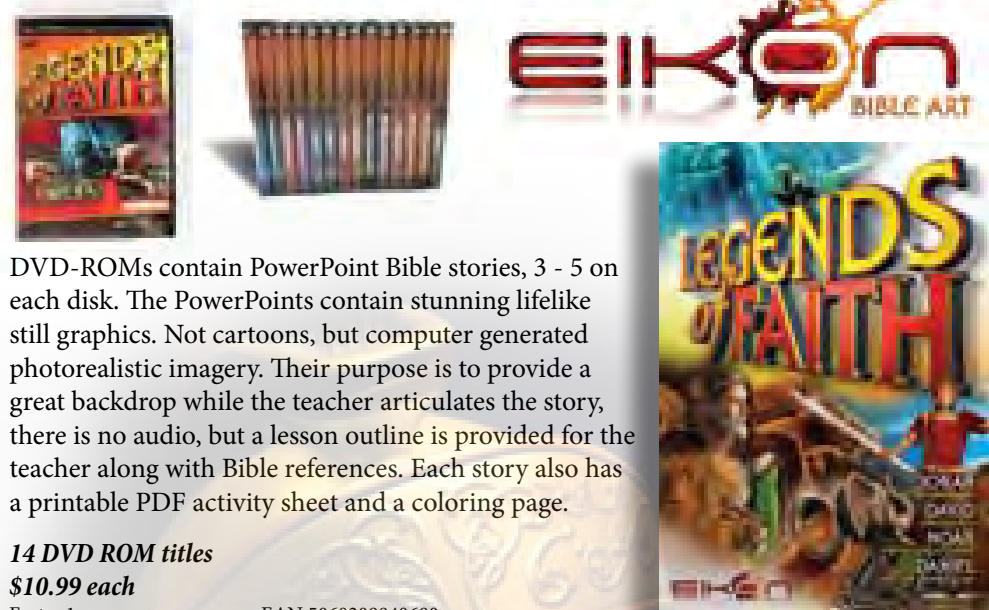
LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@smellllvin • 7 hours ago
This is awesome
Reply 1 reply ^ 1

@FamilyFriendlyGaming • 3 hours ago
Thank you
Reply 1

@user-od3js6gv1g • 16 hours ago
Love it ❤️❤️❤️❤️❤️❤️❤️❤️❤️❤️❤️
Reply 1 reply ^ 4

@FamilyFriendlyGaming • 16 hours ago
so glad. :)
Reply 4

luna_hehe000 and 2 others followed you

GS4 The World Of Elanthia liked your post

Game dude 🎮👤 liked 2 of your posts
Video for In the Groove Anubis on PS2
familyfriendlygaming.com/Videos/2024/In...
#ffg #videos #videogames #gaming #gamer #family #friends #retro #dance #inthegroove #ps2
Show all

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SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Helping

I came across one of your social media posts about Helping and read your How to Help page. I love how you start with prayer, and give practical ideas that cost no money. I started by praying for you and your family. I went to recent videos and gave them a thumbs up, let them play and left a comment on a few of the videos.

Thank you for all that you do that helps me, and my family. I wanted to find a way to give back, but I did not have any money to send in. I hope to be able to send you some money in the future. Until then I will keep giving thumbs up, and let the videos play. I even let the advertisements play. I get up and go outside and do other things

while the videos are running. Is that okay?

- Tom

{Paul}: Tom,

Thank you so much for your prayers, and amazing support. Anyone not sure what Tom is talking about, please visit this page:

<https://www.familyfriendlygaming.com/How-you-can-help.html>

Likes, comments, and views on videos really help us. Places like YouTube will recommend videos to others if there are enough likes, comments and views on them. YouTube also recommends videos that are watched from start to finish. YouTube pays attention to how long a video is watched. Lets say someone watches a thirty minute video for three minutes. YouTube does not look upon that too well, and will not recommend that video to others. I am not sure how Rumble, Bitchute, Odyssey, Daily Motion, and others handle that. I do not think they are as sophisticated. Rumble seems to recommend more on the thumbs up and comments. So the more of those we have the better. The ad revenue is not enough for us to live off of, but it does help us be able to reinvest in more and better equipment. Right now I need to upgrade my laptop. In fact I have needed to upgrade this laptop for around a year now. Other financial priorities

keep coming up.

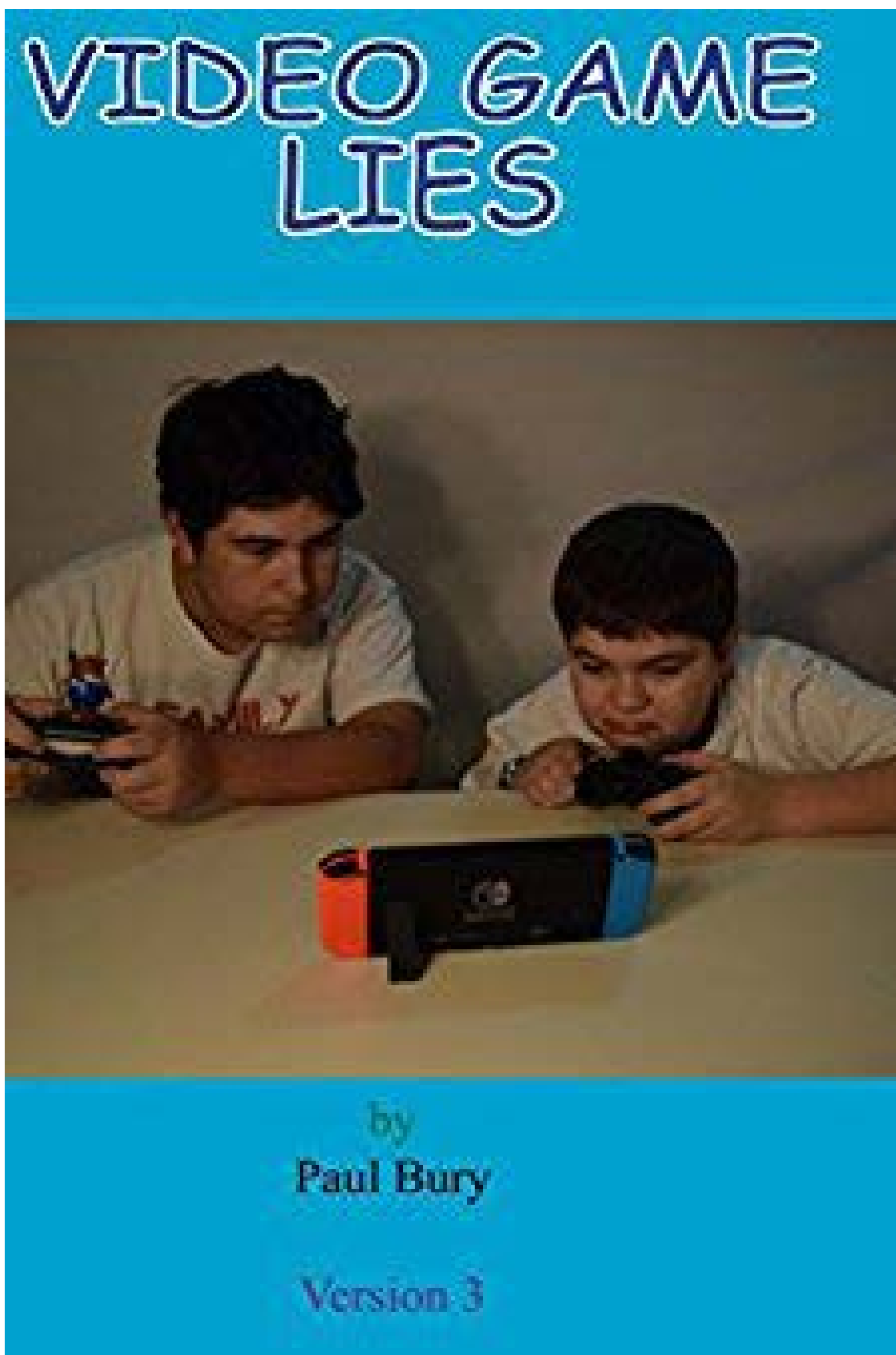
If only one hundred of the families that follow Family Friendly Gaming would like and watch every single video every single day then we would make a bit more money, and be able to grow. The same goes for the live streams. Take Rumble for example - they added a new feature. If we have a minimum of ten viewers on our live streams we can speak these ads and make a little money. We just need to stay above that thresh hold. If you need to do something else then mute the device that watches the live stream. For example I know people that use a tablet or phone to watch one of our live streams, and they are actually using another device doing what they need to do. They are helping us with that one more viewer. Again if we could just get one hundred of the wonderful readers, viewers, etc. doing that we would be able to reach more people for the Kingdom of God.

Anyone looking for a way to help us that does not involve money has found a great way. The likes, comments, and views really help us reach more people. We want to keep growing Rumble and Gab for example. We believe in both sites and both locations. We keep growing on YouTube and are able to reach a lot of families because of that. If you are looking for a call to action, then that

is it. Plus you can always watch a live stream after it was live. Again that like and view helps them get recommended which puts us in front of more eyes. A big shout out and thank you to all ya'll that are already doing this.

Video Game Lies

I came across Video Game Lies and read it on my Kindle. You are a truly gifted author. I love the layout, points, perspective and opinions laid out in Video Game Lies. No other video game related book is as powerful as Video Game Lies. All of my friends now know about Video Game Lies. I used many of your arguments with my grand children and they are looking for Christian video games. Not only did you help me, and my family but you are also helping the next generation as well. I will get a physical copy of the book soon so I can display it on my coffee table. I told the



SOUND OFF Continued

ladies at my church about Video Game Lies too. I want my Sunday School to discuss your book. I want my entire church to check out your book. God bless you and the heavenly work you are doing.
- Bonnie

{Paul}: Bonnie,

Thank you so much for awesome support and words of encouragement. Thank you so much for all that you are doing to help get the Godly concepts within Video Game Lies to so many wonderful people. If we just had one more just like you, and then one thousand. I wrote that book as obedience to God. For those looking for it on Amazon please go here:

https://www.amazon.com/Video-Game-Lies-Version-Paul/dp/1977575110/ref=sr_1_5?keywords=Video+Game+Lies&qid=1567971769&s=books&sr=1-5

Anyone interested in a signed copy of the book please go here:

<https://www.familyfriendlygaming.com/Store-front.html>

We absolutely love signing physical copies of the books and sending them to families. We do not make much off of them, but we want to help as many families as we can.

Top Ten Hits

Congratulations on reaching



the 2.5 million website hits in July 2024. That is a huge number to reach. Hopefully more advertisers will be willing to pay more money to reach all of us that are using the Family Friendly Gaming website. I also want to thank you for making the Top Ten Hits page on the Family Friendly Gaming website. It is a really neat place to see how well Family Friendly Gaming has done. I did not realize that Family Friendly Gaming received so many hits over one million in so many different months. That is crazy. I pray that ya'll will continue to receive amazing support.

- Amanda

{Paul}: Amanda,

We are truly blessed to have received so many months with over one million hits. Not only did July 2024 shatter the two million mark for the first time, it also surpassed the 2.5 million mark. We are so very thankful and blessed. Here! Here! on the advertisers. Hopefully they are paying attention. Especially all of the entertainment companies. Our rates are very low for how many hits we receive. I know we bring

amazing value to the industry. I know plenty of executives in the video game industry read this magazine every single month. Lord willing they are reading right now and looking for that opportunity.

You are so very welcome for the Top Ten Hits page. Anyone not knowing what is being referenced can go here:

<https://www.familyfriendlygaming.com/Top-Ten-Hits.html>

This is something I referenced in the past. I got a few minutes one day recently to work on it, and I got it taken care of, sorted, and then built the webpage. It feels really good to have it there. There is a link to the Top Ten Hits page on the Advertise page. Check it out everyone!

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

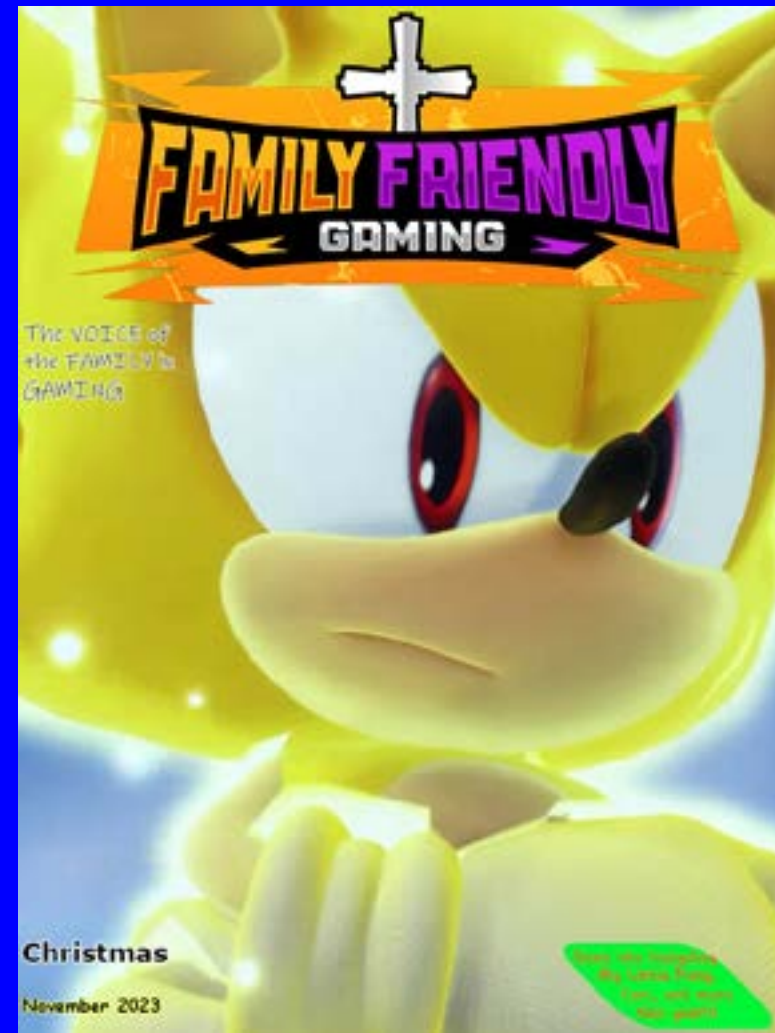
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



Aqua

AQUA invites players to dive into the beauty and wonder of the ocean, delivering an incredible variety of game play experience for the whole family. For 1-4 players, this unique game offers solo play and optional modes along with stunning artwork that brings the diversity of the ocean to life.

In Aqua, your starting point is a hot spot that gradually becomes surrounded by expanding coral formations. These corals serve as habitats for small marine animals. By fostering biodiverse habitats, you can then create ideal conditions for attracting the largest marine animals.

Aqua plays over 17 rounds. On your turn you must take a new coral tile from the market and add it to your reef. Then you may also attract animals to your ecosystem if you create the correct patterns of corral.

At the end of the game the player that succeeded in growing the best coral formations, and attracted the most large and small sea animals, will score the most points and be the winner.

Players: 1 to 4, Play Time: 30-40 minutes,
Ages: Recommended for ages 8 years and older.

