

Editor's Desk

FEMALE SIDE

Second Time is Worse

Recent readers are well aware of the VA reaching out to me and wanting me to go to base and spend money there. I could save money and they can save their stores. I went to the VA got a VA card and showed up on base with Noah and Yolanda. We all three went to the Base Exchange and the Commissary. The trip went really well. Yolanda knows the prices, and my ID gave us access. Noah learned some interesting things about the military and the sacrifices by those that have and currently do serve. The first time went really well. Please note we had to drive 30-40 minutes to get to the base. This is not like a short trip to Kroger or Walmart.

I am writing this column on Black Friday. We attempted to make a second trip to the Base Exchange and Commissary again today. This trip did not go so well. The gate guard told me that my ID could not grant anyone else access. Just me. This was not told to us the first time. This was not told to me when I got the ID. This was not told to me when they begged me to come onto base and spend money to save their stores. I was directed to a building to get day passes for Yolanda and Noah. We had to all sign in on paper in this building before anyone would do anything to help us. After that we were told to provide two forms of ID. Noah does not have two forms of ID. The guy who seemed to not care one bit asked if we had his birth certificate on us. Excuse me? Who carries that around with them all the time? He then suggested we could go home and get it. Another hour plus of driving? No thank you. Instead we left and did not go back. Why are they making this so difficult? I was also told I could leave them out in the cold on a bench while I went and did the shopping. Yolanda knows the prices of food, not me. $\bar{}$ That is why she was there.

We left and did not go back. We have already been shopping most of the day. I am not sure if I will ever go back to the base. The choices we have are go on the weekends when that office is closed and maybe they will let us in. Keep Noah's birth certificate on us. Drive back and hope no one will mention my ID does not grant me the right to bring any visitors. I could go by myself and keep Yolanda on the phone to find out prices of things. Create a Google Doc where Yolanda can put down the item, size, and prices that are good. I could use that document at the store. I could just never go back and forget about that place entirely. Yolanda and I could go together and make sure it is only on Saturdays since that is when we went the first time and had no issue.

Why are they making it so difficult? There was

hardly anyone at the base from what we could see. They are already struggling to keep their stores open. I could leave the VA a comment on my experience. Although they can read this column if they want to know why I have not come back.

Maybe the second gate guard was completely wrong about my ID. Do I feel like driving 30-40 minutes again to find out? Would you want to? I am already not sure we saved enough money when you factor in the cost of gasoline. Maybe the trips are not worth it as is. What would you do in a situation like that? How much more time and effort would you put into a place that acted like that? Would you just move on and be done with them?

God bless, Paul Burv



Excited for the NEW Year?

Are you excited for the new year? What do you think 2025 has in store for you? Will someone in your family repent, and turn from their evil ways? Maybe there is a family member that will feel like the prodigal son and decide to come back to their family and start to live right again. How cool would that be? Maybe you have a family member enslaved to drugs or alcohol and they will kick the habit. Maybe they will decide they want to live and will work hard at getting better. Are you hoping for the economy to get better and prices to come down again? Are you looking forward to regulations decreasing and less government intrusion in our lives? Are you excited about more choice when it comes to schools for your children? Maybe you are looking forward to getting to work from home more and spend more time with your family.

Is there a possible promotion in your future in 2025? Are you looking for a new, different and hopefully better job? Are you going to use more vacation time and spend it with your family? Are there projects you plan to get to in 2025? Are there things you want to repair in your home or vehicle? Have you been slowly saving and now plan on spending some of that money on something wonderful for your family? Are you getting close to retirement age? Do you plan on retiring this year? Will you keep doing some part time job?

Will your family grow this year? Are you looking at getting pregnant? Are you currently pregnant and looking to give birth? Do you need to find a new home for more room? Are you planning on moving out into the country and living more off the land? There are all kinds of people that have moved off the grid and found ways to live that way. Is that something you are looking into in 2025? Are you looking forward to lower taxes? Are you looking forward to more freedom?

Are you getting a new boss in 2025? Are you excited or worried about it? Are you being forced into the office more days? Are you dreading the fight against traffic and all of that time being stolen from your family? Does you bosses claim they care about people but implement decisions that prove their statements are just lies? All of these companies claim to have the best workers and to care about them, but they will make decisions to make workers get angry and leave. I guess they did not care about them after all. I guess they just paid it lip service.

Do you wonder what shocks and surprises may await you in 2025? Are you hoping 2025 will be

better than 2024? What kinds of promises have you made concerning 2025? Will you eat better? Will you exercise more? Will you start a new hobby? Will you write a book? Will you start a website? Will you open a business? Will you find more time for your friends and family? What kinds of changes will you make in your life? Will you go to bed earlier and try to get better sleep? Will you change your clothing style? Will you try something new or different with your hair? Will you spend more time with your husband or wife? Will you spend more time with your kids? Will you support those doing wonderful work helping so many others? What are you looking to do different in 2025? What changes are you looking to make? Are you going to do more of the same all year long? Any planned trips?

God bless, Yolanda Bury





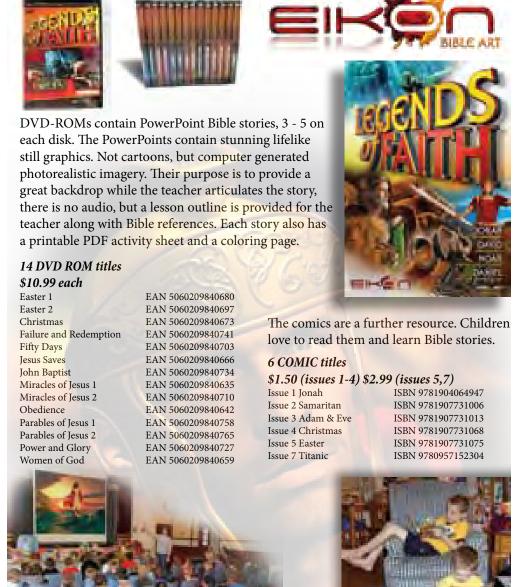


Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863 | 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive





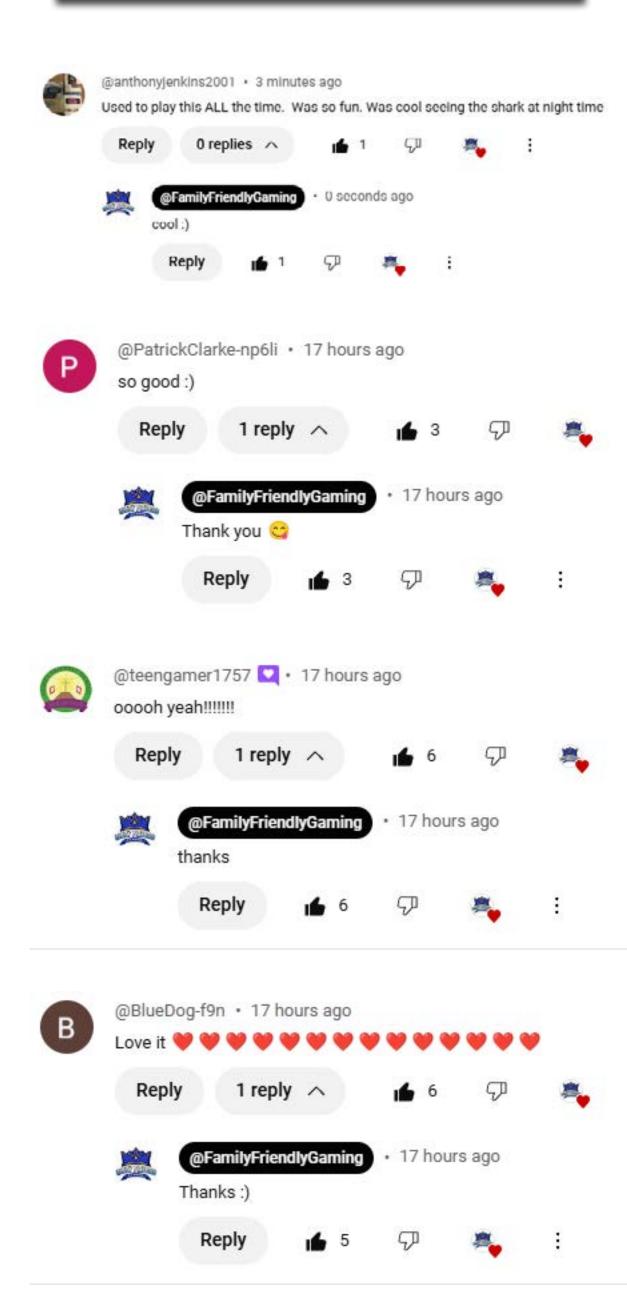


Advertisement

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS



SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Video Game Lies

Video Game Lies is such an amazing and wonderful book. What is the whole thing about Version 3? Will there be a version 4? Should I buy Version 1 and 2? Where can I buy Version 1 and 2 of Video Game Lies? I am going to look into your other books. The Devotional books look really cool. Thank you for writing these books. I am going to get my friends some of your books for Christmas. I think your books will make an amazing gift to those that really need to hear what you have to say. I am also checking out the website and your videos. ooooooooh I just noticed you do live streams too. That is so very cool. Brother you do a ton of great stuff for families. You also do a lot for Christians. Thank

you for all that you do.

God bless you.

- Tommy

{Paul}: Tommy,

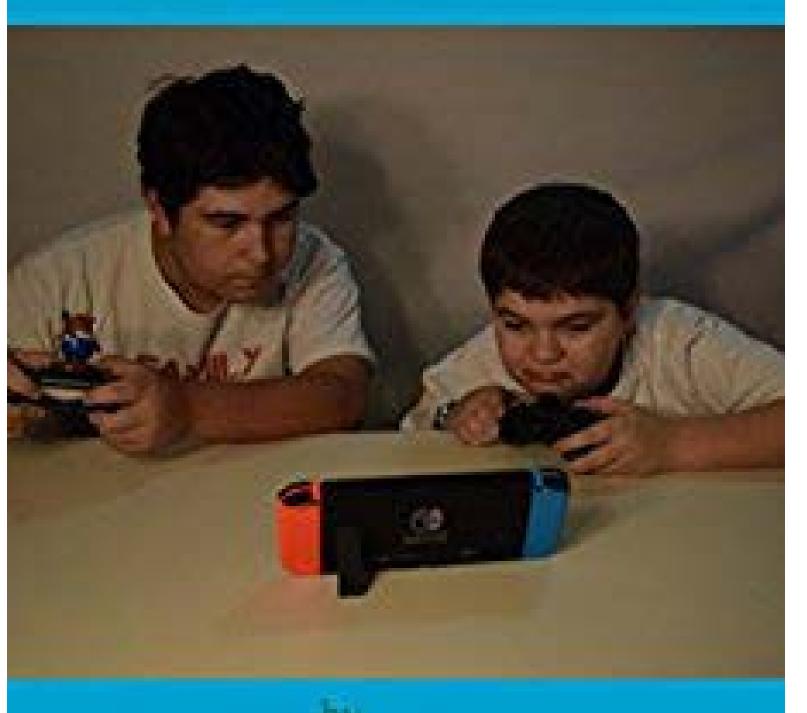
Thank you so much for

you wonderful words of encouragement. They mean a lot to me, and everyone here at Family Friendly Gaming. Let me explain the versions of Video Game Lies. The first time we published that book it was in essence version one. Then some years later I went back, added some content and chapters and it became version 2. After that some years went by and I added more content, and more chapters so it became version 3. This is currently where Video Game Lies sits. You can get the older versions but it will have less content, and some of it might be outdated. There was a different cover at one point as well. We do sell all of our books on our Store page -

https://www.familyfriendlygaming.com/ Store-front.html

You can pay us through Paypal since we keep the margins extremely low. As of right now I do not have any press-

VIDEO GAME LIES



Paul Bury

Version 3

ing plans to do a version 4 of Video Game Lies. That could change in the future. I do not know. As of right now we are working on finalizing the proofing of the third Future Glimpses book, and then I want to get the next devotional book worked on. I also have plans to work on learning some software and working on designing a video game or two. Looking at my current projects and timelines the earliest I could see work being done on a version 4 of Video Game Lies would be 2027 or 2028. Now things could always change. If we start bringing in enough money to do this work full time that time table could be accelerated. Right now I must work a full time day job to financially fund this ministry work. There is not one church that financially helps us out even though we have reached over ten million unique IP addresses.

