

FAMILY FRIENDLY GAMING



The VOICE of the FAMILY in GAMING

TM



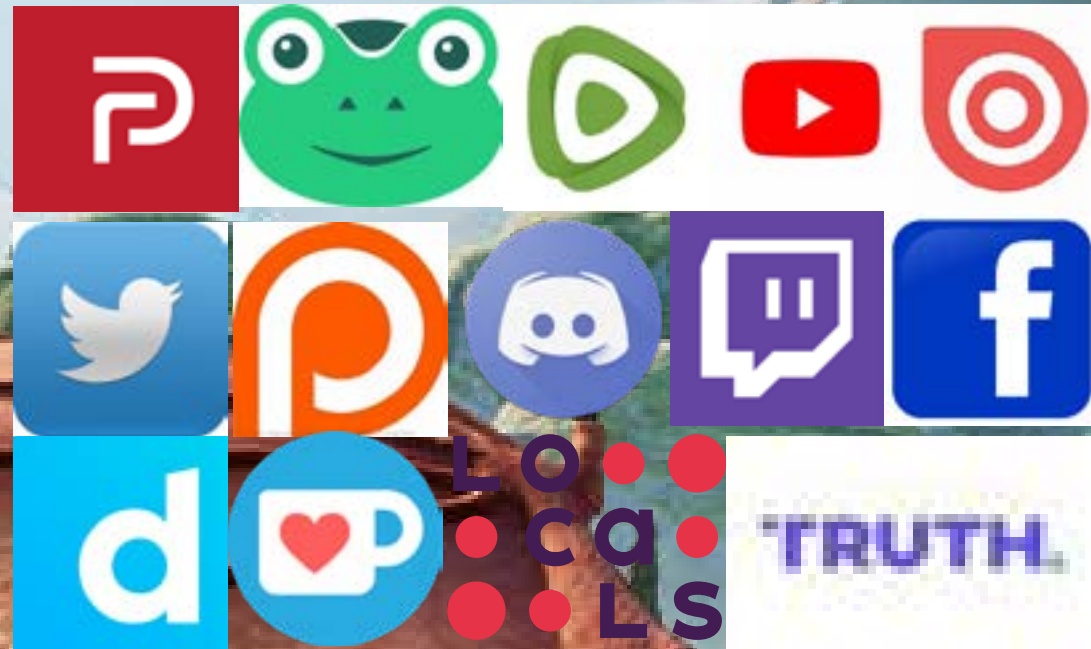
*Ready to go back to
the early days of Yu-Gi-Oh
in a collection?*

CONTENTS

March
2025

212

Links:
Home Page



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Family Games	13
Devotional	14
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 85
Last Minute Tidbits	86 - 113

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Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pies were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Editor's Desk

Breath in and then Breath Out

There are challenges we all face. There are instances where I do not want to go where I need to. When I face those kinds of issues and problems I focus on the Alive song by Big Daddy Weave. I breath in and I breath out. It really settles me down when I need to go and do something irritating, annoying, obnoxious or even worse. It also reminds me to include God in this issue and problem. I pray for God's wisdom, guidance, and strength. I am not arrogant enough to think I can do it alone. Instead I know that God needs to be involved. God might be pruning me. Maybe I need something horrible to happen to be able to be able to minister to others that need it. For example when Noah was born he had issues breathing. Noah was rushed to a NICU and they saved his life. The entire experience was challenging. God was with us, and took care of us. People like to ask why God allows these bad things to happen to good people. Years later there was a couple going through the same issues we did. Yolanda and I were able to minister to them because we had been through it. We let them know what to expect and what to ask the doctors and nurses. That bad thing that happened to us allowed us to help others.

I am constantly trying to improve things with and for Family Friendly Gaming on very little financial resources. There are times I want to do so much more for Family Friendly Gaming. There are times I am exhausted having to work a day job. I go back to the breath in and breath out. It helps settle me down. Want to know why? God is in control. God is in charge. I trust God has the perfect plan for me, my family, and Family Friendly Gaming. There are hills and valleys in this life. We have great times and we have unpleasant times. Very slowly things continue to improve and get better for Family Friendly Gaming. I keep getting interesting and creative ideas for projects that are given to me by the Holy Spirit. As the time allows I work on the interesting projects. We can look back and see that I have written seven books. I may want those books to make more sales and improve the lives of more people. At the end of the day I was obedient to God in writing those books. I plan on writing more books as long as God allows breath in my lungs. I trust God will bless these works in His perfect timing. Do you look at life in the same way?

I believe part of being human is trying to make things better. Different people have different perspectives on what makes things better. I know President Trump is doing a lot of things he feels will make things better. I agree with him on great many topics. There are some that I do disagree with. President Biden thought he was doing good

as well. His audience was different though. I disagreed with the majority of the things President Biden did. I had to breath in and breath out under President Biden. I do not need to do that as often under President Trump. I know people that disagree with President Trump and they are stressing out. My advice to them is to breath in and breath out. I also know on the local levels there are things that happen that some of us agree with or disagree with. I want to move our family out of the Memphis, TN area. I have to be patient with God's perfect timing on that. Lord willing in the next ten years we will be able to move. Until then I breath in and I breath out concerning the situation.

God bless,
Paul Bury



FEMALE SIDE

Stop Spreading it

Recently Paul got a stomach bug from his day job. He got sick and had to come home after only being there for thirty minutes. Someone came up there sick and shared it. I understand the micro managing control freaks that think they are on the Severance television show want everyone under their thumb. They are acting like workers are on the assembly line. That attitude de-motivates the workers. Spreading sickness and illness does not go along with their mandate of having a healthy state. Are they just paying lip service to the mandate? Do they not realize their decisions are causing pain and suffering in so many others? My opinion is to stop spreading it. The more we are in person with others after COVID the more people are getting sick. In fact people are still getting COVID to this day. I had it twice and Paul had it twice. Neither was a pleasant experience, and the long lasting effects continue with us to this day. Are the people wanting everyone in person trying to kill us? Do they hate us that much?

When we get sick we go home, and stay away from everyone as much as we can. Family takes care of one another knowing the risk of getting it. There are times Peter gave us something. There are times I gave the family something. There are times Paul shared something with us. The thing is we stay away from others when we are sick. That means taking sick leave. That means staying in the house. Well maybe walking Princess but staying away from other people when outside. Ultimately we believe in not sharing germs, viruses, and diseases. Why is that attitude so rare now-a-days? What is wrong with so many people?

I was at the grocery store recently and this lady was hacking up a lung in an aisle I needed to get something from. I avoided her and that aisle. I do not want to get whatever she has. Maybe she is a single lady with no one to help her. In that instance I do understand. She should have a mask on to keep her germs to herself. She should be in and out trying to avoid exposing others. She was hacking and coughing on all these different products. How long will that virus live on those bags and boxes? You may come by later and get a bag of chips to buy. Little do you know that you are now exposed to whatever she had. People spread it without care or concern for others. Why don't they think of others?

If your job can be done remotely and you get your work done then you should be allowed to keep working remotely if you so choose. Too many control freak micro managers want to dic-

tate where people work. Then they want to keep them at a certain site for a certain number of minutes. Those managers get what they are wanting and nothing more. If you choose to not give workers some workplace flexibility then you lose initiative, innovation, and employee satisfaction. I guess that is their goal though. I guess they want to make people mad, and have them leave. I guess they want bad employee surveys. I guess they want high turn over. Adding into that mix getting us sick just shows the mentality of these "leaders." I do not see it as a good thing. They are making themselves look really bad. Do they even care though? Are they so angry at their workers for finding peace, happiness, and work life balance without them? I know there are jobs that need to be in person no matter what.

God bless,
Yolanda Bury



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



Interactive Bible Series for Windows by GraceWorks Interactive



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

14 DVD ROM titles \$10.99 each

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@teengamer1757 · 2 hours ago
Keem em coming
Reply 1 reply 2 likes

@FamilyFriendlyGaming · 2 hours ago
We will try.
Reply 1 like

@peanut191972 · 17 hours ago
cool find!!!!
Reply 1 reply 6 likes

@FamilyFriendlyGaming · 17 hours ago
thanks.
Reply 6 likes

plumbay liked your post · 1h
Princess helps Paul with mountain climbers #princess #dog #doglover #dogs #dogshorts #puppy #animals #cute #pet

NoClown liked your post · 8h
Princess has a treat stuck in her collar! #princess #dog #doglover #dogs #dogshorts #puppy #animals #cute #pet #treat #collar

ShockedQuartz65 · 1 day ago
15:50 adorable dog. This game looks fun. That's cool you can WFH.
2 likes

FamilyFriendlyGaming · 19 hours ago
Those were good times. This video is from a few years back. I wish I could make this work out financially because the day job is getting more - be in person so we can spread diseases and get one another sick again. The more days they bring us into the office the more employee morale tanks, and the culture gets worse.
1 like

SuperMarioNES followed you
SuperMarioNES @SuperMarioNES

Advertisement

SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so **SOUND OFF!**

Future Glimpses Heart Home

Thank you for writing the Future Glimpses Heart Home book. Man you got some amazing talent. Your skills at writing get better with each and every single book that you write. The Christian science fiction universe you came up with for Future Glimpses is outstanding. I love it. Any plans to do audio book versions of your books? What about doing videos where you read your books? I saw your live stream of reading the Holy Bible and those are amazing. I just wondered if you ever considered anything like that before.

Keep up the faith, and keep up the amazing work brother. You are greatly appreciated here.

- John

{Paul}: John,

Thank you so much for your kind words of encouragement. That is a really good idea on the audio book idea. We have considered it in the past. It came down to a lack of time and a lack of money sadly. I also do not remember if special software was needed. I know I had issues figuring out how to get the audio books on iTunes. It is one of those projects awaiting time from me. I wish I could do this wonderful ministry work full time. Sadly it does not bring in enough money so I have to work a day job. They have gotten obnoxious lately wanting us in the office more which steals two hours a day from ministry work.

The idea about the videos might be something to try. Again it



comes down to find the time to do so. If the vertical live streams continue to do well then it might be something for us to try in the future. Right now the Bible Reading are doing really well. I am really enjoying reading the Holy Bible too. Reading one of my books might be really interesting to do. Thank you for that amazing idea.

Record Breaking 2024

Congrats to Family Friendly Gaming for the Record Breaking 2024. Your family continues to get better each and every single year. It is so neat, great, and cool to see that is translating into success for all ya'll. I tell all of my family and friends about ya'll. I watch the videos and give them a like. Every so often I leave a comment. I want to

show the support that Family Friendly Gaming deserves. I really get annoyed when people at church complain about no Christians in certain sectors and then they refuse to support the ones that are there. They can talk all about the worldly things, but very little about God. They should be supporting things of God more than the support they show for the things of the world.

- Tammy

{Paul}: Tammy,

Thank you so much for your support. You make some amazing and valid points. I feel your frustration on this topic. I have said the same thing in the past. It irritates me when fellow brothers and sisters in Christ focus more on the world than the things of God. I have even found

SOUND OFF Continued

TEMPTATIONS OF TIME

pastors that are in that situation. It is so irritating. I have tried all kinds of ideas to encourage them to come into the light out of the darkness. I continue to pray for them and every so often make a comment about choosing to do things that bring me closer to God versus closer to the devil. We will all be judged for our actions. I feel bad for those making the wrong choices.

Temptations of Time

I love Temptations of Time. This series is fantastic. How did you come up with some an amazing and cool idea? Where all will it go? How long will it be? I am absolutely loving this new series. You are such a creative family. Thank you for doing this series.

- Karl

{Paul}: Karl,

I am so glad the Temptations of Time series is resonating with you. There is a bit of a story behind how that came to pass. There is this guy on Rumble that has been doing what I like to call episodic videos. He is telling a story across multiple videos. Each video is short, but it stretches out across multiple episodes. Yolanda watches these different videos where an AI voice is telling a story from someone's life. Those can be on the longer side and may contain multiple stories from multiple people. The guy on Rumble is doing his based on Star Trek. I decided I wanted to do something along the same vein but not in any known or existing universe. So I brainstormed different ideas, and came up with time travel. I have also been using AI image makers for some of the images in these videos. I wrote out a script for the first five episodes and put down some ideas for future episodes. At this point in time

I have no idea how long this will go. I plan on doing them for awhile and see how they are received. It is my hope and my prayer that they are supported and that brings in the money to do more of them. Yolanda had a really good idea. Make some short episodic video stories from the Future Glimpses franchise. Would you like that?

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: <http://www.familyfriendlygaming.com/comments.html>, or send an email to: SoundOff@familyfriendlygaming.com. Mail us comments at: Family Friendly Gaming 7910 Autumn Creek Drive Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



True Frenemies Board Game

True Frenemies is a Christian strategy game where you need to bring yourself and one other player to the Tree of Life. The catch? You cannot reveal, or “give away”, the identity of the player you are trying to help - even to that person. The game is “roll and move” with the twist that every time it is your turn you can move yourself forward, any other player forward, or any other player backward.

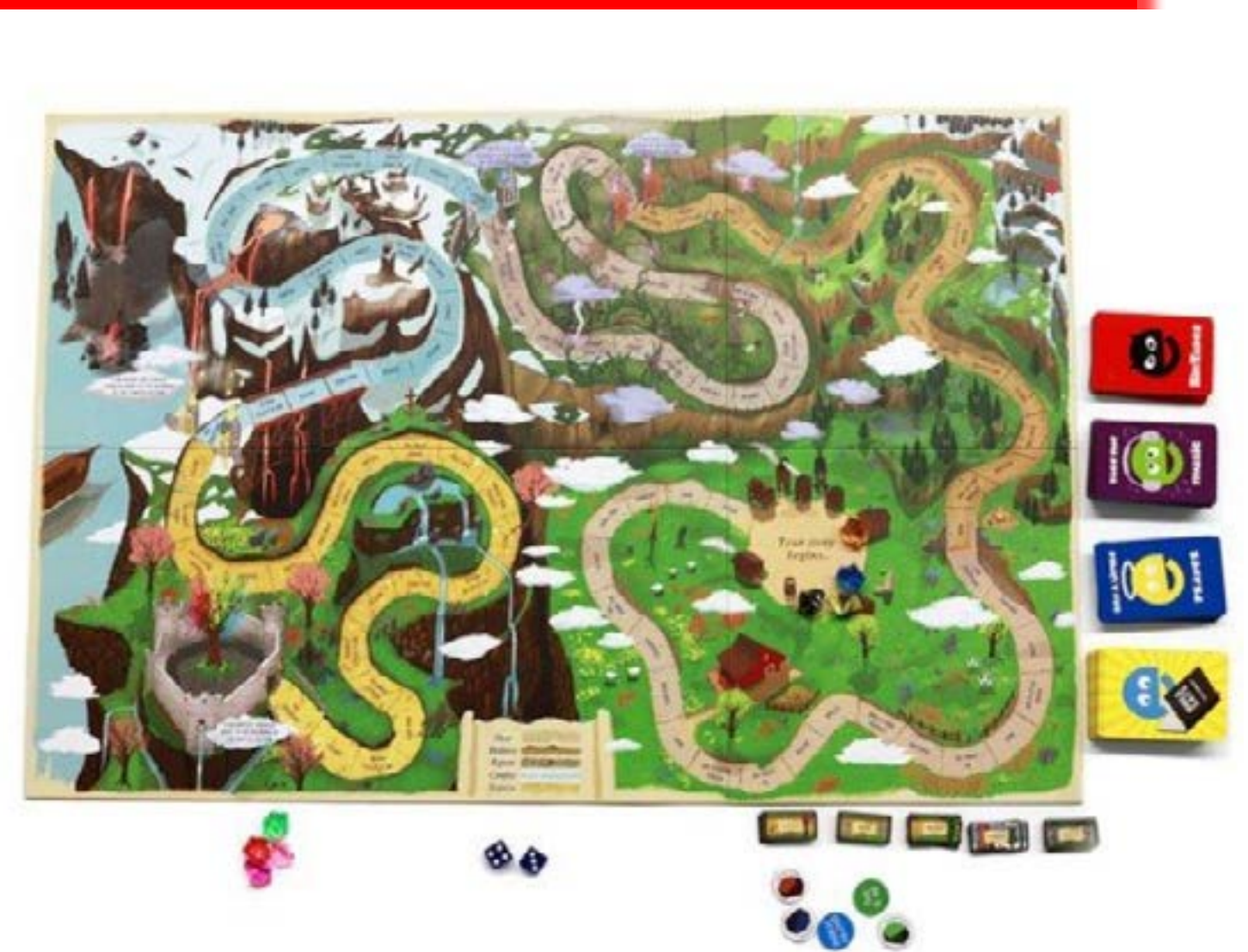
Along the way, all players will encounter Bible Says question spaces, SinTakes spaces, Say a Little Prayer spaces, Submission spaces, All About Me spaces, All About Others spaces, as well as other space types which will both challenge as well as force some outside their comfort zone.

But beware! Watch out for the Face the Music cards! Unlike many other games, True Frenemies nearly always ends in a photo finish since no player wants to exit to the Tree of Life too soon and be unable to assist the player they really need to help.

Welcome to a mixed-up world where your friends may suddenly turn on you and your worst enemy saves the day. Recommended for ages 8 years and older, this game is perfect for family game night or to use as a party game! Designed for 3 to 8 players (cannot be played with only 2 players).