Product Information

Title: Aqua Game
Format: Gift
Vendor: USAopoly
Publication Date: 2024
Weight: 4 pounds 7 ounces
UPC: 700304158505
Ages: 8-12
Stock No: WW4158505



DEVOTIONAL

Flesh and Spirit

How do you live your life? What is the controlling factor for your decision making? How do you make your priorities in life? What is important to you? Have you taken the time to consider those things? **Romans 8:1-4** *Therefore, there is now no condemnation for those who are in Christ Jesus, 2 because through Christ Jesus the law of the Spirit who gives life has set you free from the law of sin and death. 3 For what the law was powerless to do because it was weakened by the flesh, God did by sending his own Son in the likeness of sinful flesh to be a sin offering. And so he condemned sin in the flesh, 4 in order that the righteous requirement of the law might be fully met in us, who do not live according to the flesh but according to the Spirit. Do you live for your flesh? Do you live by the Spirit? Are you focusing on the things of God or the things of man? Do you work for Satan or do you work for God? Are you trying to make the world a better place or a worse place?*

I choose to live by the Spirit. I work diligently to ig-

nore, and neglect the flesh. I work hard to focus on the things of God. My priorities are the things of God. I constantly see others living by the flesh and all of the problems that leads to. **Romans 8:5-8** *Those who live according to the flesh have their minds set on what the flesh desires; but those who live in accordance with the Spirit have their minds set on what the Spirit desires. 6 The mind governed by the flesh is death, but the mind governed by the Spirit is life and peace. 7 The mind governed by the flesh is hostile to God; it does not submit to God's law, nor can it do so. 8 Those who are in the realm of the flesh cannot please God. Are you a slave to your fleshly desires? How much time have you spent trying to determine what your motives are for what you do? Are you all about yourself and your own fleshly desires? Do you try and do things to please God? How often do you consider the things you do? Who are you pleasing with your actions? Are you a sweet aroma in God's nostrils? Are you all about yourself?*

I work daily on focusing on the kingdom of God. I do all this work on all this entertainment and point out

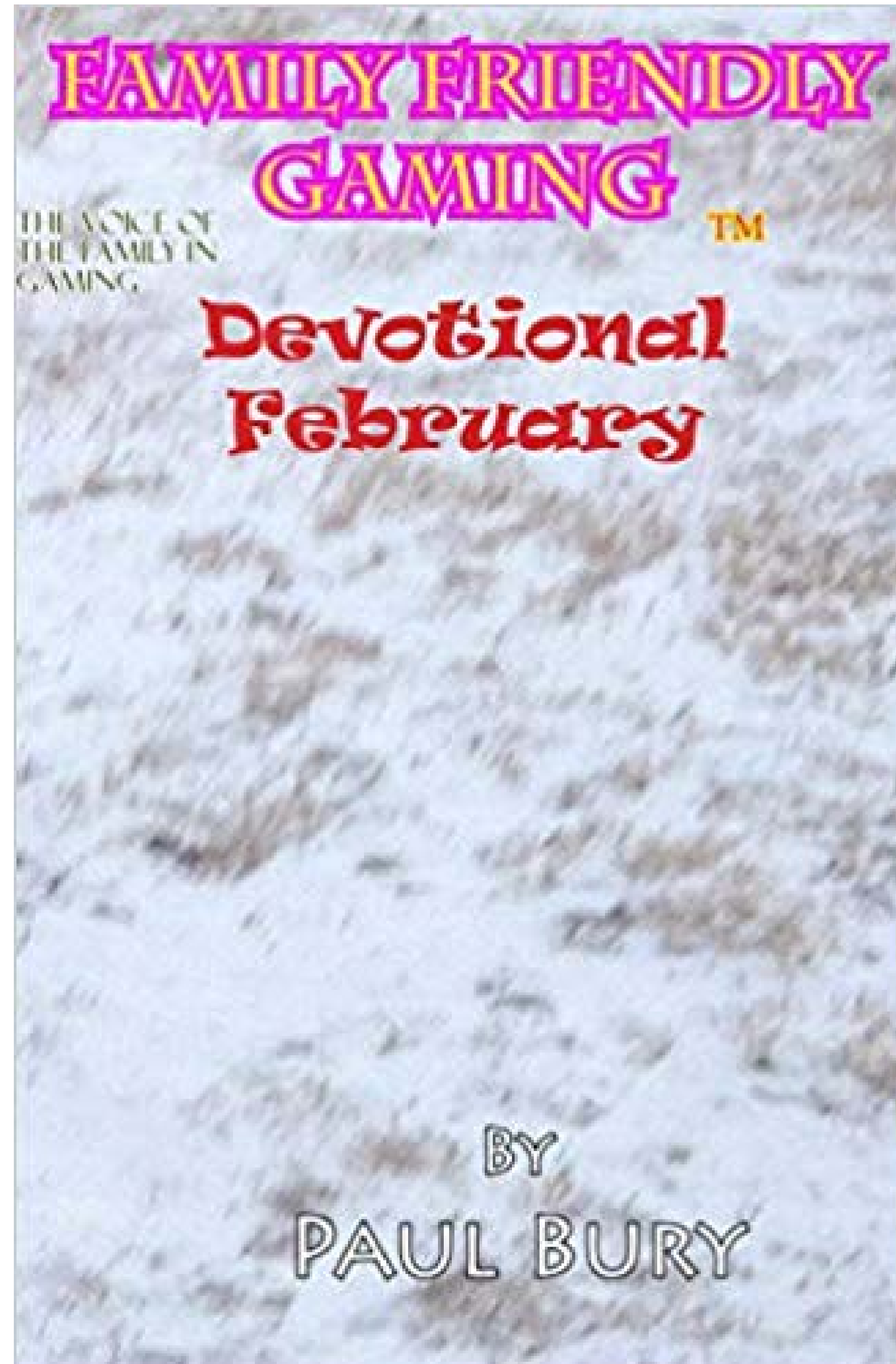
what is in line with God, and what is encouraging fleshly desires. **Romans 8:9-10** *You, however, are not in the realm of the flesh but are in the realm of the Spirit, if indeed the Spirit of God lives in you. And if anyone does not have the Spirit of Christ, they do not belong to Christ. 10 But if Christ is in you, then even though your body is subject to death because of sin, the Spirit gives life because of righteousness. It all comes down to is Christ in you? Know Christ and you will know peace. No Christ and no peace.*

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

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In an interview published today on the SQUARE ENIX blog, Costanza gave deeper insight into her background as a gamer, her relationship with the FINAL FANTASY series, her thoughts on how video games and music elevate each other, and more. Costanza declared her excitement for the collaboration, stating that having her music featured in a FINAL FANTASY title is a "dream come true," calling the experience "completely surreal."

"I've been both a musician and a gamer my entire life and LOVE both worlds so much. I think music is the foundation of so much of the world, whether it's the soundtrack of movies or just playing in a store while you're shopping, it can completely change the emotional landscape of your experience," said Costanza. "Gaming itself is an immersive experience - video games can be exhilarating, exciting, scary, sad, awe-inspiring and more. Pairing the right music with the right game just completely enhances the player's experience, and also brings the game out into

the real world. It's more than just a song, it's more than just a game."

Released on July 2, 2024, FINAL FANTASY XIV: Dawntrail marks the beginning of a



FINAL FANTASY XIV Dawntrail's New Raid Series

In collaboration with lead singer Chrissy Costanza of Against the Current, SQUARE ENIX® announced a joint effort that brings an original song to FINAL FANTASY™ XIV's latest expansion pack, Dawntrail™, as part of the online game's all-new raid series, The Arcadion.

The new song, titled "Give It All," is composed by reknown FINAL FANTASY XIV composer Masayoshi Soken and performed by the official FINAL FANTASY XIV band THE PRIMALS with vocals from Costanza. This anthemic rock track plays during the final battle of The Arcadion's thrilling raid tier, as Costanza effectively embodies the boss through the lyrics. The new track will also be featured on the "THE PRIMALS - Riding Home" album due to release on September 7, 2024.

new chapter of FINAL FANTASY XIV as the Warrior of Light is poised once more to embark upon the road to adventure. Journey to the distant continent of Tural, explore new areas such as the mountainous region of Urqopacha, the deep forests of Kozama'uka, the rain starved plains of Shaaloani and more as claimants prepare to compete for the throne of the Dawnservant. Eorzea's champion is to accompany Wuk Lamat, as her ally in this rite of succession—an endeavor which calls them across the glittering seas.

With more than 30 million total registered players, there has never been a better time for newcomers to begin their adventures in the FINAL FANTASY XIV Online saga. The Free Trial includes all content from A Realm Reborn™, the Heavensward™ and Stormblood™ expansions (and updates through Patch 4.58), including an additional playable race (Au Ra) and five additional playable jobs (Dark Knight, Astrologian, Machinist, Red Mage, and Samurai). Free Trial players can enjoy hundreds of hours of award-winning gameplay and story experiences equivalent to three full FINAL FANTASY titles, without a limit on playtime. The Free Trial and full game are now available on Windows®, PlayStation®5, PlayStation®4, Xbox Series X|S, Mac and Steam®.

Once Upon a Galaxy Announced

Million Dreams Games revealed their upcoming title, Once Upon a Galaxy, a pick-up-and-play mobile card game that combines fast action with simple mechanics and extensive customization for a quick and fun, but deeply strategic experience. Choose your captain and assemble a crew as you sail across a diverse and spectacular galaxy filled with your favorite storybook characters, legends of myth and other cosmic entities in this highly engaging card battler.

“Our goal is to make a game that is fun to play, amazing to look at, and enchants players and inspires them to join us on our journey,” says Matthew Place, Chief Dreaming Officer. “We want to bring the joy of trading card games to a whole new audience, so we are focusing on designing a game that is very accessible and easy to jump in and play on your phone, but with engaging, strategic depth.”

In Once Upon a Galaxy, players first select a Captain who grants a crew bonus for the entirety of the run, then choose Characters from the Shop to add to the crew. They then face off against the opponent’s crew in a fierce battle! Upgrade your Characters from bronze to silver and gold to collect treasures with cool abilities, and use powerful spells to aid in battles.

“I love how fast-paced Galaxy is--I can join

a game on my phone basically anytime, and async play makes it even easier to stop or start it whenever I want,” says Luis “LSV” Scott-Vargas, Magic The Gathering Hall of Famer, game designer, and streamer. “Once Upon A Galaxy combines deep strategy and great gameplay with fast games and a great app. This is the perfect phone game.”

Key feature of the game include:

Battle Anytime - Play single player mode against opponents at your own pace.

Battle Your Friends - Play live by jumping into a lobby against 5 other players for extra competition.

Show Your Style - Customize your decks and upgrade your cards to express your personal style. Vibe with the Animals, fight alongside mythical Heroes, scheme with treacherous Villains, loot your opponents as a Pirate and hoard treasures with ferocious Dragons.

Card Game Veterans - Galaxy’s team is stacked with designers with decades of experience from strategic card games such as Storybook Brawl, Hearthstone, Elder Scrolls: Legends, Magic the Gathering, and more.

Art is magic - Galaxy features original art commissioned from world class digital artists, with hand painted characters and backgrounds. Enjoy a unique modern take on familiar fairy tale characters.



Fragment A Story in Growing Releases

2P Games and KK Narratif announce that their cozy narrative-driven life sim *Fragment: A Story in Growing* released on Steam for \$12.99/€12.79/£10.99 with a 15% discount during the first two weeks. Navigate through the daily challenges of a father, manage your everyday finances, raise your daughter and create a life full of everlasting memories. *Fragment: A Story in Growing* is a story composed of collages where players will choose different paths to live, shaping different stories as their lives move forward.

ABOUT THE GAME

This could be your life. In *Fragment: A Story in Growing*, players will take control of a young widowed father hustling in the workplace. The main character faces the challenges of his unequal workplace environment, with meagre salaries and the escalating expenses of a growing daughter. Choose carefully as every decision will have an impact on several aspects, such as the mental well-being of your family or your financial status.

In this text-based narrative-driven game,

players make choices by grouping different words to keep a balance between health, money, and food. Failing to keep that balance will have catastrophic consequences. Besides the main story, the game will also show random events grouped into four themes (work, socializing, parenting, and private time). Whether players accept or decline to take part in them will have an impact on their everyday routines. As the story progresses, players can check their past in a photo album, flipping old memories from their younger selves.

KEY FEATURES

Live a life worth living in this text-based narrative-driven life sim. Connect words and fill in gaps in collages to progress in the story.

Choose your path considering your mental and financial needs, including your daughter’s. Every decision will have a long-lasting impact.

Fill an album with the memories you experience in the game and revisit it to relive your life.

Enjoy a beautiful hand-drawn art style and emotional music that blend into a cozy and warm gaming experience, like sharing someone’s life tale over a steaming cup of coffee in the middle of the winter.

Wilderness Comes to Consoles

Auroch Digital has announced today that it will be publishing Worldwalker Games' critically acclaimed Wilderness on Nintendo Switch, PlayStation 4 and 5, Xbox One, and Xbox Series X|S, launching on the 22 October 2024.

What is Wilderness: Console Edition?

Wilderness: Console Edition is a character-driven, procedurally generated turn-based tactical RPG that puts your characters at the heart of the story. Leading a band of farmers turned heroes, players will face encounters where decisions will have character-defining consequences, changing their appearances, granting them new abilities and forming a narrative that is unique to the player.

Reminiscent of tabletop roleplaying games, every scene from its richly layered papercraft world looks straight out of a fairytale pop-up book. Great attention has been paid in creating something truly unique, breaking away from the traditional fantasy tropes and exploring new ideas: forget orcs and elves – how about telepathic insect dragons and clockwork undead chimeras?

No adventure can last forever, but as characters age or die, they live on in their children, who form the bulk of your new party in consequent campaigns. Players' favourite heroes can be added to a legendary pantheon, called upon again in future playthroughs.

What's new for console?

Redesigned UI and Controls for gamepad

Auroch Digital has taken care in ensuring that the much-loved experience from Wilderness's original release

is not lost in the console edition.

The UI and controls have been redesigned to work with a gamepad in mind, ensuring in-game elements are easily readable, and the controls feel intuitive for the best gaming experience.

Monster Compendium and Local Cooperative Multiplayer

Wilderness: Console Edition also introduces two new and exclusive features. The first of these is the Monster Compendium, an in-game tome that provides detailed information and lore about enemies and the factions they serve. The second feature introduces local cooperative multiplayer, each player taking command of multiple characters and allowing them to share in an unfolding story together.

Wilderness: Console Edition will be available digitally on Nintendo Switch, PlayStation 4 and 5, Xbox One and Xbox Series X|S. Physical editions of the game will be available from select retailers for Nintendo Switch, PlayStation 4 and 5 and will include a physical copy of the Monster Compendium and a new 'Off-hand Item Skin Pack' DLC, featuring a collection of off-hand items such as torches, shields and more.



Eden Genesis Releases

Eden Genesis, the new game by the creators of Aeterna Noctis, is available now on Steam and Xbox and PlayStation consoles for \$24.99. Players will be able to take control of Leah Anderson in this frantic cyberpunk platformer, a project that mixes exploration, combat, puzzles and challenges featuring an interesting narrative aspect. Welcome to the virtual universe of Eden Genesis!

