

July 2026

Issue #228

Contents

JULY
2026

228



Section	Page(s)
Editor's Desk	4
Female Side	5
Comics	7
Sound Off	8 - 10
Look Back	12
Family Games	13
Devotional	14
In The News	16 - 23
We Would Play That!	24
Reviews	25 - 37
Sports	38 - 41
Developing Games	42 - 67
Now Playing	68 - 85
Last Minute Tidbits	86 - 114

STAFF:

Editor in Chief:	Paul Bury
Art Director:	Yolanda Bury
Sports:	Frank
Music	Shirley
History	Patricia
Gaming Journalist:	Sam
Working Man Gamer:	Secret
Teen Gamer:	Secret

Important Legal Disclaimer:

"Family Friendly Gaming" is trademarked. Contents of Family Friendly Gaming is the copyright of Paul Bury, and Yolanda Bury with the exception of trademarks and related indicia (example Digital Praise); which are property of their individual owners. Use of anything in Family Friendly Gaming that Paul and Yolanda Bury claims copyright to is a violation of federal copyright law.

Contact the editor at the businessaddressof:

Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018
Pbury@familyfriendlygaming.com

Trademark Notice
Nintendo, Sony, Microsoft all have trademarks on their respective machines, and games. The current seal of approval, and boy/girl pics were drawn by Elijah Hughes thanks to a wonderful donation from Tim Emmerich. Peter and Noah are inspiration to their parents.

Editor's Desk

Full Time

I always find it interesting how there are people that make assumptions, or judgments based on very little information. It astound me how many people do not do their proper research. It baffles me how many people come to me with egg on their face when they could have easily answered their questions with a few minutes of research. I guess they want to look bad. I guess they do not care how out of touch they seem. My response to them is: "good luck with that."

There are people that just assume we are millionaires with so much money we have no idea what to do with it. That is really far from the truth. We have day jobs to pay the bills. We struggle to pay things off. We had to deal with the horrible inflation thanks to President Biden. We are looking at cheaper ways of doing things. All the while things go up, they seem to also break faster. That new dishwasher broke within a few weeks of purchase. It has been a real pain getting it repaired. I want to help Gab out but there is just no money to do that. I get it when people tell me they have no money to help out Family Friendly Gaming. We deal with advertisers that want to low ball us. That is why we can up with ways that involve no money whatsoever on the How You Can Help Us page.

- Paul Bury



FEMALE SIDE

Not Lasting as Long

We recently saved up the money to buy a new dishwasher. It has been many months since our last one died on us. Within three weeks the new dishwasher already broke down and stopped working. I contacted the store and found out their return/replacement policy was forty-eight hours. They also had no more in stock. I went to the manufacturer for a warranty repair. First they wanted to charge me for repairs until I found the right place to talk to. After waiting weeks we finally got a warranty repairman to come out. He ordered a bunch of parts and it took another couple of weeks. Then the manufacturer decided to move my appointment on the day of the appointment from afternoon to morning. I had to argue with them about that because I could not be there that day. From there I got bumped out another week. We finally got the final appointment where the repairman fixed the dishwasher. How does a brand new dishwasher go bad in a few weeks? Why does it take so long to get repairs done? I really do not comprehend why new items cost, more, break faster, and it takes so much longer to get it fixed. Have you had this problem?

- Yolanda



LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Philipians: 9781935915010 | James: 9780976054863
1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818

GRACEWORKS INTERACTIVE

Interactive Bible Series for Windows by GraceWorks Interactive

GRACEWORKS INTERACTIVE





EIKON BIBLE ART

DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.



14 DVD ROM titles
$10.99 each

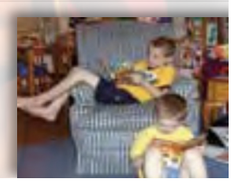
Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

6 COMIC titles
$1.50 (issues 1-4) $2.99 (issues 5,7)

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304





This catalog features 1500+ of 9000 available Homeschool titles.



For a complete listing, visit our reference only website

www.homeschoolstore.com

Products can be ordered from your local Homeschool Retailer.

Advertisement

Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

SOCIAL MEDIA TIDBITS

@teengamer1757 • 2 hours ago
so good :)
Reply 0 replies 2

@FamilyFriendlyGaming • 0 seconds ago
thanks
Reply 1

@NathanKelly58 • 19 hours ago
You are the best person ever
Reply 0 replies

Huespace • 2 days ago
Fun play capture. Watched Pressure washer ad 😊👍
1 0

Cheryl Gress liked your post · 1d

FamilyFriendlyGaming @FamilyFriendlyGaming
1d ·
Somebody Has It Worse
familyfriendlygaming.com/News/2026/Somebody-H...
#ffg #news #gaming #media #life #family #friendly #forever #perspective



Somebody Has It Worse - Family Friendly Gaming
www.familyfriendlygaming.com
Link Feed

2
Liked Comment Repost Quote Share

ZypZap @ZypZapCommunity · 3h
Replying to @FamilyFriendlyG and @TAITO
Those bubble chains hit different on the original arcade version.
1 4

ZypZap liked your post · 3h
@Taito
Video for Puzzle Bobble Arcade Gameplay on Arcade/Evercade
familyfriendlygaming.com/Videos/2026/Pu.....

SOUND OFF



The Sound Off section is where you the reader/emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

Christian Comic Books

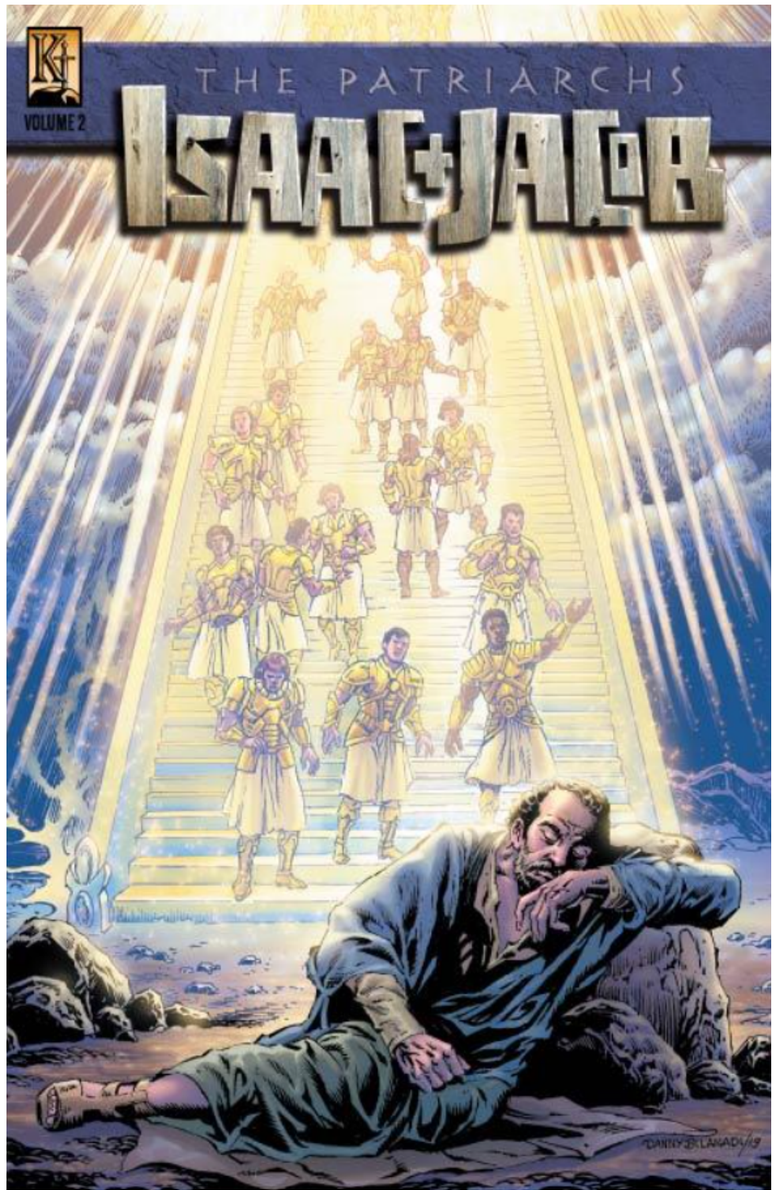
Family Friendly Gaming is such a blessing to our family. I want to thank you for the reviews you have been doing on Christian Comic Books. I also love how you list the prices you paid for the comic books and the manga. It is so great to see Christian comic books that cost less than the worldly ones and teach important and valuable lessons.

I heard there were some Christian manga books out there as well. Any plans on purchasing and reviewing some of them in the future?

- Tara

{Paul}: Tara,

Thank you so much for your kind words of encouragement. We are so pleased to hear that the Christian comic books are reaching you. I totally agree that it is better than the worldly products. Want to hear something crazy? We have been buying these comic books from Kingstone



Comics for $2.00. We saw someone on eBay trying to sell one of them for over ten dollars. I was like wow. Just wow. Talk about crazy mark up prices.