That is such a great idea about purchasing and giving away books as Christmas gifts. It is my hope and prayer that the books bless them for a very long time. I just do what God has told me to do. I believe in being faithful and obedient. I am constantly helping out fellow believers in this industry and other entertainment ones. I also shine a light in the dark places, and consistently reach out to those that are lost in this industry. My heart is that they will come to the light, accept the truth, repent, and

turn from their evil ways.

Just Dance Videos

I love your Just Dance videos. Thank you for doing them. Thank you for releasing videos of Just Dance 2025. What can I do to make sure you keep doing Just Dance videos? Why do you play games other than Just Dance? Why aren't you a Just Dance channel only? We play your Just Dance videos at school and at home. We do not even play the game. Love your Just Dance videos.

- Brian

{Paul}: Brian,

So glad you enjoy all of the hard work we put into making the Just Dance videos. I get all kinds of injuries from recording those Just Dance videos. I have to deal with the frustration and aggravation of the controls not registering the moves correctly which is why I use two Joycons and play two players at once. It is amazing when the player two controller doing the opposite moves scores higher. Even did a video explaining that because some people were confused. Then they saw the videos that proved this and were shocked that playing on the Ubisoft servers is so much worse than playing totally offline. On top of that we ran into the issue of the phone controls being worse.

SOUND OFF Continued



Switch controls being worse than Kinect too. We actually have three videos on our channel that explain what we need from you to do more Just Dance videos:

https://www.youtube.com/ watch?v=NTo5OvqU-Ws https://youtu.be/3lZEm0V-VEpo https://youtu.be/iSk5kv8ypTs

In essence due to audio copyright claims we get no money for the super majority of the Just Dance videos. Our equipment has costs. The medical bills for the injuries

also have a cost. We can lose all channel monetization due to audio copyright claims. So we need your support watching, liking, and commenting on our other videos. If you do not do this, then the message we receive is - you don't care about us, and you do not want us to keep doing this work. What is sad is how few views those videos have received. Those videos explaining this should all have hundreds of thousands of views to millions. What we hear is ya'll don't want us to do this work you get to enjoy for free. Is that accurate?

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments

http://www.familyfriend-lygaming.com/comments.html, or send an email to: SoundOff@.familyfriend-lygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive

Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

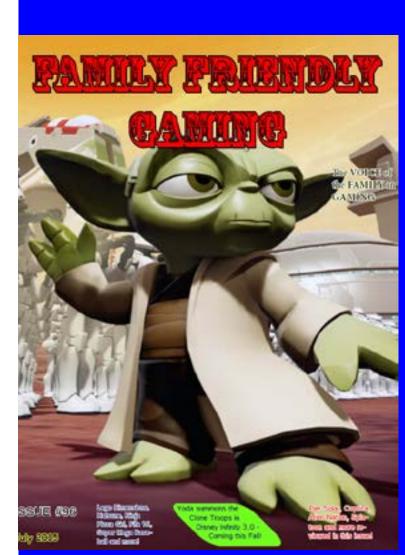
Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.









Blank Slate: The Game Where _____ Minds Think Alike

Recommended for ages 8 years and older

A party game where you predict what others are thinking

Includes 8 slates, markers, and 250-double-sided cue cards

The goal is to complete phrases with any word, but you score points for matching your word

with any one other player

Approximate play time: 30 minutes

Product Information

Title: Blank Slate: The Game Where _____ Minds Think Alike.

Format: Gift

Vendor: USAopoly

Publication Date: 2019

Dimensions: 10 X 3 X 10 (inches)



Family Friendly Gaming
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DEVOTIONAL

Disciplime

There are topics that a lot of us do not want to focus on or discuss. Discipline is one of those topics. Do you want to focus on getting the just rewards for the wrong things you do? Discipline is never pleasant. It is needed to correct the wrong behaviors. Hebrews 1214-6 In your struggle against sin, you have not yet resisted to the point of shedding your blood. 5 And have you completely forgotten this word of encouragement that addresses vou as a father addresses his son? It says, "My son, do not make light of the Lord's discipline,

and do not lose heart when he rebukes you, 6 because the Lord disciplines the one he loves,

and he chastens everyone he accepts as his son. What is being taught here is that when God disciplines us it shows that he loves us. It shows that he accepts us. It shows that we need this. We will grow, mature and improve thanks to the discipline.

There is a certain honor in being disciplined. We also know that discipline does not last forever. It is a short period of time for us to

come out of the other side even better. Hebrews 12:7-9 Endure hardship as discipline; God is treating you as his children. For what children are not disciplined by their father? 8 If you are not disciplined—and everyone undergoes discipline then you are not legitimate, not true sons and daughters at all. 9 Moreover, we have all had human fathers who disciplined us and we respected them for it. How much more should we submit to the Father of spirits and live! There are times to hold your breath and accept the discipline. You will get through it. You will survive it. You will endure it.

There is a certain holiness to receiving God's discipline. There is a way for all of us to improve and get better thanks to discipline. Hebrews 12: 10-11 They disciplined us for a little while as they thought best; but God disciplines us for our good, in order that we may share in his holiness. 11 No discipline seems pleasant at the time, but painful. Later on, however, it produces a harvest of righteousness and peace for those who have been trained by it. The discipline from God is so much better than what human beings can do to us. It produces an

even better result.

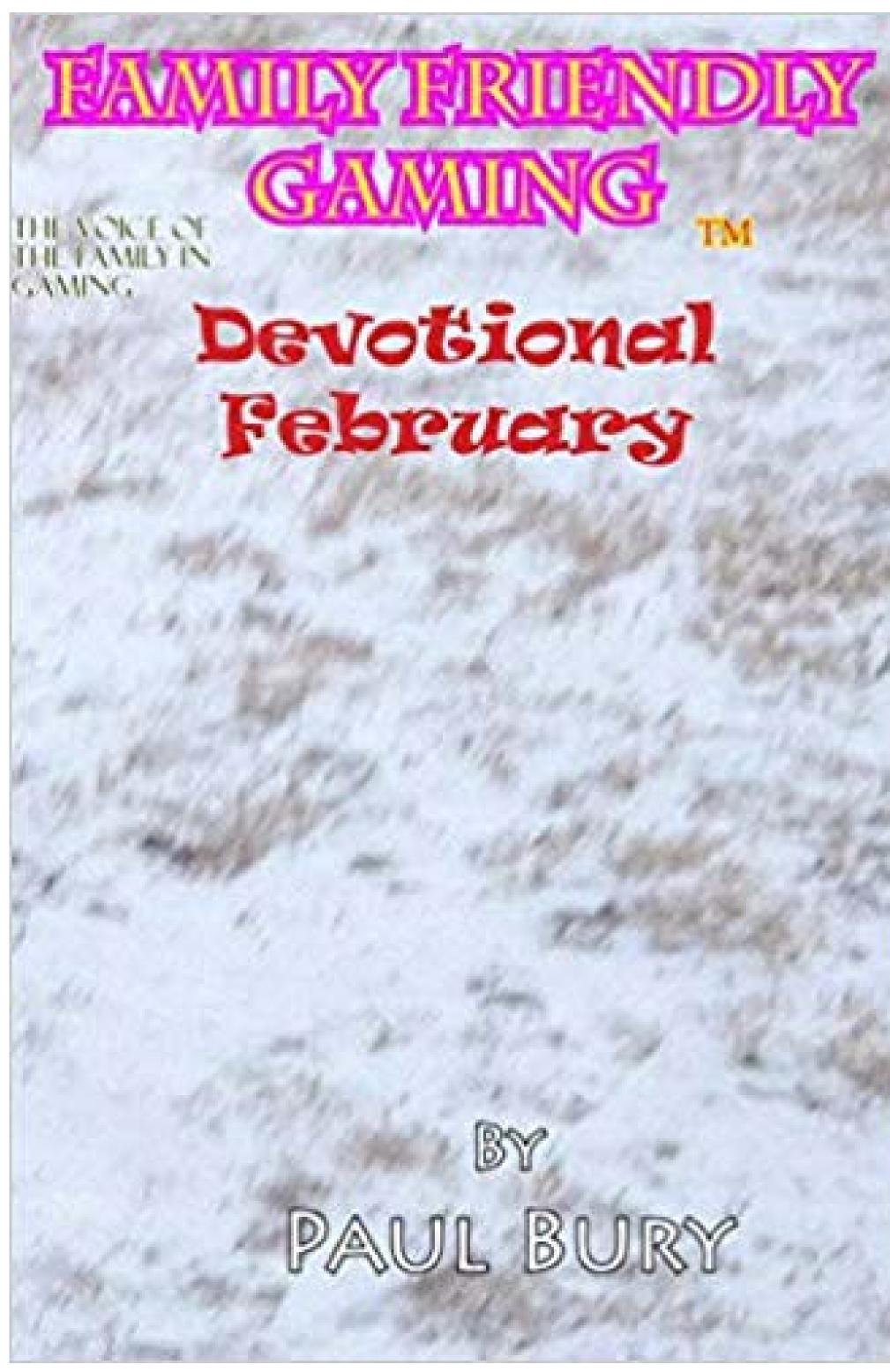
Have you thought about the healing effects of discipline? Hebrews 12:12-Therefore, strengthen your feeble arms and weak knees. 13 "Make level paths for your feet," so that the lame may not be disabled, but rather healed. I have disciplined my own children and at times it was not pleasant for me to do so. I knew it was needed. I knew it would make them better on the other side. I knew it was required. Doing the right thing is always good.

God Bless, Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



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Hearts of Iron IV Götterdämmerung expansion

Germany take in your hands? Can you revitalize socialist resistance to the Fascist regime? Will German might take its shape under a revived monarchy? Brace yourself for the gathering storm and write a new history of the worlds most dangerous years in Götterdämmerung, a new expansion for Hearts of Iron IV.

This addition to Paradox Interactive's popular strategic wargame focuses on the key player of the Second World War – the Germany Reich. Through new National Focus Trees, people can steer this great power through years of armed struggle against ideological foes. This expansion also revises special research projects – like rocketry and atomic weapons – and offers new combat options.

Features of Hearts of Iron IV: Götterdämmerung include:

Larger German Focus Tree: Revised national focuses and alternate historical paths for one of the most played nations in Hearts of Iron IV. Revised political paths include new monarchist content, a restored democratic Germany and alternate fascist militarist paths. More character driven events add flavor to the war's central player.

Revised Austrian Focus Tree: New alternate histories for Austria free of German control, as well as content for surrounding countries that were once part of the Habsburg Empire. There is also a revised historical path for AI controlled Austria.

Hungarian Focus Tree: Rebuild the nation, using technology to overcome manpower shortages. Reform the Austro-Hungarian Empire and forge a powerful, unified faction.

Belgian Focus Tree: Resist or welcome German supremacy. Draw on the natural wealth of the Congo and build potential for an African government-in-exile.

Special Projects: Build scientific facilities to pursue advanced research in special projects, assigning scien-

tists to further your war effort. Special projects include nuclear physics, advanced aircraft, rocketry, advanced tanks and artillery, naval engineering and electronics.

Raids: Attack important enemy targets with carefully planned strikes. Enemy ports, industrial structures, research facilities and special resource collection areas are potential targets for bombing strikes, commando raids or paratroop attacks.

And more: Including, changes to the map art to show new structures, AI players better at planning attacks,



changes to the use and effectiveness of atomic warfare, and deeper city combat.

Hearts of Iron
IV: Götterdämmerung
will be available on 14
November
2024 for the
suggested
retail price of

\$24.99/£21.99/€24.99. Götterdämmerung is also available through the Hearts of Iron IV Expansion Pass 1, which includes other game content, including a country pack to be released next year, at a 20% discount for included items.

YU-GI-OH! BARLY DAYS **COLLECTION Release Date**

Konami Digital Entertainment, Inc. (KONAMI) today announced Yu-Gi-Oh! EARLY DÁYS CÓLLECTION, a nostalgic package of several retro Yu-Gi-Oh! digital titles from the late 1990s and early 2000s, will launch on the Nintendo Switch™ and Steam[®] Feb. 27. The physical edition also comes with one of two Quarter Century Secret Rare "Harpie's Feather Duster" cards.