Aeternum Game Studios has always stood out for including mechanics and controls that guarantee addictive gameplay, and this new IP is no different. Eden Genesis is first and foremost a platform game in which players must overcome different tests to free the mind of the protagonist from a deadly disease. These levels can be platforming sections and combat arenas, spread across a large and interconnected map, Eden City, which functions as the main hub.

The controls for jumping, running, attacking and other movements feel fluid and respond perfectly to our instructions. The protagonist becomes an extension of ourselves. We are talking about an essential title for lovers of the genre, especially for those who seek excellence, thanks to the multi-platform multiplayer mode, which allows users to stand out in the world rankings and compete against the best players or their own friends.

The developers have mentioned classics such as Dustforce and Sonic the Hedgehog as the main playable influences for Eden Genesis, but this formula of freneticism and constant improvement is added to a deep story about the human condition and the limits of technology. A list of memorable NPCs, a futuristic cyberpunk setting and a main story make Eden Genesis an immersive experience that invites you to explore every corner of its world.



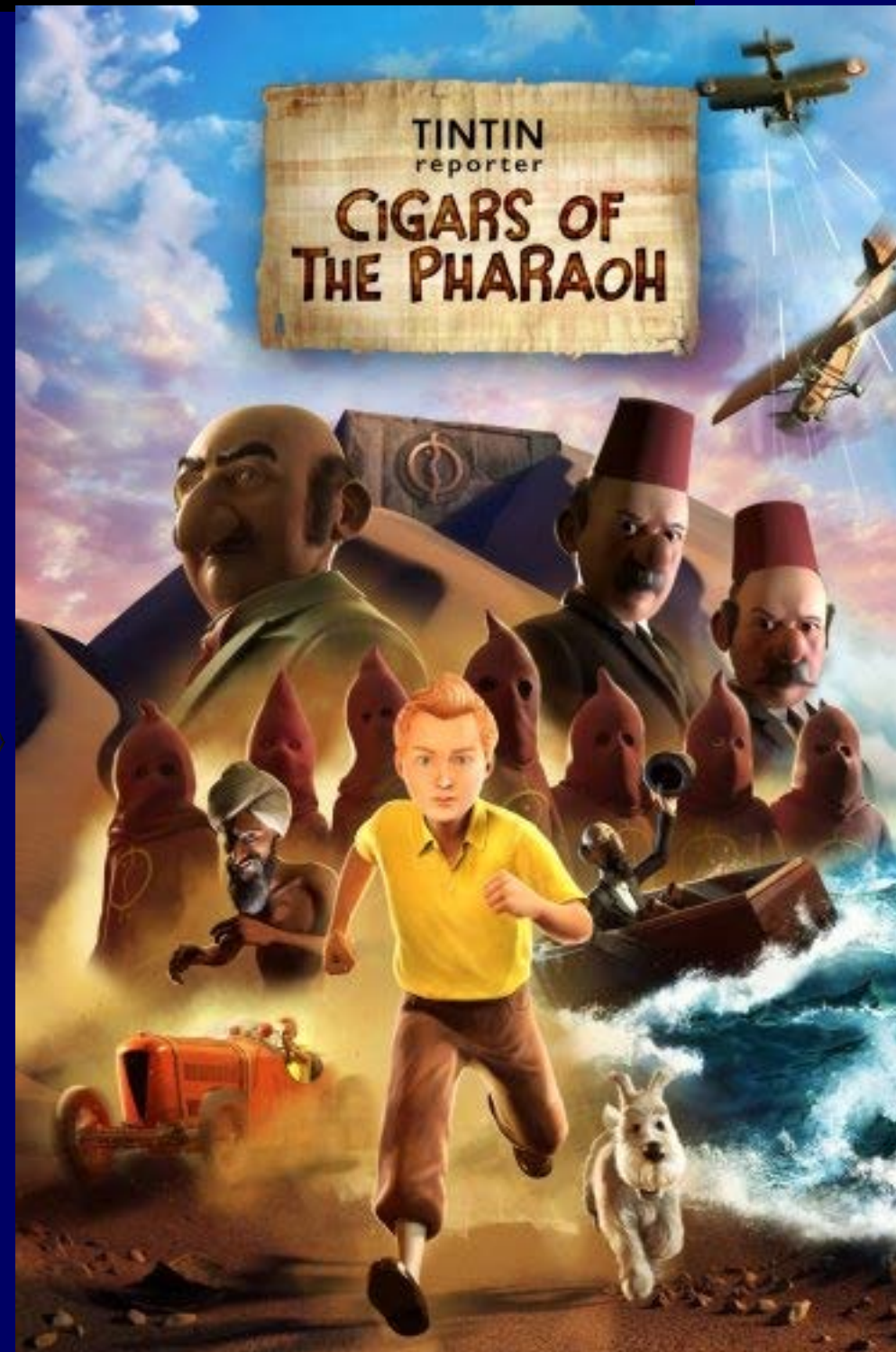
This is also possible thanks to the incredible voice acting by Nikki Garcia, who plays Leah Anderson, and the other cast members. Every line of dialogue is voiced. The artistic and sound design is another of the studio's strong points. The world of Eden Genesis feels alive with its neon lights, rain, skyscrapers, and dystopian setting. The cyberpunk style emanates from every corner, transporting us to a universe that invites us to be explored thanks to the mix of 2D animation and 3D elements, and the soundtrack composed by Juan Ignacio Teruel, who mixes a multitude of styles, instruments, and influences. Besides that, there are the piano tracks performed by Elesky, which can be enjoyed in the MIRROR mode, a modality that allows to play each level in reverse.

If you are a Nintendo Switch player, you just have to wait until September of this year, as the developers want to guarantee the best performance for the portable version. A cyberpunk adventure title awaits you including a frenetic gameplay and a story full of twists and charismatic characters, developed by a studio that has already made history with Aeterna Noctis.

Tintin Reporter Cigars of the Pharaoh Coming

Tintinimagnatio and Microids are delighted to announce that the video game Tintin Reporter - The Cigars of the Pharaoh, co-produced by Tintinimagnatio and Microids and developed by the Spanish studio Pendulo Studios, a leading name in adventure games for almost 30 years, coming to Nintendo Switch on October 17 (digital edition) and October 29 (physical edition) in North America!

We're excited to announce a major update. This new version is brimming with captivating features: embark on a new sequence with Tintin on horseback, explore an exclusive gallery of characters, and dive into Tintinologist mode designed for the most curious and passionate fans. In this mode, you'll uncover a wealth of anecdotes about Hergé's world throughout your journey. Pendulo Studio has tirelessly worked to meet players' expectations, and the best part? These enhancements will be available free of charge via an update on PlayStation 5, PlayStation 4, Xbox Series X|S, and PC. Get ready to rediscover Tintin like never before!



Inspired by an iconic adventure from the series of albums "The Adventures of Tintin" created by Hergé and sold more than 275 million copies worldwide, this new video game marks the return of the famous reporter with the puffball to the world of interactive entertainment thanks to a dynamic co-production between Tintinimagnatio and Microids.

In the game Tintin Reporter - Cigars of the Pharaoh, the famous reporter and his faithful companion Snowy are going to experience some extraordinary adventures... After meeting Professor Sarcophagus whilst cruising the Mediterranean Sea, the famous reporter sets out in search of the tomb of the Pharaoh Kih-Oskh. What are the dark secrets hidden in the tomb? From Egypt to India, passing through Arabia, Tintin & Snowy will end up investigating a gigantic drug trafficking network throughout the East.

With all the facets of the Tintin universe and a story full of twists and turns that are part of Hergé's great creative legacy, Tintin Reporter - Cigars of the Pharaoh immerses the player in the heart of a mysterious Egypt and other lands of infinite beauty.

Combining all the best elements of adventure and investigation games, Tintin Reporter - Cigars of the Pharaoh invites the player to dress up as an investigator/reporter: search, infiltrate to find clues and solve enigmas with the help of investigation dialogues enriched with video sequences, infiltration phases or even plane or car chases. Tintin Reporter - Cigars of the Pharaoh offers a unique and innovative gameplay to allow everyone to live the adventure like a real reporter!

TINTIN might be the hero everyone would like to be, but is surely the friend everybody would like to have. This friend who would do anything for the ones he cares about. Today, the Adventures of Tintin still resonates vibrantly: They inspire artists, writers, movie and theater directors alike. Tintin embodies the universal values in which each and everyone can rely. Tintin is a unique mix, combining exciting stories, a "ligne claire" drawing style and universal themes.

Tintin is famous all over the world. Distributed worldwide, Tintin's adventures are devoured with the same enthusiasm since its debut back in 1929 in the pages of the Petit Vingtième magazine.

Plane Graveyard Simulator Launches

Games Incubator has announced their new game - Plane Graveyard Simulator on Steam. This unique simulation game invites players to explore the world's largest airplane graveyard, offering an immersive experience in dismantling and refurbishing aircraft. Plane Graveyard Simulator will be available in 13 language versions.

Plane Graveyard Simulator brings players to a sprawling desert filled with aircraft wrecks, where hundreds of tons of steel and rusted electronics await. Players will have the opportunity to use various tools to cut through airplane fuselages, dismantle frames, and search for valuable components such as pilot cockpits. Players can use lifts to access hard-to-reach parts of the airplanes, ensuring no valuable scrap is left behind.

In the Plane Graveyard Simulator, the player will operate from your office, managing orders and discovering new missions. Complete tasks within specified time frames to grow your business and invest in new airplanes. Invest in new airplanes for refurbishment and expand your operations by purchasing new hangars. Aim to become a monopoly in the airplane graveyard industry.

Key Features of the Plane Graveyard Simulator:

Realistic Dismantling Mechanics: Experience the detailed process of dismantling aircraft with realistic tools and mechanics.

Economic Management: Balance your finances by managing orders, completing tasks, and investing in new equipment and facilities.

Immersive in Game Environment: Explore a vast desert filled with various aircraft wrecks, each offering unique challenges and rewards.

Business: Expand your operations and aim to dominate the airplane graveyard industry by making strategic investments.



Friends & Foes Pack for Crusader Kings III

The personal dramas of the medieval court take center stage in Friends & Foes, an event pack for Crusader Kings III on consoles. Manage the competing personalities that surround your seat of power - honor your friends, undermine your rivals, and settle competing claims of lovers and others at your court. Developed by Dragons Lake by Room 8 Group, this event pack will be available to console players on August 26. Crusader Kings III: Friends & Foes includes events related to:

Friendship: Develop a legendary friendship, where someone always has your back, but expect that you will have to return a few favors.

Rivalries: Endure the nuisance of rivals at court, and a lifetime of enmity that may echo through generations.

Lovers: The course of true love never did run smoothly, but fortune favors the bold and the romantic.

Courtiers: Poorly treated courtiers may try to enhance their position or undermine yours.

And more

Crusader Kings III: Friends & Foes will be available for Xbox Series X|S and Playstation 5 consoles on 26 August 2024. Check your relevant local online store for pricing information.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

It has been a really long time since we had a video game that was just about play. Remember being a kid and having fun just playing? Maybe it was riding bikes, climbing trees, or playing with toys. Play was a huge thing when I was a kid. In the past some video games have tapped into that fun of just playing. Too many video games now-a-days follow some formula. Play online against others and work on some daily, weekly, and seasonal challenges. Build and grow your town or empire one step at a time. Sure the simulations, and life like games can be fun, but what about a video

game that just encourages you to have fun, and play. There are plenty of video games that encourage exploration.

I would love to see a completely offline video game where you do not compete against anyone anywhere. Instead you just explore, play, and enjoy. There does not need to be goals of building a home, farm, community or anything else. Just going around and enjoying life. Do not get me wrong I only play some video games to complete the goals. Take Disney Dreamlight for example. I play it to complete the quests, pick so many of the items, get new furniture, etc. Maybe when I get those completely done I will go into the game and work on decorating the house. The kind of video game I am talking about should bring people right back to what it was like to be a kid and to play with things. How high can you safely climb a tree? How much fun can you

have with a soccer ball or football. Maybe your dad comes home from work and throws the football or baseball with you. This kind of a video game could encourage and support traditional roles, values, and educate families on what a great way it is to live. Another idea is to take a break from play to eat lunch that your mother made for you. Another great way to support traditional roles, values, and morals. We need video games that show the good things in a positive light. We need video games that encourage families to do the right thing for their kids. How many adults wish they had less time with their parents when they were a kid? I know I appreciate all of the time my parents invested in me. They also invested a lot of money. Teenagers and young adults should think about how they can help their parents as they start their own lives. Focus less on themselves and more on their parents.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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Romans 8:5-8

5 Those who live according to the flesh have their minds set on what the flesh desires; but those who live in accordance with the Spirit have their minds set on what the Spirit desires. 6 The mind governed by the flesh is death, but the mind governed by the Spirit is life and peace. 7 The mind governed by the flesh is hostile to God; it does not submit to God's law, nor can it do so. 8 Those who are in the realm of the flesh cannot please God.



EA Sports College Football 25



Luigi's Mansion 2 HD



SCORE: 92

SCORE: 64

The live stream I performed of EA Sports College Football 25 was such a jamming good time. I loved exploring this sports video game and testing out different plays. We have called for a return of the college sports video games for some time now. It is great to see EA Sports College Football 25 make it to the market. EA Sports College Football 25 comes with different options, modes, and more. In fact there are sliders on the difficulty settings as well as an overall difficulty setting.

Families can take a lot of different colleges to multiple different bowl games, stadiums, and even the national championship. The presentation within EA Sports College Football 25 is amazing. The graphics look good. I love how EA Sports College Football 25 zooms in when we break away and are sprinting toward the end zone. Kicking is easy to understand. If you are not in the center then you must be a little more accurate to get it

between the goal posts. The commentators are fun and make numerous great observations about the game. The commentators in EA Sports College Football 25 had me laughing a few times too. The mascots, fans, and cheerleaders are shown here and there in EA Sports College Football 25. I did not find a way to skip some of the replays between quarters for example. There is no half time show. A way to

improve this franchise is maybe show the commentators in the booth at half time for example. Here I am providing them insight that is worth thousands upon thousands of dollars. Maybe EA Sports will send me a royalty payment for all my hard work that has made them money.

We can pick plays by formation, style, design, player and more in EA Sports College Football 25. We can swap the view around when we are on defense playing a single player game. Multiple family members can enjoy EA Sports College Football 25 at the same time. This college football video game can be played online if you like to compete with others. I played EA Sports College Football 25 completely offline.

All in all EA Sports College Football 25 is a welcome release here at Family Friendly Gaming. I feel families into college football will enjoy EA Sports College Football 25. - Paul



System: PS5/Xbox Series X
Publisher: EA Sports
Developer: EA Orlando
Rating: 'E' - Everyone SIX and OLDER ONLY



Graphics: 90%
Sound: 95%
Replay/Extras: 100%
Gameplay: 90%
Family Friendly Factor: 85%

It is interesting to see a game we reviewed back in 2013, get a remake on a current system. Over ten years ago Luigi's Mansion Dark Moon came out on the Nintendo 3DS. It was recently remade for the Nintendo Switch and renamed Luigi's Mansion 2 HD. The content is generally the same, albeit Luigi's Mansion 2 HD does look a bit better, and on only one screen. I do question the ESRB losing the Crude Humor descriptor for Luigi's Mansion 2 HD. The crude humor is still in Luigi's Mansion 2 HD, so why did the ESRB forget to add it this time? There will be spoilers in my review of Luigi's Mansion 2 HD.