I am aware of some Christian manga and would like to be able to find the time and money to purchase some, read them, and write reviews on them. Sadly the money has been down a bit lately. I do not want to be annoying and obnoxious about it like Gab is when they are asking for money. Or like the Christian radio stations that are running really long marathons to bring in money. Another one that people complain about is the revivals done at local churches. These pastors brag about how much profit they made off of them. It really gives the church a bad image if they are seen as money grubbers you know? I pray about it daily, and when we are asked to do more I reference it. Otherwise I am not constantly pushing it, because there are other ways to help us that are on the How you can Help Page -

https://www.familyfriendlygaming.com/How-you-can-help.html

I have done some research on Christian manga in the past, and am always looking for the opportunity to bring it into the fold.

I Want to Invest in Family Friendly Gaming

The best thing about Family Friendly Gaming is your family is open, transparent, and shares what is going on. I love your biting humor, and perspective. Your article - 'I Want to Invest in Family Friendly Gaming' shows that really well. I am really surprised that some people want to invest in Family Friendly Gaming. I think you are right that they are probably trying to steal the business, or are some kind of a scam. I also wonder if people that read the article about loans decided to use a different word. The same thing though.

- Patty

{Paul}: Patty,

I have reached one. My work is now complete. All joking aside I am so glad that you appreciate what we do

SOUND OFF Continued

and how we do it. I just wish I would reach the people that keep emailing me, and keep checking in. The same goes for the people that send me questions on social media. Our Legal page is clear on that. Plus most of the time they are following some script that they have been told cannot lose. I actually had one guy recently "make me an offer I could not refuse." I refused it. He was perplexed beyond belief. How could I say no? Everyone is supposed to say yes. I could educate him, but I do not have the time. It really goes to poor targeting and failure to do proper research. We have all of these stories written that cover all of these topics. I am confused as to why they are not capable of reading those stories. They would save themselves all kinds of time if they did that. I guess my expectations are too high.

Forza Horizon 6



Thank you for live streaming Forza Horizon 6. I watch them and am really impressed with your racing skills. Why don't you like drifting? I see you do some here and there, but do not like the drift zones. What is is that about? Keep up the amazing work. I loved your race with the mech that was AWESOME!

- Chuck

{Paul}: Chuck,

Thank you so much for your kind words of encouragement. For us the Forza Horizon series is one of the top dogs. Meaning we will play it as soon as we own a physical copy of the game. We will keep playing it until we have completed the main storyline. I do not like wasting my time. And that has been my experience with drift zones without the right car. So I must get the right car and I just don't like drift zones. Just me I guess.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page: http://www.familyfriendlygaming.com/comments.html, or send an email to: SoundOff@.familyfriendlygaming.com. Mail us comments at:
Family Friendly Gaming
7910 Autumn Creek Drive
Cordova, TN 38018

Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

Current rates can be found on the Advertise page of the website

Send us an email at SoundOff@familyfriendlygaming.com. If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.









Bluey Beat the Parent Game

Bluey Beats the Parents Game by SpinMaster

Kids and parents go head-to-head in fun challenges to see who really is the household champion! It's a kids vs parents showdown with games straight from the beloved TV show, Bluey.

FAMILY BOARD GAME: Beat the Parents: Bluey Edition brings kids & parents together as they go head-to-head in trivia & challenges based on the hit TV series, Bluey, to take the title of household champion!

WACKY CHALLENGES: Parents vs kids teams compete in 70+ fun Bluey challenges, like Keepy Uppy, with props straight from the show included. Challenges can require one player from each team or everyone to compete. The winner moves ahead!

REACH BLUEY'S HOUSE TO WIN: Kids & parents of all ages will have a ton of fun answering tricky questions & completing silly games in this fun-filled Bluey family game! For 2-6 players, ages 5+.

REACH BLUEY'S HOUSE TO WIN: Kids & parents of all ages will have a ton of fun answering tricky questions & completing silly games in this fun-filled Bluey family game!



DEVOTIONAL

Who is Righteous? Part 1

I talk to a lot of different people. Many of them think they are good. Many of them think they are righteous. What does the Holy Bible say on the topic? **Romans 3:9-10** *What shall we conclude then? Do we have any advantage? Not at all! For we have already made the charge that Jews and Gentiles alike are all under the power of sin. 10 As it is written:"There is no one righteous, not even one;* That is pretty deep. None of us are. We are all slaves to sin.

The Apostle Paul goes on from there to really bring the point home. **Romans 3:11-18** *there is no one who understands; there is no one who seeks God.*
12 All have turned away,
they have together become worthless; |
there is no one who does good,
not even one."
13 "Their throats are open graves;
their tongues practice deceit."
"The poison of vipers is on their lips."
14 "Their mouths are full of cursing and bitterness."
15 "Their feet are swift to shed blood;
16 ruin and misery mark their ways,
17 and the way of peace they do not know."
18 "There is no fear of God before their eyes." It astounds me that so many people do not fear God. Maybe they never even focus on God. How many times have I asked everyone to focus on God and what makes Him happy. Also to avoid makes makes God unhappy. When we just think of ourselves we never get there.

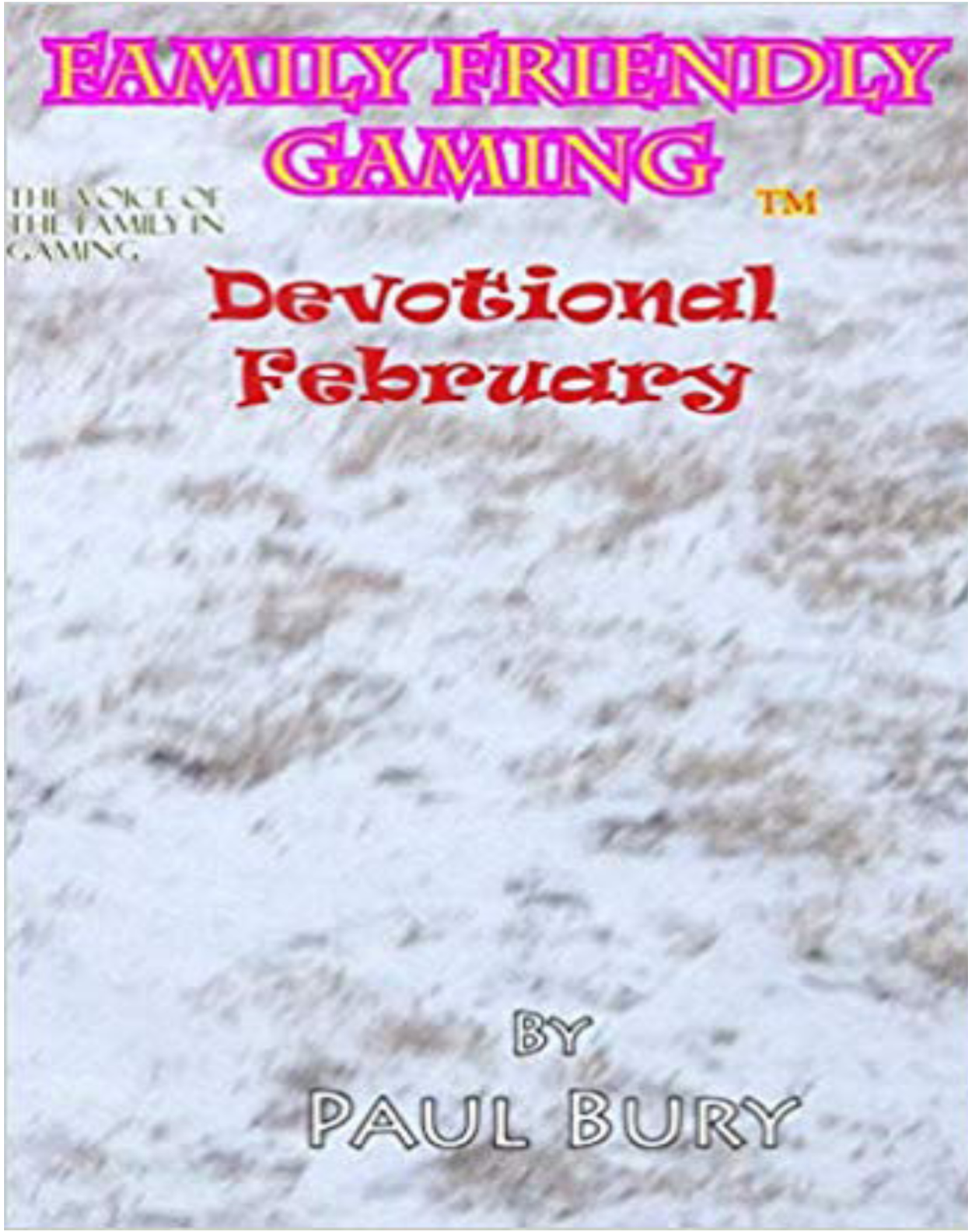
Why do so many people delude themselves so badly? Why do so many people think they are good? I guess if you think you are good there is no need to improve. **Romans 3:19-20** *Now we know that whatever the law says, it says to those who are under the law, so that every mouth may be silenced and the whole world held accountable to God. 20 Therefore no one will be declared righteous in God's sight by the works of the law; rather, through the law we become conscious of our sin.* Now that you know the truth what will you do with it? Will you try and improve? Will you focus more on God?