Yu-Gi-Oh! Duel Monsters II: Dark Duel Stories (1999/GAME BOY, GAME BOY COLOR)

Yu-Gi-Oh! Dark Duel Stories (2000 JP, 2002 US, 2003 EU/GAME BOY COLOR)

Yu-Gi-Oh! Duel Monsters 4: Battle of Great Duelist (2000/GAME BOY COLOR. <mark>Includes online battles support).</mark>

Yu-Gi-Oh Duel Monsters 6, Expert 2 (2001/GAME BOY ADVANCE)

Yu-Gi-Oh! The Eternal Duelist Soul (2001 P, 2002 US, 2003 EU/GAME BOY AD-VANCE)

Nintendo Music Releases

Nintendo Music is a brand-new app that brings Nintendo soundtracks to your smart devices*, from the iconic beats of Super Ma-rio Bros. and the grand soundscapes of The Legend of Zelda: Breath of the Wild, to the tentacle-tapping tunes of Splatoon 3 and be-yond. Exclusively for Nintendo Switch On-line members** at no additional cost, anyone with a membership can use the app to start their own musical tour through nearly 40 years of Nintendo history ... todayl

> With Nintendo Music, you can stream songs right from the app or download them to the app for offline listening. Search for songs by game title, track name, playlist name or even browse by screenshot. Need background music while you work or study? You can loop songs or extend select tracks to 15, 30 or 60 minutes for uninterrupted listening. No need to worry about game spoilers either, because you can filter out soundtracks that may spoil certain moments for you.

playlists that you can share with others, or browse curated playlists created by Nintendo. You'll also receive recommendations the app, so be sure to keep an ear out.

Nintendo Music is available today, at no Online + Expansion Pack membership, you

Reliving your musical memories from across Nintendo franchises – including Super Mario, The Legend of Zelda, Kirby, Pik-min, Metroid, Donkey Kong Country and more – is now just a tap away!

- * Nintendo Switch Online membership (sold separately) and Nintendo Account required. Not available in all countries. Internet and compatible smart device required to use app. Data charges may apply.
- *** Any Nintendo Switch Online membership (sold separately) and Nintendo Account required for online features. Paid Nintendo Switch Online + Expansion Pack required to play the Nintendo 64 – Nin-tendo Switch Online, Game Boy Advance – Nintendo Switch Online and SEGA Genesis – Nintendo Switch Online collections of games. Free trial automatically converts to 1-month auto-renewing membership unless automatic renewal is turned off by the end of the free trial. Credit card / PayPal account required for 18+. Free trial cannot be redeemed by a Nintendo Account with an active individual membership or family membership. Persistent Internet, compatible smartphone, and Nintendo Account age 13+ required to access some online features on the app, including voice chat. Data charges may apply. Online features, Save Data Cloud, and Nintendo Switch Online smartphone app features available in compatible games. Not available in all countries. The Nintendo Account User Agreement, including the Purchase and Subscription terms, apply.
- *** Paid Nintendo Switch Online membership required at the time of purchase and redemption of Nintendo Switch Game Vouch ers. Nintendo Switch Game Vouchers must be redeemed within 12 months from purchase date, have no cash value, and cannot be transferred, returned, or redeemed for cash. Each Nintendo Switch Game Voucher may be redeemed for one game offered as part of the catalog. To receive promotional value, Nintendo Switch Game Vouchers must be redeemed for two games with a cumulative price that is higher than the purchase price of the Nintendo Switch Game Vouchers. To pre-order a game using a Nintendo Switch Game Voucher, the Nintendo Switch Game Voucher must not expire prior to the game's launch date. Nintendo Switch Game Vouchers may not be combined with any other sale, discount or promotional offer unless otherwise specified. Game catalog subject to change.



Fans can pre-order physical versions of the collection at select retailers. Details on when players can expect to pre-order digital versions will be shared in a future announcement.

KONAMI also revealed Yu-Gi-Oh! The Eternal Duelist Soul, Yu-Gi-Oh! The Sacred Cards, and Yu-Gi-Oh! Reshef of Destruction will be included in the Collection.

The Yu-Gi-Oh! EARLY DAYS COLLEC-FION commemorates the 25th anniversary of the Yu-Gi-Oh! Card Game and brings back iconic Yu-Gi-Oh! digital titles originally released between 1998 and 2004. The complete line-up of the iconic titles coming in the collection will be announced at a later date.

Yu-Gi-Oh! EARLY DAYS COLLECTION Titles Revealed So far:

Yu-Gi-Oh! Duel Monsters (1998/GAME

Yu-Gi-Oh! The Sacred Cards (2002) P, 2003 US, 2004 EU/GAME BOY AD-ANCE)

Yu-Gi-Oh! Reshef of Destruction (2003) P. 2004 US and EU/GAME BOY AD-VANCE)

The collection will include a save/load feaure – a feature not available at the time of their original release. There will also be support for online battles in Yu-Gi-Oh! Duel Monsters 4: Battle of Great Duelist. After release, some titles will be updated to support online battles.

Iconic Yu-Gi-Oh! digital titles optimized for modern play:

The Yu-Gi-Oh! EARLY DAYS COLLEC-TION packs quality-of-life improvements that elevate classic games for modern gaming platforms. Control button layout customization and background settings will also be supported.

Find your favorite songs and build personal based on your Nintendo Switch Play Activity! More music will continue to be added to

additional cost for Nintendo Switch Online and Nintendo Switch Online + Expansion Pack members in the U.S. and Canada. Nintendo Switch Online Individual Memberships start at just \$3.99 USD for one month, or \$19.99 USD for 12 months. With a Nintendo Switch Online or Nintendo Switch can also enjoy online play with compatible games on Nintendo Switch, growing libraries of classic games, the ability to save on select digital games by purchasing pairs of Nintendo Switch Game Vouchers***, and other benefits and special offers.

In The News Continued

Farmagia Releases

Marvelous Europe announced that the monster-farming/action game, Farmagia, is now available for Nintendo Switch™ system, PlayStation®5, and Windows PC via Steam.

The title featuring character and monster designs from renowned artist and creator Hiro Mashima (Fairy Tail) can be purchased digitally on all platforms in a standard edition for €49.99, and as a Digital Deluxe edition including a copy of the game, digital artbook and soundtrack*, and a "Buddy Booster Pack" DLC item set for €59.99. All digital edition purchases will also be granted the "Jolly Snowtan" Buddy Skin DLC at no additional cost. The physical Day 1 Edition for Nintendo Switch and the PS5™ is available at select retailers via the Marvelous Europe website and includes a physical copy of Farmagia, a music soundtrack CD featuring 23 colorful arrangements from the game, and an art book with over 90 pages of gorgeous illustrations, all housed within an outer box that features an original illustration from Hiro Mashima.

In the world of Felicidad, farmers known as Farmagia raise and command monsters, who live in harmony under the watchful eye of the Magus Diluculum. This peace brought prosperity to the land until the death of the Magus, which drew opportunists seeking to use monsters to seize power for themselves. The spreading conflict reaches the town of Centvelt, forcing resident Farmagia Ten and his friends to join the battle against the despotic new ruler Glaza. Players will take the role of Ten and his fellow Farmagia friends, cultivating and commanding an army of home-grown monsters as they explore Felicidad's treacherous lands, searching for valuable resources to improve their farm. As Ten's skill and farm improve, he'll have access to more monsters to nurture and new traits to aid him in his fight for freedom!

KEY FEATURES:

Command a Monster Horde in Battle: Control Ten as he fights his way through the dangerous lands of Felicidad, culminating in huge boss battles. His weapons are the monsters he grows on his farm. Command his

creature army and take down his foesl

Monster Farming & Ranching: Increase
the size of Tenis
army by harvesting new
monsters on
his farm, then
train them on
his ranch to
increase their
strength and
research new



abilities for use in battle.

An Iconic Manga Artist's Touch: Hitro Mashima's creative genius brings life to Felicidad with unique character and monster designs, endowing Farmagia with his unmistakable style.

Priends with Benefits: Befriend the Elemental Spirits living across the world of Felicidad and increase Tens relationship bonds to unlock new ultimate monsters and transformations, adding new strength to his fight against Glaza.

*The digital art book and soundtrack content will be made available as a separate application on the Nintendo Switch and PlayStation 5, and will only be available in a bundle with the Digital Deluxe edition.

Seafrog on Steam

OhMy Me Games is proud to announce his debut title, Seafrog. Aye, aye! You just sunk rock bottom, saflor! Dive into the vibrant world of Seafrog, where all ages can enjoy the thrill of skateboarding merged with the classic 2D platformer genre. Play as an adorable trainee frog mechanic alongside your companion, Captain Woodsbeard. After walking the plank of your previous ship, you find yourselves adrift in the depths of the 'ol legendary Sea Hole. Your only chance of survival is to repair derelict ships, solve tricky contraptions, and gather fuel to save yer hinds!

Catch Serious Airl

Altoyl Wipe away that elbow grease and get ready to put your trusty rocket-powered wrench to the test! Every ship is your ultimate skatepark. Use a simple auto system to perform unique midair tricks, such as the stalefrog, 360 ribbit, and nostril grab. String unique trick combinations to fill up your boost meter, granting you a special power to access hard-to-reach items. Swing into leaky bolts for repairs to gradually power up further hulls on the upper decks, and top off your combos with a manual for extra points. Rely on your handy C-Star navigator to seek the ship's corridors, ensuring you collect all items in every map location, opening up further world progression. Gather enough barnacles to fuel your ship, then strap in to launch from a cannon, bouncing off to other ship locations!

Wrench-tastic Enhancements

Throughout your exploration, although appearing friendly, evil sea creatures will appear in many different shapes and sizes. Carefully outmaneuver enemies through laid traps to prevent them from stealing items. If they do, lay down some heavy metal, grinding them into the ground to retrieve any stolen barnacles. Latch onto ladybugs to replenish health. During your adventure, unlock up to three different mag upgrades to dear your path and collect up to twenty-four different mod chips to equip your wrench for overall stat im-

provements. Freely customize your ride with mod chips to better match your playstyle at any time. For a more relaxed experience, equip a wellness mod chip to enhance your health, or crank up the challenge with a speed-enhancing mod chip that boosts your speed at the cost of lowering your health. Be cautious when fine-tuning your wrench, as over-tuning can negatively impact your stats.

Imaginative Story Telling

Land ho! Gradually uncover the tall tales of the sea across three unique story chapters. Battle vengeful Viking ghosts aboard the Sea Worm. Dig in for a tasty meal aboard the Chunky Chacken where you'll come to discover a man-eating chicken outbreak. Finally, get ready for some monkey business at Simian Textile Inc.— an abandoned sweater factory run by an unexpected crew of apes causing all the ruckus. Each chapter beholds an Ultimate Master Gear, guarded by an ultimate boss. Live to tell the complete legendary tale of the mysterious Sea Hole by kick-flipping your way through each boss and obtaining all the master gears!

Gameplay Features:

Wholesome colorful cast of characters

Bounce from ship to ship: Use your C-Star navigation device to achieve 100% item collection in every map location

Flexible playstyle suitable for all ages: Adjust for relaxed play or crank up your gear for a more difficult challenge

Modchip upgrade system: equip up to 24 different chips to boost overall stats

Discover over 100 hidden Snakestones, with a stone to find in every single room

3 Master Gears to collect through lighthearted story arcs with boss battles



FOOTBALL

Maximum Football Kicks Off **Steam Early Access**

Maximum Entertainment launches Maximum Football into Early Access on Steam. Enter a customizable, firee-to-play, community-driven football experience with numerous modes and even more to come when 1.0 hits PC, PlayStation, and Xbox in 2025.

A variety of online multiplayer and single player modes await players, and a realistic and customizable griditon experience is just the beginning. More modes will follow next year, including Franchise (professional football) and Career Mode, with much more planned as Maximum Football continues to evolve.

Key Features:

UNMATCHED CUSTOMIZATION

Pizza Slice Announced

take you to a world full of

challenges. Pizza Slice is

more than a simple sim-

and competitive journey

where you'll manage your

own pizzeria and face the

competition to succeed!