I live streamed Luigi's Mansion 2 HD from start to finish on our YouTube channel. There were some major frustrations near the end of this game. In fact the last level was harder than the end boss. I did have

to figure out how to hurt King Boo though. Once I did it was off the races. Luigi's Mansion 2 HD contains a Boo hidden in each level, money to collect, ghosts to collect, gems to collect and more. If you want to 100% this game then you will spend twenty to thirty hours working on it. I played Luigi's Mansion 2 HD for around fifteen hours. I learned early on to get two hundred dollars, and check an object to get a gold dog bone. The gold dog bone grants the player an extra life.

Luigi's Mansion 2 HD is dark, and scary. In terms of horror games Luigi's Mansion 2 HD is pretty light. We are still catching ghosts with a vacuum cleaner, We catch possessor ghosts to get back pieces of the dark moon. The whole goal of Luigi's Mansion 2 HD is to put the Dark Moon back together. At first players

do not know who set things off. We wind up saving Mario from a painting yet again. The ghosts are all happy at the end of Luigi's Mansion 2 HD once the Dark Moon is back in the sky.

There are plenty of secrets within Luigi's Mansion 2 HD. We have the flashlight that also goes into a darklight to reveal hidden objects - like doors. We use certain items to set webs on fire so we can progress. There are plenty of battle rooms where the ghosts must all be found and caught to be able to leave the room. Ghosts will laugh after hurting the player.

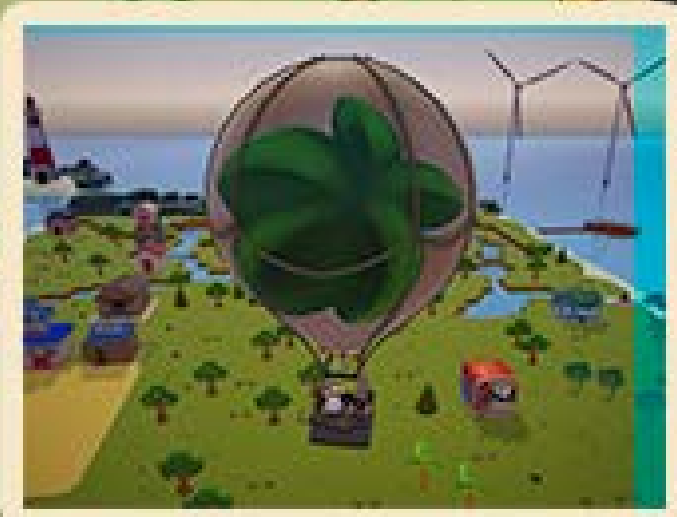
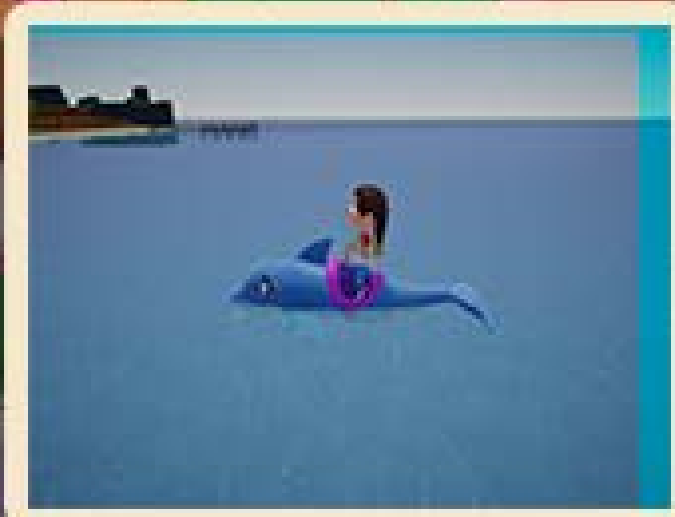
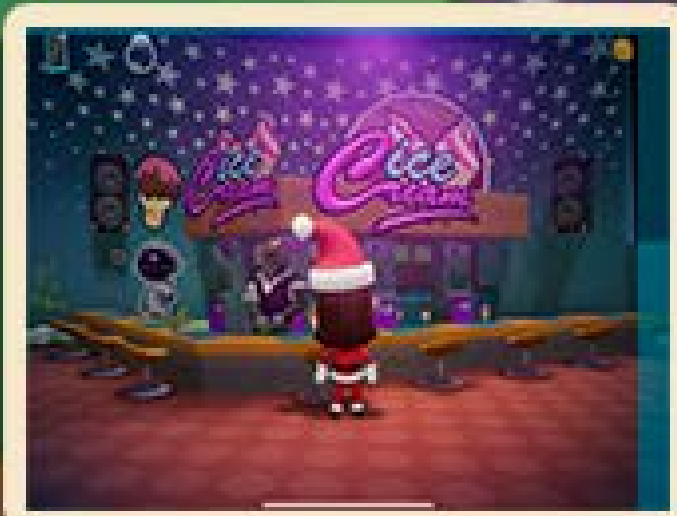
Multiple family members can play Luigi's Mansion 2 HD together if they so choose. There is also the Scarescraper that can be played. Luigi's Mansion 2 HD is not the best game out there and it is not the worst. - Paul

System: Nintendo Switch
Publisher: Nintendo
Developer: Tantalus Media
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Fantasy Violence}



Graphics: 59%
Sound: 67%
Replay/Extras: 74%
Gameplay: 57%
Family Friendly Factor: 61%

Isla Sinaloa



I would also be most pleased to play a relaxing round of mahjong with you.

islasinaloa.com



Rolling Hills Make Sushi Make Friends



SCORE: 74

Every so often I have a little bit of time to play some game here and there. I never know if it will turn into a review, video series, or something I will live stream. Noah and I noticed Rolling Hills Make Sushi Make Friends at the Summer Game Fest when we did all of that massive coverage and reaction live streams. Rolling Hills Make Sushi Make Friends was on Xbox Game Pass and since Peter and I pay for that on his account I decided to check it out.

Rolling Hills Make Sushi Make Friends is a simulation game where we serve customers at our restaurant. We hit a button for food to come out on the conveyor belt. People come into the restaurant and make orders. We have so much time to bring them what they ask for. I noticed something interesting about Rolling Hills Make Sushi Make Friends. I could bring someone the

wrong thing and they still gave me high marks. Which is nice. Maybe I would have gotten more coin if I provided one blue plate instead of a two pink plate. I don't know.

We use the money to buy furniture for the restaurant, and ingredients to improve the recipes. We can also learn new recipes in Rolling Hills Make Sushi Make Friends. This downloadable only indie game encourages players to pick up the trash and recycle it. There is also some statue we can pray to which is extremely creepy. The graphics are generally cute in Rolling Hills Make Sushi

Make Friends. This video game looks good for being an indie game in my professional opinion. The mu-



sic is nice to listen to in Rolling Hills Make Sushi Make Friends.

We can also grow friendships in Rolling Hills Make Sushi Make Friends. There are different chores and quests that can be done. Once you reach level five for example you need to work on the friendships to get to a higher level. There is a coffee shop we can hang out with different villagers in Rolling Hills Make Sushi Make Friends. The game play area in Rolling Hills Make Sushi Make Friends is on the small side.

I found Rolling Hills Make Sushi Make Friends to be a cute and clever little restaurant simulator that is light on the gameplay. We need to clean tables, and wake up customers in Rolling Hills Make Sushi Make Friends sometimes. I liked the gumball machine in this game.

- Paul

Publisher: Humble Games
 Developer: Catch & Release
 System: PC/Xbox One/Xbox Series X
 Rating: 'E' - SIX and OLDER ONLY



Graphics: 75%
 Sound: 75%
 Replay/Extras: 75%
 Gameplay: 75%
 Family Friendly Factor: 70%

Crash Team Rumble

RUMBLE

SCORE: 68

It took me a year after the game was released to get it into my game-play schedule. This is what happens when companies are not being competitive



with our limited time and financial resources. Activision could have made an effort to get to the front of the queue but they chose not to. Crash Team Rumble is an online video game where you are on a team and compete against others teams. There is a four on four, three on three, and a timed mode where the team of four works together to achieve the goals.

I played Crash Team Rumble for just over an hour. I was put on teams that easily won the first two matches and then never saw a win after that. There are plenty of issues I noticed with Crash Team Rumble. First and foremost I wonder how dead Crash Team Rumble actually is. It took a long time to get into the first match. I also noticed that there was lag and glitches while playing. There are a few

arenas to play in. Not as many as I hoped. I learned each of them as I played them for the first time. I did play the tutorial of Crash Team Rumble offline. Plenty of legal agreements to agree to in Crash Team Rumble. A Xbox subscription and Internet are required to play Crash Team Rumble.

I noticed in some matches my team was winning until the other team started camping our base. The goal is to get these fruit and then take them to your base. Players must



As we level up we unlock different emotes, characters, and clothing to wear in Crash Team Rumble. I did not have fun with this game.
- Paul

stand still to deposit the fruit. That makes you vulnerable for a little bit. I would drop something like a piranha plant to attack enemies so I could deposit. That did not always work, especially if they dropped something stronger and took me out before I could deposit. I was the highest scorer on my team most matches.

There are also these portal master looking circles that players can turn to their side. That would help boost something. We can collect these items and gain some power like to turn into a beach ball and roll around. I seriously question the match making in Crash Team Rumble. I would notice that I was constantly over matched by people that have been playing for months or even a year. I even noticed when we got a high level person they would leave, and come back on the other team.

System: PS4/PS5/Xbox One/Xbox Series X
Publisher: Activision
Developer: Toys for Bob
Rating: 'E10+' - Everyone TEN and OLDER ONLY {Fantasy Violence, Comic Mischief}



Graphics: 60%
Sound: 65%
Replay/Extras: 80%
Gameplay: 65%
Family Friendly Factor: 70%

VIDEO GAME LIES



by
Paul Bury
Version 3

BUY IT NOW RIGHT HERE

My Hero Academia #9

SCORE: 69

I finished reading through the My Hero Academia #9 manga book. My Hero Academia #9 contains seventy-two through eighty. It cost me \$9.99 to purchase a copy of this manga book. My Hero Academia #9 continues a storyline and does not quite finish it up yet. There are also some extra pages devoted to different characters within My Hero Academia #9. I like a lot of those pages.

There will be spoilers in my review of the My Hero Academia #9 manga book. Class A and Class B are working on improving their quirks in the forest in My Hero Academia #9. Training is challenging and hard in My Hero Academia #9. Things only get worse for the students as a group of villains

System: Manga
 Publisher: Viz Media
 Author: Kohei Horikoshi
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

attack them. This is the ongoing storyline I was referencing. My Hero Academia #9 does not complete the storyline. It will continue into the next manga book at a minimum.

Deku must save the young kid who comes across the villain that murdered his parents. Deku messes himself up pretty bad in this fight too. Thankfully Deku is able to get away and save the kid

Teachers and students alike wind up fighting against the villains in My Hero Academia #9. The kid are showing their improved skills in My Hero Academia #9 which is neat to see.

Some of the students like Bakugo are priority targets for the villains in My Hero Academia #9. The

bad guys want to get him and turn him to their side. He has some true power and they can see it. They want to brainwash him into their little cult trying to destroy the current culture. There is plenty of teamwork and sacrifice shown within the My Hero Academia #9 manga book.

The issues families can have with My Hero Academia #9 are violence, blood, bad language, lack of attire, enticement to lust, magic, and more. Tokoyami goes on a rampage in My Hero Academia #9. It looks like he might be out of

control but he is able to control all of it and take out a villain. The ending of My Hero Academia #9 has a bit of a twist to it. They lose an important character. Can they get him back being this beaten up? - Paul

Graphics: 64%
 Writing: 73%
 Replay/Extras: 71%
 Story: 75%
 Family Friendly Factor: 64%



My Hero Academia #10

SCORE: 70

I am very thankful I had the \$9.99 to purchase a copy of the My Hero Academia #10 manga book. The chapters found within My Hero Academia #10 are eighty-one through eighty-nine. There is also a side story found within My Hero Academia #10. The storyline from the last manga book continue on in My Hero Academia #10. There is also a bit of a cliffhanger at the end of My Hero Academia #10.

There will be spoilers in my review of the My Hero Academia #10 manga book. The issues families can have with My Hero Academia #10 are violence, lack of attire, enticement to lust, bad language, blood and more. The villains try to get Bakugo on their side by explaining how they want to change the super hero society. They want power and freedom to do whatever they want to do.

System: Manga
 Publisher: Viz Media
 Author: Kohei Horikoshi
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

The villains within My Hero Academia #10 remind me of so many selfish and self-absorbed people that want to rebel against God. They want to do whatever evil thing they can and be rewarded for it. They do not want to live within the



structure God laid before all of us. They choose rebellion and want to force everyone into their choice. I am personally sick of all of these people attacking us for choosing to be obedient to God. The students sneak out

and try to help Bakugo. Their plan is to use stealth. The thing they do not know is the heroes have banded together to go and save Bakugo. The heroes catch the villains and it looks like it is all over with in My Hero Academia #10. Then we get a little bit of a shocking twist. All For One finally shows up

in My Hero Academia #10. He saves the villains, and All Might confronts him. The artwork is generally good within My Hero Academia #10. I personally really appreciate seeing the pro heroes do their thing in My Hero Academia #10. The students still have a lot to learn. I believe I remember this part of the storyline from the anime. I believe I know what will happen in the next manga book. I will need to read to verify that. My Hero Academia #10 moves All Might closer to retirement. - Paul

Graphics: 65%
 Writing: 71%
 Replay/Extras: 72%
 Story: 75%
 Family Friendly Factor: 65%





X-Men '97 Season One

SCORE: 58

I have so many thoughts concerning X-Men '97 Season One. First and foremost I watched X-Men '97 Season One on Disney+. There were advertisements, lag, and other glitches while watching this television show on a streaming service. I did review the previous volumes of this television show on DVD. I hope X-Men '97 Season One winds up on physical format in the near future. There will be spoilers in my review of this television show.

The issues families can have with X-Men '97 Season One are violence, blood, lack of attire, enticement to lust, evolution, false gods, false goddesses, gore, and more. The people behind X-Men '97 Season One have decided to redefine Morph and make him someone suffering from the mental illness of gender dysphoria. X-Men '97 Season One does not try to help him with this problem though. Morph can change into any other character, and this did not even need



to be discussed.