Includes:

- 20" x 30" digitally designed game board
- 120 Bible Says cards
- 80 Face the Music cards
- 40 SinTakes cards
- 40 Say a Little Prayer cards
- 100 Submission tokens
- 8 Secret Friend tokens
- 8 This is Me tokens
- 8 game gem pieces
- 2 dice
- Game instructions
- Approximate play time is 60-90 minutes.



DEVOTIONAL

The Birth Part 2

We are continuing our series on the birth of Jesus Christ. The shepherds just heard about the birth. What do you think their reaction will be? Will they go back to what they were doing? Will they have some sort of action? What would you have done? *Luke 2:15* When the angels had left them and gone into heaven, the shepherds said to one another, "Let's go to Bethlehem and see this thing that has happened, which the Lord has told us about." The shepherds wanted to see what they had been told about. After receiving such important and wonderful news they knew they had to be a part of it. This is a great reminder to all of us. When God lets you know about something, you need to take action. I believe in taking immediate action. This is the example the shepherds teach us from the historical accounting in the Holy Bible.

In our day and age there are all kinds of things we are told. In fact narratives and marketing mean that what is advertised is not always reality? Ever notice how the hype does not

match the experience? Do you think that is the case here with the shepherds? *Luke 2:16-18* So they hurried off and found Mary and Joseph, and the baby, who was lying in the manger. *17* When they had seen him, they spread the word concerning what had been told them about this child, *18* and all who heard it were amazed at what the shepherds said to them. This is one of those cases that everything is exactly as they had been told. The experience was so wonderful that they spread the word to everyone else. That is how you know something amazing and exciting happened.

Can you imagine being Mary? Can you imagine being the mother of the Messiah? How would you handle that if you were the mother of Jesus Christ? *Luke 2:19-20* But Mary treasured up all these things and pondered them in her heart. *20* The shepherds returned, glorifying and praising God for all the things they had heard and seen, which were just as they had been told. Mary treasured

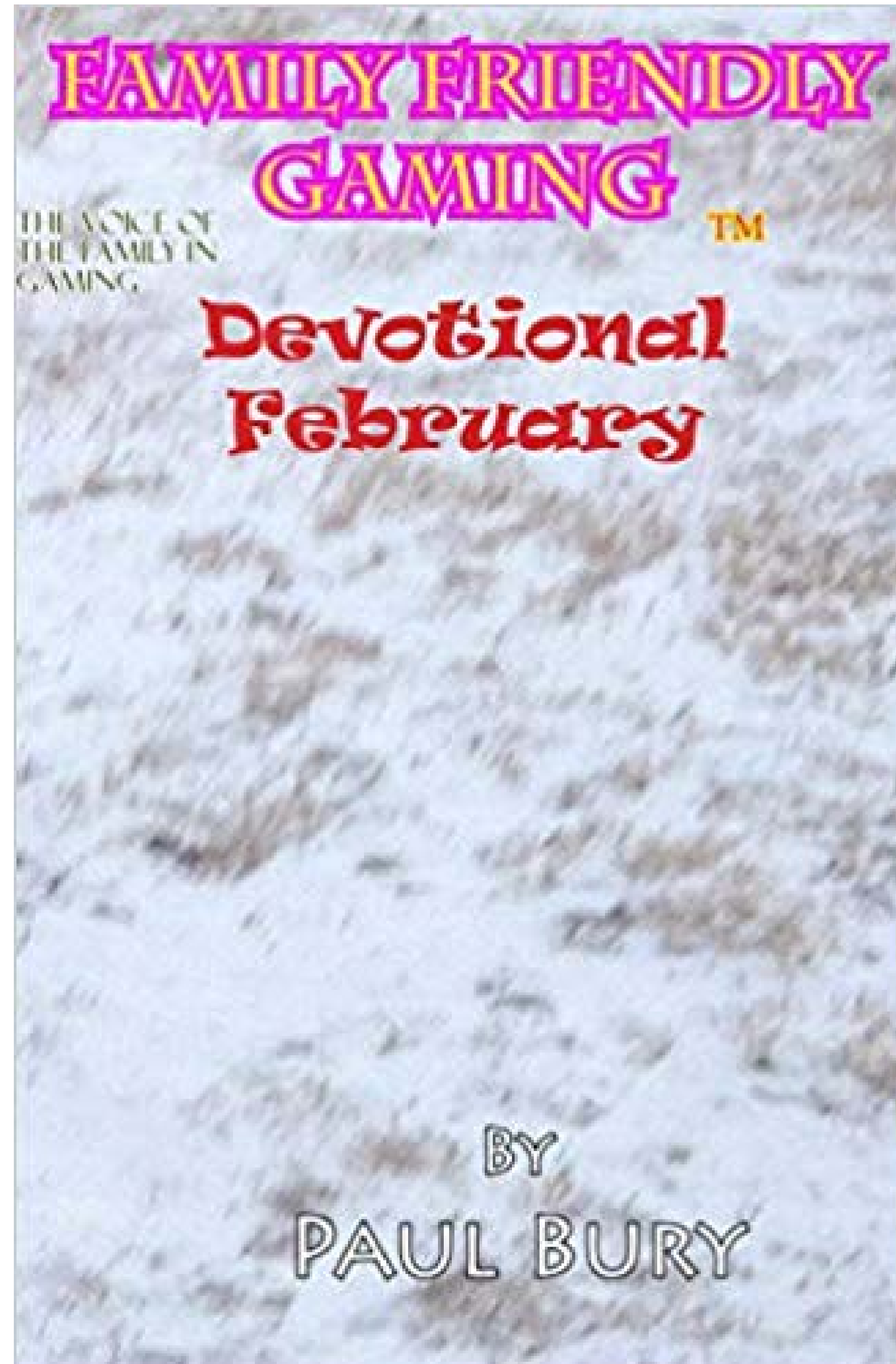
what was happening. She stored these things up in her heart. The impact of Jesus Christ was already happening with his birth.

As was tradition the circumcision also happened at the proper time. *Luke 2:21* On the eighth day, when it was time to circumcise the child, he was named Jesus, the name the angel had given him before he was conceived. Everything happened just as it needed to. Which brings me comfort.

God Bless,
Paul Bury

PRAYER

Jesus,
I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The

NEWS

CONTENTS

Story	Page(s)
PGA TOUR 2K25 Features	16 - 18
Pet Shop Simulator Launches on Xbox	19
Kemono Heroes Physical Release	20
OMEGA 6 The Triangle Stars Physical Release	21
Path of Fury Episode I Tetsuo's Tower Release Date	22 - 23
Ninja Five-O Releases	23

PGA TOUR 2K25 Features

Transporting players to some of the most iconic courses and tournaments on the PGA TOUR alongside cover pros Tiger Woods, Max Homa and Matt Fitzpatrick, as well as rising star Rose Zhang, the trailer shows off enhanced graphics and new game features, including the new EvoSwing mechanic and Perfect Swing. [Embedded video on YouTube](#)

Iconic Majors, including the PGA Championship at Quail Hollow, the U.S. Open at Oakmont Country Club, and the 153rd Open at Royal Portrush Golf Club, as well as PGA TOUR tournaments such as the AT&T Pebble Beach Pro-Am at Pebble Beach, THE PLAYERS Championship at TPC Sawgrass, and more are shown in stunning detail, as PGA TOUR pros and custom MyPLAYERS* alike tee off and sink putts. Commentators and crowd reactions celebrate a clean drive onto the fairway, and rebuke a sharp slice into the crowd, while

XP bonuses, earned attribute points, and skill tree unlocks reward player progress.

The new EvoSwing mechanic is complemented by new shot types, ball flights, roll physics, and visual improvements. As evident in the trailer, with EvoSwing, a player's swing is broken down into four components: contact, rhythm, transition and swing path, which are measured and rewarded (or penalized) accordingly. Perfect Swing makes its debut in PGA TOUR 2K25, presenting an all new difficulty setting that reduces the material impact of external factors on a player's swing, a truly accessible setting that allows both new and experienced players to enjoy the thrill of hitting fairways and greens like a champion.

For more competitive players, Cross-platform Ranked Matchmaking** returns in PGA TOUR 2K25. This deepens the pool of competition for players who are ready to test their skills and prove their dominance on the "dance floor."

Authentic brand representation has become a hallmark of the PGA TOUR 2K franchise. Players can customize their MyPLAYERS with the freshest apparel and gear from licensed brands including Titleist, Callaway, COBRA, adidas, and more on display in the Gameplay Trailer.***

PGA TOUR 2K25 Standard Edition will be available worldwide on Friday, February 28, 2025. Players who pre-order PGA TOUR 2K25 Deluxe Edition and PGA TOUR 2K25 Legend Edition are entitled to up to seven days of Early Access beginning on Friday, February 21, 2025.

PGA TOUR 2K25 Standard Edition:

Available worldwide on Friday, February 28, 2025, physical and digital versions for Xbox Series X|S and PlayStation®5 consoles, as well as the digital-only version for PC, include the base game; Players who pre-order any version of the Standard Edition will receive the Extra Butter x adidas Pack****,

which includes playable character Chris McDonald, Extra Butter x adidas Hat, Extra Butter x adidas Jacket, and Extra Butter x adidas Shoes;

Players who pre-order the Standard Edition (digital) will receive the PGA TOUR 2K23 base game (digital)*****.

PGA TOUR 2K25 Deluxe Edition (available in digital format only):

Available on Xbox Series X|S, PlayStation®5, and PC, includes the base game, as well as the Extra Butter x adidas Pack, the Birdie Pack, and the Starter Pack;

The Birdie Pack includes a Titleist GT4 Driver, Titleist Golf Ball Cosmetic, Footjoy Premiere Series Shoes, Umbrella Hat;

The Starter Pack includes 1,800 VC (Virtual Currency), one Evo Tool, three Ball Fittings, five Club Fittings and 5 Level-Up Tokens;



Players who pre-order the Deluxe Edition will receive the PGA TOUR 2K23 base game (digital version only) and be entitled to seven days early access, allowing them to play the game beginning Friday, February 21, 2025.

PGA TOUR 2K25 Legend Edition (available in digital format only):

Includes all the contents of the Standard and Deluxe Edition for the purchased platform;

Includes the Member's Pass – which unlocks the Clubhouse Pass Premium for the first five Seasons and the Clubhouse Gear Pack, which contains 1 outfit per body type per Season delivered at the start of each Season. Member's Pass will also be available for stand-alone purchase;

Includes the Malbon Bucket Ball Pack - with three Malbon cosmetics balls

Includes the Sun Day Red Pack – which includes the Red 3 Button Polo, Black Ballcap, Black Pants, White Gloves, and Taylor-Made Driver Qi10;

Players who pre-order the Legend Edition will receive the PGA TOUR 2K23 base game (digital version only) and be entitled to seven days early access, allowing them to play the game beginning Friday, February 21, 2025.

HB Studios is a 2K studio, 2K is a wholly owned publishing label of Take-Two Interactive Software, Inc. (NASDAQ: TTWO).

*2K Account (13+) required to access online features. 2K accounts are free.

**Multiplayer modes can be played across different consoles and PC.

***Some cosmetic items and consumables may require unlocking with virtual currency (earned or paid) or via gameplay.

****Extra Butter x adidas Pack is available as a pre-order bonus for PGA TOUR 2K25 Standard Edition through February 27, 2025, at 11:59 p.m. local time, and will be available for purchase post launch. Digital pre-orders: the Extra Butter x adidas Pack are delivered via game at launch. Physical pre-orders: pre-order to guarantee access to the Extra Butter x adidas Pack, which will be delivered via code in the box to be redeemed in the game. Terms apply. The Extra Butter x adidas Pack is included in PGA TOUR 2K25 Deluxe Edition and PGA TOUR 2K25 Legend Edition (digital only).

*****Pre-order PGA TOUR 2K25 (Digital) on any platform through 27 February 2025 and receive a digital copy of PGA TOUR 2K23 Standard Edition for the same platform. Digital copy of PGA TOUR 2K23 will be automatically entitled and available to download within 24 hours following pre-order. PGA TOUR 2K23 must be downloaded to the platform account used to pre-order PGA TOUR 2K25 and is non-transferable. Offer not available to platform accounts that already own PGA TOUR 2K23 on the same platform. Canceled pre-orders will result in removal of digital copy of PGA TOUR 2K23 from platform account. Terms apply.

Pet Shop Simulator Launches on Xbox

Pet Shop Simulator the supermarket pet shop, is now officially available on Xbox Series X|S. Dive into the soothing world of managing their very own pet shop on Xbox next-gen consoles.

Originally released on PC, where it garnered an over 70% positive rating on Steam, Pet Shop Simulator has now made its way to Xbox Series X|S, bringing its unique blend of management and customer care to console players. In this first-person perspective (FPP) game, players take on the role of a pet shop owner, tasked with shop management for a wide variety of animals, and different kind of products.
Xbox Series X|S

Key Features of Pet Shop Simulator:

Run Your Own Pet Shop

Take on the role of a pet shop owner, finding new homes for animals and ensuring they lead happy and fulfilling lives. Stock your store with the right assortment of items to provide pets with everything they need when they leave for their new homes.

Fulfill Your Customers' Dreams

Cater to a variety of customers, from elderly individuals to families and students, each with specific preferences for their ideal pet. Your mission is to match them with the perfect companion and make their dreams come true.

Equip Pets with the Right Essentials

Beyond matching pets with customers, ensure that each animal receives suitable food, equipment, and accessories. Provide the right cage size, high-quality food, grooming tools, toys, and treats to guarantee the well-being of the pets and satisfaction of their new owners.

Manage and Care for Your Pet Shop

Take on the challenge of managing your shop effectively. Oversee inventory, place orders, and import specialized equipment based on customer requests. Proper management will not only benefit your business but also help you find ideal homes for your pets.

Grow Your Pet Business

Expand your shop by increasing its space, upgrading its offerings, and improving customer satisfaction. Invest in nearby properties to grow your business and create a thriving pet shop empire!



Kemono Heroes Physical Release

At JanduSoft, we're very thrilled to announce a new collaboration with our partners Tesura Games. This time, it's the turn of Kemono Heroes, the amazing run & gun adventure created by the Spanish studio Mad Gear Games!

This physical edition is coming during Q1 2025 for PlayStation 5 and Nintendo Switch in two versions: Standard and Collector edition.

Kemono Heroes Collector's Edition for PlayStation 5 and Nintendo Switch includes:

- Special Collector's box
- Full Physical game (PS5/NSW)
- Kodama Reversible Keychain
- CD with the Original Soundtrack
- An amazing 100 pp. full color Art Book!

Kemono Heroes

Play solo or with friends in local co-op mode

Kemono Heroes

4 main characters, each of them with special skills

4 distinct worlds, each packed with challenges!



OMEGA 6 The Triangle Stars Physical Release

Limited Run Games, and Clear River Games, a video game publisher specialising in classic and retro games, announced today plans to bring OMEGA 6 The Triangle Stars to players with a set of all-new physical releases.

Working in conjunction with Japanese publisher City Connection and developers Happymeal and Pleocene, Standard, Signature, and Deluxe Editions will be available to pre-order for just over one month, beginning on Tuesday, January 21. The Signature and Deluxe Editions of former Nintendo(R) art director turned manga artist Takura Imamura's 16-bit styled retro-future adventure include several collectibles available exclusively in these Limited Run Games Collector's Editions. These include an original soundtrack CD, double sided poster, trading cards, and more. In addition, the Signature Edition includes a card signed by Imamura-san, a prologue comic and some iron-on patches to make your clothes really pop.

About the Physical Editions:

Standard Edition (Nintendo Switch)

A physical copy of OMEGA 6 The Triangle Stars

OMEGA 6 The Triangle Stars Deluxe Edition (Nintendo(R) Switch™)



OMEGA 6 The Triangle Stars game
Deluxe Edition Collector's Box
Original soundtrack CD + download code

Double-sided poster
Art book
Trading cards

OMEGA 6 The Triangle Stars

Signature Edition (Nintendo Switch)

- OMEGA 6 The Triangle Stars game
- Signature Edition Collector's box
- Original soundtrack CD + download code
- Double-sided poster
- Art book
- Prologue comic
- Thank You card hand-signed by Imamura-San
- Keychain
- 3x Iron on patches
- 8x Trading cards including an exclusive card based on Takaya Imamura

About OMEGA 6 The Triangle Stars:

From the minds of former Nintendo art director turned manga artist, Takaya Imamura, and developers of the Retro Mystery Club series, Happymeal, comes a brand new adventure set in a future Earth struggling with an aging population. Follow the adventures of Thunder and Kyra on their spaceship, Omega 6, as they embark upon a turbulent quest for the ultimate treasure. As two humanoids entrusted with discovering a new planet for the human race to inhabit, their mission takes a slight diversion as they explore three unique planets in search for the ultimate treasure in some ancient ruins to pay off a planetary loan. Each planet is filled with harsh environments and aliens from all four corners of space, and on every planet, new encounters and incidents await as they travel aboard Omega 6 in search of a new home for humanity.

Path of Fury Episode I Tetsuo's Tower Release Date

Independent developer Leonard Menchiari, Director of Trek to Yomi, The Eternal Castle [REMASTERED] and publisher Abonico Game Works are proud to announce that Path of Fury: Episode I - Tetsuo's Tower, will be launching on the Meta Quest Store this March 12. This on-rails Virtual Reality action game is inspired in the Chinese Kung-Fu movies from the 80s like the Wong Kar Wai series or The Raid Redemption and games like Time Crisis and the 90's First of the North Star arcade cabinet. The title will be sold at a price of 9.99 USD and will supported by the Quest 2, Pro and 3 devices.