God Bless,
Paul Bury

PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.



In The NEWS

CONTENTS

Foundry: Rails & Reactors Update

Paradox Arc and Channel 3 Entertainment today released the Rails and Reactors update for Foundry, introducing trains, large-scale modular buildings, construction drones, and more.

Foundry is a first-person factory-building and automation sandbox set in a beautiful, procedurally generated voxel world. Players build and optimize advanced robot factories, mine and harvest resources, automate production lines, and manage increasingly complex systems as they research their way to becoming the galaxy's leading robotics mega corporation.

The Rails & Reactors update introduces trains, a long-awaited feature that allows players to transport massive volumes of resources efficiently between distant bases, unlocking entirely new logistical possibilities. From small end-to-end lines to complex multi-track rail networks, the update got it all covered.

Also included is a new late-game power system: the Xeno Power Plant. This modular complex consists of five interconnected structures and can generate up to 360MW of power. Fueled by newly introduced Xeno-Crystal-based materials, it enables a significant leap in energy production for advanced factories.



Additionally, the update brings a construction drone that allows players to build from a top-down perspective, alongside new assembly robots and a modular casting machine, further expanding automation and production capabilities.

Paradox Interactive to Publish Transport Fever 3

Paradox Interactive, a well-trained publisher of games, today announced a publishing partnership with Urban Games, developers of the award-winning Transport Fever game series. Both companies will join forces to publish the latest entry in the series, Transport Fever 3. As announced last year, Transport Fever 3 will launch for PC, PlayStation®5, and Xbox Series X|S in 2026, bringing the deepest, most ambitious iteration of the series to date to experienced tycoons and new players worldwide.

Transport Fever 3 challenges players to design, build, and manage transport empires spanning

railways, roads, shipping lanes, and air routes across 4 distinctive environments: temperate, desert, tropical and new sub-arctic. Each environment offers a unique set of challenges and gameplay possibilities thanks to massively upgraded terrain generation, all supporting a dynamic, fully simulated world occupied by settlements and industries that change in response to player actions. Players can build their worlds using vehicles covering a century of transport innovation with over 250 authentic trains, buses, trams, trucks, ships, planes, and, for the first time, helicopters.

"We are delighted to partner with Paradox Interactive, a publisher that shares our core values and long-term vision. Together, we will continue on the path we have set for Transport Fever 3 and deliver the greatest possible value to the players, for which this partnership will have nothing but positive effects. We are honored to join forces with such a respected publisher, and Transport Fever 3 is now on an even stronger track to reach its full potential when it launches later this year," said Basil Weber, Founder and CEO at Urban Games.



Both companies are rooted in a player-centric approach to game development, and have identified a natural overlap in their design pillars and in their fanbases, allowing the game to continue on its current development path, amplified and empowered by Paradox's expertise in management titles. The agreement represents an ideal fit for Paradox and Urban Games alike, offering benefits to both companies and players as the game works towards its scheduled release in 2026.

"Transport Fever 3 is a perfect fit for the Paradox portfolio and we're incredibly impressed by what Urban Games has created in this series," said Mattias Rengstedt, CBO at Paradox Interactive. "The game matches every aspect of what we're looking for in a new title, offering a deep and endless experience that we think players will love. We're excited to take this important step for the series together with Urban Games and ship, haul, fly, and truck Transport Fever 3 across the world."

The partnership pertains to the publishing of Transport Fever 3, but it does not include intellectual property rights.

In The News Continued

Europa Universalis V Fate of the Phoenix

Heir to the Caesars and bastion of the faith, the Eastern Roman Empire of the late medieval world is at a crossroads. Decades of decline and retreat mean that only a strong hand can reverse the fate of a fading empire. In Fate of the Phoenix, the throne is yours. Rise from the ashes of failure and renew the fortunes of Byzantium.

Europa Universalis V: Fate of the Phoenix is the first immersion pack for Paradox Interactive's best-selling historical grand strategy game about the late medieval and early modern era. Focused on the Byzantine Empire, Fate of the Phoenix adds more historical content to the heirs of Rome, including a new disaster and unique color that brings the challenges of the time to life as you write new histories of this fading giant.

Europa Universalis V: Fate of the Phoenix includes:

Byzantine Bureaucracies: Unique content for the new Bureaucracy system designed for larger imperial powers. Choose to keep the old ways in hopes of restoring the empire or take the risk of discarding centuries of ambition to follow a more modest course.

Latinitas vs Romanismos: A unique Societal Value for the empire, choosing between a reconciliation with the Latin powers of the west or entrenching native Greek culture and independence.



Fate of the Phoenix Disaster: Work to reverse the crumbling fortunes of the empire before it gets too late to stop the decline. Choose a clear path, expand quickly, and reform so you can stabilize the ship of state.

More Orthodox Content: Interact with the Ecumenical Patriarchs, restore the Pentarchy to strengthen the Eastern Church, expand Orthodoxy to Rome and Mend the Schism.

Hellenism: Revive belief in the old pagan gods, seeking their favor through the invocation of omens.

Latin Culture: Embrace a total return to the old Roman roots, taking up the old ways.

New Art: New portraits, illustrations, city models and unit models for the Eastern Mediterranean inspired by Byzantine history.

New Flavor Content: New events, military units, character-related actions, subjects, and more!

Europa Universalis V: Fate of the Phoenix is now available for the suggested retail price of $9.99/£8.49/€9.99. It is also available as a part of the Europa Universalis V: Premium Edition.

Fatal Fury/Garou Densetsu The Ultimate History Released

Bitmap Books, the premium video game book publisher, announced today their latest title, Fatal Fury/Garou Densetsu: The Ultimate History, available in Standard Edition for £34.99 or Collector's Edition for £54.99 from 20th May, 2026.

Known in Japan under its original name, Garou Densetsu, Fatal Fury is the iconic fighting game franchise from arcade masters SNK, captivating gamers since 1991 and spawning no fewer than seven canon 'main game' installments. Fatal Fury was key in defining the fighting game genre and remains a firm favorite amongst the Fighting Game Community to this day.

Instrumental in establishing the NEOGEO as the premium home system for arcade enthusiasts, Fatal Fury's appeal continues to shine brightly 35 years later and is a hugely popular title on the competitive gaming scene thanks to its tight gameplay, beautifully balanced characters and compelling fighting mechanics.



Celebrating the rich Fatal Fury legacy, Bitmap Books has done justice to this monumental franchise, proudly presenting Fatal Fury/Garou Densetsu: The Ultimate History, a comprehensively written and gorgeously illustrated love letter to fighting game fans, full of history, lore and fascinating insights into the development of the series.

In The News Continued

Spanning 460 pages and printed using special Pantone ink and premium paper, Fatal Fury/Garou Densetsu: The Ultimate History explores the legendary series in remarkable detail, informed by candid interviews with key developers from across the Fatal Fury series, including pixel artists Hitoshi Okamoto, Youichiro Soeda, and Nobuyuki Kuroki, planner and designer Takeshi Kimura, and Chief Producer of SNK Fighting Games, Yasuyuki Oda, who also authored the book's foreword. In compiling the book, Bitmap Books was graciously granted access to the celebrated gaming company's vast archive of concept sketches, promotional illustrations, and cover art, all of which is presented to the reader in this unmissable guide to the Fatal Fury series.

With Fatal Fury/Garou Densetsu: The Ultimate History, readers are invited to discover the design philosophies that guided each Fatal Fury entry, learn about the intriguing connections with other SNK fighting games such as KOF and Art of Fighting and delve into the comprehensively detailed history of each game in the series, including Fatal Fury: Wild Ambition, Fatal Fury: First Contact, Garou: Mark of the Wolves, and Fatal Fury: City of the Wolves.

From vibrant full-page sprite sheets to carefully reproduced screenshots, as well as concept and promotional artworks by artists including Shinkiro, TONKO and Eiji Shiroi, Fatal Fury/Garou Densetsu: The Ultimate History is essential reading for all self-respecting Fatal Fury fans!

This Standard Edition comes in a large hardback form factor, with cover art that carefully compliments Bitmap Book's existing SNK volumes; THE KING OF FIGHTERS: The Ultimate History, Metal Slug: The Ultimate History, and NEOGEO: A Visual History.

A Collector's Edition of Fatal Fury/Garou Densetsu: The Ultimate History is also available, offering the most devoted fans the ultimate tribute to Fatal Fury including an interactive slipcase and a selection of exclusive extras.

In The News Continued

Hydroneer Launches

Foulball Hangover, the UK-based indie developer of Hydroneer, is excited to update sandbox simulations fans worldwide that Hydroneer, as well as its DLC expansion Journey to Volcalidus, are releasing for the PlayStation 5 and Xbox Series X|S starting today. The release marks the sixth year, to the day, since Hydroneer's original 2020 release on PC.

The release of the full game includes a full rundown of gameplay in store at launch with an updated trailer that digs into the world of Hydroneer, its unique approach to automated crafting, and what console players can look forward to as the title hits consoles today.