There are ten episodes in X-Men '97 Season One. The episodes are between thirty and forty-three minutes in length. We think Xavier is dead at the start of X-Men '97 Season One. We find out he is alive later in the show. Magneto takes over the school and tries to follow Xavier's dream. Why didn't this show continue



travel. In fact the end of X-Men '97 Season One has X-Men in the future and in the past. I am curious to see where this show will go in the future.
- Paul

System: Disney+
Publisher: Disney
Developer: Marvel
Rating: 'TV-14' for FOURTEEN and OLDER ONLY {Moderate Violence}



Video: 55%
Audio: 65%
Replay/Extras: 60%
Functionality: 55%
Family Friendly Factor: 55%



Star Wars the Bad Batch Season Three

SCORE: 68

Did you ever think you had things lined up just right and realize you made a mistake? That is where I am sitting right now. I thought I had reviewed the first two seasons of Star Wars the Bad Batch. I watched Star Wars the Bad Batch Season Three. All fifteen episodes. As I went to see how the last couple performed in the reviews I realized I have not watched or reviewed the second season of this show. I am a bit out of order.

There will be spoilers in my review of the Star Wars the Bad Batch Season Three television show. I watched Star Wars the Bad Batch Season Three on Disney+. That meant advertisements wasting my time, lag, and glitches. I also hate the fact that the same ads play again and again. Five thousand times ago that ad was clever and funny. Now I am just annoyed by

the hot dog on a cheese burger.

As I watched Star Wars the Bad Batch Season Three I felt like some of the same themes were being used. For example Omega is in prison, and must escape. Her squad is looking for her in Star Wars the Bad Batch Season Three. Omega and her squad reunite in Star Wars the Bad Batch Season Three. Then Omega gets captured again and we are back to square one. For some reason this theme feels really familiar to me.

There are fifteen episodes in Star Wars the Bad Batch Season Three.

The episodes in Star Wars the Bad Batch Season Three range from twenty-four minutes to fifty-one minutes. The majority of the episodes are in the twenty to thirty minute range of this television show. There is some violent content within the Star Wars the Bad Batch Season Three television show. I did some research and this entire show (all three seasons is on DVD).

The ending of Star Wars the Bad Batch Season Three is pretty good and ties into the Star Wars movies. Omega may be force sensitive. This is why the Empire wanted her. All related to her M-count. Clone loyalty is a big part of Star Wars the Bad Batch Season Three. Clones that are imprisoned are freed in Star Wars the Bad Batch Season Three. Certain bad characters get what is coming to them in Star Wars the Bad Batch Season Three.
- Paul

System: Disney+
Publisher: Disney
Developer: Lucasfilm
Rating: 'TV-PG' - Parental Guidance Suggested {Moderate Violence}



Video: 60%
Audio: 68%
Replay: 70%
Functionality: 74%
Family Friendly Factor: 69%



Dragon View

SCORE: 66



Jim Power the Lost Dimension

SCORE: 67



I finally got caught up video capturing and reviewing all of the Evercade compilation cartridges. With time running out in the month I needed to find some retro video games for review. It dawned on me that I had started reviewing each of the games in the Evercade cartridges one at a time. I even have a listing that I logged quite a few games on. Dragon View comes from that listing. I used my video from the past to remind myself of the content in this video game. Dragon View can be found on the Super NES, and the Evercade. I am thankful I had the money and time to play this video game.



that too many RPGs of the time were limited by. Dragon View can also be challenging. Dragon View reminds me of other video games like Exile for example. There have always been trends and copycats in the video game industry. Back in the day Kemco published Dragon View. Currently Piko Interactive is the company publishing Dragon View.

The attempts at humor are found in Dragon View. I like how the translators did their



bit to infuse this action adventure role playing video game with a bit of humor. The sure-joke reminds me of some comedies from that era. Fighting can get tedious in Dragon View. I also hated how the enemies could whack me whenever they wanted to. As players progress in Dragon View they will get more powerful and be able to take on harder enemies. Grinding is recommended in Dragon View.

- Paul

Dragon View is a 2D side scrolling action adventure role playing video game. The story can be interesting as we learn about this fantasy world. There is violence, magic, lack of attire, enticement to lust, false gods, and more in Dragon View. The characters are done in some nice large models. In fact Dragon View is one of those games that goes away from that squat hero concept

System: Evercade/Super NES
Publisher: Piko Interactive, Kemco
Developer: Kotobuki System
Rating: 'NR' - Not Rated



Graphics: 60%
Sound: 65%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 60%

Jim Power The Lost Dimension is another retro video game that I played on the Evercade. I may have played Jim Power The Lost Dimension on the Super NES back in the day. This retro video game is a 2D side scrolling video game where we shoot a ton of enemies that are in our way. The violent content is the biggest issue families could have with Jim Power The Lost Dimension.

I learned to move very slowly in Jim Power The Lost Dimension. Enemies can appear on the screen and hit you before you know it. There are also plenty of objects that can immediately end the player's life like spikes. The movement of the objects in Jim Power The Lost Dimension can be odd at times. I am talking about platforms that move across the spikes as a great example. I found Jim Power The Lost



Dimension to be challenging in multiple areas. From what I recall that is pretty standard from this era of video games. Jim Power The Lost Dimension fits into that era quite well.

Jim Power The Lost Dimension has plenty of bright and interesting colors. There are all kinds of odd looking backgrounds in Jim Power The Lost Dimension. The environment in Jim Power The Lost Dimension is rather unique. This is one of the things that makes Jim Power The Lost Dimension an interesting video game for families to check out and play. I noticed the player is right

in the middle of the screen for many levels. The problem is when we go from left to right we are too close to what is coming. The sounds in Jim Power The Lost Dimension feel like they belong from this video game era. The music can get a little annoying and derivative.

All in all Jim Power The Lost Dimension is a decent 2D side scrolling video game. I had to be careful and pay attention since there are plenty of enemies that come flying out at the player. I found that I was more aggressive after playing Jim Power The Lost Dimension I also had a little bit of a shorter fuse after playing Jim Power The Lost Dimension. All of this has already been scientifically studied. My hat is off to Evercade for bringing this retro video game back to the industry.

- Paul

System: Evercade/Super NES
Publisher: Piko Interactive
Developer: Loriciel
Rating: 'NR' - Not Rated



Graphics: 60%
Sound: 70%
Replay/Extras: 70%
Gameplay: 70%
Family Friendly Factor: 65%

SPORTS



System: Nintendo Switch/
PC/PS4/PS5/Xbox One/
Xbox Series X
Publisher: EA Sports
Developer: EA Vancouver
Rating: 'E' - SIX and OLDER
ONLY
Release Date: Out Now

The new EA SPORTS FC™ 24 Ratings have arrived along with the new PlayStyles for players across The World's Game. Check out the Ratings Database to see how your favourites rank.



System: Nintendo Switch/
 PC/PS4/PS5/Xbox One/
 Xbox Series X
 Publisher: EA Sports
 Developer: EA Vancouver
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: Out Now

HyperMotionV captures the game as it's truly played, using volumetric data from more than 180 professional men's and women's football matches to influence player movements in-game. This unlocks authentic full-team movement as well as 1,200 signature run styles so fans can experience the unique ways that top players move.

DEVELOPING



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GAMES



Titanic 5000



System: Personal Computer
 Publisher: Soupmasters
 Developer: Soupmasters
 Gobo
 Rating: 'RP' for Rating
 Pending
 Release Date: TBA

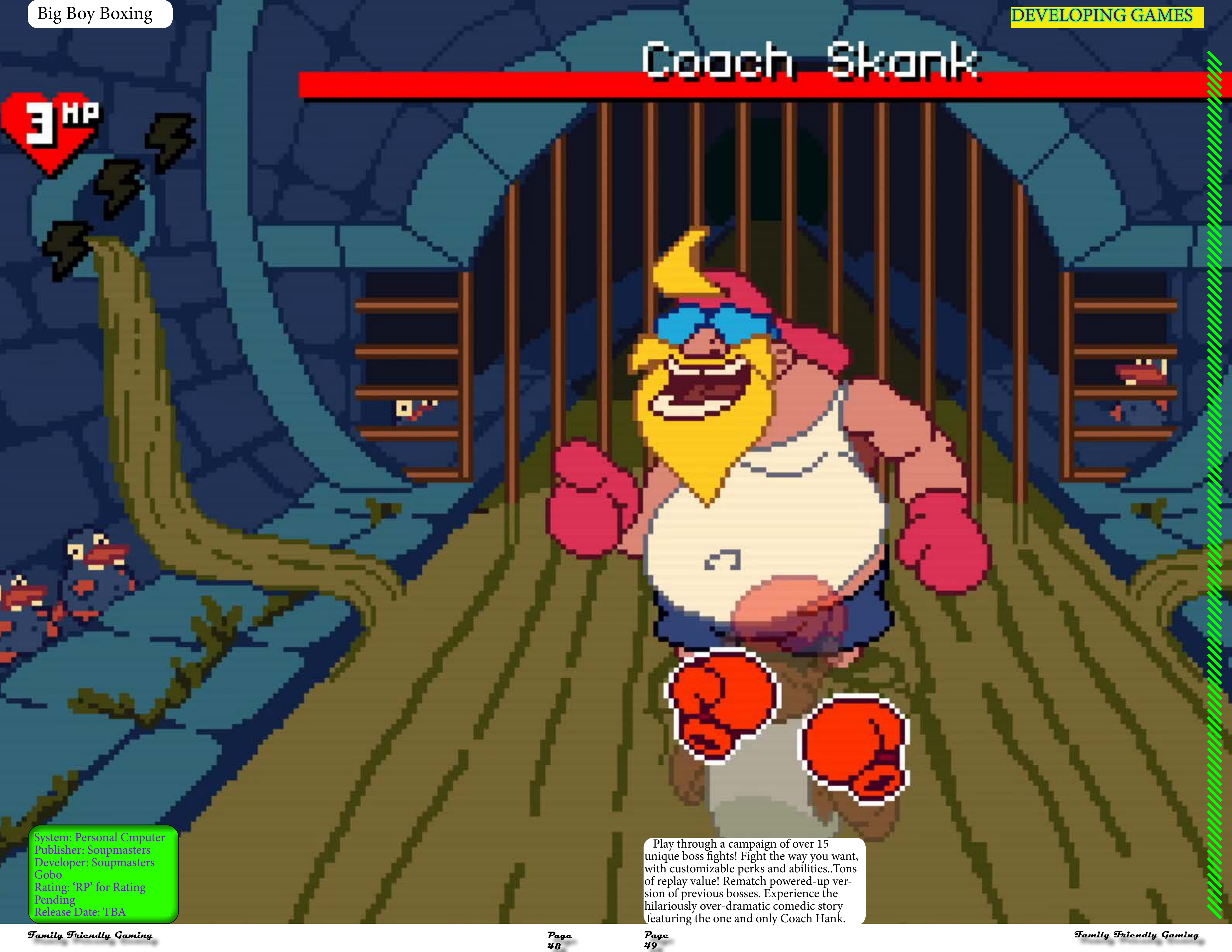
Big Boy Boxing is a singleplayer action boss rush with highly stylized hand-drawn animations, inspired by the 'classic Punch Out and indie hit Cuphead.



System: Personal Computer
 Publisher: Soupmasters
 Developer: Soupmasters
 Gobo
 Rating: 'RP' for Rating
 Pending
 Release Date: TBA

Challenge the unique cast of boxers together with your Coach Hank, as you slowly rise to the top as the Big Champion! Each opponent has their own creative way to knock you out and send you face down on the floor. Keep an eye on their unique animations, attack patterns and timing to ensure you are still standing when the bell rings!

Coach Skunk



System: Personal Computer
Publisher: Soupmasters
Developer: Soupmasters
Gobo
Rating: 'RP' for Rating Pending
Release Date: TBA

Play through a campaign of over 15 unique boss fights! Fight the way you want, with customizable perks and abilities..Tons of replay value! Rematch powered-up version of previous bosses. Experience the hilariously over-dramatic comedic story featuring the one and only Coach Hank.



System: Nintendo Switch/PC/
PS4/PS5
Publisher: NIS America
Developer:
Nihon Falcom
Rating: 'RP' for Rating Pending
Release Date: October 25, 2024

A milestone entry in the legendary Ys series, Ys X: Nordics offers exhilarating, fast-paced combat, a moving story of unlikely allies, and naval exploration across the vibrant Obelia Gulf.



Dogi

Well, whatever it was that happened, you saved me.

System: Nintendo Switch/PC/
 PS4/PS5
 Publisher: NIS America
 Developer:
 Nihon Falcom
 Rating: 'RP' for Rating Pending
 Release Date: October 25, 2024

Following their tenuous encounter at sea, the young red-haired adventurer Adol Christin and the proud pirate Karja Balta find themselves bound by fate – and the mysterious power of Mana!





Blue Saddle

Measurements

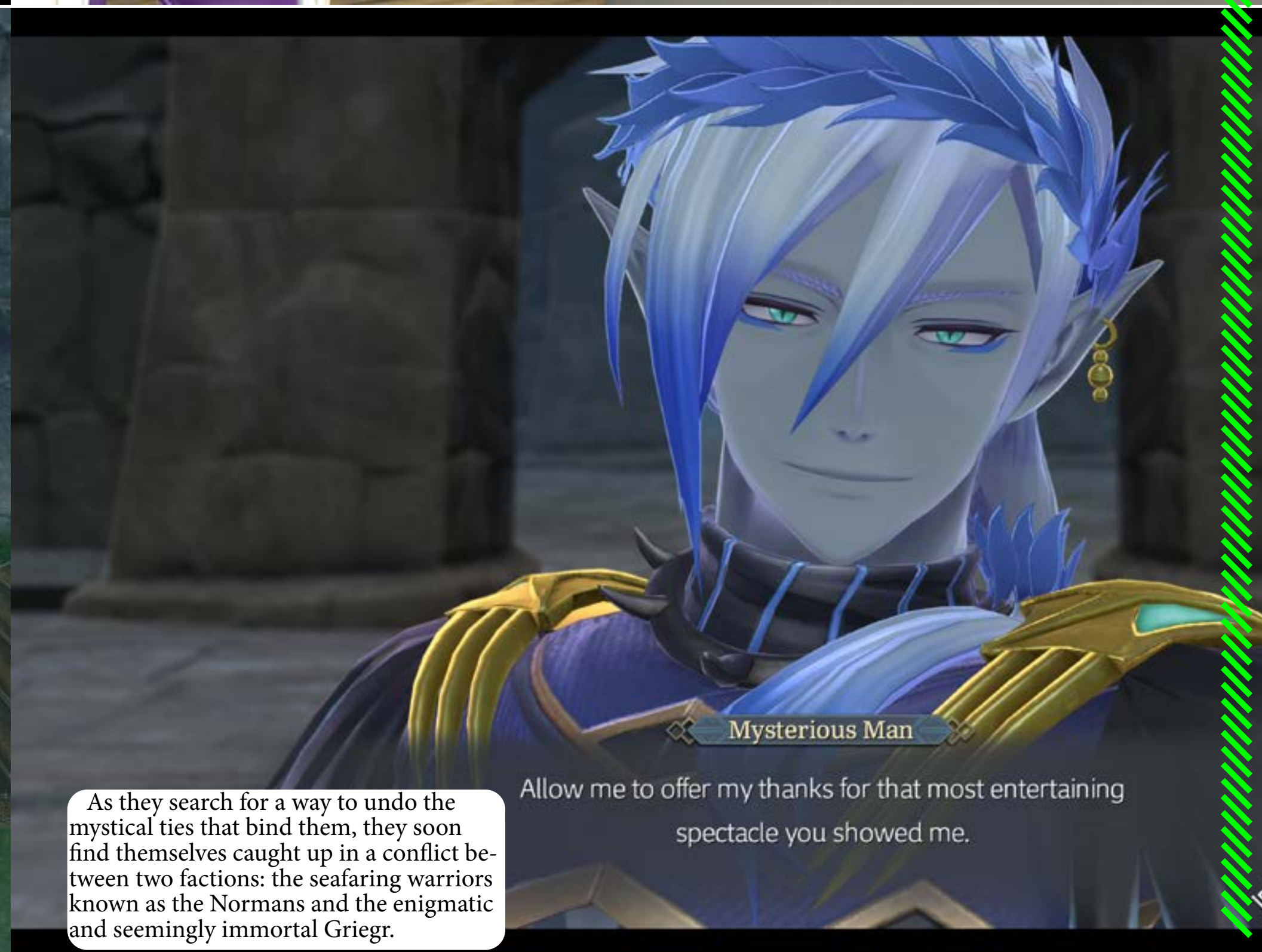
Size: 49.2 cm

Item Drops

- Blue Drop ×1
- Blue Chunk ×1



System: Nintendo Switch/PC/PS4/PS5
 Publisher: NIS America
 Developer: Nihon Falcom
 Rating: 'RP' for Rating Pending
 Release Date: October 25, 2024





System: Personal Computer
 Publisher: Toukana Interactive
 Developer: Toukana Interactive
 Rating: 'RP' - Rating Pending
 Release Date: 2025

Star Birds is a colorful sci-fi building and resource management game where you help your population of spacefaring birds prosper and thrive. No matter if you're a genre veteran or want to get a foot into an oftentimes overwhelming space: the Star Birds will be happy to have you by their side. And not just because chaos would ensue very quickly without you.