In Pizza Slice, you play as

Tonio, who has inherited

the family pizzeria from

his grandfather. Take on

the competition, grow

your business, and see

if you can win the title of the best place in the

neighborhood!

Kitchen Help

About Pizza Slice

ulator - it's a humorous

Maximum Football allows you to create your football universe from the ground up. Upload custom logos, create up to 130 teams, and change every aspect of a player from ratings and name to accessories. Take control on and off the field to create the

Are you dreaming of a delicious Italian ad-

venture? in the heart of New York City?

Get ready, because in 2025 our game will

football experience you have always wanted.

COLLEGE DYNASTY MODE

Take the reins as head coach, building and sustaining championship teams by drafting, recruiting, and managing both team and stadium personnel year after year.

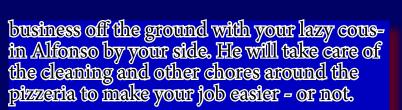
FREE TO PLAY

Experience the ultimate football simulation game for free! Play the core game and get a variety of customization options free of charge. To enhance the experience, a selection of premium content is available for purchase.

RANKED, ONLINE COMPETITION

Maximum Football features an online mode where you build and upgrade a roster of players via a competitive card system, and then test your team and skills in ranked online matches for rewards, XP and more. Your cards can be modified in a number of ways. Merge cards to make stronger cards, re-name, and customize every player in your deck to make the team you want to compete

Grandfather's Cookbook





Soon)

PLAYER UP-

Take a peek into your grandfather's cookbook, passed down from generation to generation, and learn the secret pizza recipes.

Each page is a treasure trove of traditional recipes that combine authentic Italian fla-

FRANCHISE MODE (Pro Level - Coming

vors. Learn how to select the best ingredients and create unique compositions that will wow your guests.
Open it and let your family's culinary heritage come alive in your pizzeria, bringing the joy and taste of Italian tradition straight to your customers' plates!

Side Quests

The competition never sleeps! Sabotage and health inspections are just some of the obstadles you will face on your way to becoming the best pizzeria in town. Rival pizzeri-as are jealous of your success and will stop at nothing to thwart your plans.

Be aware! Mobsters roam the city, and while they may seem threatening at first, they have their reasons for helping you. They are your grandfather's acquaintances, and they will give you jobs to do in exchange for various favors. Their missions can bring you valuable rewards that will help your pizzeria grow.

Play through a professional season against 31 teams, all going head-to-head for the championship. Hit the field and lead your

Game features:

team to glory.

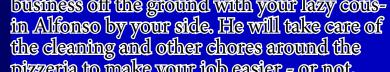
Cozy Italy in the heart of New York City run an Italian pizzeria in the middle of an American metropolis.

Humorous insertions - clumsy and lazy cousin Alfonso will provide you with a large dose of laughter.

Grandpa's Cookbook - Discover the secrets of family recipes for unusual pizzas.

Side quests - Mafia, competition, sabotage and unexpected twists will add to the daily gameplay.

Run a Pizzeria - Manage the business, plan supplies, maintain quality to attract customers, and make the best pizza in the areal





Two heads are not one! You must get the family

We Would Play That!

There are all kinds of cool family friendly video game ideas out there. This colımn features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

I am constantly coming up with fascinating ideas that would make some of these companies millions of dollars. The proof is in the publishing dates of these articles, magazines, reviews, and more. It would be wonderful if one of these companies that have financially benefited from our hard work - actually send us a dividend check or a royalty check. It would be nice if one of them acknowledged us and did the right thing. Sadly that does not seem to be happening. I can keep hoping and praying they will turn from their evil greedy ways, and show they have a heart that is

not black.

There are two technologies that need to be merged into something better than either of them. That is VR and Kinect. Imagine if you were in VR and it could see your skeleton. It is not that far of a leap from where VR currently is. The Kinect could do it with that sensor. The VR just needs to bring in the Kinect technology to make it something better than we currently have. There would be no need for two controllers in our hands. Well maybe we would still need the controllers in our hands if we want to interact with objects by using buttons. That would probably save some development time so not everything in terms of the controls are "on screen." To be honest I always liked the Kinect controls. I would be fine with controlling a video game in VR with my hand and on screen sort of interactions. Could you imagine Ki-

nect and VR getting together and having a baby? I think it would be amazing. I think it would be astounding. I think it would bring VR to the next level. Could you imagine exercise video games in a VR and Kinect environment? The Kinect exercise video games were amazing. The Just Dance controls were better with Kinect. It would certainly make Just Dance video gamés better again.

What about you? Would you be willing to play video games that mashed up Kinect and VR? Can you see the possibilities of connecting these two technologies? Can you see the possible health benefits to gaming if this were to happen?What are your thoughts and opinions on this kind of a technology connection? Let us know. If you are a company that makes it happen we are willing to accept royalty payments for helping you make money.

Colossians 3:15-17

Let the peace of Christ rule in your hearts, since as members of one body you were called to peace. And be thankful. 16 Let the message of Christ dwell among you richly as you teach and admonish one another with all wisdom through psalms, hymns, and songs from the Spirit, singing to God with gratitude in your hearts. 17 And whatever you do, whether in word or deed, do it all in the name of the Lord Jesus, giving thanks to God the Father through him.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohe-

sion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

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EA Sports FC 25





Street Fighter 6

SCORE: 35

SCORE: 81 SPORTS

blast live stream ing EA Sports FC 25 on our You-Tube

v. So



great to see so many people come by and enjoy this soccer video game. I had parts of EA Sports FC 25 that I enjoyed and parts that I feel that need to improve. There are plenty of modes in EA Sports FC 25. There are men's and women's teams in EA Sports FC 25. We 🖊 🔪 can play different modes with- ORTS than Volta without it. in EA Sports FC 25 as well.

The first game you play in EA Sports FC 25 will try to assess your skills. The difficulty will start low and then grow as you do things like hold the ball, and score. As I played the first game of EA Sports FC 25 the computer kept making the game more and more challenging. I then went into the sliders and increased mine and dropped the computers. That way I could still win easily.

l enjoyed the more arcade modes in EA Sports FC 25.

The graphics are really small when we are on the field. The replay after a score shows that the graphics look nice. The offensive music in EA Sports FC 25 can be turned off. I had to do that for the livestream or the audio copyrights would get all of the money from my hard work. Volta with walls is better

There are all kinds of different teams within EA Sports FC 25. We can go to different countries and their teams in EA Sports FC 25. I enjoyed finding different teams and playing them. I do question how EA Sports FC 25 determines who gets the ball. There were numerous instances I thought I had the ball and was running the other direction. I only discovered the other player had the ball and I was way out of position.

had fun playing EA Sports FC 25. I enjoyed learning to not sprint too often or my goal attempts would be more wild. This was really true in Volta on those short courts. Running the ball into the goal worked better than actually shooting. Which might seem weird or even wrong to some

> families. I get it. If I wanted to win I had to go with what works though. The crowds are really ery time a goal is scored. Paul



E

W 🧶 6

Graphics: 85% Sound: 73% Replay/Extras: 88% Gameplay: 83%

Family Friendly Factor: 78%

Did you enjoy the live stream performed of Street Fighter 6 on our Twitch channel? I got some real shocks and surprises as I played this fighting video game. There are twenty-one characters for fighting gamers to play in Street Fighter 6. Some of those characters are locked behind a pay gate. Capcom has been horrible in the oast few years. They are a well known offender of families, Christians and conservatives.

The first shock for me in terms of Street Fighter 6 was the freaky host that is acting like a sexual deviant. Why was that needed in this video game? I guess Capcom is trying to be offensive, controversial, and divisive. Then Street Fighter 6 wanted me to log into a Capcom account. Well we had one before the Capcom representatives canceled it because we are obedient to God and refuse to join them in open rebellion. So I only played Street Fighter

ystem: PC/PS4/PS5/Xbox Series X

Developer: Capcom
Rating: 'T' - THIRTEEN and OLD-

ER ONLY {Mild Blood, Mild Lan-

guage, Suggestive Themes, Use of

Alcohol and Tobacco, Violence

Publisher: Capcom



The issues families can have with Street Fighter 6 are violence, lack of attire, enticement to lust, sexual deviancy, spirits, blood, bad language,

alcohol, tobacco and more. Street Fighter 6 also has some children as characters. That means there are adults beating up kids in Street Fighter 6. There is also some disturbing images in Street Fighter 6 like the young girl jumping and showing off her underwear in Street Fighter 6. Is Capcom supporting pedophilia?

I have not played any Street Fighter video games in some time. There are all kinds of new things to do in Street Fighter 6. There are multiple different power moves, as well as special blocks, reversals, punishments

Xbox Series X

STREET FIGHTER

went through the tutorial training when I first started playing Street Fighter 6. At I forgot most f it because there is so much. In es-

X

sence Street Fighter 6 has too much for me to remember.

am not big on the graphics in Street Fighter 6. When we do certain moves there is this explosion of color. Voice acting is limited but interesting in Street Fighter 6. Each character in Street Fighter 6 has their own story. I enjoyed some time in Arcade Mode. There is of course online modes, World Tour and more. Art is unlocked as we play Street Fighter 6 as well.

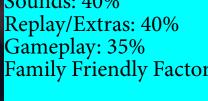
The credits are so long in Street Fighter 6. Thankfully they can be skipped. Each time you beat the game in Arcade mode for example you will see the credits. I learned to see the stories faster I could drop the difficulty to easy, and one round. That way I spent less time pummeling different characters into submission. Throws can be annoying to use at times in Street Fighter 6.

> Graphics: 30% Sounds: 40% Family Friendly Factor: 30%

System: Nintendo Switch/PS4/ PS5/Xbox One/Xbox Series X Publisher: EA Sports Developer: EA Vancouver, EA Romania Rating: 'E' - Everyone SIX and OLDER ONLY









Sinaloa













islasinaloa.com



The controls in Snowrunner are frustrating, aggravating, annoying, and rage inducing. If that were not bad enough with and for Snowrunner we must also deal with how slow it is. The mud is deep, and thick in Snowrunner. I had to fight my way out of being stuck again and again in Snowrunner. The winch is your savior in Snow-runner. I got used to using the

runner? There is plenty of mud, but the snow was absent. erything it can to bore players I am sure there must be some snow later in the game. Here is the problem for Snowrunner - it lost me in the first hour. I decided I never want to play this game ever again after one hour of it. The game developer and publisher needs to step up

Snowrunner

SCORE: 70

this franchise.

runner is really annoying. I feel like Snowrunner does evand put them to sleep. Loose driving controls and lots of places to get stuck did not endear Snowrunner to me. I love how the vehicles do not want to go or stay straight, but then I could get stuck in the mud over and over again.

Snowrunner does include forty vehicles that can be upgrades. I kept damaging them so they needed to be repaired. Up to four family members can struggle with Snowrunner together. There are multiple missions in Snowrunner if you actually decide you like this kind of gameplay. I normally like games like Snowrunner. or some reason this one did ot resonate with me at all Teen Gamer

stem: Nintendo Switch/PC/I S5/Xbox One/Xbox Series X Publisher: Focus Home Interactive Developer: Saber Interactive Rating: 'E' Everyone SIX and OLDER ONLY

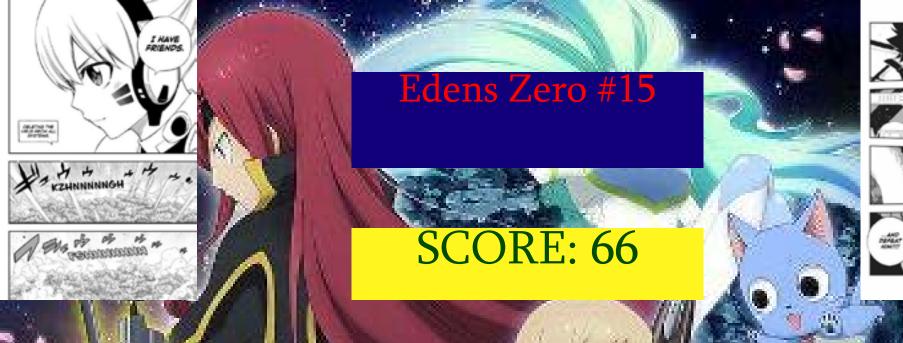


Graphics: 70% Sounds: 80% Replay/Extras: 80% Gameplay: 50% Family Friendly Factor: 70%



VIDEO GAME LIES Paul Bury Version 3

BUY IT NOW RIGHT HERE



Edens Zero #15 contains chapters one hundred and twenty-three to one hundred and thirty-one. The storyline on this robot planet finally wraps up in Edens Zero #15. There will be spoilers in my review of the Edens Zero #15 manga ook. I am very curious to see where things go in this franchise

> in the future. I plan on continuing to read this manga series for awhile longer.