Digging Until You Hit The Core

Right down to its fundamentals, Hydroneer is about free-form progression in an open world, which is quite figuratively your oyster. What begins with a simple shovel, a bucket, and a patch of land gradually evolves into something far more complex. You dig for resources, refine them, craft items like jewelry and weapons, and sell them to fund your growing operation.

Over time, you'll automate your hands-on process as hauling ore paves the way for conveyor belts that carry materials up from the ground and to smelters. Pipes keep everything flowing, and machines handle the heavy lifting and moving, while you focus on innovating, exploring, and being the brain trust in your automated empire.

Bringing Depth to the Couch Console Experience

In the world of sandbox engineering, there's always an expectation that games need infinite scale and perfectly simulated physics to pass muster with audiences. Foulball Hangover took a different approach, explains lead developer and studio head Max Hayon, and tackled the chill couch experience to build the core of Hydroneer's community.

"We wanted a building game that you didn't have to work at. You could sit down with friends, add to your factory, watch stuff go haywire, and go back to the drawing board," explains Max. "Setbacks should be funny, and progress should feel like victory - not work."

Hydroneer also brings couch co-op to consoles, bringing friends together to play in the moment.

Journey to Volcalidus Launches alongside Base Game

The Journey to Volcalidus expansion adds another layer to that experience. Rather than simply increasing the scale, it introduces a different take on progression. Players leave everything behind and enter the new region of Volcalidus, where layers of frozen ice require even more powerful machinery, now powered by lava. Within this new region, players can enjoy a higher tier of crafting, new vehicles, and an enormously expanded world to explore.

Hydroneer officially launches on PS5 and Xbox Series X|S on May 8th, 2026, and the developers invite players to get involved with the Hydroneer community and share their feedback ahead of the studio's first console release.



We Would Play That

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

Sequels are all good. We really need some new and original ideas. That may be difficult in this day and age since so many different kinds of video games have already been made. I would love to play some new and original ideas. Whether they are a hit or a miss. It would be fantastic to find something fresh, new and interesting to play. It would also be awesome if these new IPs would reinforce the teachings in the Holy Bible. Maybe have a stealth game based on parts of the Holy Bible where the children of Isreal were exploring an enemy camp after God sent them packing. Or a side scrolling video game where we parkour around different kinds of churches. Has anyone made any games like those?

What about a cooking video game where we learn about what is healthy? Think about it - the game would tell you how many calories each ingredient is. The health benefits of fruits and vegetables could also be present in such a video game. Families could learn to eat better, while they are learning to prepare food for themselves. It is also more cost efficient to make the food yourself. There is something so wonderful about eating home prepared food as well. I love eating something that we made or grew. Those garden vegetables taste really good.

Who agrees with me?

What about a corporate maze game that encourages teamwork? I could see a lot of companies might want to use it as a training module for their employees. They could really improve morale with that kind of a video game. I get all of these wonderful ideas for games that could be major financial successes. Someone needs to make these games and then send me a royalty check as a thank you.

Do any of these ideas tickle your fancy? Do you think you would play any games like that? Do you have ideas that you want featured in Family Friendly Gaming? Then please send us an email with the ideas you would like to see. Millions read this magazine.

- Paul

1 Corinthians 1:10-12

I appeal to you, brothers and sisters, in the name of our Lord Jesus Christ, that all of you agree with one another in what you say and that there be no divisions among you, but that you be perfectly united in mind and thought. 11 My brothers and sisters, some from Chloe's household have informed me that there are quarrels among you. 12 What I mean is this: One of you says, "I follow Paul"; another, "I follow Apollos"; another, "I follow Cephas"; still another, "I follow Christ."

Reviews

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: Gamereviews@familyfriendlygaming.com.

CONTENTS

Amazon Prime	Score	Page
Invincible Season 4	32	34

DVD	Score	Pag
Knight Rider Season One	71	35

Evercade	Score	Page
Activision Collection 2	76	36

Manga	Score	Page
Edens Zero #33	71	32
My Hero Academia Vol 31	70	33

Paramount+	Score	Page
??		

Nintendo DS	Score	Page
Imagine Rock Star	75	37

Nintendo Switch	Score	Page
Goosebumps Terror in Little Creek	68	26
Hello Kitty Island Adventure	73	29

Nintendo Switch 2	Score	Pag
Pokémon Pokopia	75	30

Personal Computer	Score	Page
Goosebumps Terror in Little Creek	68	26
Hello Kitty Island Adventure	73	29
Monster Energy Supercross Championship 6	58	27

Playstation 4	Score	Page
Monster Energy Supercross Championship 6	58	27

Playstation 5	Score	Page
Goosebumps Terror in Little Creek	68	26
Hello Kitty Island Adventure	73	29
Monster Energy Supercross Championship 6	58	27

Xbox One	Score	Page
Monster Energy Supercross Championship 6	58	27

Xbox Series X	Score	Page
Goosebumps Terror in Little Creek	68	26
Monster Energy Supercross Championship 6	58	27





Goosebumps Terror in Little Creek

Score: 68



I live streamed the Goosebumps Terror in Little Creek video game from start to finish on our YouTube channel. It took me around seven and a half hours to play through the Goosebumps Terror in Little Creek video game. It took us many months to find a copy of Goosebumps Terror in Little Creek to play. Different retailers would take our order, cancel it and never notify us. I wonder if there were not a lot of copies put on the market.

There will be some spoilers in the rest of this review. We play Sloane Spencer in Goosebumps Terror in Little Creek. She has three friends that are breaking curfew to investigate what is going on at night. The interesting things is the main bad lady Mrs. Schneel needs Sloane to free two major monsters in Goosebumps Terror in Little Creek. They are a Mummy and Phantom of the Opera. Sloane uses this magical book.

There is some peril, scares, violence, and more within Goosebumps Terror in Little Creek. A lot of Goosebumps Terror in Little Creek is dark. Thankfully the main character has a flashlight to look around. There are numerous puzzles to solve within Goosebumps Terror in Little Creek. Thankfully there is a solution to the puzzle somewhere in the area. The codes to the safes remain the same. So you can die, go back and just enter the code.

Monsters will chase the player in Goosebumps Terror in Little Creek. There is a slingshot tool that can be used to take out the monsters. After major story points the monsters will respawn a great many times. If you see slime on the ground avoid it. A monster will drop down from above. I had to look up a couple of the puzzles because they stumped me. There are one way doors that can be left open thankfully.

At the end of Goosebumps Terror in Little Creek Sloane finds out she is a monster as well. There is a good ending and a bad ending depending on what you do with the two major monsters. Stealth is an important part of Goosebumps Terror in Little Creek. There are some places where the monster will still grab you if you are hiding. I noticed a few graphical glitches in Goosebumps Terror in Little Creek.
- Paul





System: Nintendo Switch/PC/PS5/ Xbox Series X
Publisher: Gamemill Entertainment
Developer: PHL Collective
Rating: 'E10+' - TEN and OLDER ONLY
{Fantasy Violence}

Graphics: 68%
Sound: 71%
Replay/Extras: 65%
Gameplay: 70%
Family Friendly Factor: 66%



Monster Energy Supercross Championship 6 The Videogame



Score: 58

Did you catch my live stream of Monster Energy Supercross Championship 6 The Videogame? I hope so. If you did then you know the struggle is real. If you missed it then you can watch the video on demand when you get some time. My dad loves to point out they had to put The Videogame in the name of this video game. I thought it was a cruise deal and not a video game. Obviously the people that make this video game are not listening to Family Friendly Gaming.

The controls in Monster Energy Supercross Championship 6 The Videogame are way too touchy for me. I would go from the far left to the far right of the track while I was in the air. Somehow I could cross the entire track while in the air. Is that how physics work? I call hacks on that Monster Energy Supercross Championship 6 The Videogame. I found it is really easy to crash in Monster Energy Supercross Championship 6 The Videogame as well.



We have five seconds to get back on the track of Monster Energy Supercross Championship 6 The Videogame will respawn us back somewhere really far back. I did not have fun playing Monster Energy Supercross Championship 6 The Videogame at all. I found myself more agitated, irritated, and angry than anything else. Why is it Forza Horizon can get these things right and these other video games fail at it?



Monster Energy Supercross Championship 6 The Videogame looks okay to me. The audio is okay in Monster Energy Supercross Championship 6 The Videogame as well. The rider of the motorcycle crashing in Monster Energy Supercross Championship 6 The Videogame is a common visual you will see. At least it was a common visual for me. There is a tutorial to teach you some of the things to do while racing in Monster Energy Supercross Championship 6 The Videogame.

I liked collecting the vrhicles I could find in Monster Energy Supercross Championship 6 The Videogame. I also liked the free roam area of Monster Energy Supercross Championship 6 The Videogame. The tracks in Monster Energy Supercross Championship 6 The Videogame can be extremely challenging. There are all kinds of ups and downs as well as curves in Monster Energy Supercross Championship 6 The Videogame.
- Noah



System: PC/PS4/PS5/ Xbox One/Xbox Series X
Publisher: Milestone
Developer: Milestone
Rating: 'E' - Everyone SIX and OLDER ONLY

Graphics: 65%
Sounds: 60%
Replay/Extras: 55%
Gameplay: 50%
Family Friendly Factor: 60%

FUTURE GLIMPSES
HEART HOME

by

Paul Bury



Hello Kitty Island Adventure

Score: 73





HELLO KITTY ISLAND ADVENTURE

We received a message a little while back telling us how much this person enjoyed Hello Kitty Island Adventure. The one issue and the one problem with the game was the witch content. So when we got the money we purchased a copy of Hello Kitty Island Adventure on the PlayStation 5. There was a physical copy version of the game so that fit right into our purchasing habits. I live streamed Hello Kitty Island Adventure multiple times.