System: Personal Computer
 Publisher: Toukana Interactive
 Developer: Toukana Interactive
 Rating: 'RP' - Rating Pending
 Release Date: 2025

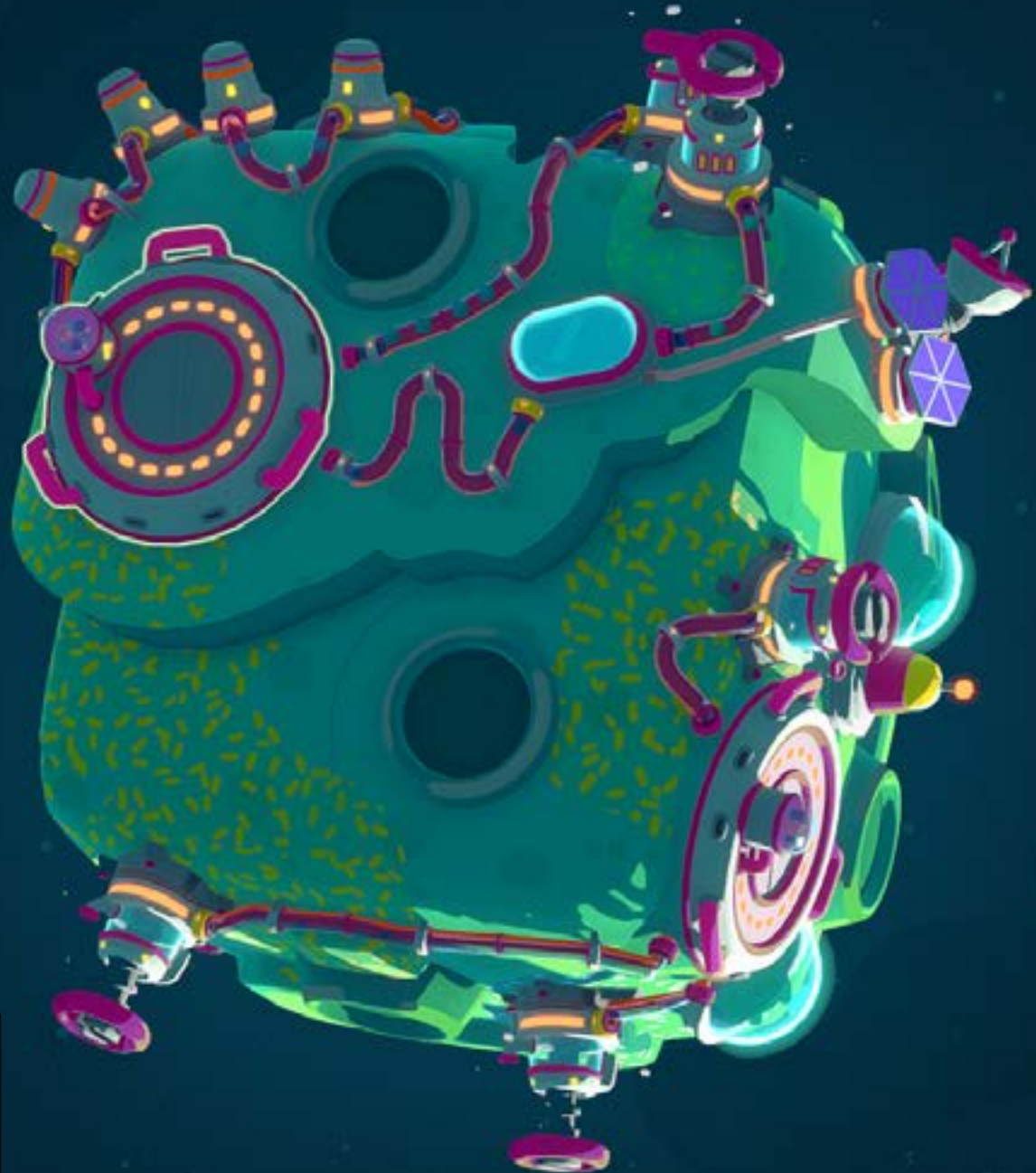
Scan nearby asteroids and use your rover to uncover hidden resources ranging from ice and metals to rather obscure things. Build production facilities to mine resources and automate the manufacturing of increasingly advanced goods. Deliver products to your space station to fulfill quests and satisfy the needs of your birds, however odd these might be. Establish trading routes to create a bustling cosmic production network and ultimately take off to foreign star systems to pursue the mysteries of your galaxy!



Alpha Gameplay Footage



Alpha Gameplay Footage



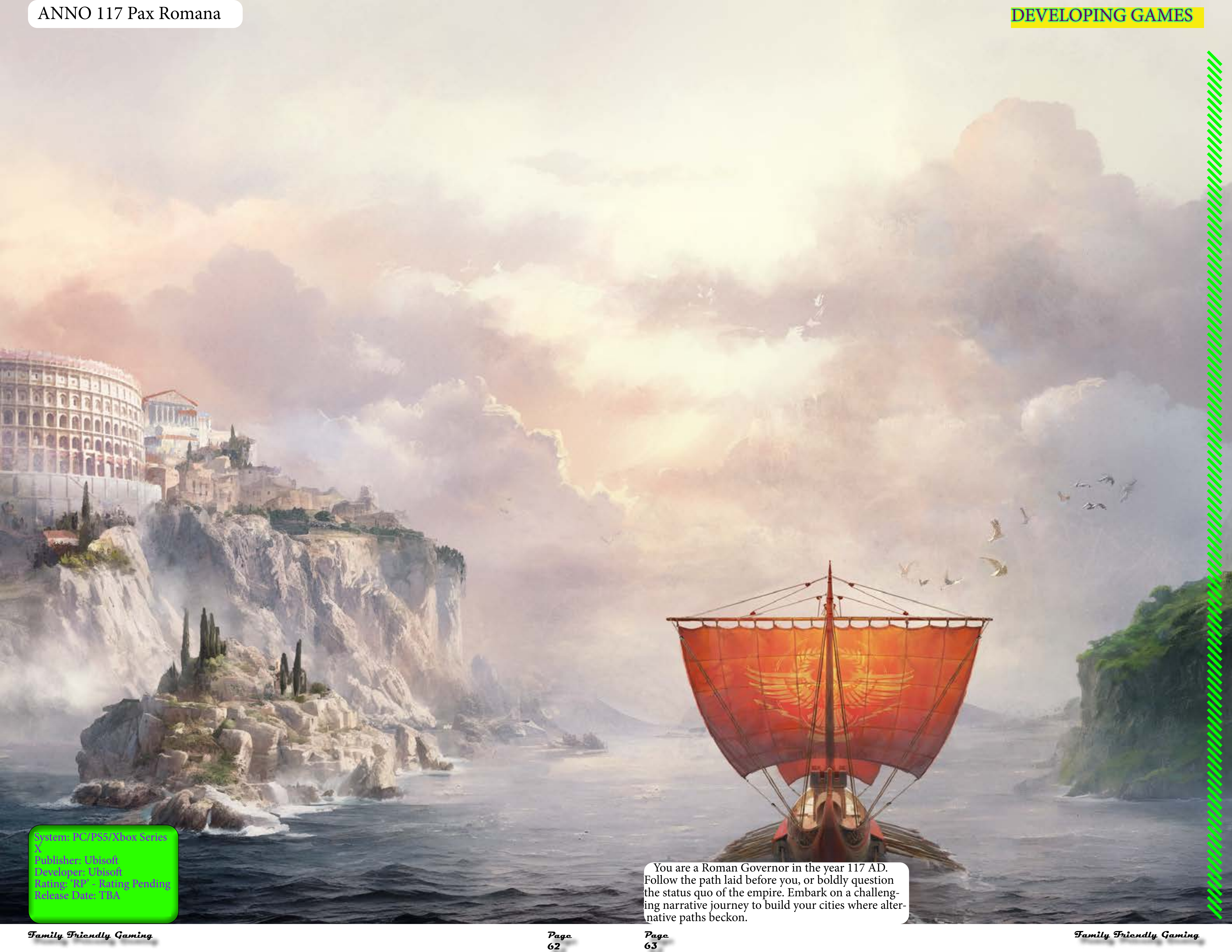
Alpha Gameplay Footage



Footage

System: Personal Computer
 Publisher: Toukana Interactive
 Developer: Toukana Interactive
 Rating: 'RP' - Rating Pending
 Release Date: 2025

Place buildings on procedurally generated asteroids and build your own little worlds floating in space. Use each asteroid's unique shape and available space to create the perfect base for your interstellar adventures. Take the role of a cosmic pioneer and strategically place and connect production facilities with hand-drawn-pipes to optimize the extraction of resources.



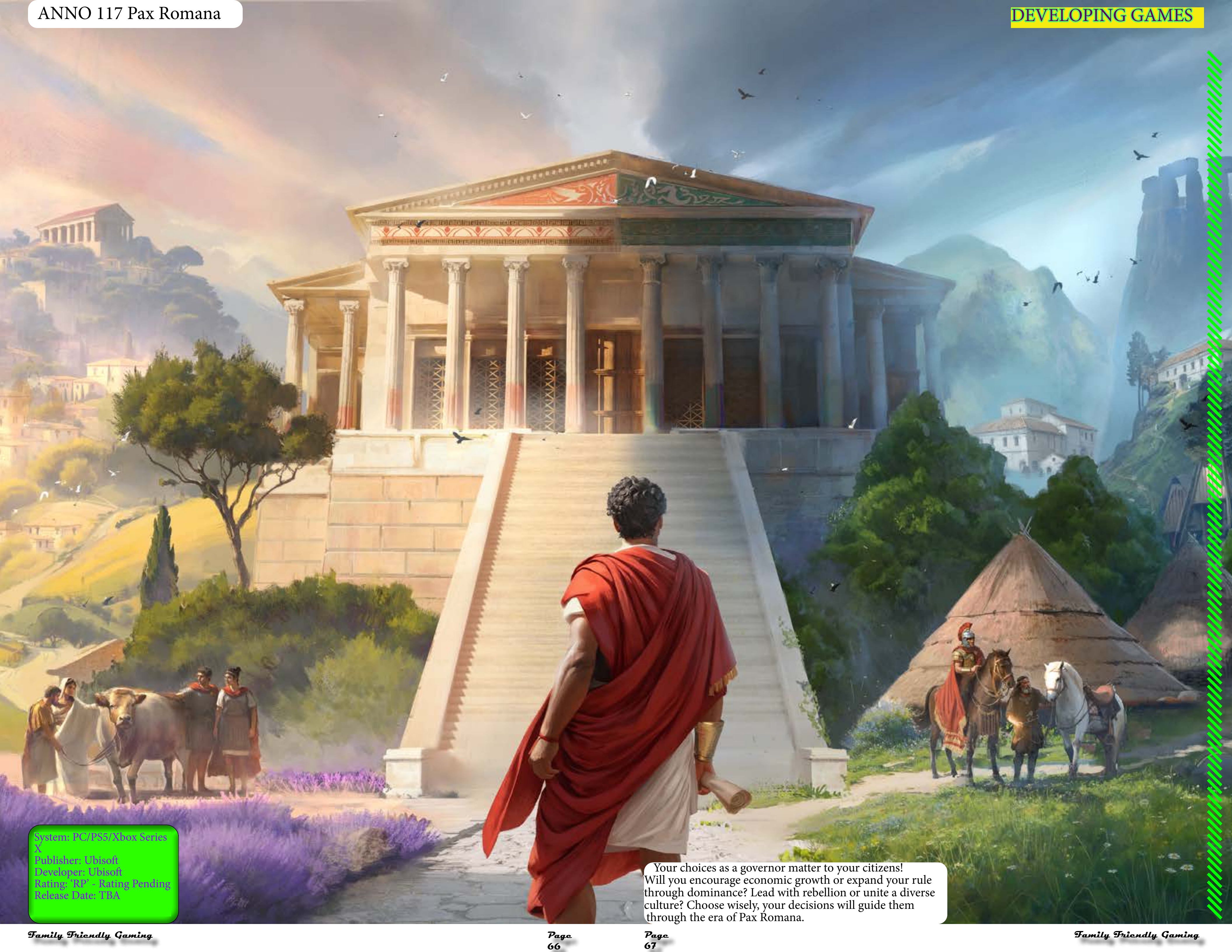
System: PC/PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Ubisoft
 Rating: "RP" - Rating Pending
 Release Date: TBA

You are a Roman Governor in the year 117 AD. Follow the path laid before you, or boldly question the status quo of the empire. Embark on a challenging narrative journey to build your cities where alternative paths beckon.



System: PC/PS5/Xbox Series X
Publisher: Ubisoft
Developer: Ubisoft
Rating: "RP" - Rating Pending
Release Date: TBA

Journey through the little-known territories of the Roman Empire. Uncover the allure of Latium and Albion, the twin provinces under your stewardship as governor. Seize the opportunity to expand your influence and harness the unique advantages and challenges each province presents.



System: PC/PS5/Xbox Series X
 Publisher: Ubisoft
 Developer: Ubisoft
 Rating: "RP" - Rating Pending
 Release Date: TBA

Your choices as a governor matter to your citizens! Will you encourage economic growth or expand your rule through dominance? Lead with rebellion or unite a diverse culture? Choose wisely, your decisions will guide them through the era of Pax Romana.

NOW

CONTENTS



PRINCE
I smell something burning!