In Path of Fury: Episode I - Tetsuo's Tower, you're thrust into a relentless gauntlet, armed with nothing but your fists and raw willpower. Tetsuo's fortress rises above you, each floor crawling with enemies that are ready to end you. Your only option? Punch your way through every last one of them.

Precision and speed are everything. Each enemy has a weakness—you'll have to find it and strike before they swarm. As the floors



stack higher, so do the odds. The action doesn't let up, and neither can you. This is pure, high-stakes combat where every punch counts, and hesitation could be fatal.

Path of Fury doesn't just test your skill—it tests your endurance.

The question is: how far can you go?

"I think VR is at its best when it combines exercise with beautiful, immersive environments, so I tried to create something that could merge those things together. Through this, I was able to craft a linear experience with a strong backstory that despite being very straightforward, still felt different each time. That was the goal at least, but I feel like I got pretty close to what I was aiming for." - Leonard Menchiari (Game Director)

GAME FEATURES

Experience the essence of Kung Fu. The goal is to deliver the most powerful strikes and achieve quicker knockouts with the least effort pos-

sible, players will feel the progression after playing more and more sessions.

Linear experience but feels different each time. With a strong backstory, the game is designed to be very straightforward and to still surprise the player with new details and progression elements each time they play.

Essential training tool component. Patience pays off. Every enemy has a weakness that can be exploited, so the more you practice, the faster you'll beat them.

The combat is in the sweet spot between authenticity and accessibility, designed with everyone in mind, with a focus on striking, while rewarding resistance precision and speed instead, just like in Kung-Fu.

The Lore Behind Path of Fury - Meet Tetsuo

Tetsuo is the man governing this quarter. Here, the outskirts are where he gets the money, mainly from the nightclubs, where he sells the products he bakes to feed the city. The streets outside the tower are pure chaos: gangs fighting for territory, thugs scraping by, and a police force too corrupt or powerless to restore order. Under the tower is where people live, underground,



where Yakuza members keep peace and order among the addicts and gang members. Inside the tower is where the products are made, so that the higher floors can enjoy their parties and have fun while at the very top Tetsuo's men train all day and night to become the most powerful martial artists in the world, placed there to protect him from anyone who wants to tear his empire down. Here is where Tetsuo resides, watching over the world he's built, safe from anything that could get in his way. Until now, perhaps.

Ninja Five-O Releases

Konami Digital Entertainment, Inc. (KONAMI) announced Ninja Five-O, originally released for the GameBoy Advance in 2003, will release on the Nintendo Switch™, PlayStation®5, PlayStation®4, and PC via Steam® on Feb. 25. Players can also pre-order** digital versions starting today.

Harness the full power of Ninjutsu as Joe Osugi, a detective in Zippangu city determined to rid the streets of a vicious terrorist organization influenced by mythical masks. Players can utilize a wide array of sword strikes, shuriken throws, and grappling-hook attack combinations to stop train hijackings, bank robberies, and more.

New features and classic modes:

- Time Trial Mode: Already cleared stages can be replayed in this

timed mode. Each stage will have a time target, where the objective is to clear the stage before the allotted time is up.

- Progression saves/ loads at any time and the rewind feature
- Rewind the game for a short time to help get through tough stages.

*A pre-order purchase grants a license use of the digital product.



We Would Play That!

REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

The video game industry has all kinds of farming video games. The video game industry has all kinds of simulation video games. What about a plant simulator video game? I did some research and found a little indie video game that is called: "House Plant Simulator." This is in the same vein of what I am talking about. The thing is I want it to go beyond that. Too many plant simulator video games have things happen pretty much overnight. If you have ever had a garden you know it can take time for plants to grow. A few slow mistakes can seriously damage a plant as well. A

lot of the video games let you know when a plant needs water, or more sunshine. What if a plant simulator video game did not let you know. What if the plants starts to wither. Can you save it? Can you figure out what it needs? Maybe it is the winter season and the plants will go dormant no matter what you try. Maybe you gave it too much water over an extended period of time. Maybe it needs more sun. Can you figure it out if the video game does not tell you? Maybe the plant dies and then the video game lets you know what you did wrong.

I can see things like trying a plant in a window sill or outside. How often do you need to water certain plants? Should you buy a heat lamp to try and make the plant survive? I would love to see a plant game that teaches us how to take care of plants based on how they look. If they look healthy then you are following things

as you need to. Does the plant look dry? Does the soil feel dry? Maybe the soil is too wet. Some plants need less water. Some plants need more sun. Do you have too many plants in a certain area? Maybe one plant is growing really well, and giving too much shade to another plant. Maybe the plants need to be farther apart.

Have you thought about how much oxygen the plants are providing us? That kind of information could be very useful to families. One of the key aspects of this kind of a game is how healthy in terms of oxygen the environment is in a home. What kinds of plants will help that environment. Can you make it better? How long does it actually take to make it better? This could be a major educational video game. Would you be willing to play a plant simulator that is more like real life than a video game? What are your thoughts on this kind of a game.

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

CONTENTS

Apple TV+	Score	Page
Prehistoric Planet Season 2	53	34
Silo Season 2	51	35

Evercade	Score	Page
Metal Dragon Life on Mars	55	37
Toaplan Arcade 4	60	36

Manga	Score	Page
Edens Zero #17	69	32
My Hero Academia Vol 15	69	33

Nintendo Switch	Score	Page
Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30

PC	Score	Page
Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30

PS4	Score	Page
Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30

PS5	Score	Page
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Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30

Xbox One	Score	Page
Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30

Xbox Series X	Score	Page
Barbie Project Friendship	76	26
Looney Tunes Wacky World of Sports	80	27
Spongebob Squarepants The Patrick Star Game	70	29
The Smurfs Dreams	81	30



James 4:11-12

11 Brothers and sisters, do not slander one another. Anyone who speaks against a brother or sister or judges them speaks against the law and judges it. When you judge the law, you are not keeping it, but sitting in judgment on it. 12 There is only one Lawgiver and Judge, the one who is able to save and destroy. But you—who are you to judge your neighbor?

Barbie Project Friendship

SCORE: 76

I had some fun live streaming Barbie Project Friendship from start to finish. We play either Malibu Barbie or Brooklyn Barbie in Barbie Project Friendship.

We can swap them at any point in the office. Each can do certain things to earn in game currency to make the community center Malibu Waves better. The place has seen better days if you know what I mean.

The two Barbie's bring in their friends to help restore and take care of Malibu Waves in Barbie Project Friendship. We open up the Workshop, Beach, Arcade, Camping Site and more in Barbie Project Friendship. There are some mini games to play in Barbie Project Friendship like Overcooked and there are mini games that are timing based. For example the tennis game. Both Barbie's play at the same time. We hit one button or the other one to swing the racquet of the right Barbie to hit the ball back and score points.

Players must get at least one



star in these mini games to progress. On the Overcooked clone mini games in Barbie Project Friendship I found it was smart to do the easier ones first. At times the easier ones would come back around so I would just do them to score enough points to progress. We do a variety of quests in Barbie Project Friendship. We may need to go to another area and collect or craft something. Once we complete the quests in an area we can fast travel to it from a map board.

Near the end of Barbie Proj-



challenging for kids. I found level ten of the mini games to be on the challenging side in Barbie Project Friendship. This is a decent Barbie video game.

- Paul

Graphics: 80%
Sound: 75%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 80%

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: Xaloc Studios, Casual Brothers Limited
Rating: 'E' - SIX and OLDER ONLY

Looney Tunes Wacky World of Sports

SCORE: 80

I had some fun and some frustrations when I live streamed Looney Tunes Wacky World of Sports. I suppose I should have taken the tutorial on some of the games in Looney Tunes Wacky World of Sports. Even then I believe there are certain aspects of the games in Looney Tunes Wacky World of Sport that require a little practice. There are four games within Looney Tunes Wacky World of Sports. We play Basketball, Soccer, Golf, and Tennis. There is Looney Tunes humor within this video game.

There are nine playable characters in Looney Tunes Wacky World of Sports. At the time of this review there is one DLC character. There are also two characters that are goalies in the soccer game. We can play the different games by themselves, try for a trophy and more in Looney Tunes Wacky World of Sports. There is some cartoon violence as we can

drop anvils, throw dynamite and other things at the different characters to stun them for a short time. It took me a bit to learn the golf game in Looney Tunes Wacky World of Sports. Once I did I got much better. We must unlock areas on the trophy mode to play them in the other modes.

I barely lost on the easiest setting of Basketball in Looney Tunes Wacky World of Sports. I went back and played again and dominated by close to thirty points in that win. Tennis I won the first time I played it. The controls are on the screen. Please note the controls for the offense show on



and Basketball. I lost badly in Soccer the first time I played it. We must be very aggressive, steal a lot, and take quick shots. Looney Tunes Wacky World of Sports can be fun at times. It can also be frustrating.

There are some cool animations within Looney Tunes Wacky World of Sports. I loved some of the dunks in Basketball. There are special areas in the Golf game too. I watched the computer play and found this house will launch the ball even farther. This was pretty neat. I would not have figured it out by myself though. Sometimes the NPCs would be helpful on the games and other times they are not. We play doubles in Tennis. We are on teams in Basketball and Soccer. I got so annoyed at Granny for letting so many goals score in Looney Tunes Wacky World of Sports.

- Paul



the screen in Looney Tunes Wacky World of Sports. When you are on defense you must figure out how to control in Soccer

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Gamemill Entertainment
Developer: Bamtang Games
Rating: 'E' for Everyone {Mild Fantasy Violence}

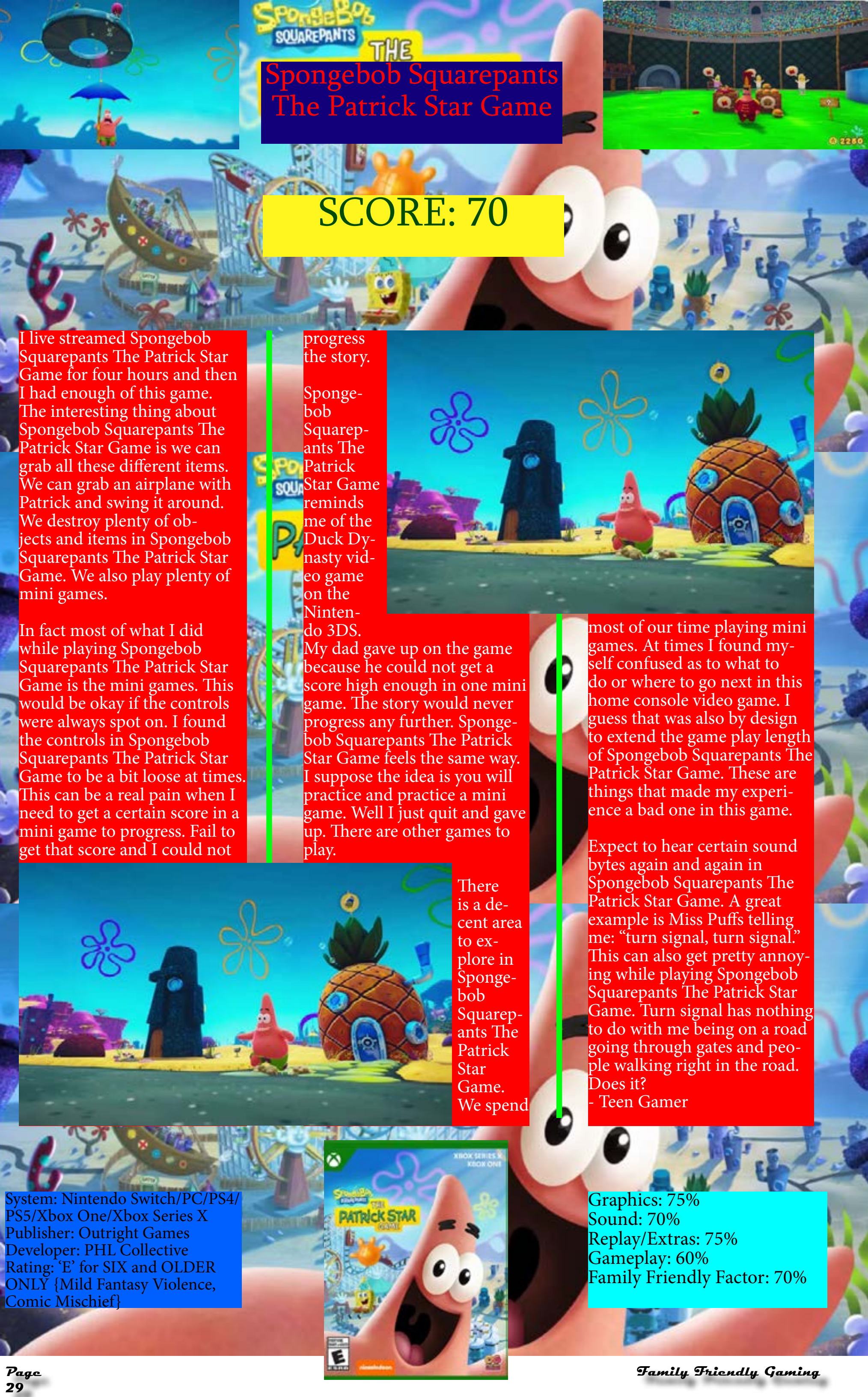
Graphics: 76%
Sound: 84%
Replay/Extras: 90%
Gameplay: 70%
Family Friendly Factor: 80%



FUTURE GLIMPSES HEART HOME



by
Paul Bury



**SpongeBob SquarePants
The Patrick Star Game**

SCORE: 70

I live streamed SpongeBob SquarePants The Patrick Star Game for four hours and then I had enough of this game. The interesting thing about SpongeBob SquarePants The Patrick Star Game is we can grab all these different items. We can grab an airplane with Patrick and swing it around. We destroy plenty of objects and items in SpongeBob SquarePants The Patrick Star Game. We also play plenty of mini games.

In fact most of what I did while playing SpongeBob SquarePants The Patrick Star Game is the mini games. This would be okay if the controls were always spot on. I found the controls in SpongeBob SquarePants The Patrick Star Game to be a bit loose at times. This can be a real pain when I need to get a certain score in a mini game to progress. Fail to get that score and I could not

progress the story.

SpongeBob SquarePants The Patrick Star Game reminds me of the Duck Dynasty video game on the Nintendo 3DS.

My dad gave up on the game because he could not get a score high enough in one mini game. The story would never progress any further. SpongeBob SquarePants The Patrick Star Game feels the same way. I suppose the idea is you will practice and practice a mini game. Well I just quit and gave up. There are other games to play.

most of our time playing mini games. At times I found myself confused as to what to do or where to go next in this home console video game. I guess that was also by design to extend the game play length of SpongeBob SquarePants The Patrick Star Game. These are things that made my experience a bad one in this game.

Expect to hear certain sound bytes again and again in SpongeBob SquarePants The Patrick Star Game. A great example is Miss Puffs telling me: "turn signal, turn signal." This can also get pretty annoying while playing SpongeBob SquarePants The Patrick Star Game. Turn signal has nothing to do with me being on a road going through gates and people walking right in the road. Does it?
- Teen Gamer

There is a decent area to explore in SpongeBob SquarePants The Patrick Star Game. We spend

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Outright Games
Developer: PHL Collective
Rating: 'E' for SIX and OLDER ONLY {Mild Fantasy Violence, Comic Mischief}



Graphics: 75%
Sound: 70%
Replay/Extras: 75%
Gameplay: 60%
Family Friendly Factor: 70%

The Smurfs Dreams

SCORE: 81

I live streamed The Smurfs Dreams from start to finish on our YouTube channel. The storyline involves

Gargamel putting the Smurfs to sleep and using a magical device to track their physical location through their dreams. It took me just a little five hours to beat The Smurfs Dreams. There was one Smurf I did not save in The Smurfs Dreams. There are certain Smurfs where you need so many of these blue mushrooms to unlock their levels.

The animation in the cut scenes for The Smurfs Dreams is not great. In fact it is chopping and looks bad. The story is relayed but in this day and age it looks pretty sloppy. The levels have some interesting and clever things in them. For example there are mirror levels where we see the platforms in the reflection but not where we are standing. Or the player must jump into the mirror and progress the level that way.

As we free the Smurfs from their dreams they will wake up in the village. The village is where we start before going to the astral plane (from a giant pillow) and pick levels to play. There are plenty of secrets to find within The Smurfs Dreams. Cherries are collected in the levels. The cherries can be used in The Smurfs Dreams to purchase new Smurfs for the player to play.

Between levels the Smurf grinds on rails. There are different tools players unlock while playing The Smurfs Dreams. I liked the hammer and the gun personally. I am not as big on the lamp because of what it does. The hammer breaks or fixes things. The gun can shoot things - like objects that will make platforms come out so we can jump on them. The lamp either reveals hidden platformers or makes some platforms go away.