The witch content is in Hello Kitty Island Adventure. It is not in your face thankfully. There is a witch character but the game does not go on about that. To complete one of the quests the player must acquire and wear a witches hat and outfit. I must admit I was not to big on that personally. There are a few other issues I ran into while playing Hello Kitty Island Adventure as well. I will get into that.



We parachute onto this island in Hello Kitty Island Adventure and in essence restore it. Hello Kitty Island Adventure reminds me of Animal Crossing video games. We must complete quests to get certain gear. Friendship with other characters is really important in Hello Kitty Island Adventure. We can give them three gifts a day. I found there were quests locked behind - get a character to level fourteen for example. They were at level three.



It will take multiple days of giving gifts to get characters to a higher level. Players must also explore the island and figure out how to open certain areas. Certain items must be crafted to open up access to other areas in Hello Kitty Island Adventure. Swimming, fishing, bug catching, and more are a part of Hello Kitty Island Adventure. There are chests to find and open in Hello Kitty Island Adventure.

I liked the different little coin races in Hello Kitty Island Adventure. We press a button and then collect coins in a set path. There is a time limit on that of course. At times I had issues finding the next coin. There are interesting areas like the mine and puzzle caves to solve in Hello Kitty Island Adventure. If the witch content was not in Hello Kitty Island Adventure then it would have scored much higher.

- Paul

System: Nintendo Switch/PC/ PS5
Publisher: Sunblink
Developer: Sunblink
Rating: 'E' for Everyone SIX and OLDER ONLY



Graphics: 79%
Sound: 70%
Replay/Extras: 75%
Gameplay: 70%
Family Friendly Factor: 70%

Pokémon Pokopia

Score: 75







One of the things I have talked about for years is I wish I had more time to play through some of these video games. I was playing Pokémon Pokopia for live streams when I could work it in. Here comes Forza Horizon 6. Which means this game gets shelved. There are all these other high priority games coming out which means I will most likely not get back to this Nintendo Switch video game.

What is Pokémon Pokopia? It is part Minecraft and part Pokémon. I heard some people claim this game is part Animal Crossing. To me the Minecraft comparison makes more sense. We play a Ditto that is trying to restore the land and bring back the Pokémon. He also wants to bring back the humans. Ditto transforms into what sort of looks like a human in this game.

We find Pokémon and use their moves. Then we find other Pokémon that will help us do things like build or bulldozer an area. We build habitats for Pokémon to join the world in Pokémon Pokopia. We craft things, break them down, build, and more in Pokémon Pokopia.



The more Pokémon we find the more we return the land to what it once was.

There are quests to complete in Pokémon Pokopia. Completing those earn us money. That money can be spent on recipes and furniture. There is also the aspect of planting in Pokémon Pokopia. Growing vegetables is required to progress in Pokémon Pokopia. I ran into some obnoxious glitches in Pokémon Pokopia. Slowpoke was standing by the Professor but did not complete the quest.

If you like to decorate build, repair, and restore then Pokémon Pokopia might be a game for you. The Pokémon will also have quests for the player. There is plenty to do in this video game. I enjoyed my time with Pokémon Pokopia. I just wish the live streams brought in enough money for me to put more hours into Pokémon Pokopia.
- Paul



System: Nintendo Switch 2
Publisher: Nintendo
Developer: Game Freak
Rating: 'E' - SIX and OLDER ONLY

Graphics: 75%
Sound: 80%
Replay/Extras: 80%
Gameplay: 70%
Family Friendly Factor: 70%

VIDEO GAME LIES



by
Paul Bury

Version 3

Edens Zero #33

Score: 71







It has been some time since I last completed a manga series. I am caught up on some and awaiting the next volume. Edens Zero #33 is also one of the longest manga series I have read to this point. I am reading some others that go longer, but have not passed this one just yet. Edens Zero #33 contains two hundred and eight pages. The chapters in Edens Zero #33 are two hundred and eighty-five to two hundred and ninety-three.

The issues families can have with Edens Zero #33 are violence, blood, lack of attire, enticement to lust and more. There will be spoilers in this review from here on out. There are some interesting shocks and twists within Edens Zero #33. Rebecca is actually the character within the



people on the planet Earth in Edens Zero #33. The androids meet the human versions of themselves. At one point it looks like Chronophage. Shiki and Rebecca connect again.

The Earth is turned back into a planet in Edens Zero #33. Shiki saves his friends and he fixes the planet. There are also all of these



Shiki is gone in Edens Zero #33. At another point it looks like we might lose Rebecca. They save one another in this manga.

Pino is in the memory of Mother in Edens Zero #33. Shiki and Rebecca are having a baby near the end of Edens Zero #33. I hope they got married first. The baby is going to be girl. Pino is offered that baby girl's body. Pino wants to come back as an android so she does.

All in all Edens Zero #33 was an interesting series. There are things I liked and thing I did not like. I know there are people that want this series to come back in some form or fashion. The Afterword in Edens Zero #33 explains how busy the creator has become. Maybe he will, maybe he won't. I would never say never in this one.
- Paul



System: Manga
Publisher: Viz Media
Author: Hiro MashimaRating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}

Graphics: 65%
Writing: 69%
Replay/Extras: 74%
Story: 80%
Family Friendly Factor: 65%

My Hero Academia Vol 31

Score: 70



It is kind of funny to me that Noah likes to comment on what arc I am as he looks at the latest manga book I am reading in relation to My Hero Academia. The latest one to come across my desk is My Hero Academia Vol 31. I am very interested in seeing what is going on with this franchise. There are two hundred and sixteen pages in My Hero Academia Vol 31. That is sixteen pages more than the last manga volume of this series. My Hero Academia Vol 31 cost me $9.99. The issues families can have with My Hero Academia Vol 31 are violence, blood, false gods, bad language, and more.

Heads UP! Spoilers are running down that track. The villains did not just run



away after losing the last battle. The villains go out and free ten thousand criminals. Which they need since 16, 929 of them were captured from the previous battle. There are heroes that quit in My Hero Academia Vol 31. They can not handle all of the death and destruction. They do not want to fight to bring law and order back to the society. Many of the heroes are recovering from their injuries in My Hero Academia Vol 31. We learn a lot more about the past of Endeavor in My Hero Academia Vol 31.

My Hero Academia Vol 31 makes the reader feel bad for Endeavor. He was a horrible father and parent. He helped create Dabi. To be fair Endeavor wanted Dabi to pick a different path since the flames hurt his own body.



Dabi did not listen though. Deku winds up meeting with the rest of the previous owners of his quirk in My Hero Academia Vol 31. They let him know that he may be the last one in their line. A previous owner died at the age of forty thanks to using all of the quirks. It ages you really fast. He died of old age. Deku may not live long either.

There is a bit of a shock ending in My Hero Academia Vol 31. Deku leaves the hero academy. Noah keeps telling me this means the Vigilante portion is coming. I will keep reading one of these a month to find out what is next as long as I have the money to purchase them.
- Paul

System: Manga
Publisher: Viz Media
Author: Kohei Horikoshi
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 63%
Writing: 66%
Replay/Extras: 77%
Story: 79%
Family Friendly Factor: 64%

Invincible Season 4

Score: 32







Things get intense in Invincible Season 4. There are eight episodes that make up this season. The episodes range from forty-nine to fifty-five minutes. Advertisements play throughout the episodes. The issues families can have with Invincible Season 4 are violence, blood, gore, bad language, lack of attire, enticement to lust, sexual deviancy, magic, promotes abortion and more. Invincible Season 4 has an odd hell believe, and attacks heaven.

I will include spoilers for the rest of this review. Some of the things that have happened before happen again in Invincible Season 4. Those aliens invade from another dimension and they start kidnapping people and bringing them back. The heroes must stop them. Two of the heroes get trapped over in that dimension. Nolan comes back to Earth to try and get Mark to join him in the battle against the Viltrumites. The Coalition of Planets declares war on the Viltrumites in Invincible Season 4. There are less than fifty Vitrumites left alive at this point. Nolan finds weapons that can hurt his people in Invincible Season 4.

Eve gets pregnant with Mark's baby, but does not tell him before he leaves for war out in space.



Since they are gone for months she murders her own baby. Typical Holly hate. In reality there are plenty of pregnant women who wanted the baby to keep something from their man in case he does die. Invincible Season 4 does not reflect the morals of the majority of Americans. We learn about the great betrayer of the Viltrumites in Invincible Season 4. We also learn about a virus that was launched that killed a lot of those people. It was almost genocide. That topic comes up as others want all Viltrumites killed in Invincible Season 4.