The issues families can have with Edens Zero #15 are lack of attire, enticement to lust, violence, blood, bad language and more. The heroes wind up winning in Edens Zero #15. The evil doctor is beaten, and the robots are put back to upgrade their normal. Unfortunately the bad skills. doctor sent messages to make things worse on the planet in Edens Zero #15. Plenty of robots are also destroyed in Edens Zero #15.









better. Xenolith trained Shiki's grandfather that they are going after. Edens Zero #15 is at the **p**oint where the main characters need to

Edens Zero #15 has a really cool concept. The main characters are

training in VR. They can learn The Oracion faster in VR than they could Seis Interstelin the real world. The timelar make a line can be condensed in VR big impact in Edens Zero #15. Shiki gets threat is a bad character shows up in their VR near the end of defeated until Edens Zero #15 The Afterword Elsie Crimin Edens Zero #15 is actually son shows up to assist very interesting about a conhim. Another interesting character in

#15 is Xe-

The different powers of the different characters is neat in Edens Zero Edens Zero #15. I also loved nolith. He is how this one character was helped in Edens Zero #15. Her going to train Shiki for him memories of torture was removed so she could continue to get even

test that was run.

which is pretty cool. The main







charm to the characters in Edens Zero #15. There ls also a character helping with a secret mission in Edens Zero #15. Paul

on with her

life. Her

brother

was very

ciative in

Edens Zero

#15. There

is some

appre-

There are some fascinating things within My Hero Academia Vol 13. This manga book contains chapters one hundred and nine through one hundred and eighteen There are some neat little pages between

chapters in My Hero Academia Vol 13 as well. Information on different characters

and their backgrounds for example. There will be spoilers in my review of the My Hero Academia 📥 Vol 13 manga book.

The issues families can have with My Hero Academia Vol 13 are violence, blood, bad language, false gods, enticement to lust, lack of attire and more. Deku is thought to have done some bad stuff since he was seen with that young lady that was naked (due to how her quirk works). He is called a pervert by other characters in My Hero Academia Vol 13. He was attacked by her so it

was not like he was doing inything he hould not have. It just shows their dirty minds

SCORE: 69

XX市XX区XX XX-XX-XX

20XX年XX月XX日

The second exam portion of the provisional license is performed in My Hero Academia Vol 13. The lame thing about this is the would be heroes are not given



Deku and many

the rules. They

must save peo-

ple, but did not

know how the

test was scored.

hundred and

saved. A bad

attitude, look,

could deduct

or anything else

Everyone start-

ed with one

points were

deducted from

the people they

points.

others earn their provisional licenses. Bakugo does not earn his and this really irritates him. How could he fall behind someone that was given a quirk just recently. So in the end of My Hero Academia Vol 13 Bakugo demands that Deku fights him at night outside. They are both outside of curfew and breaking the rules. Their teacher is informed in My Hero Academia Vol 13 as

6541254 CRAZE

well.

I vaguely remember this battle from the anime. My Hero Academia Vol 13 stops the fight right before Deku decides he is willing to fight back. If memory serves the teacher stops

> t gets going too good. Bakugo's pride continues to be a problem in My Hero Academia Vol 13. The good news is he can earn his provisional license by taking some classes and testing again FROM He needs to work on that attitude of

them before



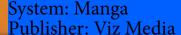
is. Paul



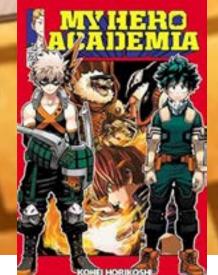
System: Manga Publisher: Viz Media Author: Hiro Mashima Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60% Writing: 71% Replay/Extras: 69% **Story:** 69% Family Friendly Factor: 63%



Author: Kohei Horikoshi Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 64% Writing: 67% Replay/Extras: 75% **Story: 74%** Family Friendly Factor: 65%

Family Friendly Gaming

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SCORE: 67

BROTHERS

COLLECTION S

the point and click ones.

The gods game in The Bitmap

Brothers Collection 2 is by far

tion. We are challenging these

false gods in levels that are not

the worst of the entire collec-

every intuitive. I found how

easy it is to die in that game.

The controls were also on the

confusing side. I also ran into

is a strategy game. I actually

played Z in the past on the

control issues with Z which

I am very
thankful I had
the money
to purchase
a copy of the
The Bitmap
Brothers
Collection 2
compilation
cartridge on
the Evercade.
There are six
Amiga video
games on The
Bitmap Broth-

ers Collection 2. This is the eighth retro computer compilation on the Evercade. The games on The Bitmap Brothers Collection 2 are Cadaver, Cadaver The Payoff, gods, Magic Pockets, The Chaos Engine 2, and Z. There are two adventure games, two platformers, one action, and one strategy video game on the The Bitmap Brothers Collection 2 cartridge.

The Bitmap Brothers Collection 2 has one more video game on it than the first collection of The Bitmap Brothers. The Bitmap Brothers Collection 2 does seem to rely heavily on the Cadaver franchise. Those games are interesting, but also confusing. I like the isometric viewpoint in the Cadaver games. I am not a fan on trying to figure out what to do with what item. It makes those games feel like

System: Evercade
Publisher: Blaze Entertainment
Developer: The Bitmap Brothers
Rating: 'NR' - Not Rated

HOL

EVERCADE

BITMAP
BROTHERS

COLLECTION 2

Graphics: 60%
Sound: 75%
Replay/Extras: 68%
Gameplay: 70%
Family Friendly Factor: 60%

PC. It was a bad experience then and continues to be one now. It is also ultra difficult. Expect to lose and a lot in Z.

The issues families can have with The Bitmap Brothers Collection 2 are violence, blood, lack of attire, enticement to lust, bad language, crude humor, false gods, and more. The Bitmap Brothers Collection 2 is not an example of the best and brightest in terms of video games from the past. In a lot of ways much of the The Bitmap Brothers Collection 2 compilation is what not to do in the future.

Out of all of the games on The Bitmap Brothers Collection 2 I like Magic Pockets the best. This platformer has some charm to it and is one of those video games you can play again and again. The Chaos Engine 2 on the The Bitmap Brothers Collection 2 cartridge

had potential but fell flat. We and a computer controlled character must battle it out against two computer controlled characters. Unlock the door and go in. Or camp and win. - Paul

Nightshade was originally released back in 1992 on the 8-bit NES. I remember this video game from back in the day. I can tell you those are not fond memories either. I played Nightshade on the Piko Interactive Collection 1 on the Evercade recently. I was able to have some unpleasant flashbacks thanks to this video game. We are sort of a hero going after these different crime bosses in a city in

Nightshade. We are start out

being tied to a chair and hav-

ing to find a way out.

When you think about the technology of the 8-bit NES Nightshade looks decent. There are some violent portions in this video game. The music is nice in Nightshade. At times the music could get a little bit annoying. I think they

Popularily Health

System: Evercade/NES
Publisher: Blaze Entertainment/
Ultra Games
Developer: Beam Software
Rating: 'NR' - Not Rated

Nightshade



SCORE: 65

Popularity Heads

were
going
for the
creepy
feel in
those
areas in
Nightshade.
There
are
strange
false
god like
characters in

false
god like
characters in
Nightshade
to deal
with as
well. As

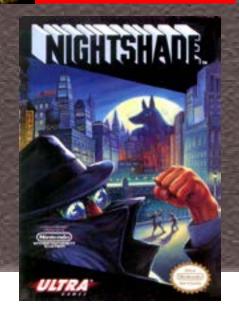
out the city we gain a reputation which allows us to access new and different areas in Nightshade.

The biggest problem and issue with Night-shade is the controls. We press a button to bring up a menu, and move a cursor around the screen to interact with items in different ways. I got so sick and tired of reading: "Nightshade Can't Do That." I am trying to pick up a crowbar that is just sitting on the ground. How am I

supposed to interact with it to pick it up? The poor controls and poor design is what ultimately really hurts Nightshade at the end of the day.

Popularity Health

There were supposed to be more video games in this franchise after Nightshade, but the poor controls led to poor sales and that led to no more games in the franchise. I think there are some interesting ideas in Nightshade that could have been expounded upon. Nightshade should be a lesson to any modern video game developer - make your game easy enough to play that we want to spend more time with it.



Graphics: 65% Sound: 75% Replay/Extras: 70% Gameplay: 55% Family Friendly Factor: 60%

Family Friendly Gaming

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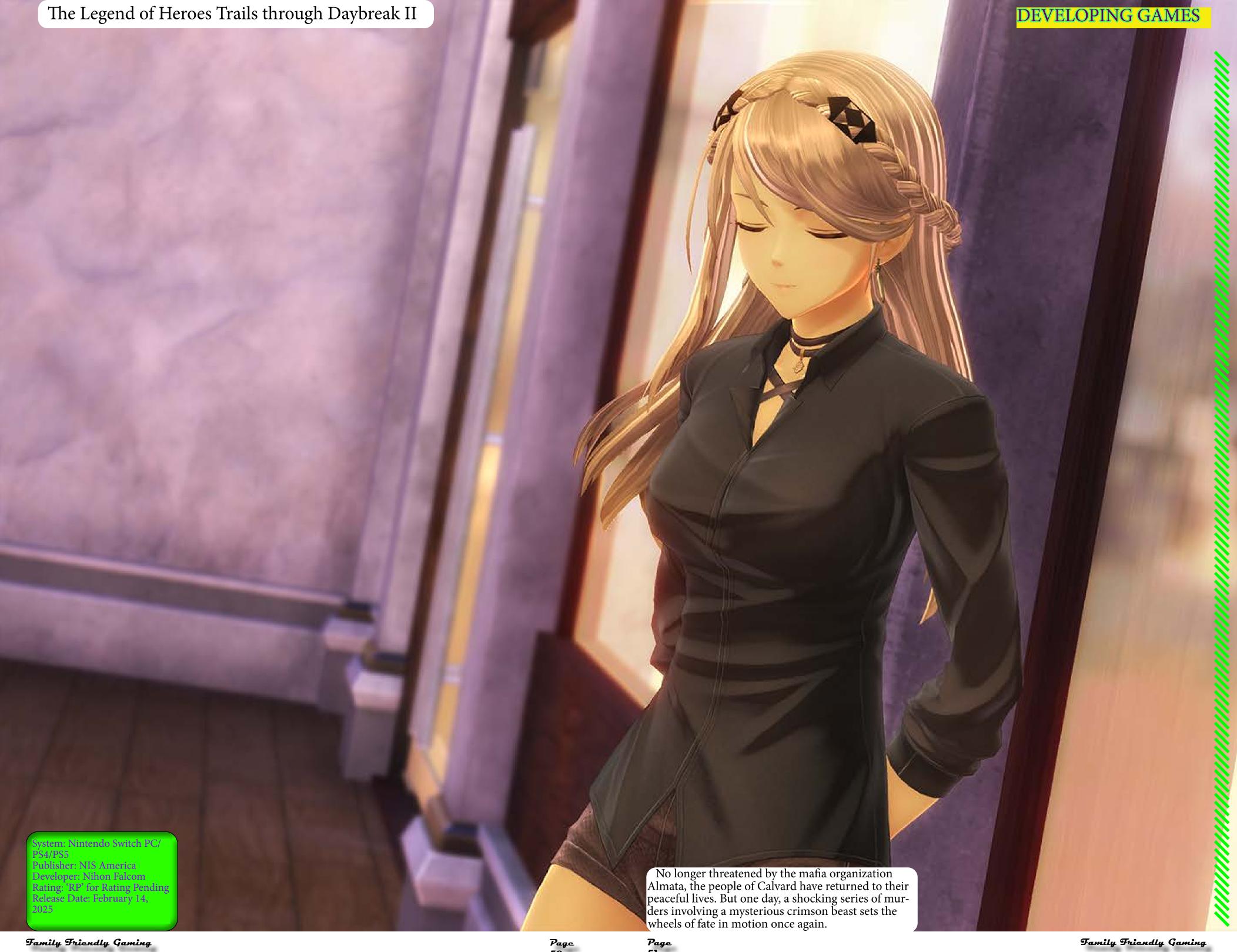