All in all I enjoyed my time with The Smurfs Dreams. There are some annoying and challenging levels. I am not a fan of the missing pants levels where we had to hide from the other Smurfs. It was a sort of stealth kind of a level that was just obnoxious most of the time. Many of the levels make sense and I figured out where the secrets were hiding. Some levels I would need to play around a bit more. The Smurfs

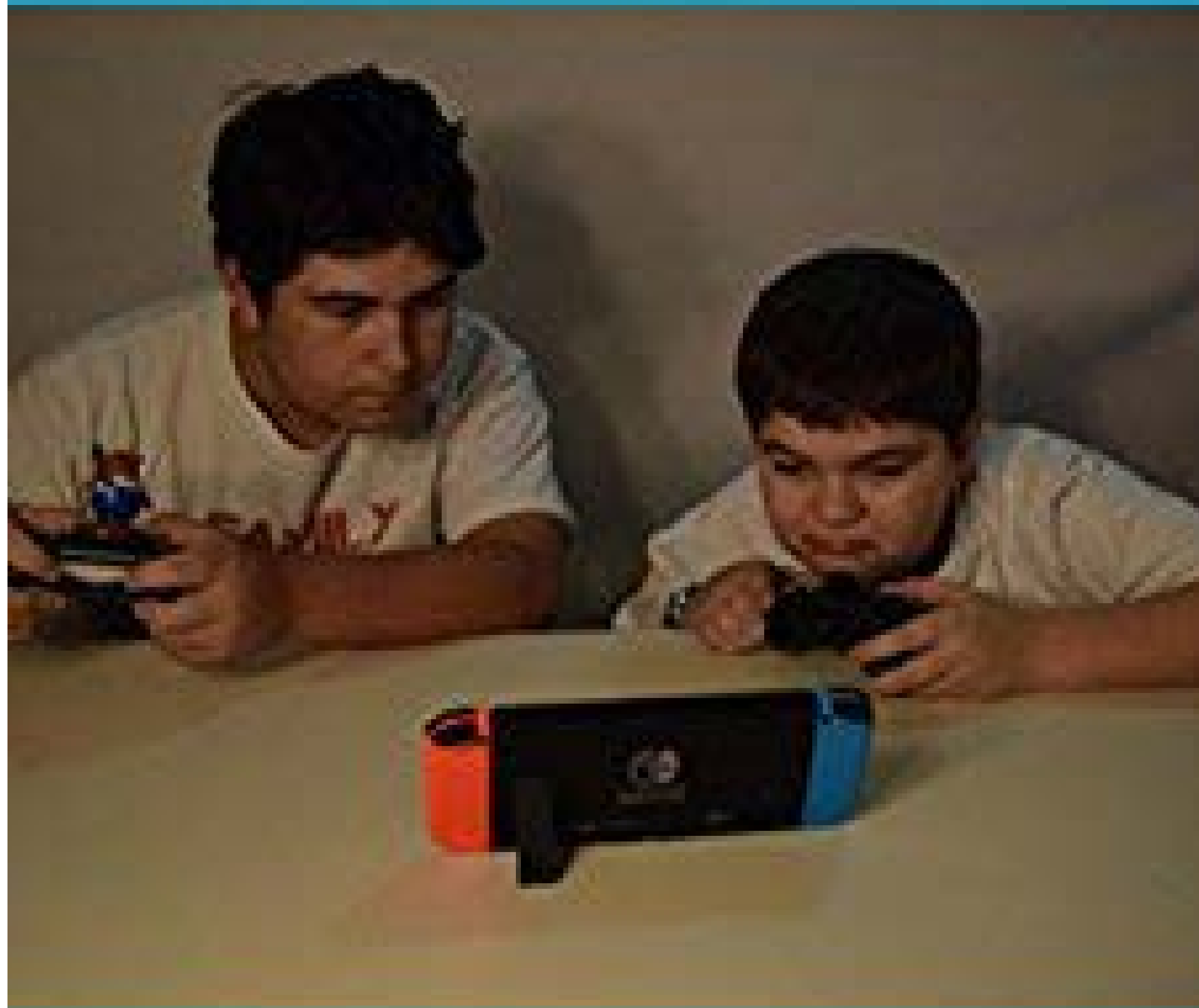
Dreams has a bit of an Astro Bots feel to it. Just on a much smaller scale. - Paul

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Microids
Developer: OSome Studio
Rating: 'E' - SIX and OLDER ONLY {Mild Fantasy Violence}

Graphics: 81%
Sound: 85%
Replay/Extras: 80%
Gameplay: 79%
Family Friendly Factor: 79%



VIDEO GAME LIES



by Paul Bury
Version 3

BUY IT NOW RIGHT HERE

Edens Zero #17

SCORE: 69

The more I focus on some things that happen I get as I constantly make progress. There are only so many things I can give my attention to. I realize that. Edens Zero is one of those franchises I decide to work on the manga. I am pleased with that decision as I continue to work my work through it. I just finished up reading the Edens Zero #17 manga book. I continue to notice the patterns in this franchise.

There will be spoilers in my review of the Edens Zero #17 manga book. The issues families will have with Edens Zero #17 are violence, blood, bad language, enticement to lust, lack of attire, and more. There are characters that discuss the class system in Edens Zero #17. They are royalty and others are just common folk.

one of the crew figures a way around. Weisz sets a timer to put his armor on in Edens Zero #17. That armor frees him from what

Rights are different based on the class you are in - in the eyes of certain characters. Personally I believe in treating everyone the same no matter what their station in life.

We meet some interesting characters in Edens Zero #17. Nassah is a good example. He can hypnotize you and make you believe you are a dog for example. This is a very powerful power that

power. So we will not be getting a mech battle coming up in the next book.

Mirrani has the power of mirrors. She is like Mirror Master in DC Comics. Lyra has some cards powers. Shura and Shiki fight in Edens Zero #17. Their issues are not resolved since Shura kidnapped one of the crew. The goal of the crew in Edens Zero #17 is to stop the All Link from terminating all of the androids in the Aoi Cosmos. The crew is facing some heavy resistance in Edens Zero #17.

Edens Zero #17 ends with a horrible possible future for Rebecca. She can no longer use her Cat Leap powers because her legs were taken and she was given robotic ones. Right before this, Lyra likes Rebecca's legs. I am hoping they find a way to stop this from happening in the next book. The space battle continues above the Nero 66 planet in Edens Zero #17. There are a few pages here and there with that battle.

- Paul

System: Manga
Publisher: Viz Media
Author: Hiro Mashima
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 66%
Writing: 68%
Replay/Extras: 70%
Story: 73%
Family Friendly Factor: 66%

My Hero Academia Vol 15

SCORE: 69

Volume by volume, and month by month I get myself closer to getting caught up with this manga. I have not seen any of the anime in some time. My Hero Academia Vol 15 contains chapters one hundred and twenty-nine through one hundred and thirty-seven. There is less about the school in My Hero Academia Vol 15. The internships is the big thing in My Hero Academia Vol 15. They go back to the school from time to time in this manga book, but do not stay long.

There will be spoilers in my review of the My Hero Academia Vol 15 manga book. The issues families can have with My Hero Academia Vol 15 are violence, blood, drugs, bad language, lack of attire, enticement to lust, and more. There are drugs in My Hero Academia Vol 15 that can power up someone's quirk.

really quickly and really easily. Chisaki and Deku continue their encounter in My Hero Academia Vol 15. This is when the he-

My Hero Academia Vol 15 does not explain any of the negative side effects of those drugs though.

There is another drug in My Hero Academia Vol 15 that can remove someone's ability to use their quirk. This is much more scary for the heroes. If the villains could take their quirks then the villains could take over the entire world

heroes learn about Eri.

Eri is a little girl with all kinds of bandages on her that is being held hostage by Chisaki. The heroes think Eri has the power to remove someone's quirk and that Chisaki is using her to make the drug. The connection between the Yakuza and The League of Villains is not fully known in My Hero Academia Vol 15. The two groups are getting closer to working together in My Hero Academia Vol 15.

My Hero Academia Vol 15 ends with a bit of an exciting cliffhanger. The heroes found out which facility Eri is in. They are planning on going after her. This will be done via a cooperation between multiple hero agencies. The heroes are working together to stop the bad character. From what I recall a massive fight and operation is coming up really soon. Hopefully the next manga book. - Paul



System: Manga
Publisher: Viz Media
Author: Kohei Horikoshi
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%
Writing: 70%
Replay/Extras: 76%
Story: 75%
Family Friendly Factor: 63%

Prehistoric Planet Season 2

SCORE: 53

Prehistoric Planet Season 2 is a lot like the first season. First and foremost there are five episodes that make up Prehistoric Planet Season 2. The episodes in Prehistoric Planet Season 2 range from thirty-eight minutes to forty-six minutes. Near the end of the episodes in Prehistoric Planet Season 2 there is a bit of scientific information. I learned after the first season to take this show with quite a bit of salt. Not just a grain but a lot. I will get into that in just a little bit.

The issues families can have with Prehistoric Planet Season 2 are violence, blood, evolution, feathers, fake science, warm blooded and more. Prehistoric Planet Season 2 focuses a lot on certain animals. Prehistoric Planet Season 2 also teaches Old Earth theory as if it is fact. In fact most of what is shared in Prehistoric Planet Season 2 is taught as fact. Why wasn't true science used and taught in Prehistoric Planet Season 2?

The biggest problem I have



with Prehistoric Planet Season 2 is the same as the first season. I listened very carefully to hear: "scientist think," or "scientists now believe," used over and over again in Prehistoric Planet Season 2. True science is coming up with a theory, testing the theory, and then either proving it, leaving it as is, or giving up on it. Gravity is a great example. We can all test that gravity works here on Earth by dropping something. Thinking and believing something are faith based not science based. Prehistoric Planet



in the real world. We do not know one way or the other. Prehistoric Planet Season 2 shows they did not share. Who is right? - Paul

Season 2 does a great disservice to viewers by throwing out wild theories and never proving anything.

I do not believe these dinosaurs were warm blooded or had feathers. I also do not believe the flying ones walked like that. Prehistoric Planet Season 2 is more fantasy than reality to me. I am also someone who is not convinced of Old Earth theory. Too much of the "science" on that is shaky. Prehistoric Planet Season 2 does tell compelling and interesting stories about these animals.

Yolanda had a wonderful question about Prehistoric Planet Season 2. There was a T-Rex that found a giant dead dinosaur and it was eating it. These two flying dinosaurs showed up in Prehistoric Planet Season 2. Why not share? This was Yolanda's question. Maybe they did share if this happened

System: Apple TV+
Publisher: Golem Creations
Developer: BBC Studios
Rating: 'TV-PG' for Parental Guidance Suggested



Video: 50%
Audio: 60%
Replay/Extras: 55%
Functionality: 50%
Family Friendly Factor: 50%

Silo Season 2

SCORE: 55

I have been blitzing through as many shows as I can on Apple TV+ as we have these two free months. Most of the shows have gotten worse in almost every single way. Silo Season 2 does improve a few things upon the previous season. There are ten episodes that range from forty-one minutes to sixty minutes in terms of length. The story telling gets much better and much more interesting in Silo Season 2.

There will be spoilers in my review of the Silo Season 2 television show. I am now of the opinion that this television show needs to be released in the physical copy format. The issues families can have with Silo Season 2 are violence, blood, bad language, promotion of sexual deviancy and more. There are some real shockers that come out near the end of Silo Season 2. I will try and touch on a few.

Viewers learn in Silo Season 2 that there

are fifty-one silos. There is one silo that is controlling all of them. There is a safeguard that will pump poison into the silo and kill all of the people within it. We also learn about the other silo that Juliette visits. There are more people than just Solo. These others are also young and they want to kill Solo. Thing is they were all kids when that rebellion happened.

Lukas learns of the Safeguard



and the people that are in the silo. Juliette returns to her silo to stop all of the people from dying. Bernard appears in his suit and they both are getting hit with flame throwers at the end of Silo Season 2. The really odd thing is we see Washington DC and there is talk of a dirty bomb. Are the people in the silo descendants of those hit with such a device?

Silo Season 2 provides a lot of answers on the silos and safeguard. There are still new questions that pop up. Lukas quits as he learns some truths. Bernard decides going outside is better. He wants some freedom before they all die. Whoever is behind all of this has yet to be revealed. At least in terms of more than a voice and a few words. The vault is an interesting location that continues to capture our imagination. - Paul

System: Apple TV+
Publisher: Mimir Films
Developer: AMC Studios
Rating: 'TV-MA' for FOURTEEN and OLDER ONLY {Violence, Sexual Content, Language}



Video: 56%
Audio: 43%
Replay/Extras: 59%
Functionality: 69%
Family Friendly Factor: 48%



Toaplan Arcade 4

SCORE: 60

Were you able to catch the live stream I performed of Toaplan Arcade 4? There were some interesting shocks in that live stream. There are six games within Toaplan Arcade 4. The games on the Toaplan Arcade 4 cartridge are Dogyuun, Grind Stormer, Knuckle Bash, Snow Bros 2, Pipi and Bibi's, and Sky Shark. We have three shooters, one brawler, and two platformers on this retro arcade classic cartridge.

The biggest shock in Toaplan Arcade 4 to me at Pipi and Bibi's. We have these screens where we go around and place bombs on the computers. Then we must get to the exit before the timer runs out. It is really smart to make sure to pick a computer near the exit before trying to get out of there. The surprise was there are barely dressed women that are shown between the levels. After four levels you get to see how much you undressed her.

The issues families can have with Toaplan Arcade 4 are violence, lack of attire, entice-



ment to lust, and more. Snow Bros 2 is the stand out title in Toaplan Arcade 4 for me. We shoot enemies and turn them into snowballs. We then roll them to take out other enemies. Take out all of the enemies on the screen and you progress to the next screen. Eventually you will get to the boss. Take out the boss to get to the world map and go to



of a 2D fighting game and a Final Fight like brawler. I had fun with most of the game on the Toaplan Arcade 4 cartridge. The women in Pipi and Bibi's are in their underwear and not completely nude like the arcade versions. - Paul

Graphics: 55%
Sound: 65%
Replay/Extras: 59%
Gameplay: 60%
Family Friendly Factor: 60%

System: Evercade
Publisher: Blaze Entertainment
Developer: Toaplan
Rating: 'NR' - Not Rated



Metal Dragon Life on Mars

SCORE: 55

Were you able to catch my jamming livestream of Metal Dragon Life on Mars on Twitch? There was some good, bad and ugly when I live streamed Metal Dragon Life on Mars. First and foremost I am thankful I had the money to buy this indie compilation video game that plays on the Evercade systems. I liked one of these games, and did not like the other. Which means for me Metal Dragon Life on Mars is fifty-fifty. There will be spoilers in this review.

Let us get to the good first. I enjoyed my time with Life on Mars. I actually enjoyed playing this indie video game that felt like a Metroid video game on the Sega Genesis. We earn power ups that allow us to get to different areas in Life on

Mars. There is a story and a ship in orbit on the planet Mars. We are there to discover what happened when all commu-

nications were lost. At first the thought is some communication equipment broke.

As I progressed in Life on Mars I discovered there were zombies. We must blow them away and there are some disgusting graphics and sounds as they are being blown apart. There are a lot of colonists in Life on Mars. There are also robots we must blow away, zombie chickens



METAL DRAGON LIFE ON MARS 2021 / ACTION / MEGA DRIVE

al Dragon Life on Mars that can be bad or ugly is Metal Dragon. This violent video game that makes zero sense to me has horrible bad language. Metal

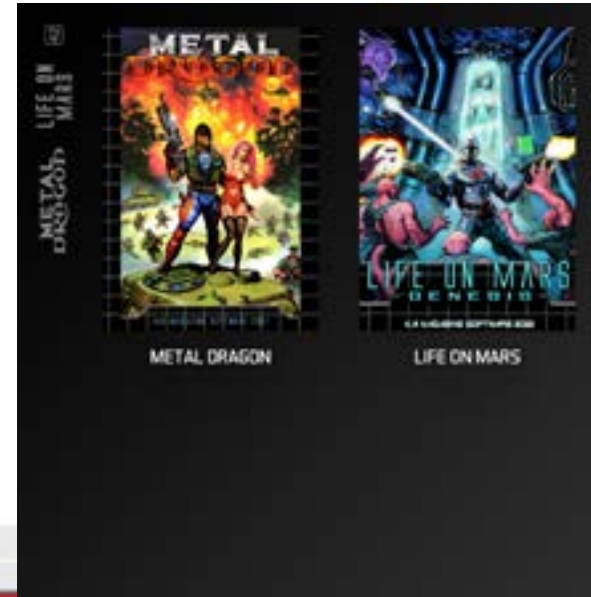
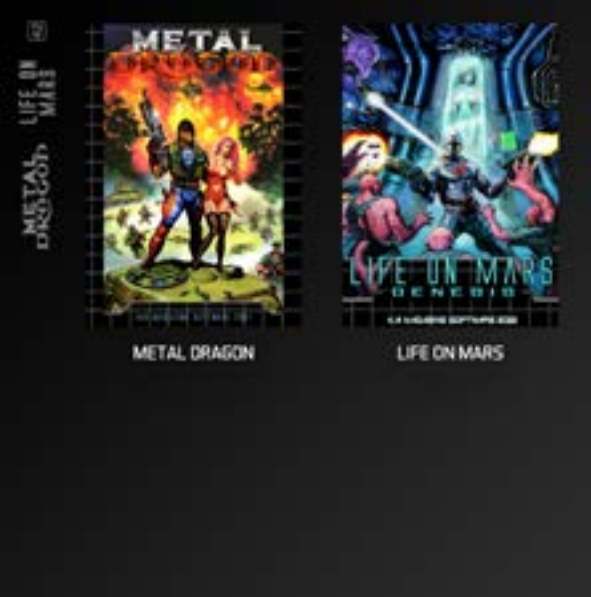
Dragon has the F word being used again and again. Why? Metal Dragon copies the Solid Snake games in a lot of ways. The odd thing is we are told in Metal Dragon to use stealth and to not kill anyone.