Product Name

PowerWash Simulator
The Rogue Prince of Persia
Momodora Reverie Under The Moonlight

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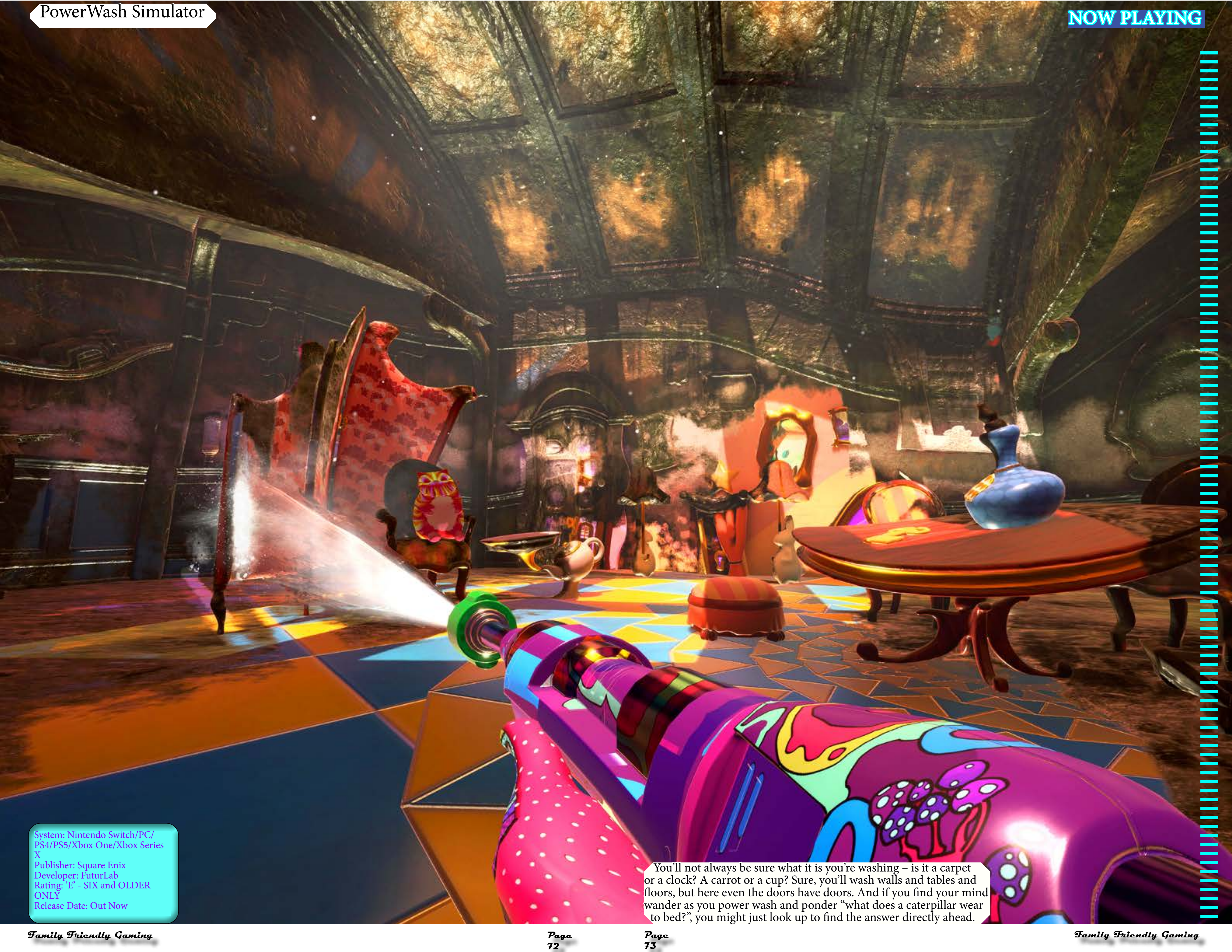
PLAYING





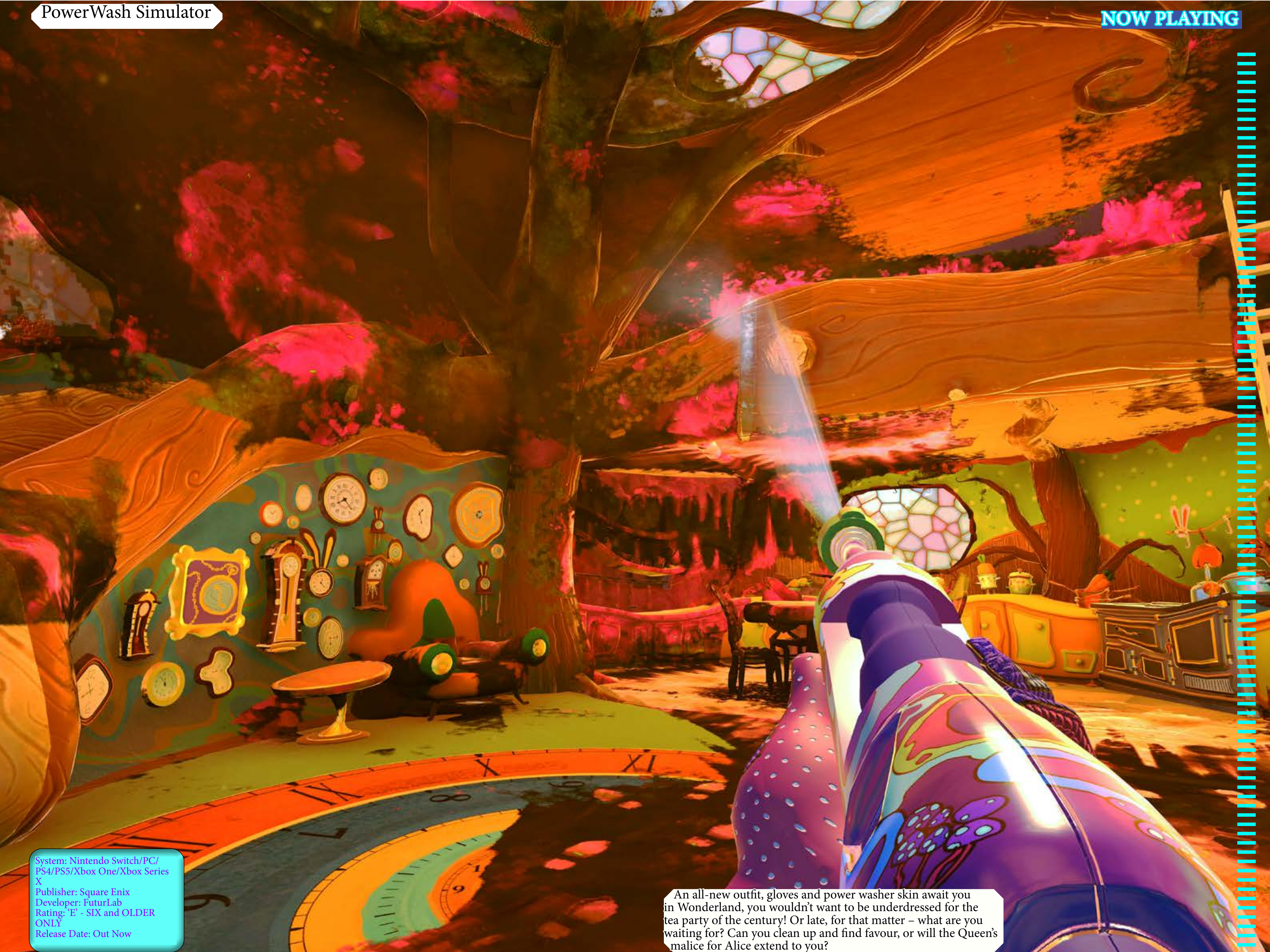
System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series
 X
 Publisher: Square Enix
 Developer: FuturLab
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: Out Now

The once vivid kingdom of Wonderland has found itself doused in detritus - the calamitous aftermath of the biggest threat the realm has ever seen... a curious little girl. Take a trip down the rabbit hole to uncover a topsy-turvy, swizzy, whirly world of psychedelic colours, maximalist décor and larger than life locales.



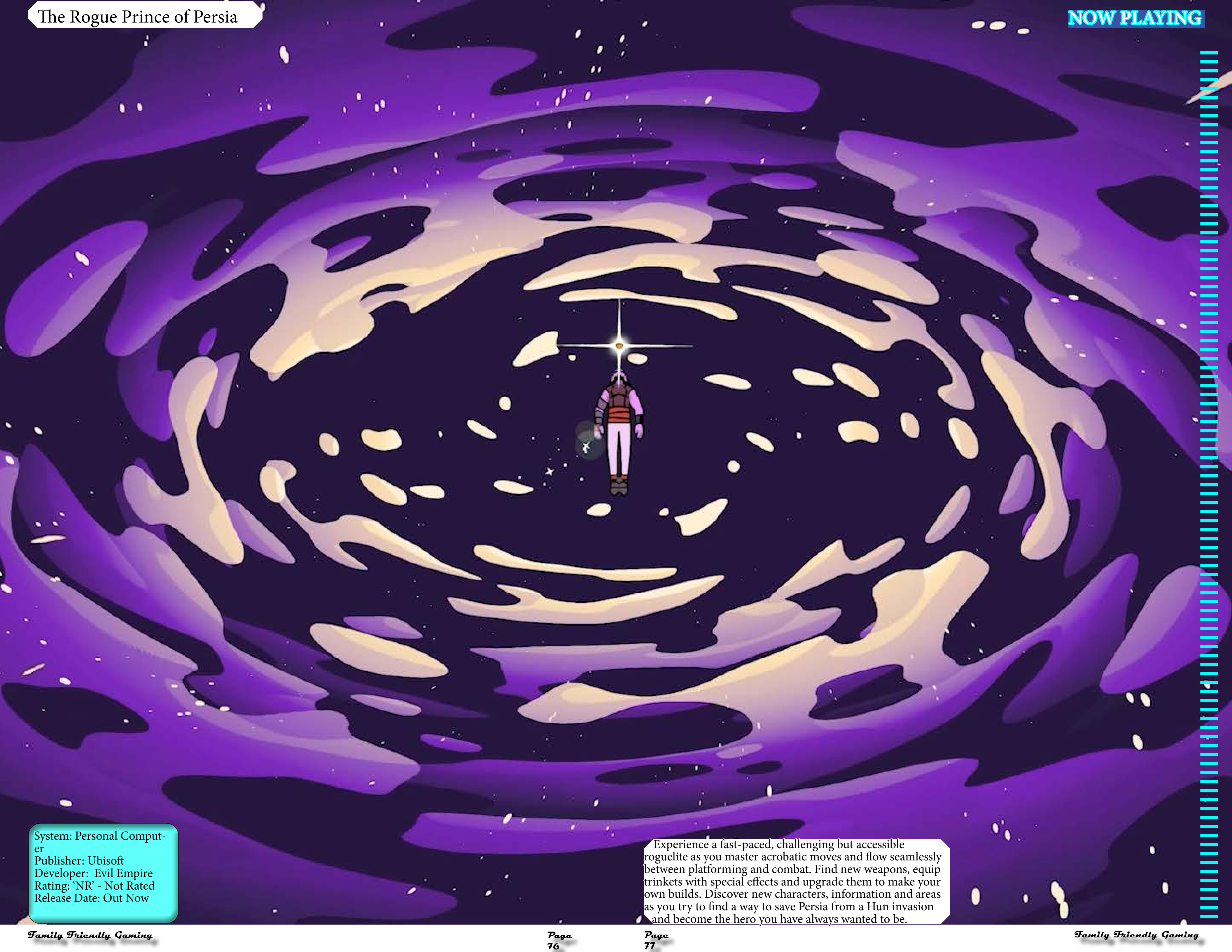
System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series
 X
 Publisher: Square Enix
 Developer: FuturLab
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: Out Now

You'll not always be sure what it is you're washing – is it a carpet or a clock? A carrot or a cup? Sure, you'll wash walls and tables and floors, but here even the doors have doors. And if you find your mind wander as you power wash and ponder “what does a caterpillar wear to bed?”, you might just look up to find the answer directly ahead.



System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series
 X
 Publisher: Square Enix
 Developer: FuturLab
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: Out Now

An all-new outfit, gloves and power washer skin await you in Wonderland, you wouldn't want to be underdressed for the tea party of the century! Or late, for that matter – what are you waiting for? Can you clean up and find favour, or will the Queen's malice for Alice extend to you?



System: Personal Computer
Publisher: Ubisoft
Developer: Evil Empire
Rating: 'NR' - Not Rated
Release Date: Out Now

Experience a fast-paced, challenging but accessible roguelite as you master acrobatic moves and flow seamlessly between platforming and combat. Find new weapons, equip trinkets with special effects and upgrade them to make your own builds. Discover new characters, information and areas as you try to find a way to save Persia from a Hun invasion and become the hero you have always wanted to be.



System: Personal Computer
 Publisher: Ubisoft
 Developer: Evil Empire
 Rating: 'NR' - Not Rated
 Release Date: Out Now



Lead the Prince in his fight against a Hun army corrupted by dark shamanic magic and find your place in the royal family as you explore a vibrant reinterpretation of Persia. Put the pieces of the puzzle together and discover new areas as you enter the fight again and again, meeting a cast of colorful characters through non-linear story progression. on and become the hero you have always wanted to be.

553/1110



System: Personal Computer
 Publisher: Ubisoft
 Developer: Evil Empire
 Rating: 'NR' - Not Rated
 Release Date: Out Now

Flow seamlessly between platforming and combat, using your acrobatic moves to outmaneuver and outsmart your enemies. Use the iconic wall-run to open new routes of attack, avoid traps and explore hard to reach areas. Kick and dodge to manage groups of enemies when the odds are against you.



MOMODORA

REVERIE UNDER THE MOONLIGHT

System: Nintendo Switch/PC
Publisher: PLAYISM
Developer: Bombservice
Rating: 'T' - THIRTEEN and
OLDER ONLY {Mild Blood,
Suggestive Themes, Fantasy
Violence}
Release Date: Out Now

Momodora: Reverie Under The Moonlight takes the player on a journey through a cursed land on the brink of eradication. Evil spreads, the dead rise, and corruption reigns. Hope is but a faded memory for all but one.

MO
MOO



System: Nintendo Switch/PC
Publisher: PLAYISM
Developer: Bombservice
Rating: 'T' - THIRTEEN and
OLDER ONLY {Mild Blood,
Suggestive Themes, Fantasy
Violence}
Release Date: Out Now

Momodora: Reverie Under The Moonlight takes the player on a journey through a cursed land on the brink of eradication. Evil spreads, the dead rise, and corruption reigns. Hope is but a faded memory for all but one.