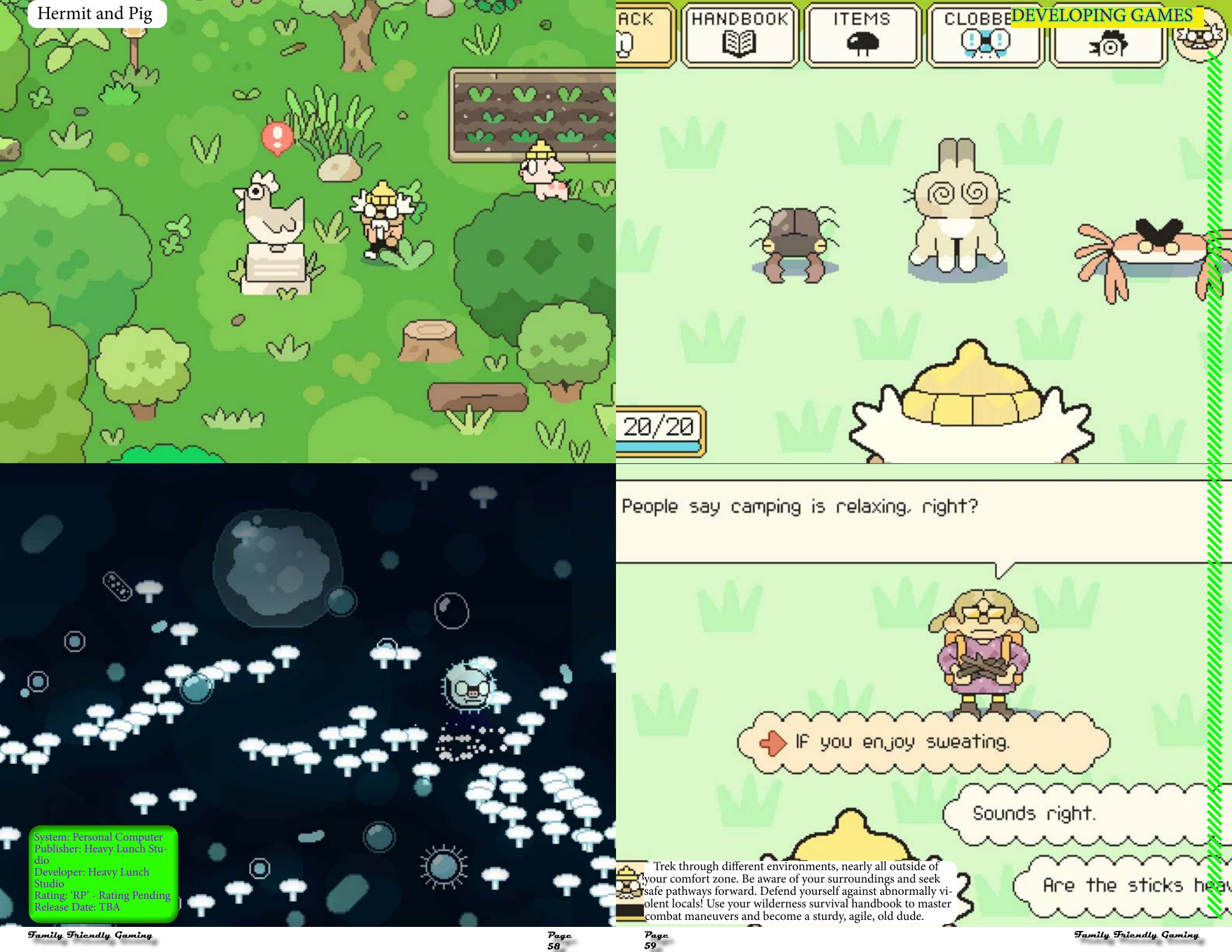








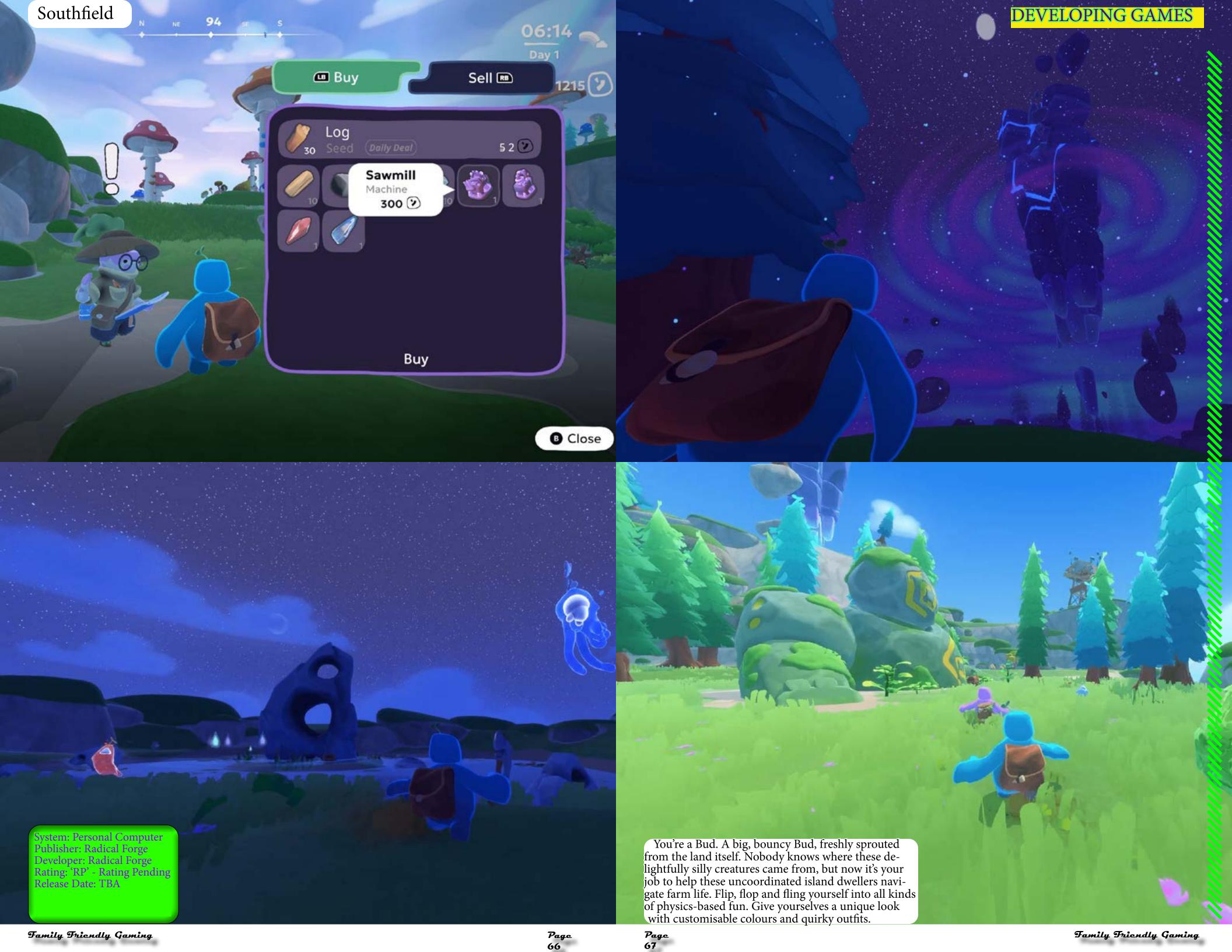








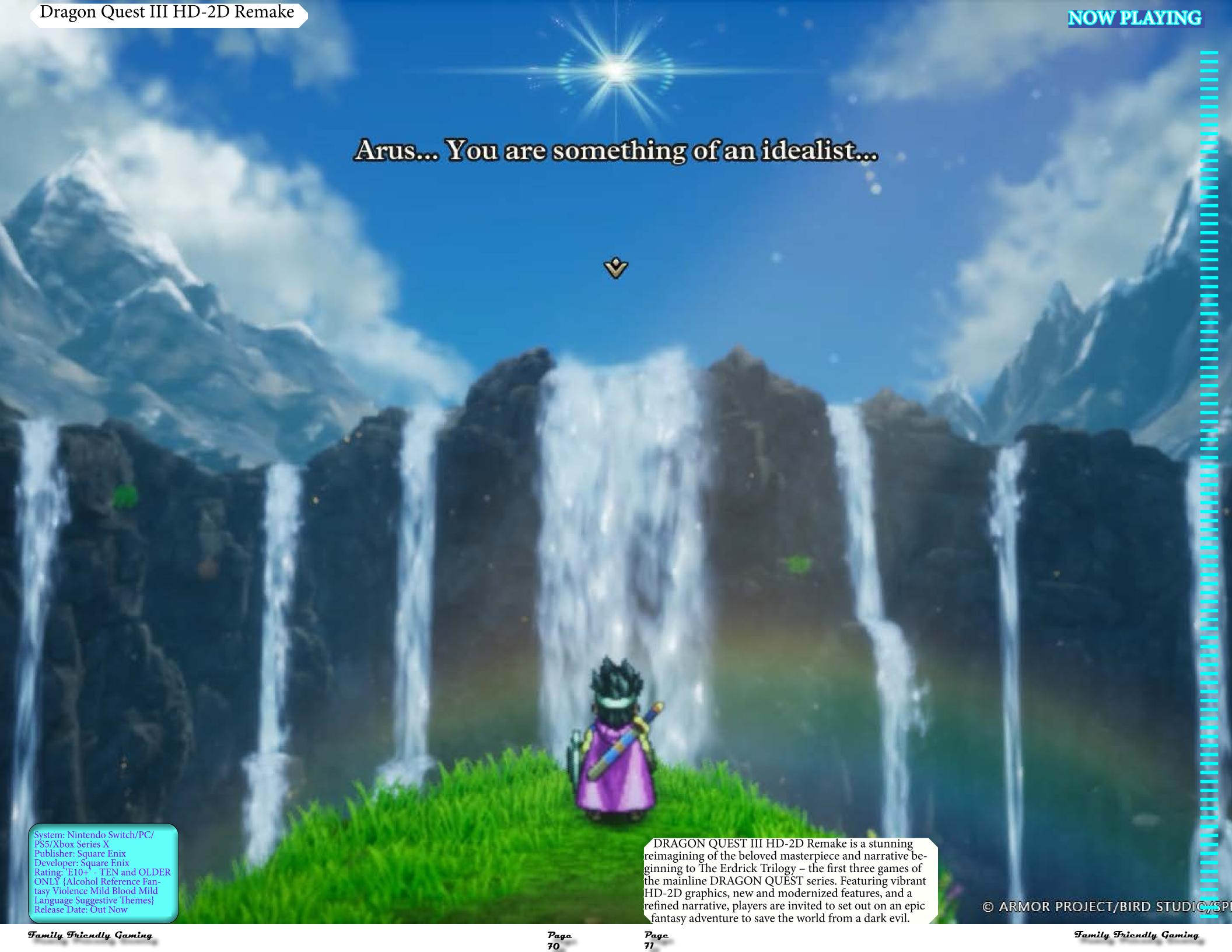




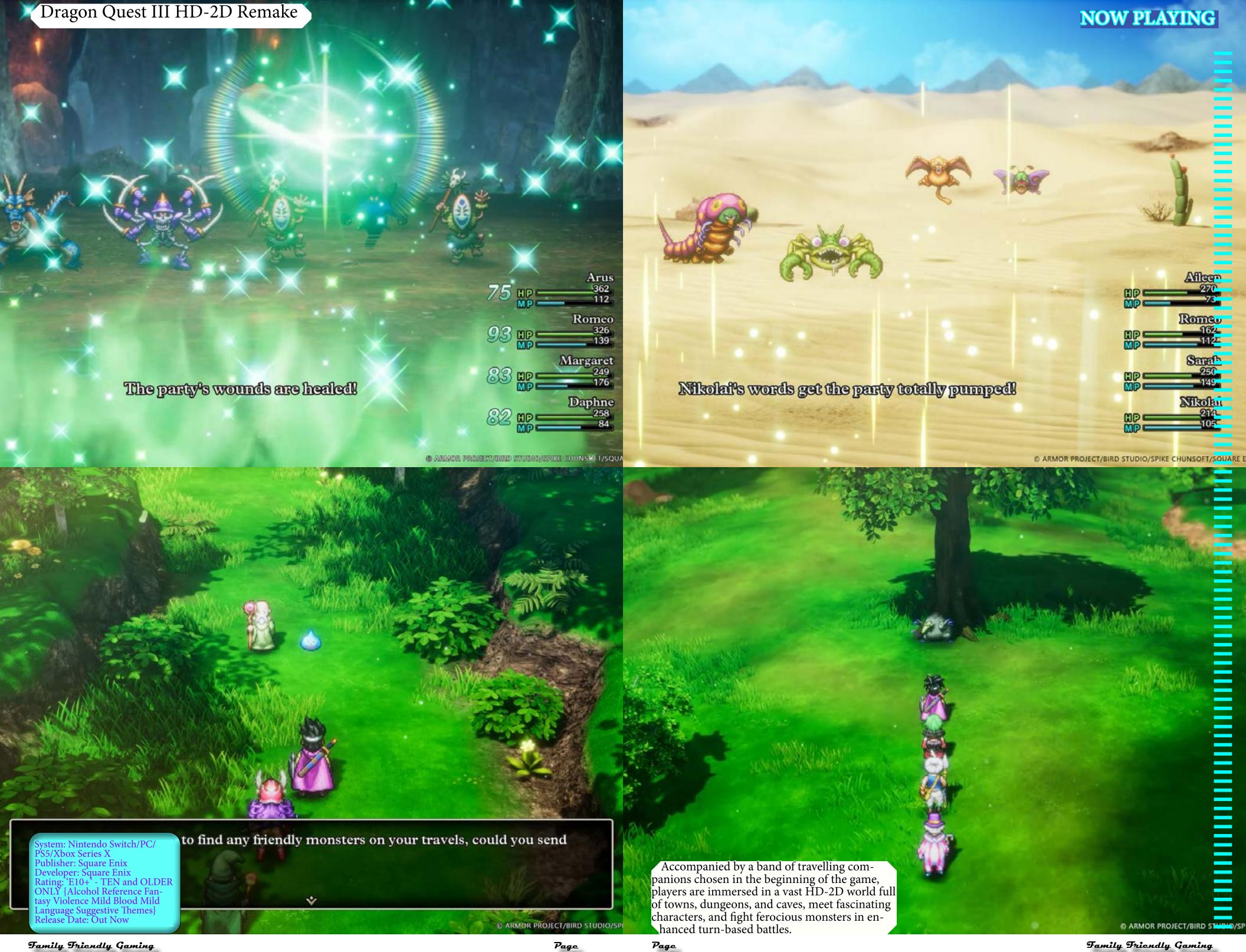


