Why is it so odd that we are told to use stealth in Metal Dragon? We are playing an Ikari Warriors kind of a video game where all we do is blow away all of these enemies. I am baffled why we are told to use stealth. Is it some attempt at humor? Add in the horrible foul mouths that need to be washed out with soap and Metal Dragon is a bad experience. If the language had been better I would have enjoyed Metal Dragon more. - Paul

Another part of Met-

System: Evercade
Publisher: Blaze Entertainment
Developer: Kai Magazine Software
Rating: 'NR' - Not Rated

Graphics: 60%
Sound: 50%
Replay/Extras: 50%
Gameplay: 60%
Family Friendly Factor: 55%

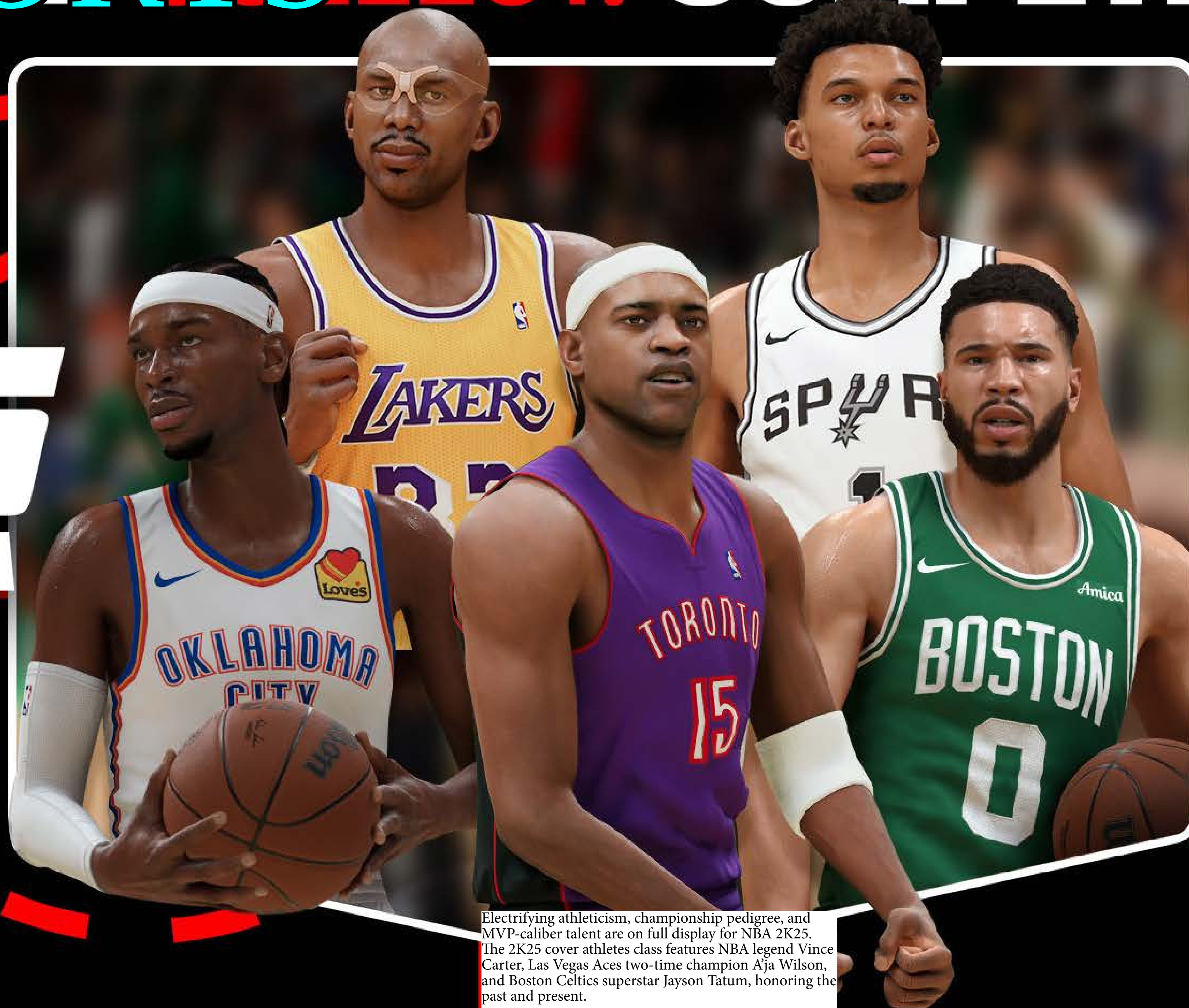


METAL DRAGON LIFE ON MARS 2022 / PLATFORMER / MEGA DRIVE



ANS SPORTS COLLECT. COMPETE

25 MY TEAM



System: Nintendo Switch/PC/
 PS4/PS5/Xbox One/Xbox Series
 X
 Publisher: M2K Sports
 Developer: Visual Concepts
 Rating: 'E' - SIX and OLDER
 ONLY
 Release Date: Out Now

Electrifying athleticism, championship pedigree, and MVP-caliber talent are on full display for NBA 2K25. The 2K25 cover athletes class features NBA legend Vince Carter, Las Vegas Aces two-time champion Aja Wilson, and Boston Celtics superstar Jayson Tatum, honoring the past and present.

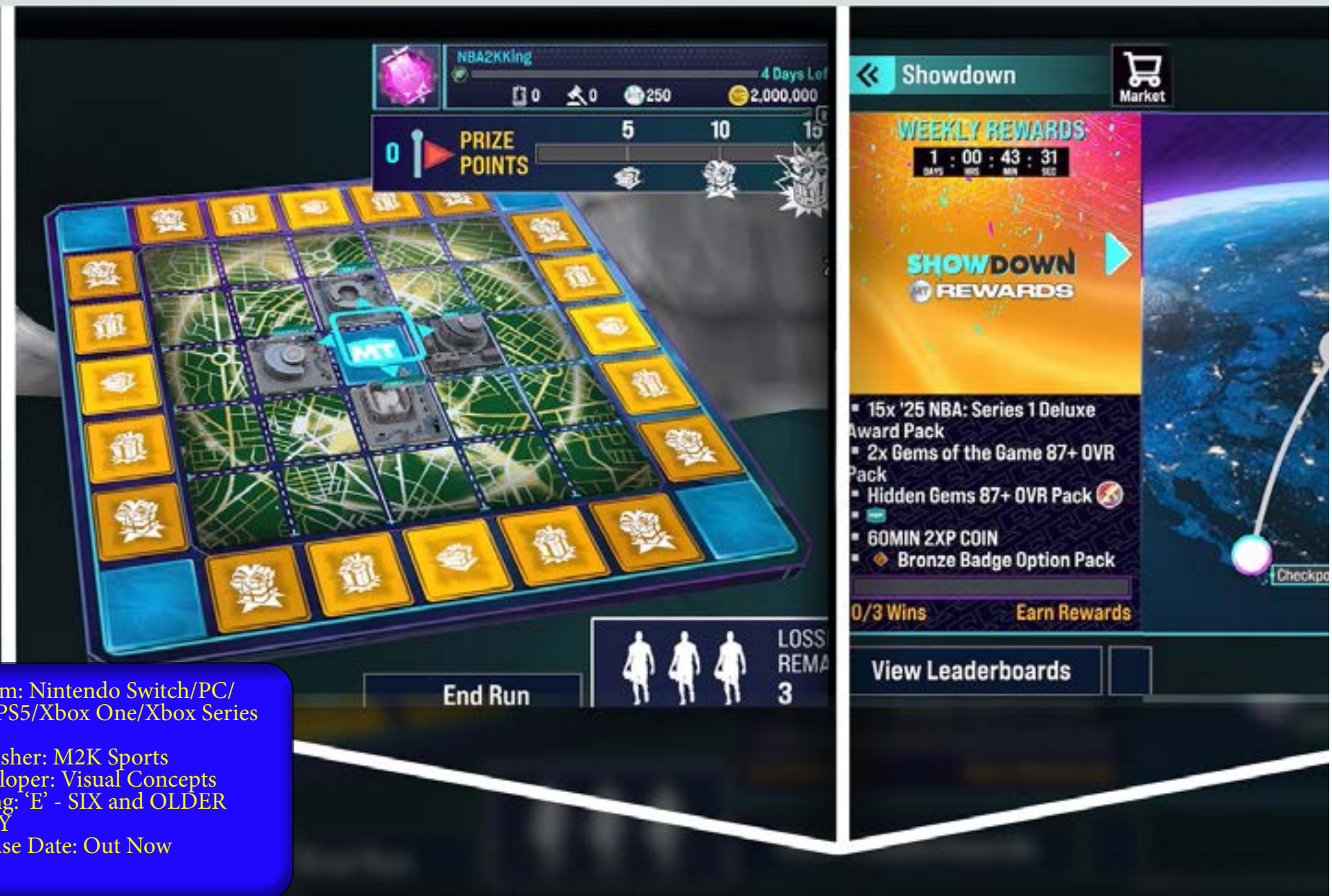
COLLECT CARDS WITH EASE ON THE GO IN THE AUCTION MARKET



LEVEL UP AND SYNC YOUR PROGRESS ACROSS PLATFORMS



COMPETE IN NEW SINGLE PLAYER AND MULTIPLAYER MODES



System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X
 Publisher: M2K Sports
 Developer: Visual Concepts
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: Out Now

PLAY WITH YOUR FAVORITE NBA SUPERSTARS AND LEGENDS



Pursue your NBA dreams in NBA 2K25, where you can lead a dynasty in MyCAREER, or build one from the ground up as a General Manager in MyNBA. The latest iteration of the NBA 2K franchise features elite competition in various modes, including MyTEAM, the ultimate card-collecting experience.

DEVELOPING

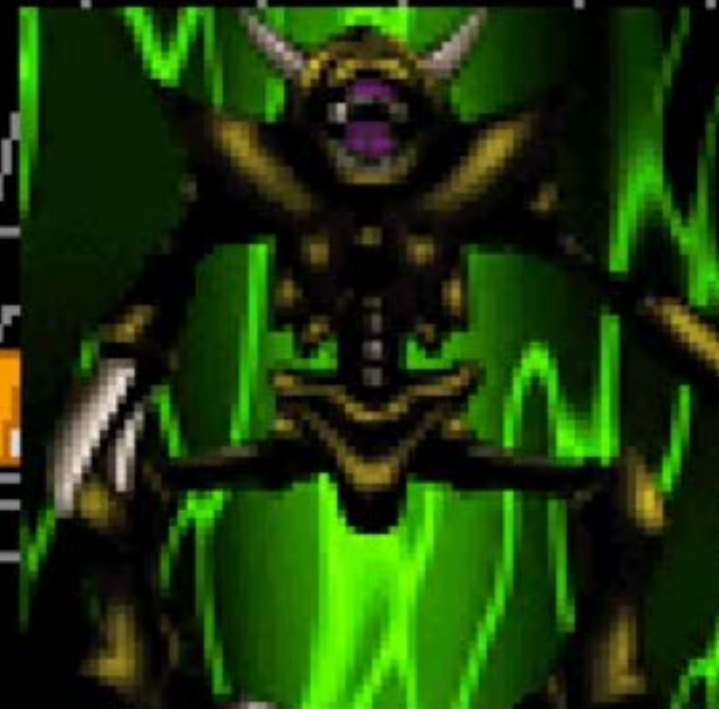
CONTENTS

Product Name

Page(s)

Reanmal
Split Fiction
Yu-Gi-Oh- Early Days Collection
Mech Breaker

43 - 49
50 - 55
56 - 61
62 - 67



TIME 8:88:88

LP 8000

LP 8900

MAN-EATER BUG

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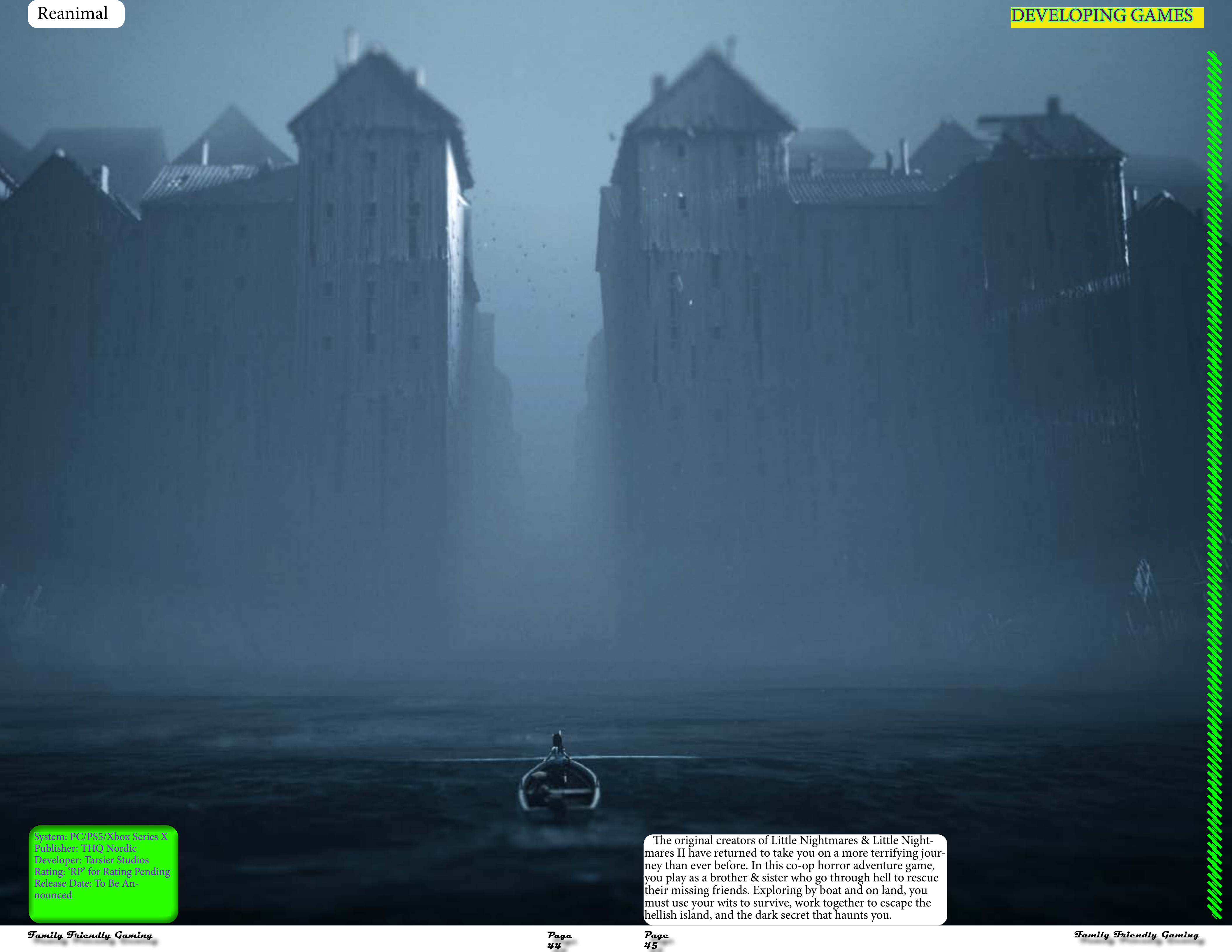