Last Minute

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Product Name

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- Go-Go Town
- Funko Fusion
- The Princess Bride Pinball

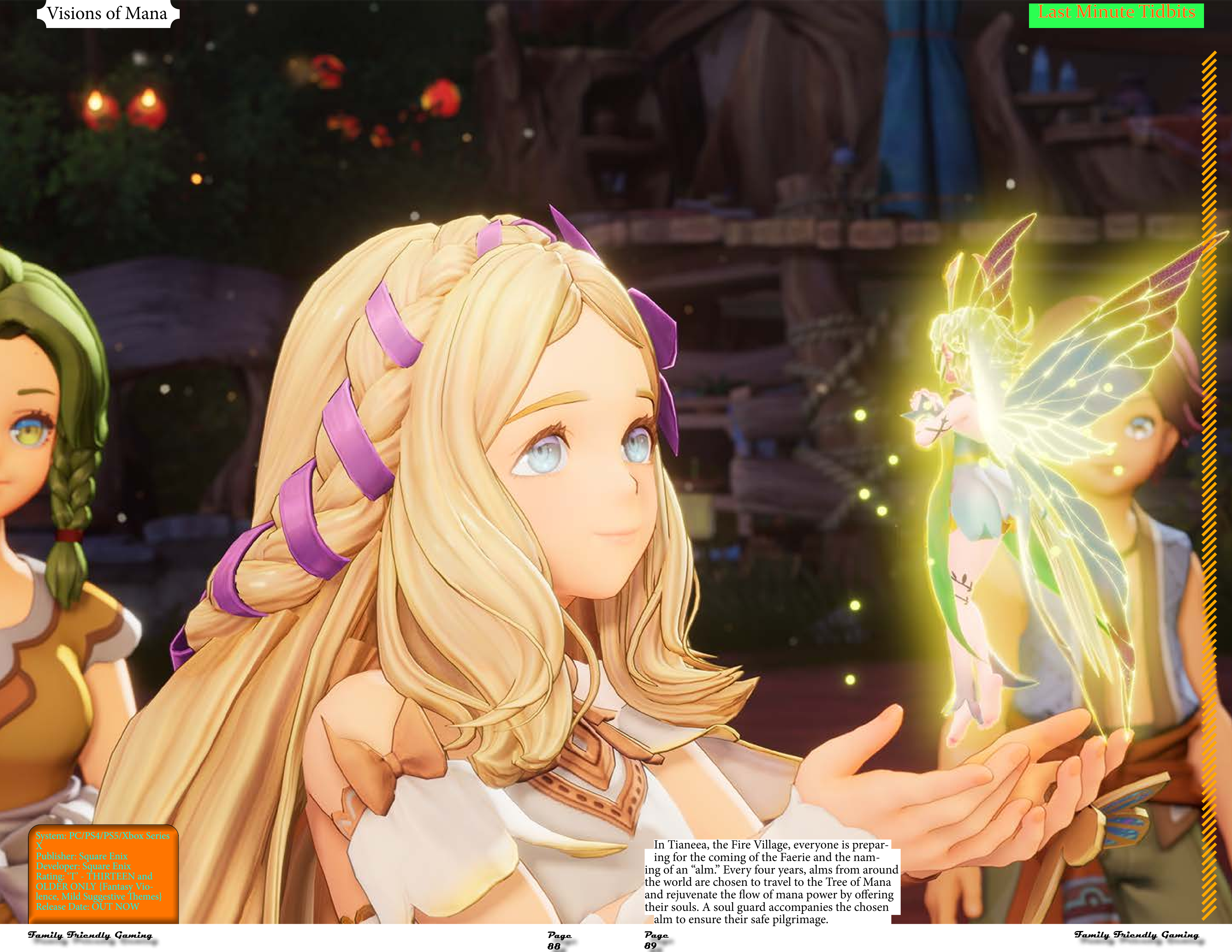
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Tiddbits



System: PC/PS4/PS5/Xbox Series X
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'T' - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)
 Release Date: OUT NOW

In Tianeea, the Fire Village, everyone is preparing for the coming of the Faerie and the naming of an "alm." Every four years, alms from around the world are chosen to travel to the Tree of Mana and rejuvenate the flow of mana power by offering their souls. A soul guard accompanies the chosen alm to ensure their safe pilgrimage.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'T' - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)
 Release Date: OUT NOW

On the day of the Faerie's arrival, Val, the new soul guard, brings his childhood friend, Hinna, to the festival. As the sun falls beneath the skyline, all the spectators wait with bated breath, hoping to be chosen as an alm. The Faerie finally descends before Hinna, appointing her the Alm of Fire.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Square Enix
 Developer: Square Enix
 Rating: 'T' - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Suggestive Themes)
 Release Date: OUT NOW

Journey through enchanting locations with near-seamless transitions in a semi-open field that's yours to discover. Brace yourself for fast-paced, multi-dimensional actions in battle to enrich your fighting experience. Use the magic of the Elementals to explore this vast world to your heart's content!



System: Personal Computer
 Publisher: Cult Games
 Developer: Pridelful Sloth
 Rating: 'NR' - Not Rated
 Release Date: Out Now

Build and decorate the town of your dreams. Convert tourists into townies; they will need a home, job and purpose. Impress visitors to unlock new buildings, decorations and tools. Use terraforming to shape the world to your heart's desire.



System: Personal Computer
 Publisher: Cult Games
 Developer: Prideful Sloth
 Rating: 'NR' - Not Rated
 Release Date: Out Now

Customise your character. Play solo, local split-screen co-op or Remote Play. Take on tricky timed challenges (or just chill fishing). Try to avoid major catastrophes



System: Personal Computer
 Publisher: Cult Games
 Developer: Pridelful Sloth
 Rating: 'NR' - Not Rated
 Release Date: Out Now

Day 19
15:29

Gather materials using a variety of power tools. Refine raw goods into complex material. Feed your town with locally grown produce; raise bees, cows and crops. Fish in places where fish ought to be (warning: fish not guaranteed).



M



System: Nintendo Switch/
PC/PS4/PS5/Xbox Series X
Publisher: 10:10 Games
Developer: 10:10 Games
Rating: 'RP' - Rating Pending
Release Date: September 13,
2024

Nope © 2024 Universal City Studios. Play through iconic worlds and mashup characters inspired by some of your favorite franchises in an action-adventure game with uniquely authentic, irreverent humor from the creative minds of 10:10 Games.



BATTLESTAR GALACTICA



System: Nintendo Switch/
PC/PS4/PS5/Xbox Series X
Publisher: 10:10 Games
Developer: 10:10 Games
Rating: 'RP' - Rating Pending
Release Date: September 13,
2024

Battlestar Galactica © 2024 Universal Studios. Express your fandom with 60+ unique playable characters from more than 20 fan-favorite franchises, all lovingly recreated in Funko Pop! form. Rights Reserved.



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Shaun of the Dead © 2024 Universal City Studios LLC. All Rights Reserved.



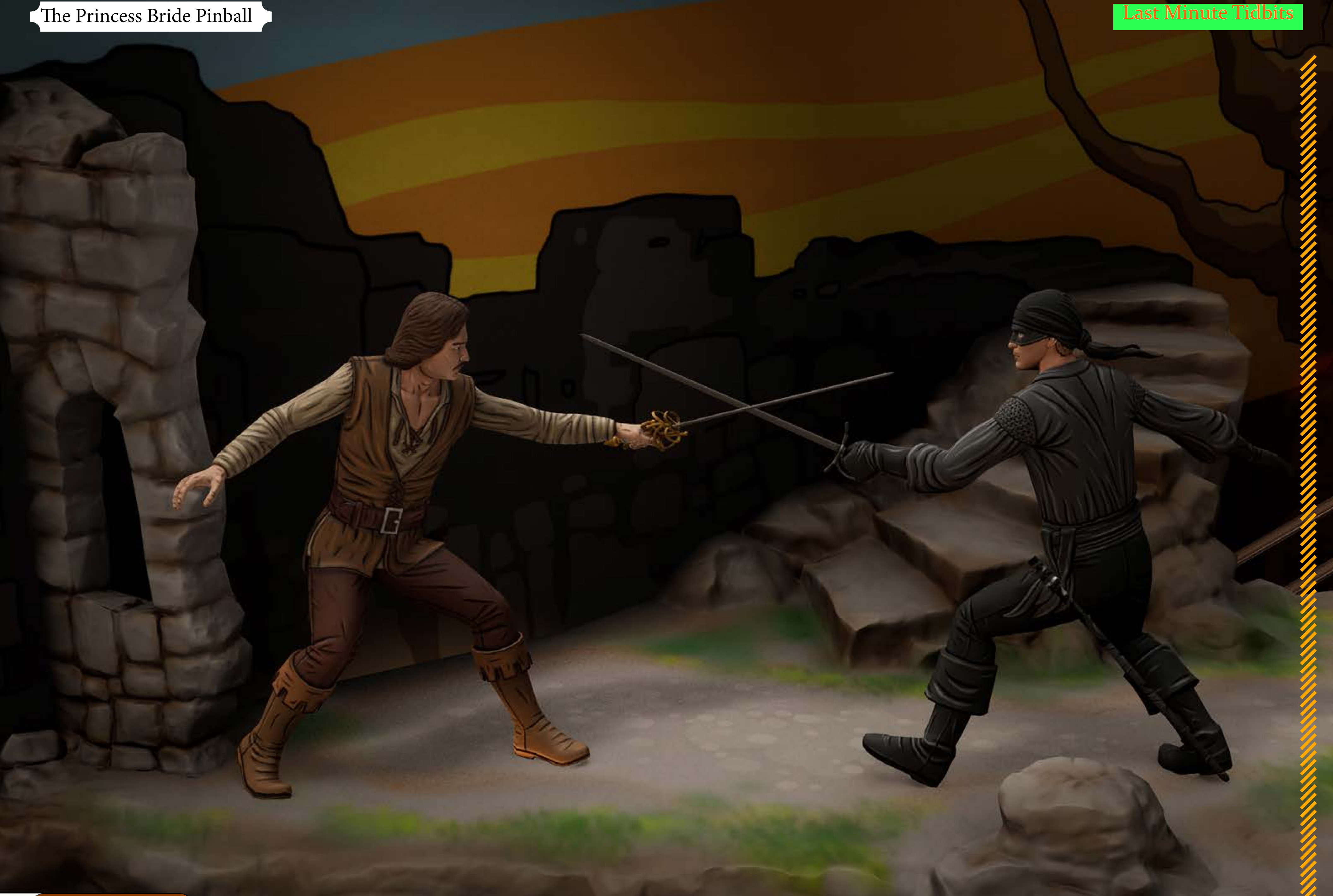
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System: Nintendo Switch/
 PC/PS4/PS5/Xbox Series X
 Publisher: 10:10 Games
 Developer: 10:10 Games
 Rating: 'RP' - Rating Pending
 Release Date: September 13,
 2024



Explore incredible worlds inspired by Jurassic World, Back to the Future, JAWS, The Thing, Chucky, Battlestar Galactica, Hot Fuzz, The Umbrella Academy, Masters of the Universe, Invincible, and =many more!

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 System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence, Mild Language]
 Release Date: Out Now

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Inconceivable!!!
 Princess Bride gets its own Pinball table. In the video game format of course. Are you ready to storm the castle?
 The Princess Bride Pinball – Not just your basic, average, every day, ordinary, run-of-the-mill, ho-hum pinball table. Jump into a world of treachery, peril, revenge... and a bit of kissing.

Goldman.
 ed.



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System: PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: Zen Studios
 Developer: Zen Studios
 Rating: 'T' - THIRTEEN and OLDER ONLY [Violence, Mild Language]
 Release Date: Out Now

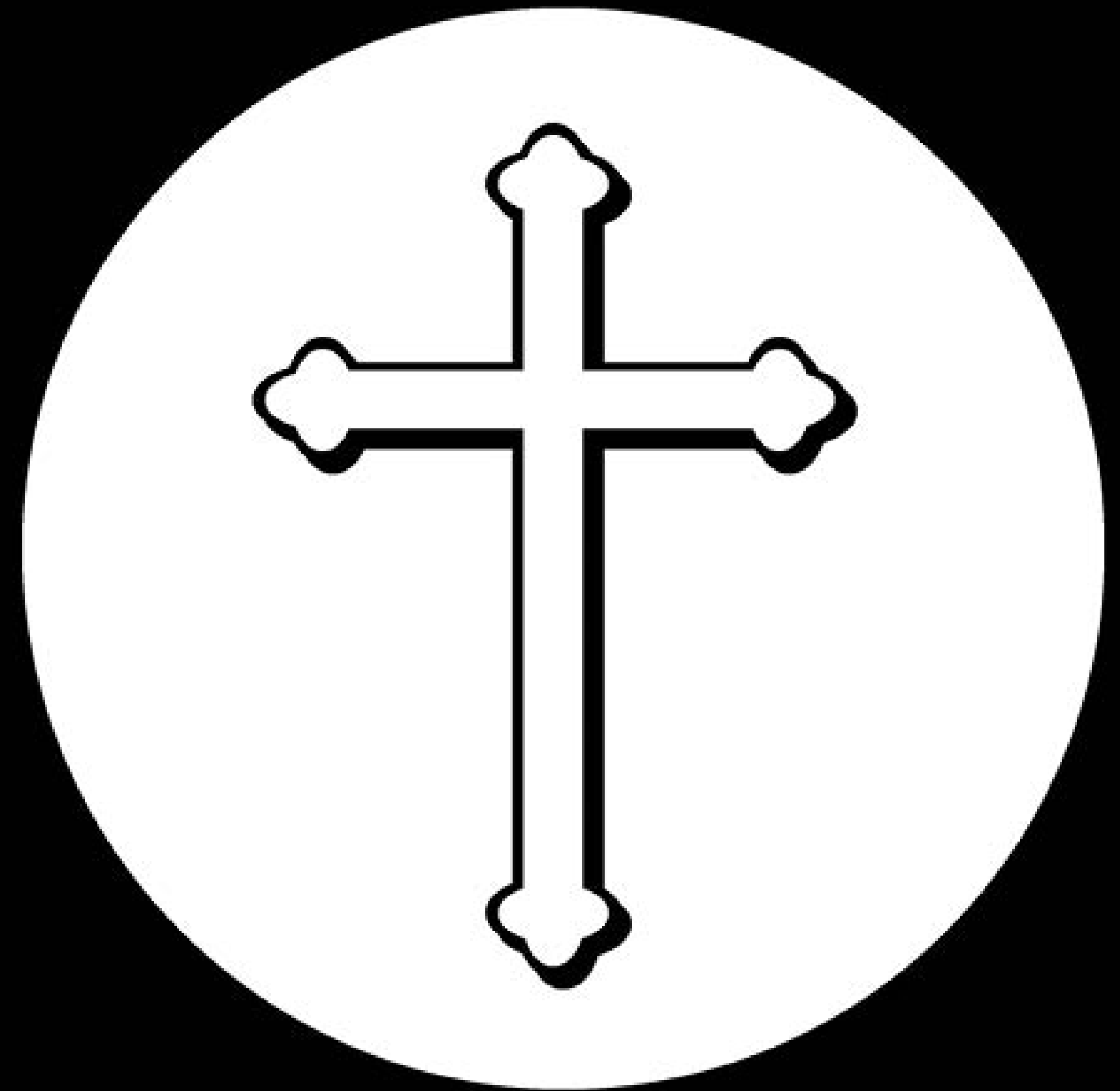
- Climb the Cliffs of Insanity and start a Duel with Inigo Montoya
- Give the right answer to Vizzini in the Battle of Wits mode and see your scores rise
- Free Westley from the Machine by shooting the lit lanes
- Prove your skill by going through the Super-Mega-Multi-Monster skillshots
- Storm the castle in the Wizard Mode and let true love prevail

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY
PAUL BURY

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FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional March

BY
PAUL BURY

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