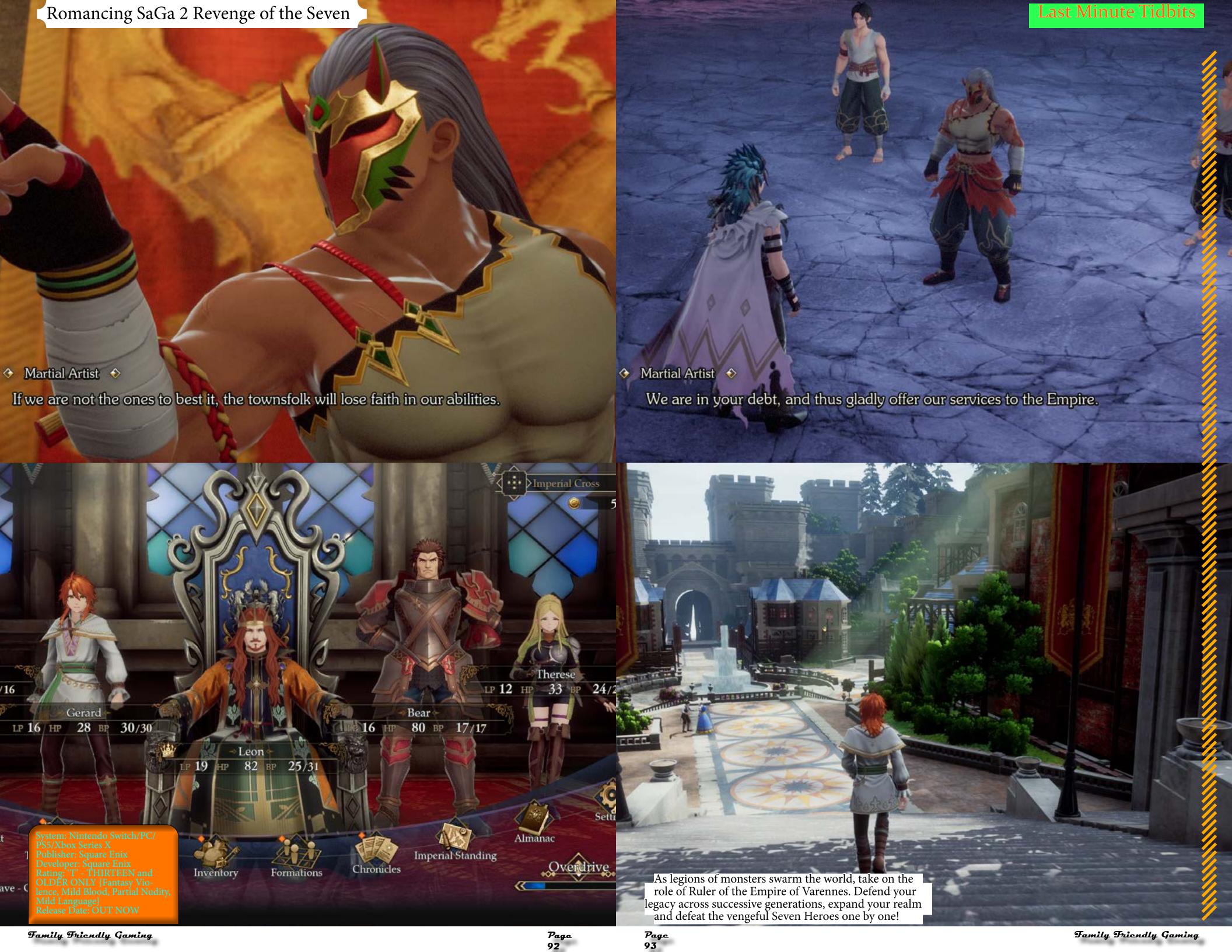


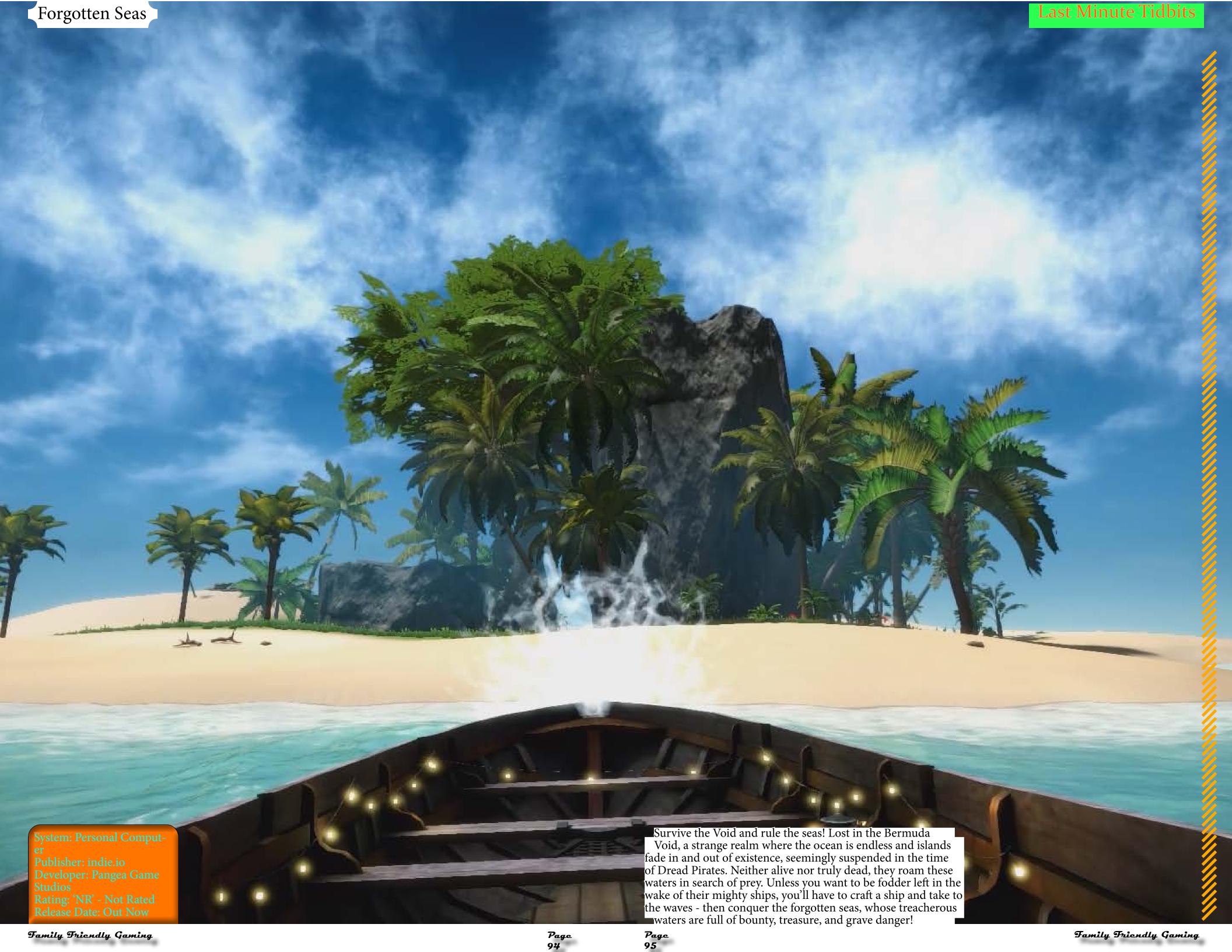


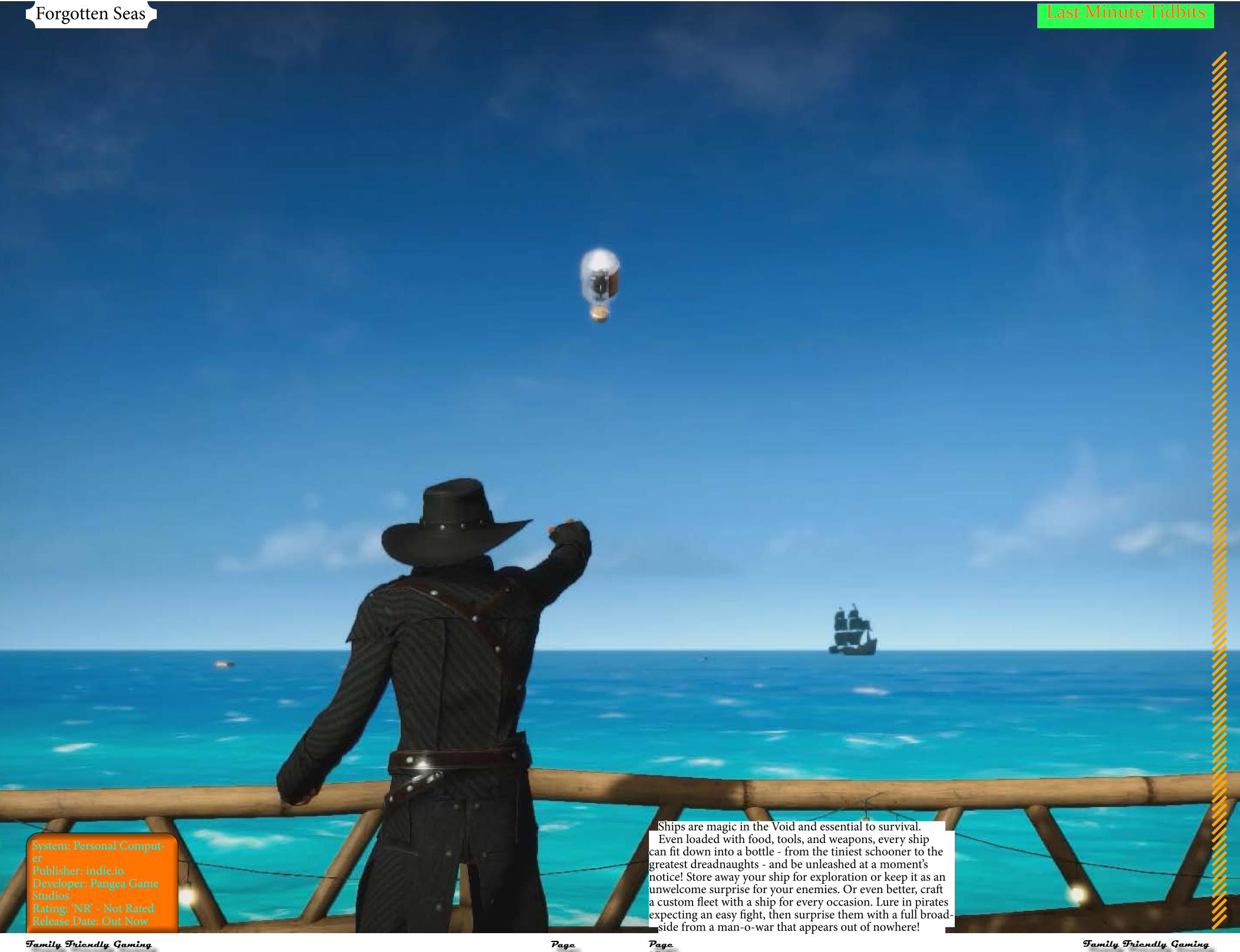