Mark comes back to Earth pretty broken in Invincible Season 4. They won the war but thirty-seven Viltrumites survived. Their home planet was destroyed in Invincible Season 4. The remaining Viltrumites are on Earth. They are hidden and plan on breeding back to their full strength. It may take them hundreds of years but they can easily live that long.
- Paul

System: Amazon Prime
Publisher: Amazon Studios
Developer: Skybound Entertainment
Rating: 'TV-MA+' for EIGHTEEN and OLDER ONLY (Violence, Foul Language, Smoking, Sexual Content)



Video: 20%
Audio: 30%
Replay/Extras: 50%
Functionality: 40%
Family Friendly Factor: 20%

Knight Rider Season One

Score: 71





Long time readers know the routine by now. I purchase an entire series of an older television show and then I watch it one season at a time and review each season separately. Knight Rider Season One is the older television show that I just finished watching. There are twenty-two episodes that make up Knight Rider Season One. The episodes are in the forty-five minute range. Back in the day this show was an hour long with commercials. I will include spoilers in this review.

The issues families can have with Knight Rider Season One are violence, lack of attire, enticement to lust, sex outside of marriage, gambling, blood, and more. I like to see how much of the fanatical far left is put into these shows. Knight Rider Season One has a couple of episodes that are completely pro Democrat, and attacking anyone conservative. There is a neat moment where the show goes off the air that Michael is going to read the Holy Bible to KITT.



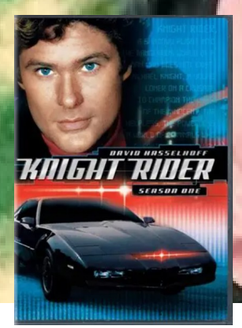
If you are not familiar with Knight Rider Season One then let me summarize the show. A military man is trying to put the sting on some criminals. He is shot in the face, so he must get surgery. He gets an all new face, and wants to get revenge on those that did this to him. He meets a wealthy dying man that made this amazing car KITT. He then takes on a crusade for the Foundation for Law and Government. KITT is the funny character in Knight Rider Season One. Michael is a bit of a playboy.

I look at Knight Rider Season One as a mixture between a spy show and a cop show. Michael is not a cop, and gets arrested quite often in Knight Rider Season One. There are multiple episodes of Knight Rider Season One where the cops are dirty. There is even a dirty judge in this show. KITT can talk, think, and drive himself in Knight Rider Season One.



The nemesis of KITT is KARR. KARR was the prototype without the programming to protect human life. KARR makes one appearance in Knight Rider Season One. Somehow I do not believe he is completely gone. There are a lot of dirt roads in Knight Rider Season One. I do like how Michael helps so many people.
- Paul

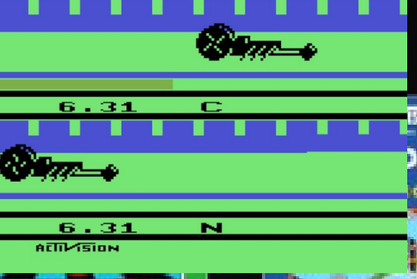
System: DVD
Publisher: Mill Creek Entertainment
Developer: Universal Television
Rating: 'NR' - Not Rated



Video: 69%
Audio: 73%
Replay/Extras: 75%
Functionality: 75%
Family Friendly Factor: 65%

Activision Collection 2

Score: 76





I am thankful I had the money to purchase a copy of the Activision Collection 2 cartridge on Evercade. There are fifteen games included in Activision Collection 2. The games on Activision Collection 2 are Boxing, Checkers, Cosmic Commuter, Dragster, H.E.R.O., Moonsweeper, Oink!, Pitfall II Lost Caverns, Plaque Attack, River Raid II, Robot Tank, Seaquest, Skiing, Spider Fighter, and Stampede. The back of the case claims these were 8-bit video games.

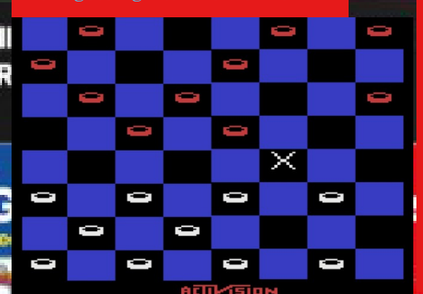
Initially I questions that until I did some research and found the Atari 2600 is considered an 8-bit machine. I thought it was pre 8-bit. There are some fun games in Activision Collection 2. There is some violent content in these retro video games. Boxing is a fun overhead view of boxing. The goal is to score more hits than your opponent in the time allowed. Checkers had some confusing controls but I eventually figured it out while live streaming.

Cosmic Commuter was an odd game that I played and never really understood what I was supposed to do. Dragster is a two player game with very confusing controls. I did figure



that one out as well. H.E.R.O. is a lot of fun. We plant dynamite, drop down levels and eventually find the person. We can shoot animals as well. Moonsweeper was lame until I hit a blue orb and wound up shooting on a planet instead of space.

Oink! is an interesting idea. We have the three little pigs dropping bricks to stop the Wolf from getting us. The wolf is



taking away the bricks. Pitfall II The Lost Caverns is better than the original and has checkpoints. We collect gold and add to our points. Fall too far or get hit and you lose points and go back to the last checkpoint. Plaque Attack is a shooter in the mouth where we protect teeth from food.

River Raid II is obnoxious, annoying, irritating, and not as good as the first one. Plus the controls are frustrating. Robot Tank is an interesting game where we shoot other tanks and try to avoid getting shot ourselves. Spider Fighter in an intense shooter where those things are moving all around in crazy patterns. Skiing is fun as we go downhill on the slopes. Seaquest is a water shooter where we need to save people and surface for air occasionally. Stampede is a game where we use a rope to catch all the cows.

There are numerous fun games in Activision Collection 2 for families. I enjoyed my time with Activision Collection 2. I fondly remember a few of these games from back in the day. Others I realized were not as good as the originals - River Raid II I am looking at you.
- Paul



System: Evercade
Publisher: Blaze Entertainment Developer: Activision
Rating: 'NR' - NOT RATED

Graphics: 65%
Sound: 75%
Replay/Extras: 85%
Gameplay: 80%
Family Friendly Factor: 73%

Imagine Rock Star

Score: 75









It was a joy and a pleasure for me to play Imagine Rock Star on the Nintendo DS. I know there were all of these Imagine video games back in the day. We covered quite a few of them. A few fell through the cracks here and there. Of course we do not accept full blame since the video game publisher could have mailed us a copy and they could have advertised this video game in our magazine and/or on the website. I guess they thought they would make more sales by not providing us a copy of this game.

There are ten instrumental songs within Imagine Rock Star. There are four stories families can play through in Imagine Rock Star. We can play Imagine Rock Star on easy, normal or hard difficulty. Families can pick the lead character, keyboard,



bass or drum. The odd thing about Imagine Rock Star is we must take on the role of a female character. Why aren't there male characters to play in Imagine Rock Star? This game ignores a huge portion of the gaming population.

Girls that play Imagine Rock Star can choose to play Pop, Rock or Funk. Girls that play Imagine Rock Star can play the story or quick play. The odd thing is we must use one of the saves to play either story or quick play. I get it with the story mode, but quick play does not make much sense to me personally. There is a world where we can pick different locations to go to in Imagine Rock Star.

Girls can adjust the outfits, make up,



instruments and memories in Imagine Rock Star. The controls in Imagine Rock Star are a bit different than many musical based video games I have played in my life. There is a bar at the top of the screen. The icon moves from the right to the left until it reaches the zone. There are three colors on the bottom of the screen. When the icon hits the zone, then the girl playing must swipe up on the right color.

The grading in Imagine Rock Star is not that great in my opinion. I would swipe up at the right time but did not always get a high score for that. It is almost like we need to anticipate, start swiping, and finish when it reaches the icon. I wish Imagine Rock Star had been more intelligent in having boy and girl musicians. Girls in the family may get into Imagine Rock Star.
- Paul



System: Nintendo DS
Publisher: Ubisoft
Developer: Gevo Entertainment
Rating: 'E' for Everyone

Graphics: 75%
Sound: 76%
Replay/Extras: 75
Gameplay: 70%
Family Friendly Factor: 79%

SPORTS



System: Android/ iOS/PC/ PS4/PS5/Xbox One/Xbox Series X
Publisher: Konami
Developer: Konami
Rating: 'E' - SIX and OLDER ONLY {Mild Language}
Release Date: Out Now

You have a ton of options on how to play, such as the "Authentic Team" that lets you use real clubs and national teams. There is also the "Dream Team" where you can choose your favorite footballers, whether they are active players or football legends, to create your original team.