TIME 8:88:88

450
600

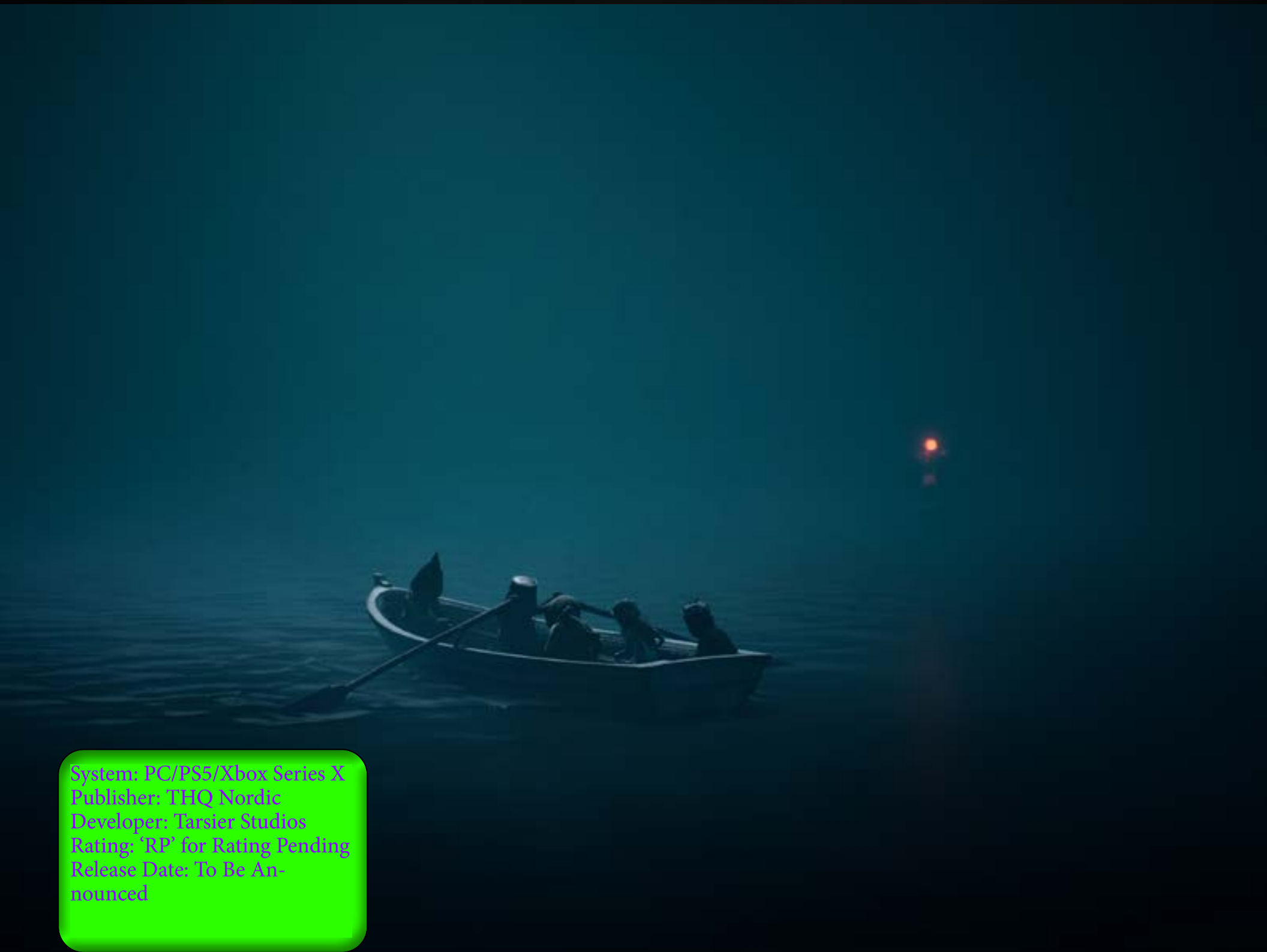
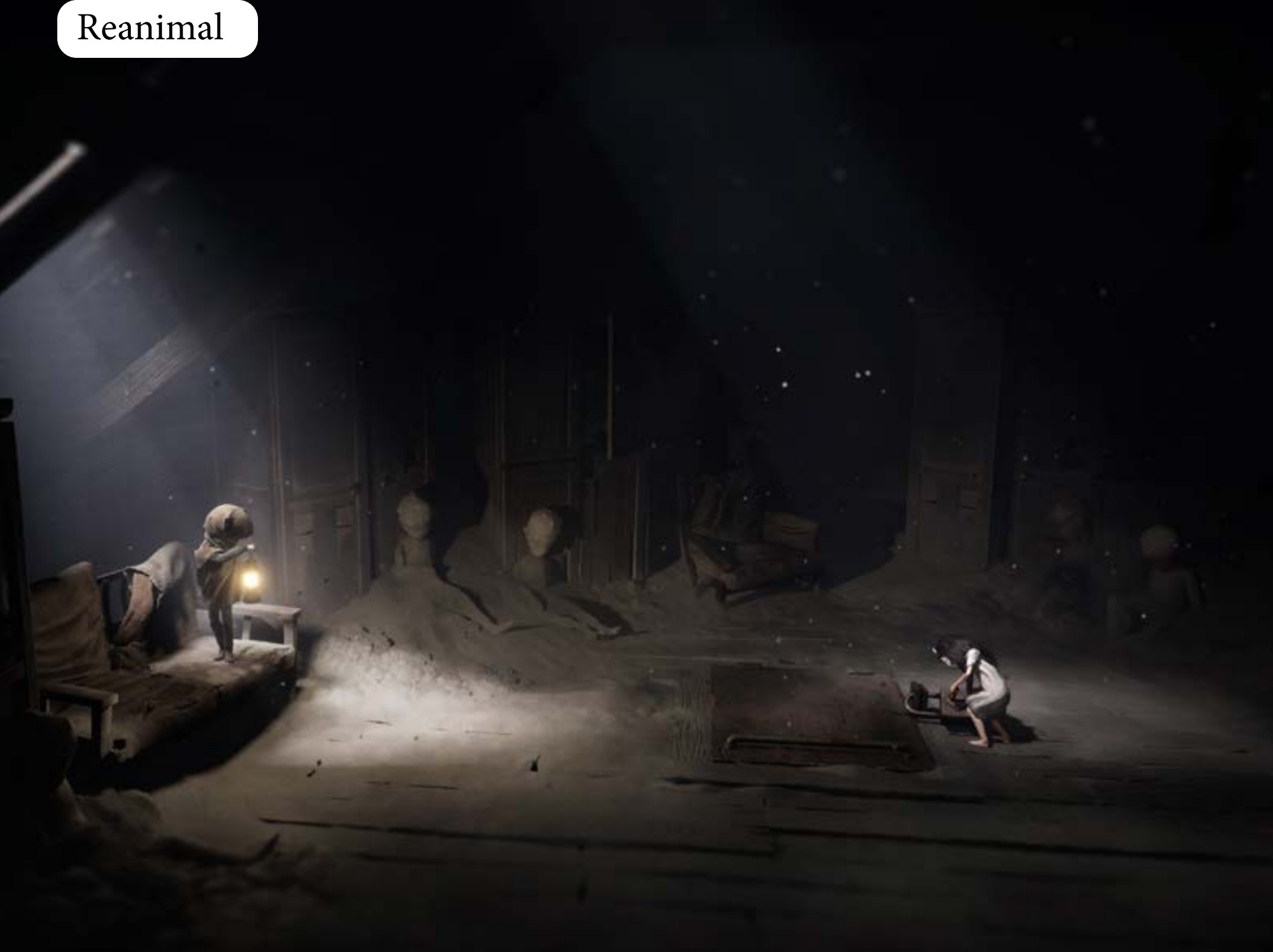
GAMES





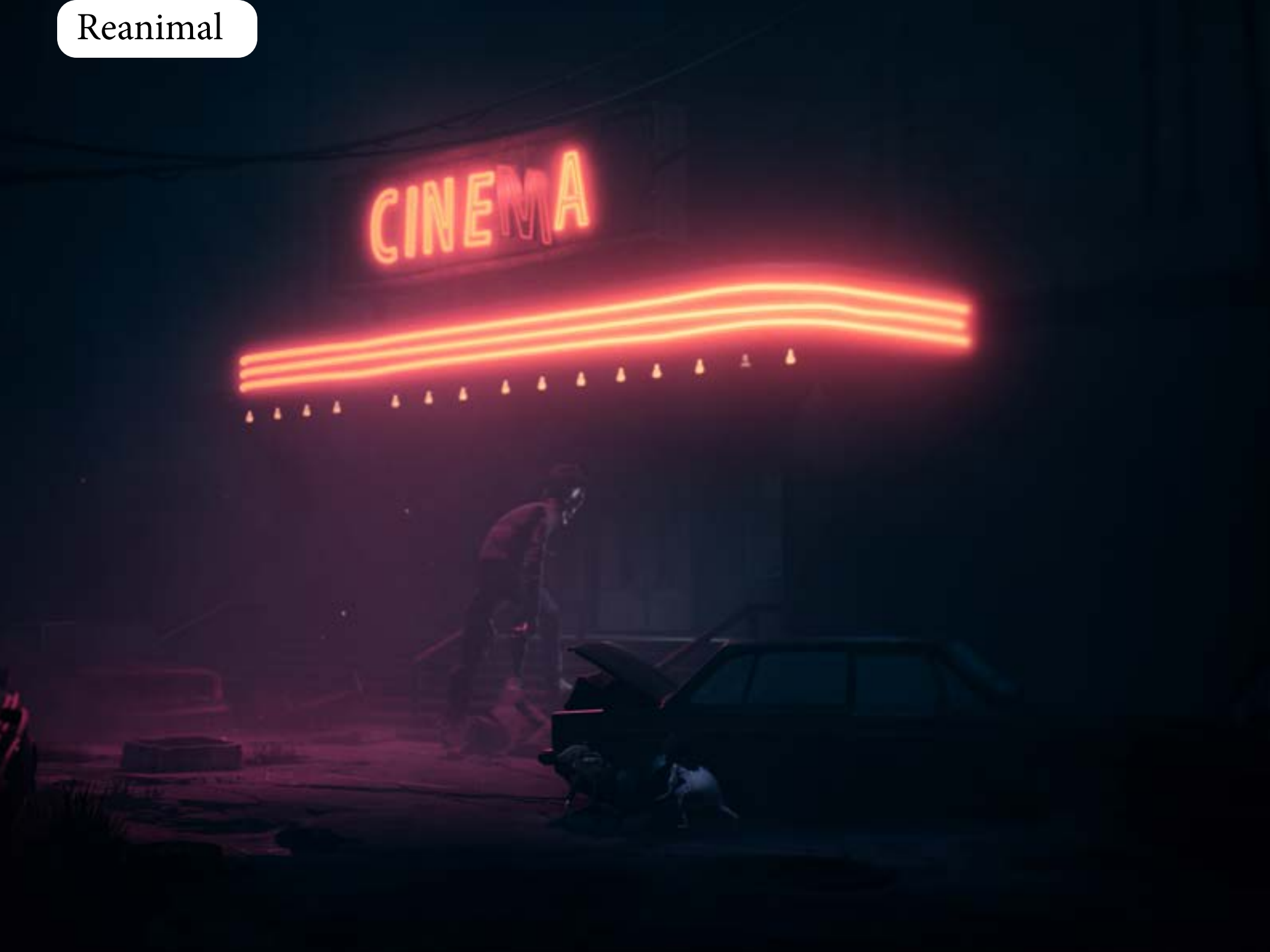
System: PC/PS5/Xbox Series X
Publisher: THQ Nordic
Developer: Tarsier Studios
Rating: 'RP' for Rating Pending
Release Date: To Be Announced

The original creators of Little Nightmares & Little Nightmares II have returned to take you on a more terrifying journey than ever before. In this co-op horror adventure game, you play as a brother & sister who go through hell to rescue their missing friends. Exploring by boat and on land, you must use your wits to survive, work together to escape the hellish island, and the dark secret that haunts you.



System: PC/PS5/Xbox Series X
 Publisher: THQ Nordic
 Developer: Tarsier Studios
 Rating: 'RP' for Rating Pending
 Release Date: To Be Announced

In this dark, unsettling tale, the emphasis is on tension and thick atmosphere, as you join the two orphans on a desperate search for hope and redemption in the direst of circumstances.



System: PC/PS5/Xbox Series X
 Publisher: THQ Nordic
 Developer: Tarsier Studios
 Rating: 'RP' for Rating Pending
 Release Date: To Be Announced

Traverse an intriguing but terrifying world, where the main path is only one part of the fragmented story. Discover all sorts of mysterious locations on your perilous journey, each with its own story to tell.





System: PC/PS5/Xbox Series X
Publisher: EA
Developer: Hazelight Studios
Rating: 'RP' for Rating Pending
Release Date: March 6, 2025

They'll have to rely on each other to break free with their memories in-tact, working together to master a variety of abilities and overcome diverse challenges while jumping between sci-fi and fantasy worlds in this unexpected tale of friendship.



System: PC/PS5/Xbox Series X
Publisher: EA
Developer: Hazelight Studios
Rating: 'RP' for Rating Pending
Release Date: March 6, 2025

Split Fiction is a unique action-adventure experience that keeps you on the edge of your couch with unexpected moments. One minute you're taming adorable dragons and the next you're fighting as cyber ninjas, escaping terrifying trolls, or dodging hover cars thrown by a robotic parking attendant.



System: PC/PS5/Xbox Series X
 Publisher: EA
 Developer: Hazelight Studios
 Rating: 'RP' for Rating Pending
 Release Date: March 6, 2025

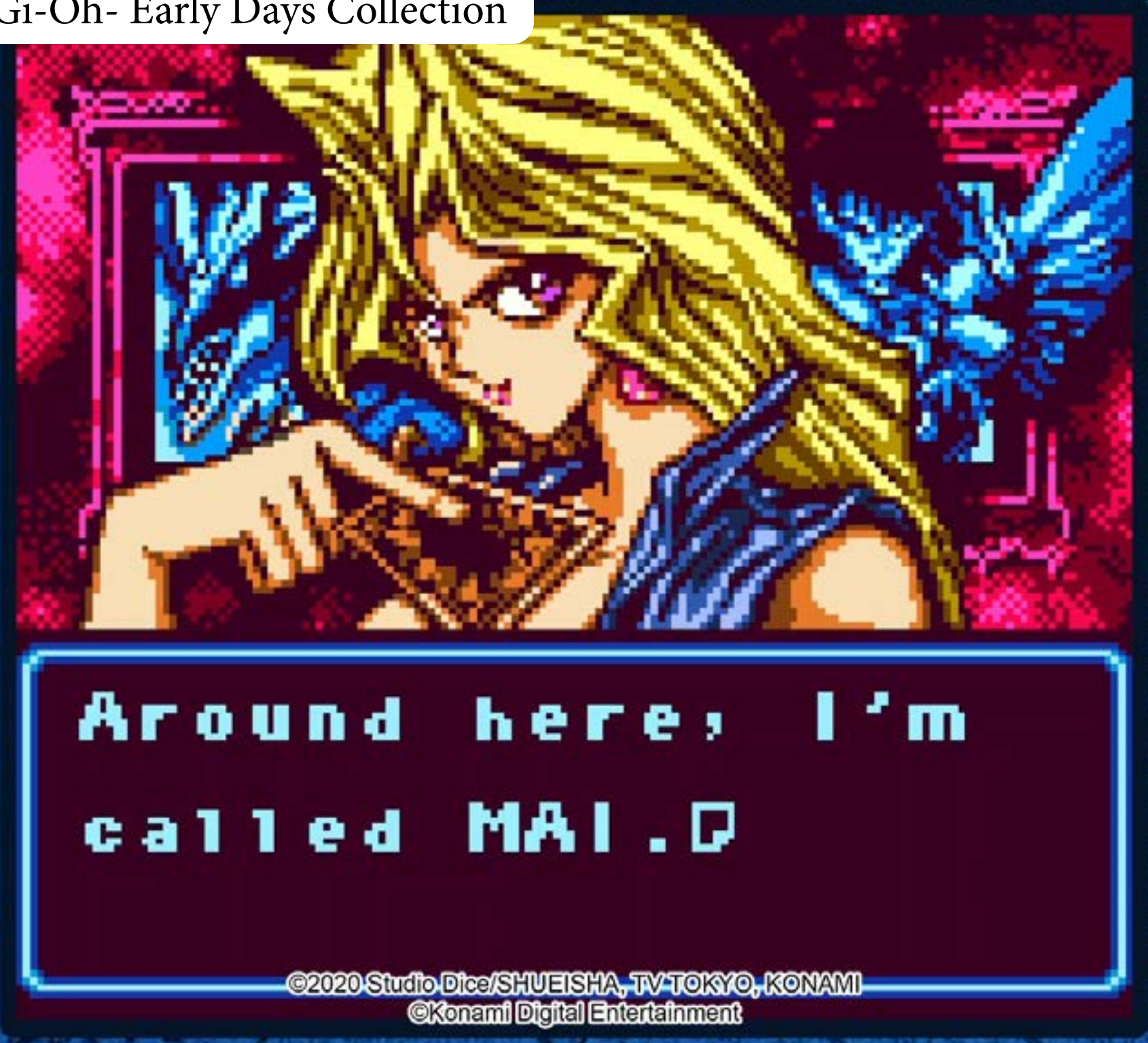
Discover new mechanics and abilities in every level of your adventure, which will alternate between sci-fi and fantasy settings. Escape a sun that's going supernova, challenge a monkey to a dance battle, try out some cool hoverboard tricks, fight an evil kitty, and ride everything from gravity bikes to a sandshark.



System: Nintendo Switch/PC
 Publisher: Konami
 Developer: Konami
 Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity)
 Release Date: February 27, 2025

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Yu-Gi-Oh! Duel Monsters (1998/GAME BOY)
 Yu-Gi-Oh! Duel Monsters II: Dark Duel Stories (1999/GAME BOY, GAME BOY COLOR)
 Yu-Gi-Oh! Dark Duel Stories (2000 JP, 2002 US, 2003 EU/GAME BOY COLOR)
 Yu-Gi-Oh! Duel Monsters 4: Battle of Great Duelist (2000/GAME BOY COLOR. Includes online battles support).
 Yu-Gi-Oh! Duel Monsters 6, Expert 2 (2001/GAME BOY COLOR).



System: Nintendo Switch/PC
 Publisher: Konami
 Developer: Konami
 Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity)
 Release Date: February 27, 2023



The Yu-Gi-Oh! EARLY DAYS COLLECTION packs quality-of-life improvements that elevate classic games to modern standards. Games in the Collection that supported local co-op battles when they first released now offer online battles support. Enjoy Duels with rivals from all over the world! Control button layout customization and background settings will also be supported.