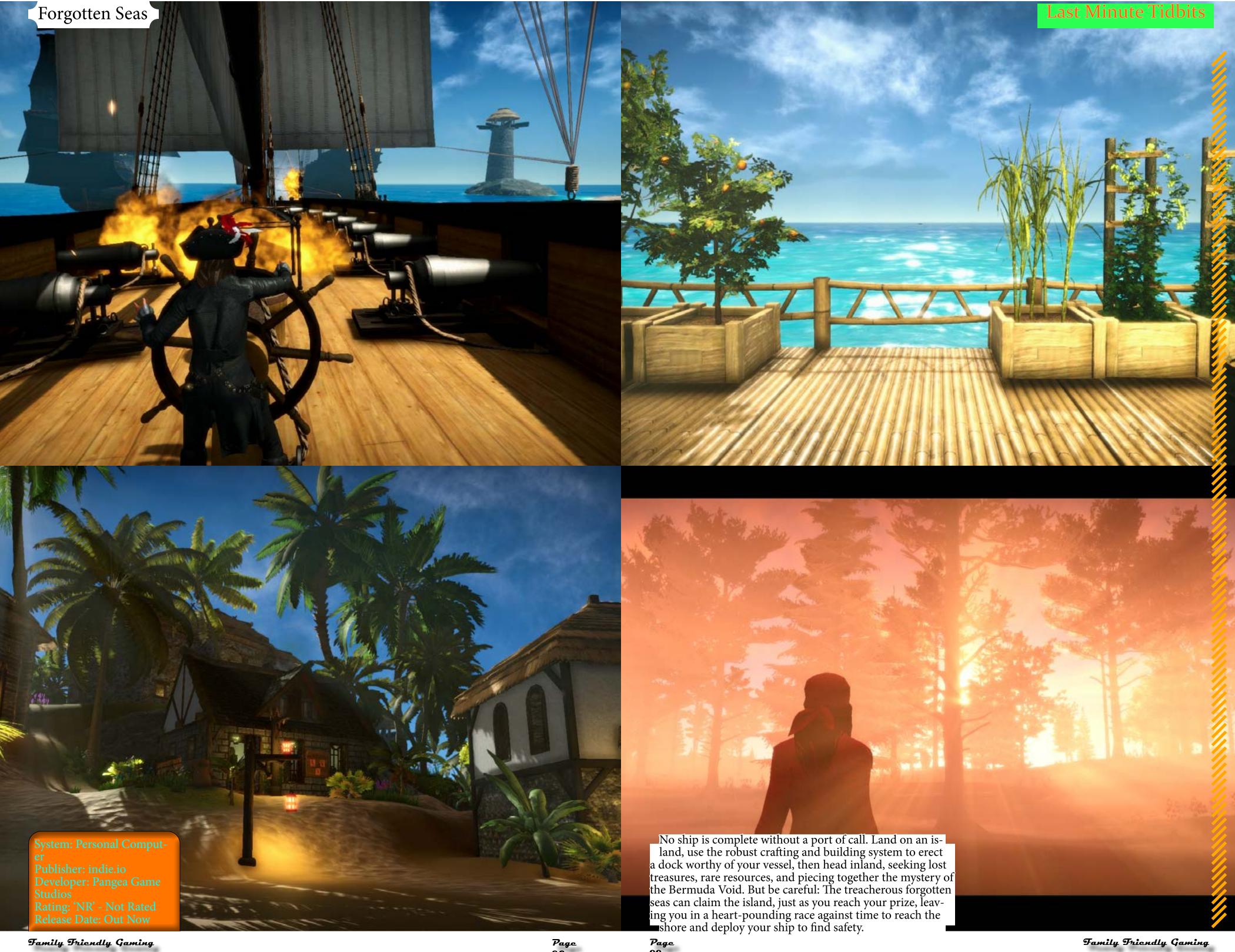












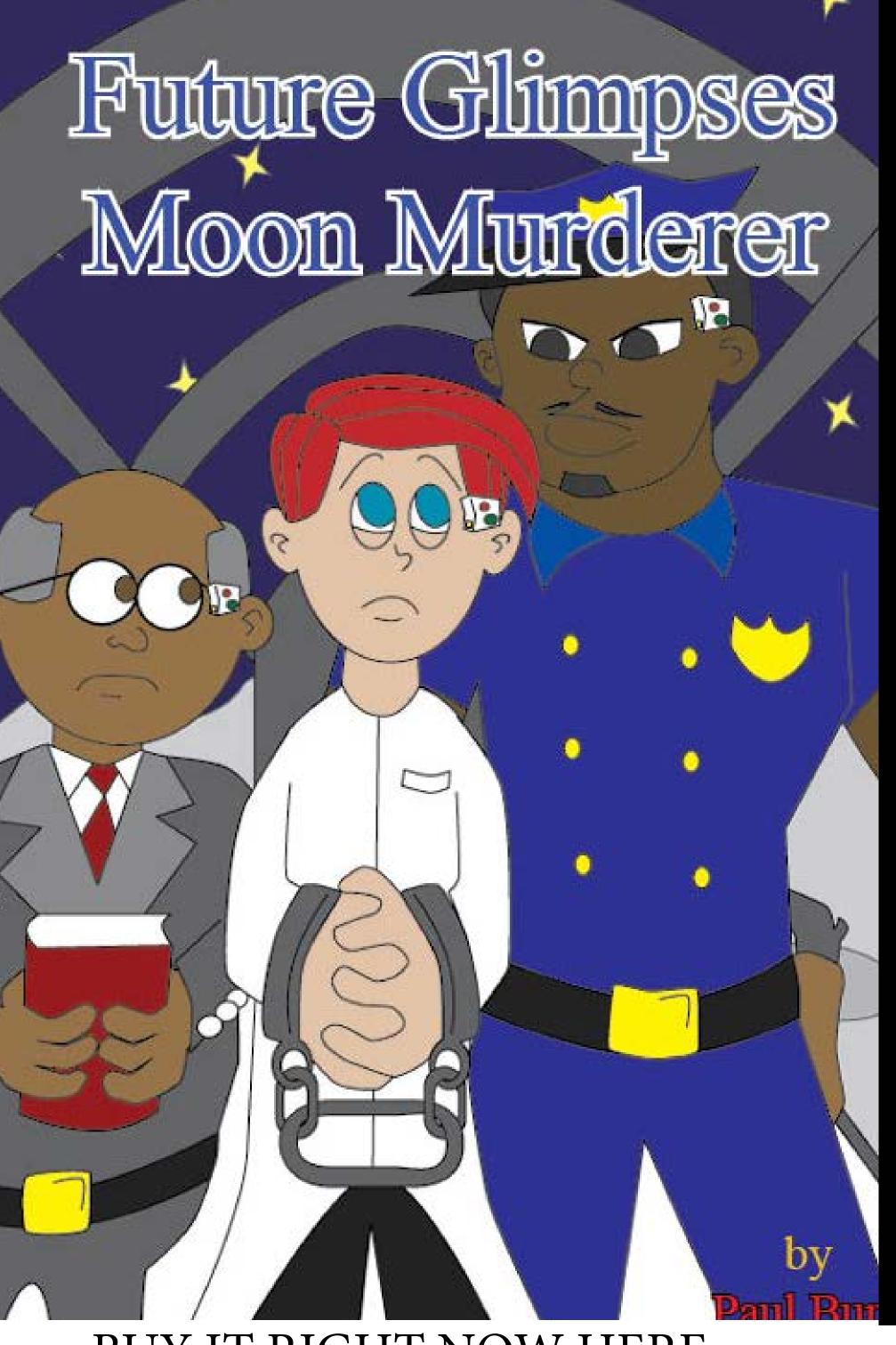




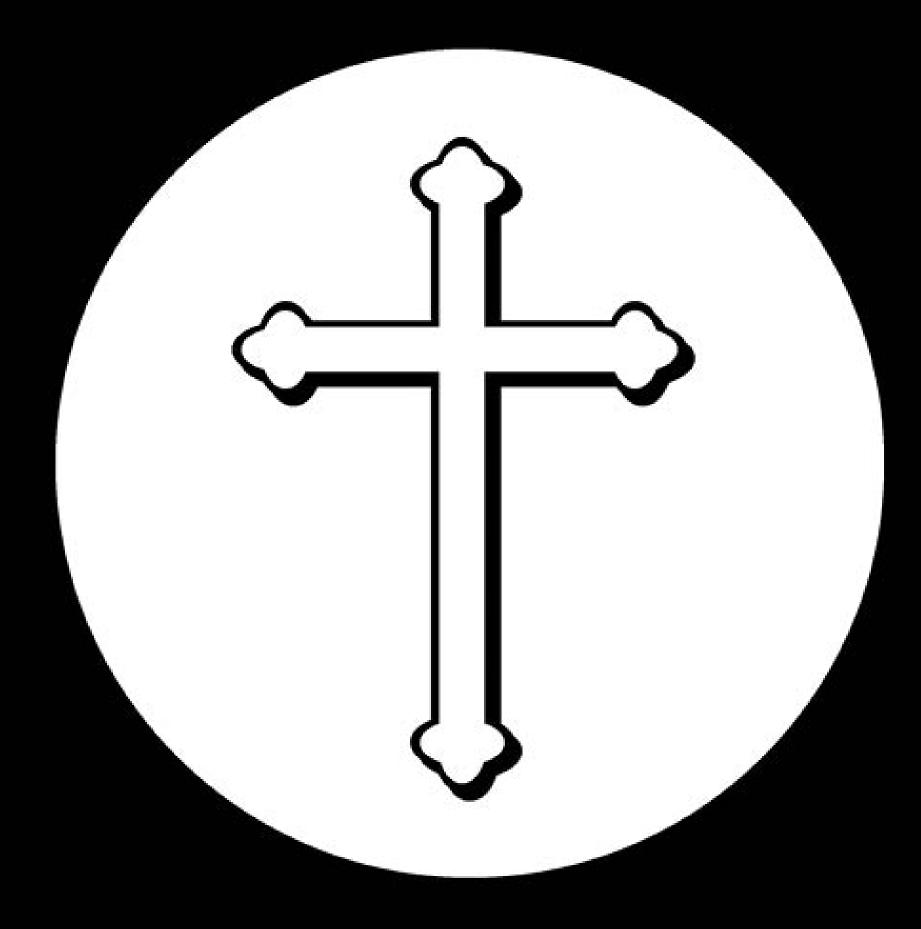








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