System: Android/ iOS/PC/ PS4/PS5/Xbox One/Xbox Series X
Publisher: Konami
Developer: Konami
Rating: 'E' - SIX and OLDER ONLY {Mild Language}
Release Date: Out Now

Popular soccer players with real names and true-to-life appearances
Opponents from around the world that are waiting to match up against you at all times
Co-op matches that provide a fun time with friends
The ability to develop players to your exact liking

©Konami Digit

DEVELOPING GAMES

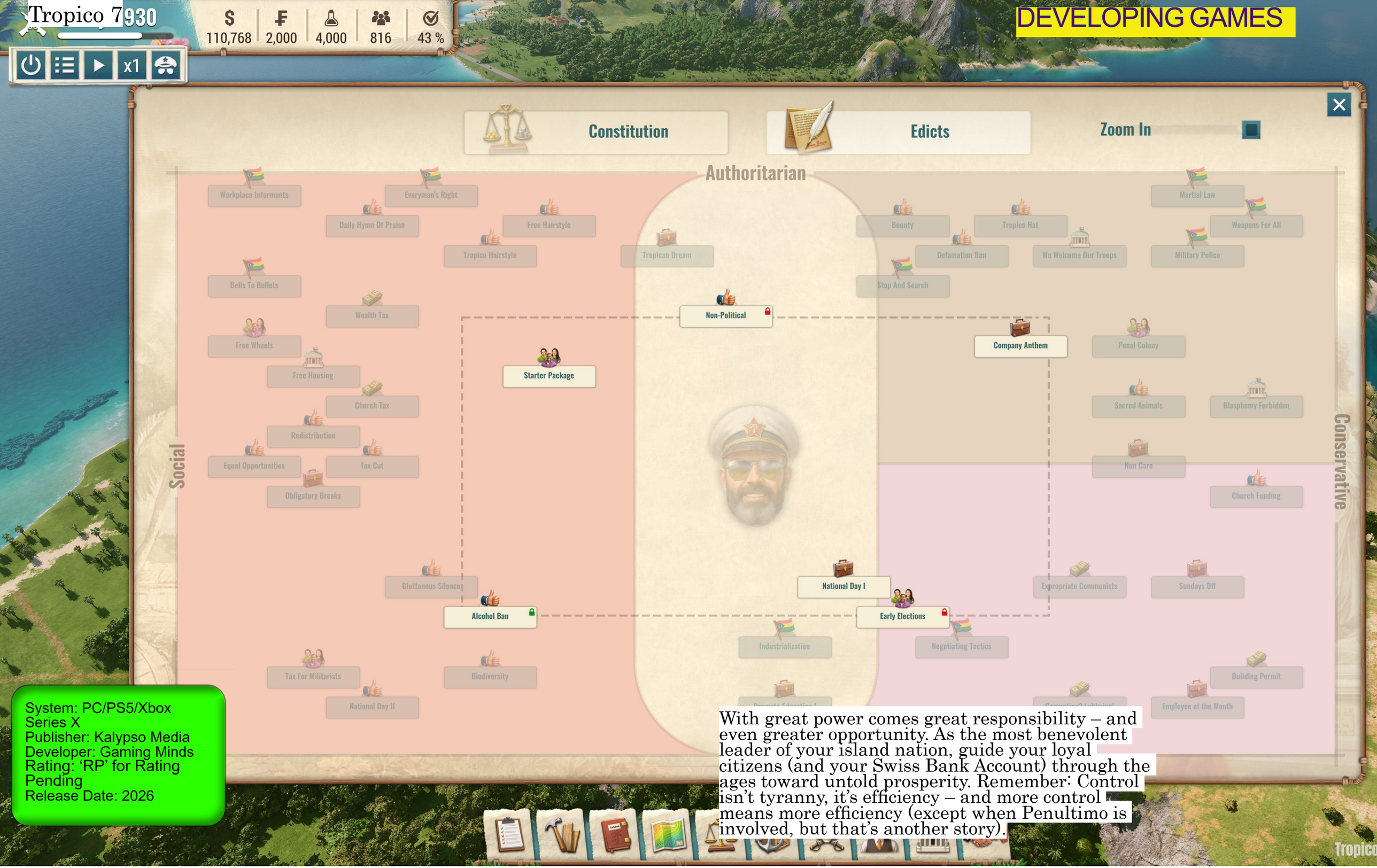
Contents

Product	Pages
Tropico 7	42 - 49
Brigandine Abyss	50 - 55
Rev NOiR	56 - 61
Super Basketball Classics	62 - 67

DEVELOPING GAMES



Get rich or die trying! You are free to agree with El Presidente – on the greatness of Tropico and his unmatched leadership skills. In Tropico 7, you step into his shiny boots again to build your archipelago nation and – literally – move mountains.



System: PC/PS5/Xbox Series X
Publisher: Kalypso Media
Developer: Gaming Minds
Rating: 'RP' for Rating Pending
Release Date: 2026

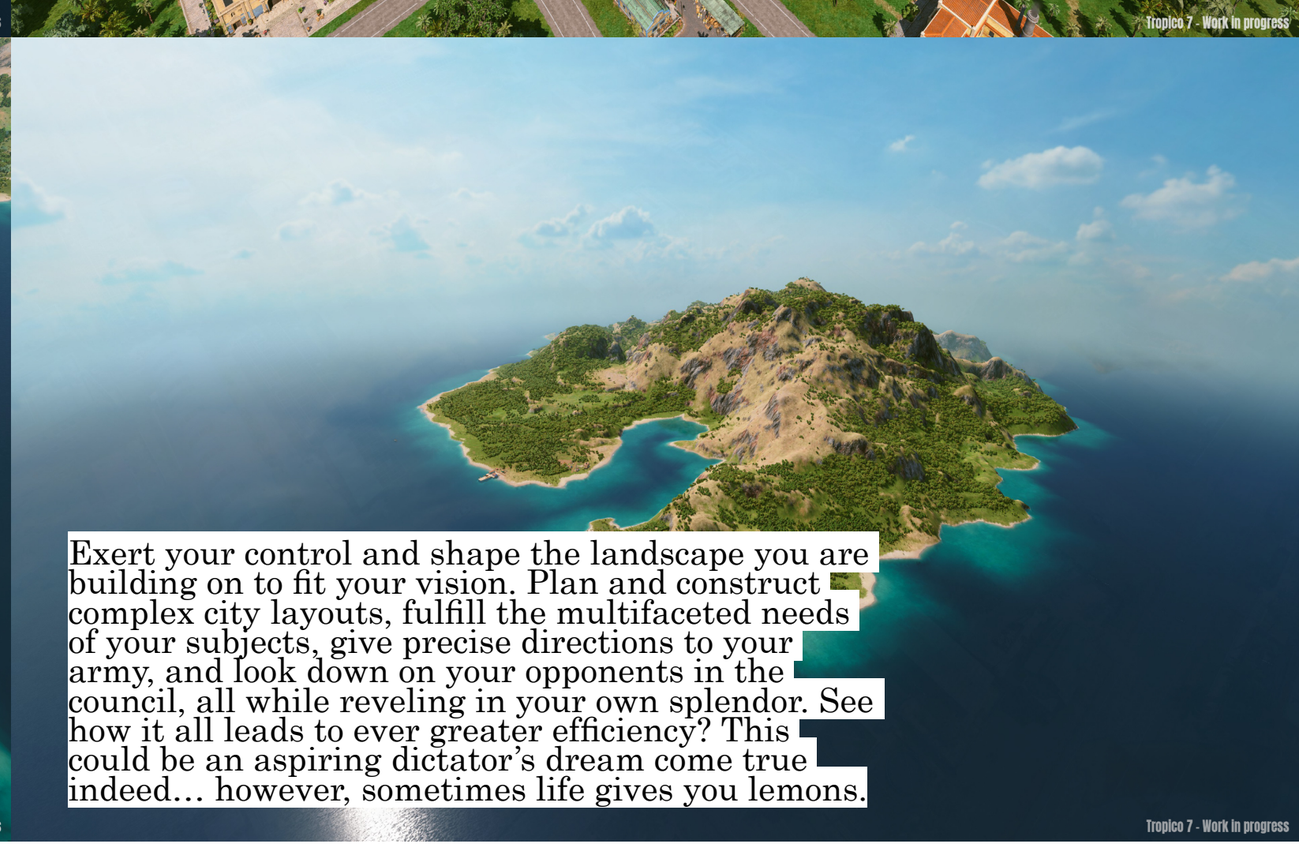
With great power comes great responsibility – and even greater opportunity. As the most benevolent leader of your island nation, guide your loyal citizens (and your Swiss Bank Account) through the ages toward untold prosperity. Remember: Control isn't tyranny, it's efficiency – and more control means more efficiency (except when Penultimo is involved, but that's another story).

Tropico 7


Tropico 7 - Work in progress


Tropico 7 - Work in progress


Tropico 7 - Work in progress
System: PC/PS5/Xbox Series X
Publisher: Kalypso Media
Developer: Gaming Minds
Rating: ‘RP’ for Rating Pending
Release Date: 2026
Tropico 7 - Work in progress


Exert your control and shape the landscape you are building on to fit your vision. Plan and construct complex city layouts, fulfill the multifaceted needs of your subjects, give precise directions to your army, and look down on your opponents in the council, all while reveling in your own splendor. See how it all leads to ever greater efficiency? This could be an aspiring dictator’s dream come true indeed… however, sometimes life gives you lemons.
Tropico 7 - Work in progress

DEVELOPING GAMES

Move Move unit



System: Nintendo Switch 2/ PC/PS5/Xbox Series X
Publisher: NIS America
Developer: Happinet
Rating: 'RP' for Rating Pending
Release Date: August 26, 2026

Once upon a time, the world was saved by the Brigandine. This arcane armor, forged by the great sorcerer Lunadea, brought an end to the ambitions of the Abyssloa Empire. 200 years have since passed, and the continent's current greatest superpower, the Kingdom of Solginat, has grown into a disquieting presence.