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System: Nintendo Switch/PC
Publisher: Konami
Developer: Konami
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity)
Release Date: February 27, 2025

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Dueling is a comparison of each opponent's capacity for tactics. Let's find out how strong you've

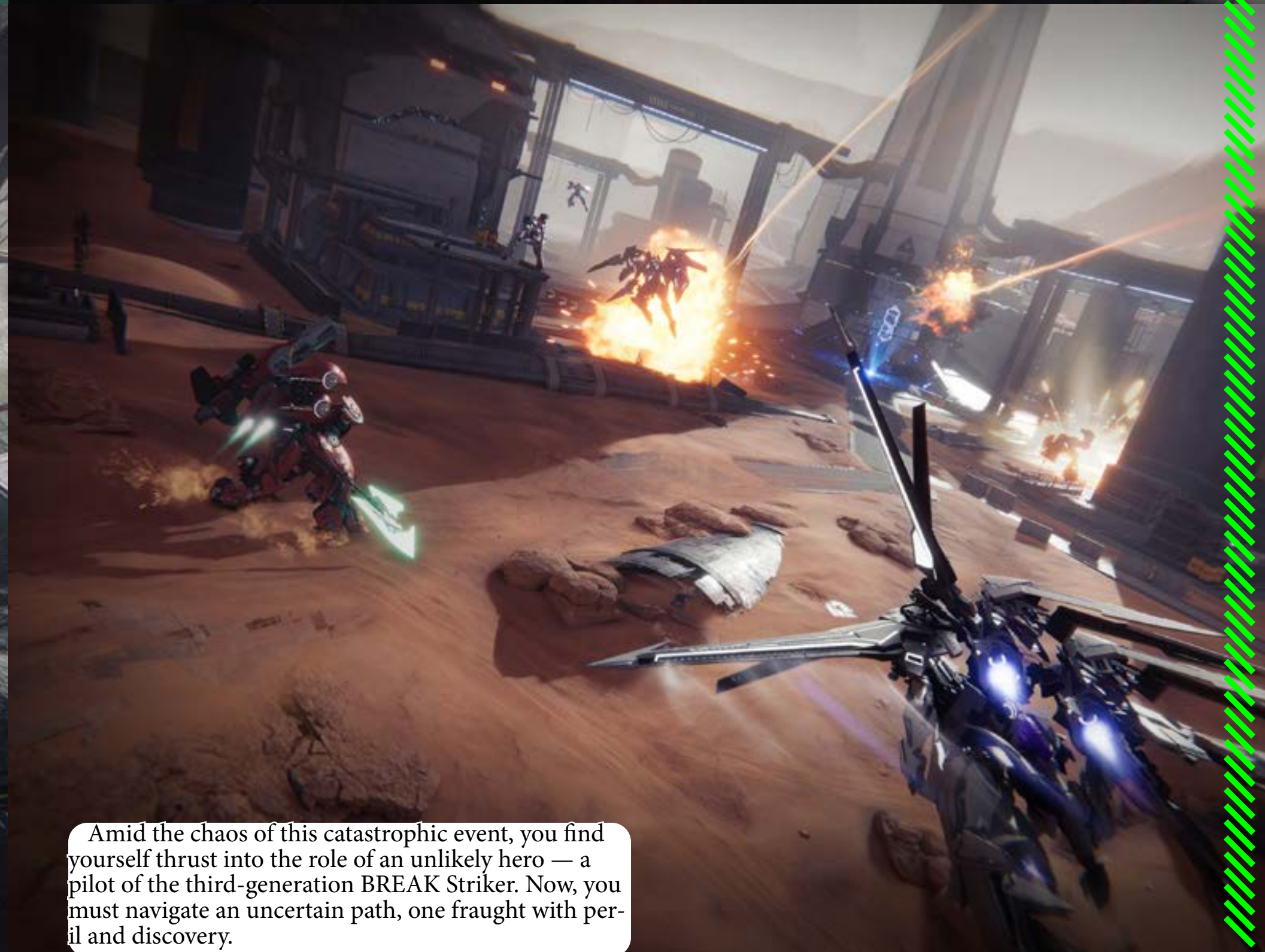
The Collection also highlights card trading between friends by replicating the infrared communication feature unique to the classic Game Boy Color platform. Duelists can relive the nostalgic feeling they had when they traded card data with their friends from one Game Boy Color to another.

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System: PC/Xbox Series X
 Publisher: Amazing Season Games
 Developer: Amazing Season Games
 Rating: 'RP' - Rating Pending
 Release Date: 2025

In the aftermath of the Catastrophe, a mysterious carbon-silicon mineral known as Corite has breathed new life into Earth's depleted energy industry. But its gift came with a curse — its pathogenic nature and uncontrollable spread are slowly devouring the last habitable spaces on the planet.



System: PC/Xbox Series X
 Publisher: Amazing Season Games
 Developer: Amazing Season Games
 Rating: 'RP' - Rating Pending
 Release Date: 2025

Amid the chaos of this catastrophic event, you find yourself thrust into the role of an unlikely hero — a pilot of the third-generation BREAK Striker. Now, you must navigate an uncertain path, one fraught with peril and discovery.



System: PC/Xbox Series X
 Publisher: Amazing Season Games
 Developer: Amazing Season Games
 Rating: 'RP' - Rating Pending
 Release Date: 2025

Assault, melee, sniper, reconnaissance, support...
 Choose your preferred mech and take on enemies
 across three distinct combat modes: 3v3 Deathmatch,
 6v6 Hero Shooter, or PvPvE Extraction Shooter.



Product Name

Tekken 8
 Fantasian Neo Dimension
 Metaphor ReFantazio

Page(s)

69 - 75
 76 - 81
 82 - 85





System: PC/PS5/Xbox Series X
Publisher: Bandai Namco Studios
Developer: Bandai Namco
Rating: 'T' - THIRTEEN and OLDER ONLY (Language, Suggestive Themes, Violence)
Release Date: Out Now

TEKKEN 8 continues the tragic saga of the Mishima bloodline and its world-shaking father-and-son grudge matches. After defeating his father, Heihachi Mishima, Kazuya continues his conquest for global domination, using the forces of G Corporation to wage war on the world. Jin is forced to face his fate head-on as he is reunited with his long-lost mother and seeks to stop his father Kazuya's reign of terror.

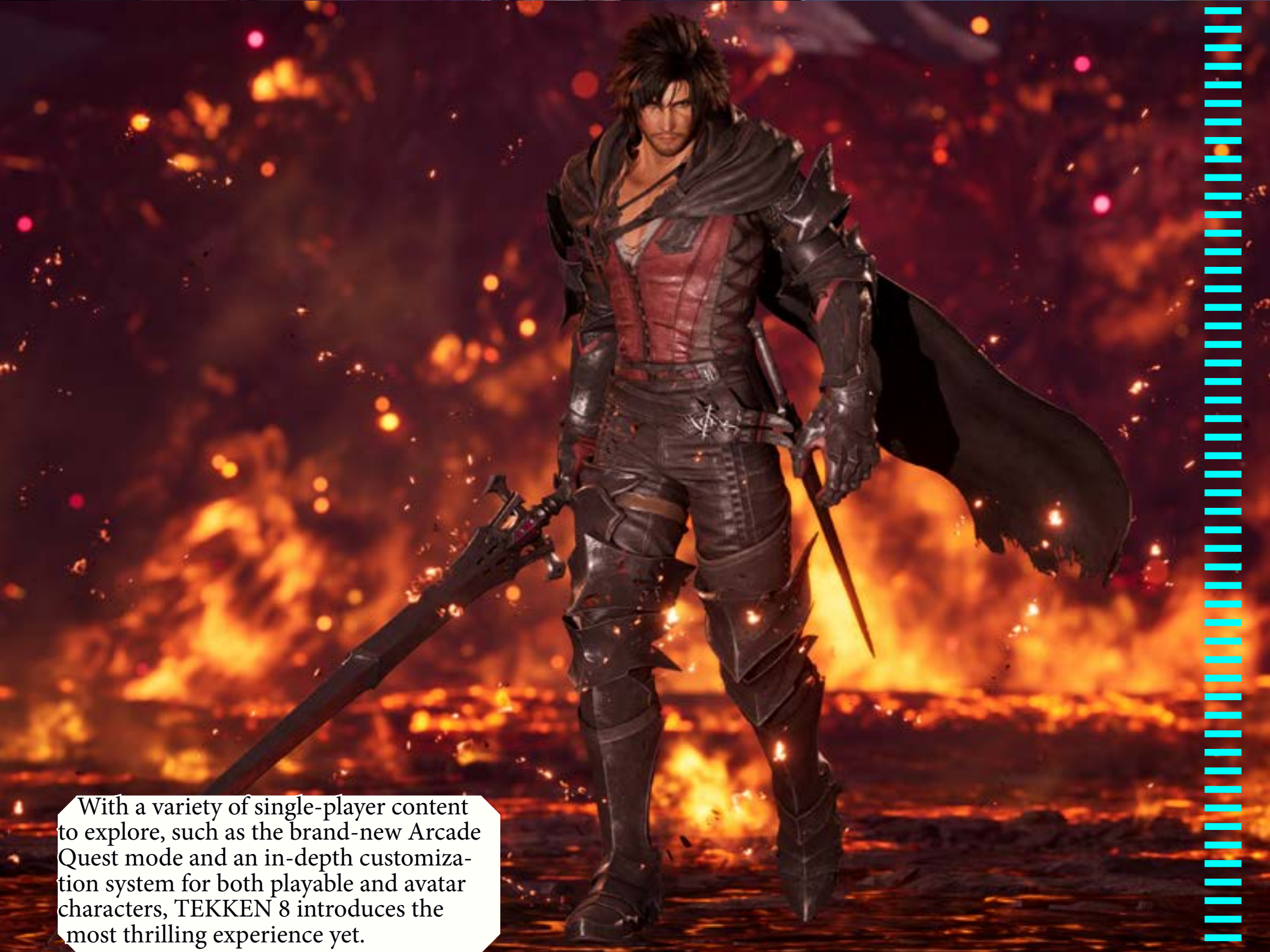


System: PC/PS5/Xbox Series X
 Publisher: Bandai Namco Studios
 Developer: Bandai Namco
 Rating: 'T' - THIRTEEN and OLDER ONLY (Language, Suggestive Themes, Violence)
 Release Date: Out Now

Experience the next chapter in the longest-running videogame storyline with 32 redesigned, unique fighters and master the all-new 'Heat' system to crush your opponents. Enjoy high-fidelity graphics, developed for the new generation of hardware, to showcase every moment of impact and aggressive super moves.



System: PC/PS5/Xbox Series X
Publisher: Bandai Namco Studios
Developer: Bandai Namco
Rating: "T" - THIRTEEN and OLDER ONLY (Language, Suggestive Themes, Violence)
Release Date: Out Now

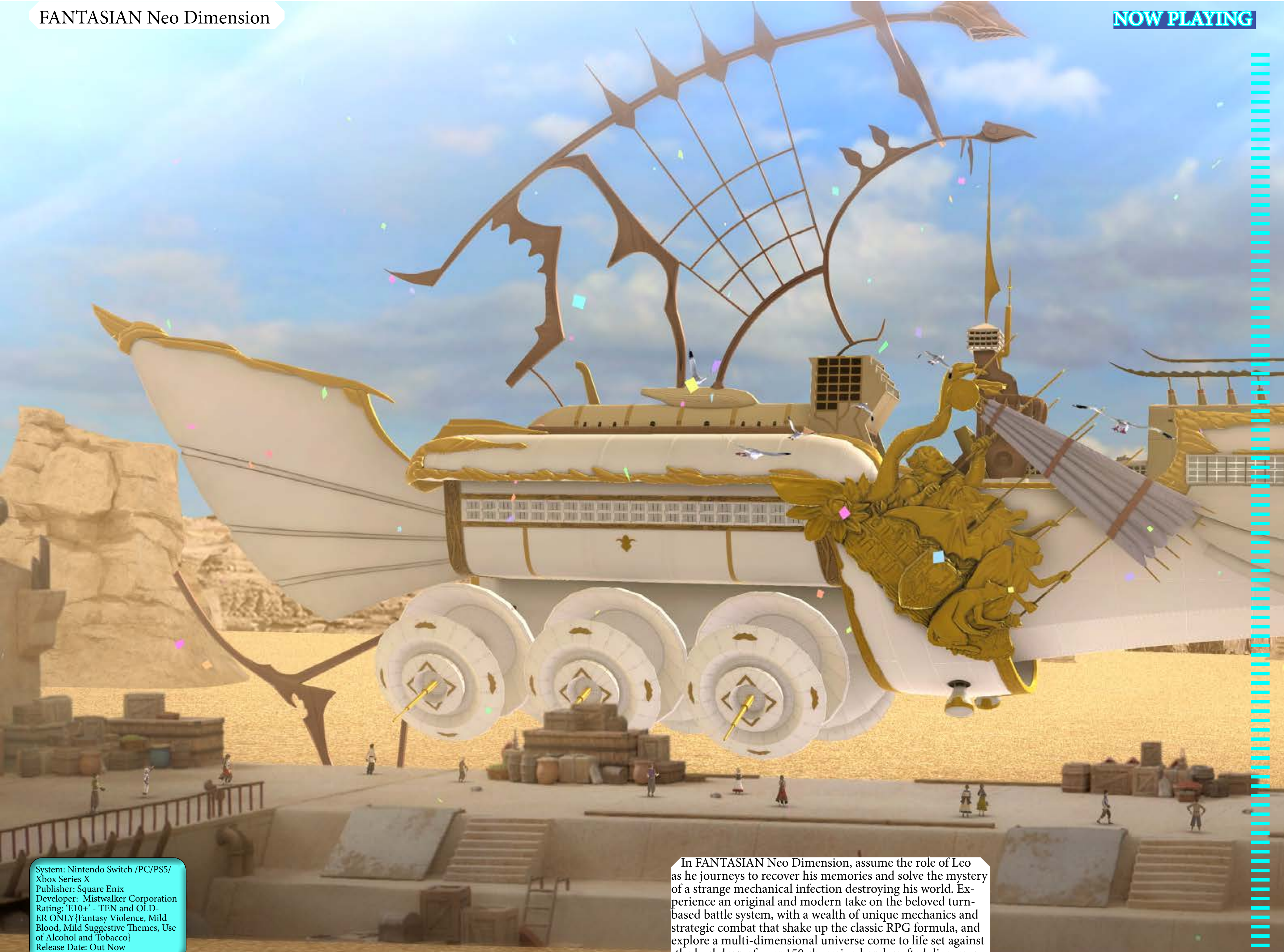


With a variety of single-player content to explore, such as the brand-new Arcade Quest mode and an in-depth customization system for both playable and avatar characters, TEKKEN 8 introduces the most thrilling experience yet.



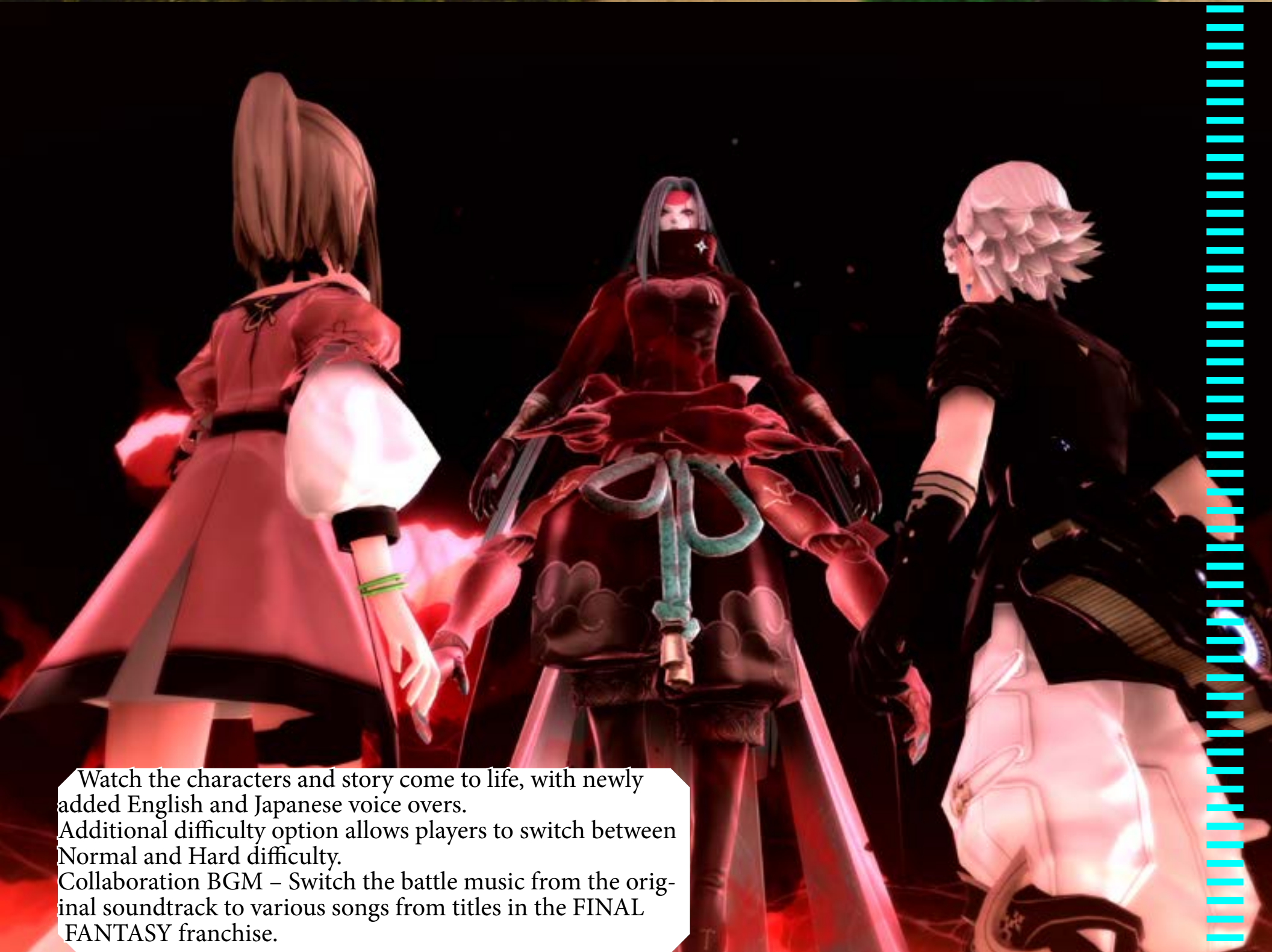
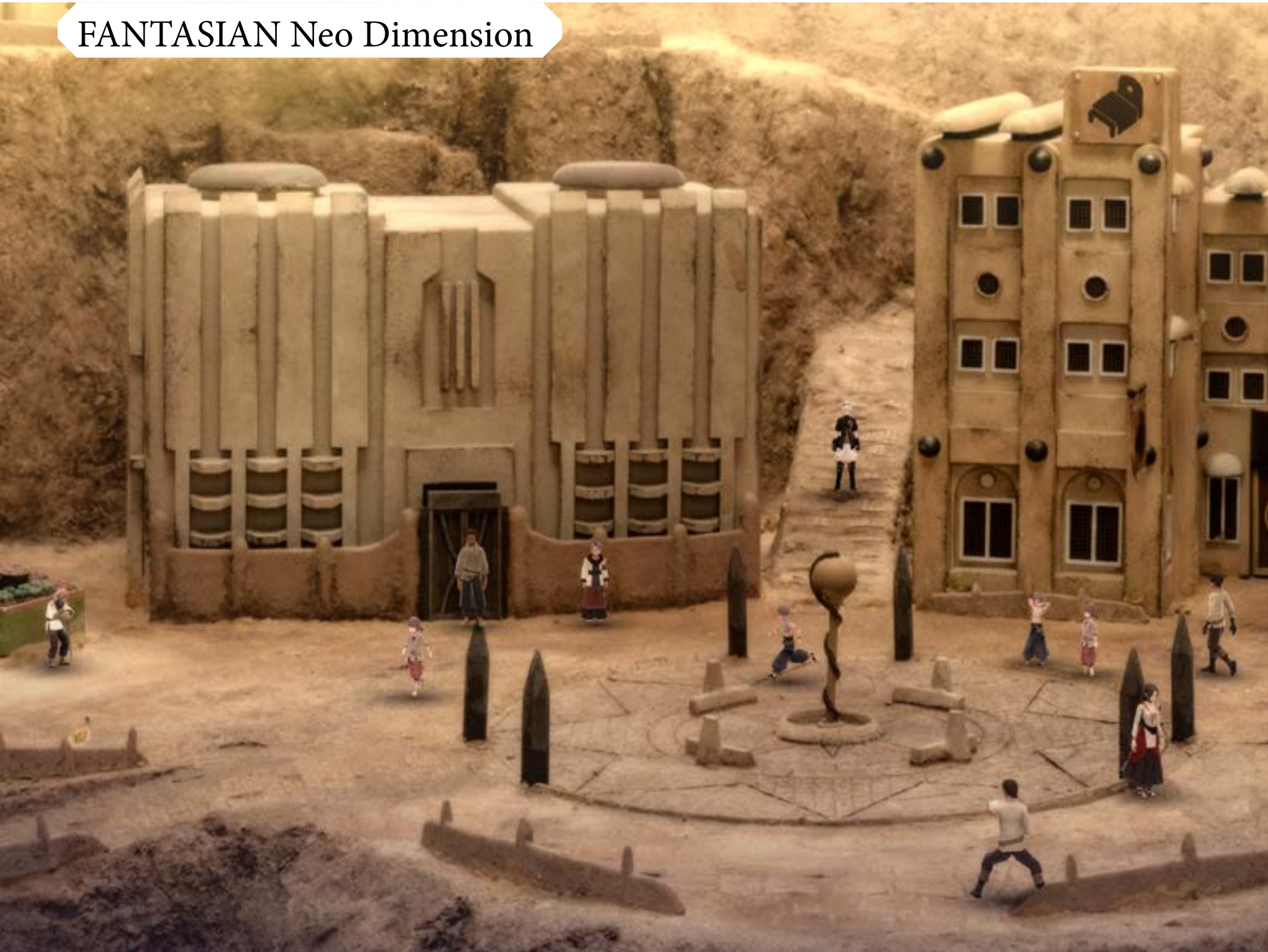
System: Nintendo Switch /PC/PS5/
Xbox Series X
 Publisher: Square Enix
 Developer: Mistwalker Corporation
 Rating: 'E10+' - TEN and OLD-
 ER ONLY {Fantasy Violence, Mild
 Blood, Mild Suggestive Themes, Use
 of Alcohol and Tobacco}
 Release Date: Out Now

The father of FINAL FANTASY, Hironobu Sakaguchi, and renowned composer Nobuo Uematsu return to deliver an original RPG story with FANTASIAN Neo Dimension. Experience an enhanced version of FANTASIAN, initially released for Apple Arcade in 2021, with brand-new features, including English and Japanese voiceovers and an additional difficulty option. PS5, Xbox Series X and PC versions of the game also offer 4K support.



System: Nintendo Switch /PC/PS5/
 Xbox Series X
 Publisher: Square Enix
 Developer: Mistwalker Corporation
 Rating: 'E10+' - TEN and OLD-
 ER ONLY {Fantasy Violence, Mild
 Blood, Mild Suggestive Themes, Use
 of Alcohol and Tobacco}
 Release Date: Out Now

In FANTASIAN Neo Dimension, assume the role of Leo as he journeys to recover his memories and solve the mystery of a strange mechanical infection destroying his world. Experience an original and modern take on the beloved turn-based battle system, with a wealth of unique mechanics and strategic combat that shake up the classic RPG formula, and explore a multi-dimensional universe come to life set against the backdrop of over 150 charming hand-crafted dioramas.



System: Nintendo Switch /PC/PS5/
Xbox Series X
Publisher: Square Enix
Developer: Mistwalker Corporation
Rating: 'E10+' - TEN and OLD-
ER ONLY {Fantasy Violence, Mild
Blood, Mild Suggestive Themes, Use
of Alcohol and Tobacco}
Release Date: Out Now

Watch the characters and story come to life, with newly added English and Japanese voice overs. Additional difficulty option allows players to switch between Normal and Hard difficulty. Collaboration BGM – Switch the battle music from the original soundtrack to various songs from titles in the FINAL FANTASY franchise.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Sega
 Developer: Studio Zero
 Rating: 'T' - THIRTEEN and OLDER ONLY [Violence, Blood, Mild Suggestive Themes, Language, Use of Alcohol]
 Release Date: Out Now

From the creative minds behind Persona 3, 4, and 5 comes Metaphor: ReFantazio, a unique fantasy world, where your protagonist will journey alongside his fairy companion, Gallica, to lift the curse from the kingdom's lost prince. Control your destiny, face your fears and awaken magical "Archetype" powers that lie dormant in your heart. By awakening to an "Archetype," you will unlock the power to channel and combine the abilities of unique job classes.



System: PC/PS4/PS5/Xbox Series X
 Publisher: Sega
 Developer: Studio Zero
 Rating: 'T' - THIRTEEN and OLDER ONLY {Violence, Blood, Mild Suggestive Themes, Language, Use of Alcohol}
 Release Date: Out Now

Go on quests, dungeon dive, & hunt for treasures by day. Strengthen relationships, build bonds, & increase virtues by night. Choose your actions wisely, time management is key to achieving your goal.

Last Minute

CONTENTS

Product Name : [対象：セットされたカード]

Powerwash Simulator	87 - 93
Sonic X Shadow Generations	94 - 99
Super Monkey Ball Banana Rumble	100 - 105
Yu-Gi-Oh! MASTER DUEL AI	106 - 109

フェイズ移行：[バトルフェイズ]

87.37%

フェイズ移行：[エンドフェイズ]

87.36%

セット

73.06%

表示形式変更：[表側守備表示]

Tidbits





System: Nintendo Switch/PC/
PS4/PS5/XboxOne/Xbox Se-
ries X
Publisher: Square Enix
Developer: FuturLab
Rating: 'E' - SIX and OLDER
ONLY
Release Date: OUT NOW

Enter the wonderful world of Wallace & Gromit
in PowerWash Simulator's next big adventure –
coming soon!



System: Nintendo Switch/PC/PS4/PS5/XboxOne/Xbox Series X
 Publisher: Square Enix
 Developer: FuturLab
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: OUT NOW

Embark on a cracking cleaning adventure that'll take you from charming British suburbs to cheesy celestial bodies.



System: Nintendo Switch/PC/PS4/PS5/XboxOne/Xbox Series X
 Publisher: Square Enix
 Developer: FuturLab
 Rating: 'E' - SIX and OLDER ONLY
 Release Date: OUT NOW

Wash away your worries with the soothing sounds of high-pressure water. Fire up your power washer and blast away every speck of dirt and grime you can find. Build your own power-washing business and unlock new tools, upgrades and more – all with the simple satisfaction of power-washing to a sparkling finish.



System: Nintendo Switch/PC/PS4/
 PS5/Xbox One/Xbox Series X
 Publisher: Sega
 Developer: Sonic Team
 Rating: "E10+" - TEN and OLDER
 ONLY (Fantasy Violence)
 Release Date: Out Now

In this new standalone campaign, Shadow's nemesis, Black Doom, has reemerged and threatens to take over the world once again. Shadow must journey into his past, confront his painful memories, and unlock new dark powers to save the world.



System: Nintendo Switch/PC/PS4/
 PS5/Xbox One/Xbox Series X
 Publisher: Sega
 Developer: Sonic Team
 Rating: "E10+" - TEN and OLDER
 ONLY (Fantasy Violence)
 Release Date: Out Now

Harness Shadow's new Doom Powers to battle hordes of enemies and tackle platforming challenges like never before. Surf on water, fly over obstacles, and stop time with the return of Chaos Control!



System: Nintendo Switch/PC/PS4/
 PS5/Xbox One/Xbox Series X
 Publisher: Sega
 Developer: Sonic Team
 Rating: "E10+" - TEN and OLDER
 ONLY (Fantasy Violence)
 Release Date: Out Now

Experience the ultimate showdown between Shadow and Black Doom in a new boss battle that will test your skills and reflexes. Use all of Shadow's abilities to defeat Black Doom and save the world!



System: Personal Computer
 Publisher: Sega
 Developer: Creative Assembly
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence, Mild Language, Alcohol Reference]
 Release Date: Out Now

Join AiAi and friends in Super Monkey Ball Banana Rumble, where you and up to 16 players can compete online across multiple game modes as you aim to become Top Banana! You can also work together with your favorite bunch in 4 player cooperative mode, or slip into a wonderfully crafted story in the all-new Adventure Mode experience!



System: Personal Computer
 Publisher: Sega
 Developer: Creative Assembly
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence, Mild Language, Alcohol Reference]
 Release Date: Out Now

- Drop into online multiplayer for up to 16 players or local multiplayer for up to 4 players.
- Rally up to 3 of your friends and slip into a wonderfully crafted story in Adventure mode as AiAi and the gang journey to seek out 7 mysterious artifacts that are said to be the key to locating The Legendary Banana in 200 all-new stages!



System: Personal Computer
 Publisher: Sega
 Developer: Creative Assembly
 Rating: "T" - THIRTEEN and OLDER ONLY [Violence, Mild Language, Alcohol Reference]
 Release Date: Out Now

- Show off your style! Customize your character and monkey ball with over 300 stylish items to choose from.
- Experience thrilling gameplay that is easy to pick up and play, yet challenging and fulfilling to master

AI青眼の白龍

LP 40

0/0



CHAIN



500/2100

Evaluation Value



88.19%

効果：[無効：「青き眼」]

79.32%

キャンセル

88.19%

System: Android/iOS/Nintendo Switch/PC/PS4/Xbox One
Publisher: Konami
Developer: Konami
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity)

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Now you can play the "Yu-Gi-Oh! TCG," digitally, anywhere. Fast-paced Duels with stunning HD graphics and a new, dynamic soundtrack! Get ready to challenge Duelists around the world!

MainPhase

ゾーン(左端)
ス・カオス・MAX・ドラゴン
示に変更
る宿命
異セット
の女神
ターのセット
イス
イス

896

0.10%

1600/100

★3



3000/2500

★8



4000/0

★8




LP 800

Card Pred

22.75% [21.42]



Evaluation Value

- 80.10%
効果: [墓地へ送る 龍], [太古の白石]
- 76.21%
召喚
- 75.65%
効果: [墓地へ送る 石]
- 73.65%
効果: [墓地へ送る 龍]
- 73.51%
効果: [墓地へ送る 龍], [青眼の白龍]

System: Android/iOS/Nintendo Switch/PC/PS4/Xbox One
 Publisher: Konami
 Developer: Konami
 Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Mild Blood, Partial Nudity)

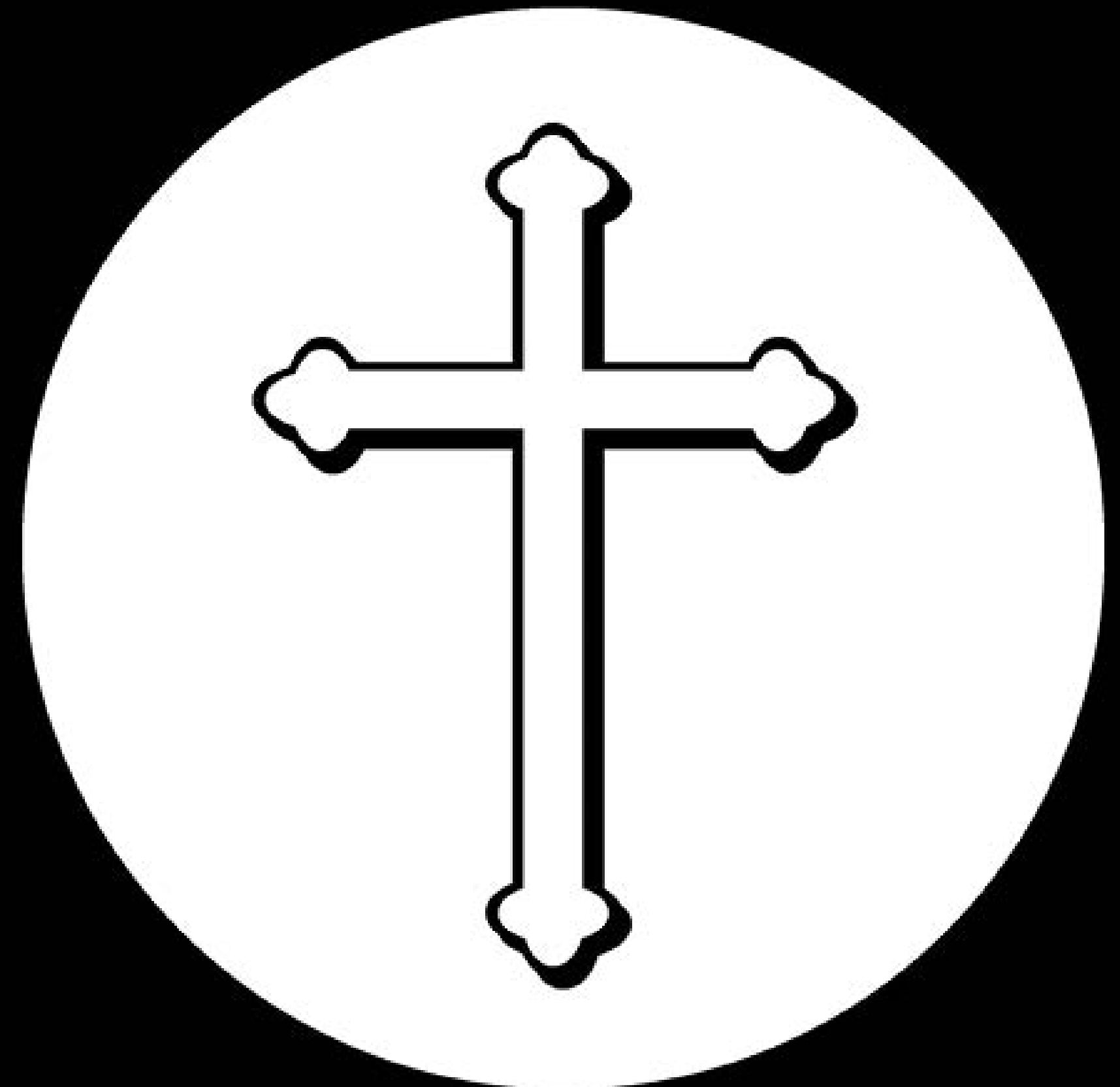
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 The full Yu-Gi-Oh! experience is available for anyone at any Skill Level. Don't worry if you're a new player or if you haven't Dued in a while, the in-game tutorials will teach you the basics on how to play the Yu-Gi-Oh! TRADING CARD GAME. You'll be given a Deck when you finish to help you start your journey!

Future Glimpses Moon Murderer



BUY IT RIGHT NOW HERE

Future Glimpses Free At Last



By
Paul Bury

BUY IT NOW RIGHT HERE

FAMILY FRIENDLY

THE VOICE OF THE
FAMILY IN GAMING

GAMING™

Devotional January

BY
PAUL BURY

BUY IT RIGHT HERE

FAMILY FRIENDLY GAMING

THE VOICE OF
THE FAMILY IN
GAMING

TM

Devotional March

BY
PAUL BURY

BUY IT RIGHT HERE