DEVELOPING GAMES

Move Move unit

Saya
Lady of War
HP 476 /476
MP 125 /125
Lv. 6 Till Next Lv:50

Road
Height: +9
PDEF/

In response, the rulers of various nations, spearheaded by the queen of Mysteine—a realm that carries on Lunadea's will—gather together to issue a formal denunciation…
experience the unique stories of six distinct nations, each set in motion by the rebirth of the Abyssloa Empire.

R2 Speed Up ⊗ Confi

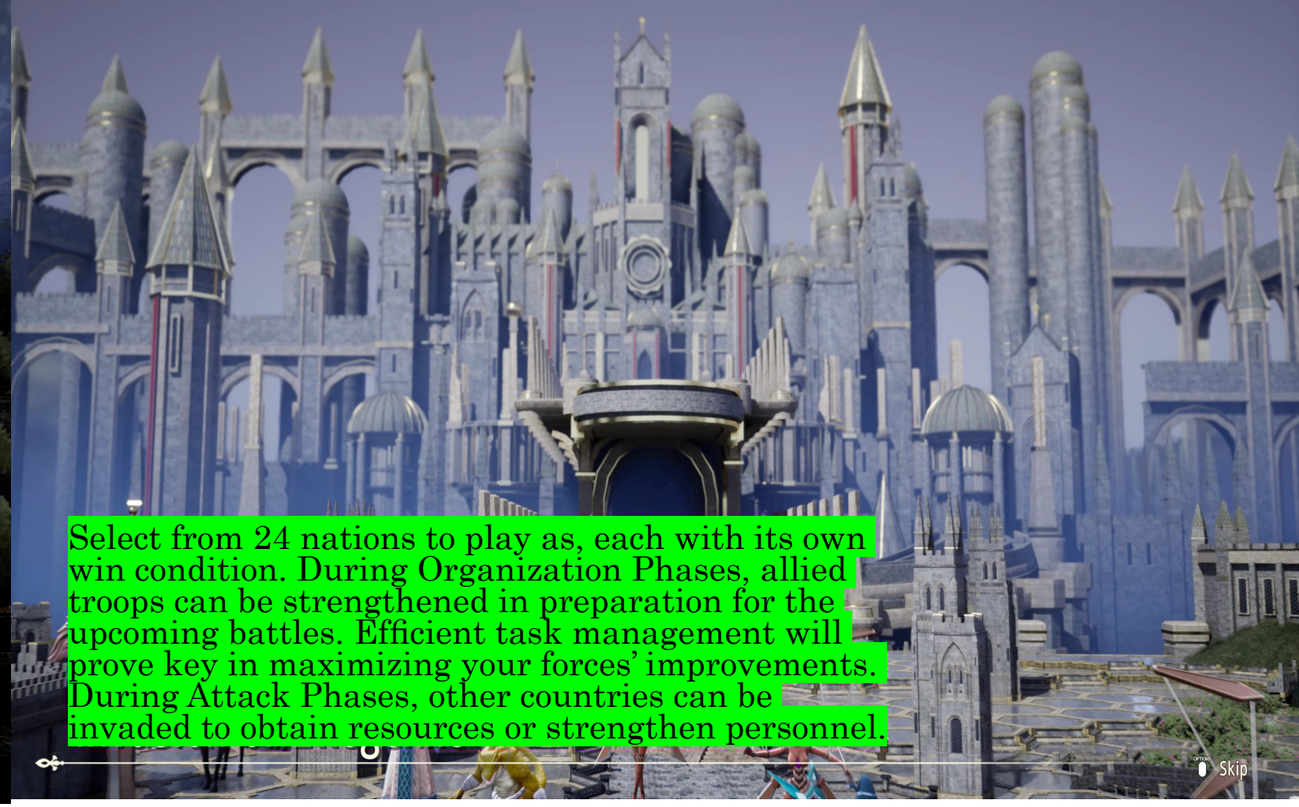
System: Nintendo Switch 2/ PC/PS5/Xbox Series X
Publisher: NIS America
Developer: Happinet
Rating: 'RP' for Rating Pending
Release Date: August 26, 2026

DEVELOPING GAMES









System: Playstation 5
Publisher: Konami
Developer: ILCA
Rating: 'RP' for Rating Pending
Release Date: TBA

In a world shrouded in light fall, a natural phenomenon that brings death to those it touches, A lonely boy who suffers from amnesia becomes acquainted with a special girl.

©Konami Digi



System: Playstation 5
Publisher: Konami
Developer: ILCA
Rating: 'RP' for Rating Pending
Release Date: TBA

Together, they set out on a journey to stop this phenomenon, Believing that the journey will save the world, and in turn, save her. Their journey ends up shaking the world

©Konami Digital Enterta

Rev NOiR



DEVELOPING GAMES





System: Playstation 5
Publisher: Konami
Developer: ILCA
Rating: 'RP' for Rating Pending
Release Date: TBA



Unravel the mandate of heaven, and weave together the threads of hope in this completely new RPG experience.

Super Basketball Classics

DEVELOPING GAMES

System: Personal Computer
Publisher: Acclaim
Developer: Namo Gamo
Rating: ‘RP’ for Rating Pending
Release Date: To Be Announced

Step onto the court where retro arcade basketball meets show-stopping spectacle! Super Basketball Classics Featuring the World Famous Harlem Globetrotters brings the spirit of classic 8- and 16-bit hoops to modern players, blending tight pick-up-and-play controls with the flash, flair, and fun that only the Globetrotters can deliver.



System: Personal Computer
Publisher: Acclaim
Developer: Namo Gamo
Rating: 'RP' for Rating Pending
Release Date: To Be Announced

This is basketball reimagined a throwback to playground rivalries, cheat-code style trick shots, and

Whether you are running a full season, challenging friends head-to-head, or dazzling the crowd with Globetrotter magic, every game is a highlight reel waiting to happen.







Retro Gameplay, Modern Upgrades: Inspired by arcade and console basketball classics but rebuilt with smoother controls, new animations, and competitive balancing.

Deep Modes of Play: Play Exhibition matches, dive into a full Season Mode, or join Tournament play with branching brackets and high-stakes challenges.

NOW PLAYING

Contents

Product	Pages
Stellaris	68 - 75
The Adventures of Elliot The Millennium Tales	76 - 81
DIGIMON STORY TIME STRANGER	82 - 85



System: PC/PS4/Xbox One
Publisher: Paradox
Developer: Paraados
Rating: ‘E10+’ for TEN and OLDER ONLY {Violent References, Mild Language}
Release Date: Out Now

The next release, Willpower, is set to arrive in Q4 2026, allowing players to evolve their Ethics into powerful ideologies capable of reshaping entire civilizations. In Willpower, players can discover new Ideologies, three new Origins, five new fanatic Civics, a new Ethical Ambition: Force of Will, and two new customizable megastructures: Great Halls and Cathedrals.

Stellaris

Now Playing



System: PC/PS4/Xbox One
Publisher: Paradox
Developer: Paraados
Rating: ‘E10+’ for TEN and OLDER ONLY {Violent References, Mild Language}
Release Date: Out Now

The Season 10 Expansion Pass will take players on a journey through resilience and movement, starting with the major expansion, Nomads. Coming in Q2 2026, this DLC introduces colossal Arkships that will carry players’ people, industries, and ambitions across the stars. Moving freely through the galaxy, players can create new Nomadic empires, take on Contracts from settled empires, explore new Origins, construct a new Megastructure, discover a new set of Hero ships, and leave their mark by building Waystations.

Stellaris

Now Playing



System: PC/PS4/Xbox One
Publisher: Paradox
Developer: Paraados
Rating: ‘E10+’ for TEN and OLDER ONLY {Violent References, Mild Language}
Release Date: Out Now

Also arriving in Q4 2026 are two new Scenario Packs: Scenario Pack 1 and Scenario Pack 2. Here, players will dive into curated, high-stakes standalone experiences designed to test their mastery and strategic limits. Whether embarking on a roguelike odyssey throughout the stars or leading an ultimate extra-dimensional invasion, these scenarios offer a fresh, bold way to play Stellaris on your own or with friends.

The Adventures of Elliot The Millennium Tales

Now Playing



System: Nintendo Switch 2/PC/ Xbox Series X
Publisher: Square Enix
Developer: Square Enix, Claytechworks
Rating: ‘T’ for THIRTEEN and OLDER ONLY {Fantasy Violence, Mild Language, Use of Alcohol}
Release Date: Out Now

In The Adventures of Elliot: The Millennium Tales, open new paths as you explore this untamed continent and reveal the world’s mysterious history. Enjoy intuitive and rewarding action-based battle with a healthy dose of strategic support abilities from a fairy.

The Adventures of Elliot The Millennium Tales







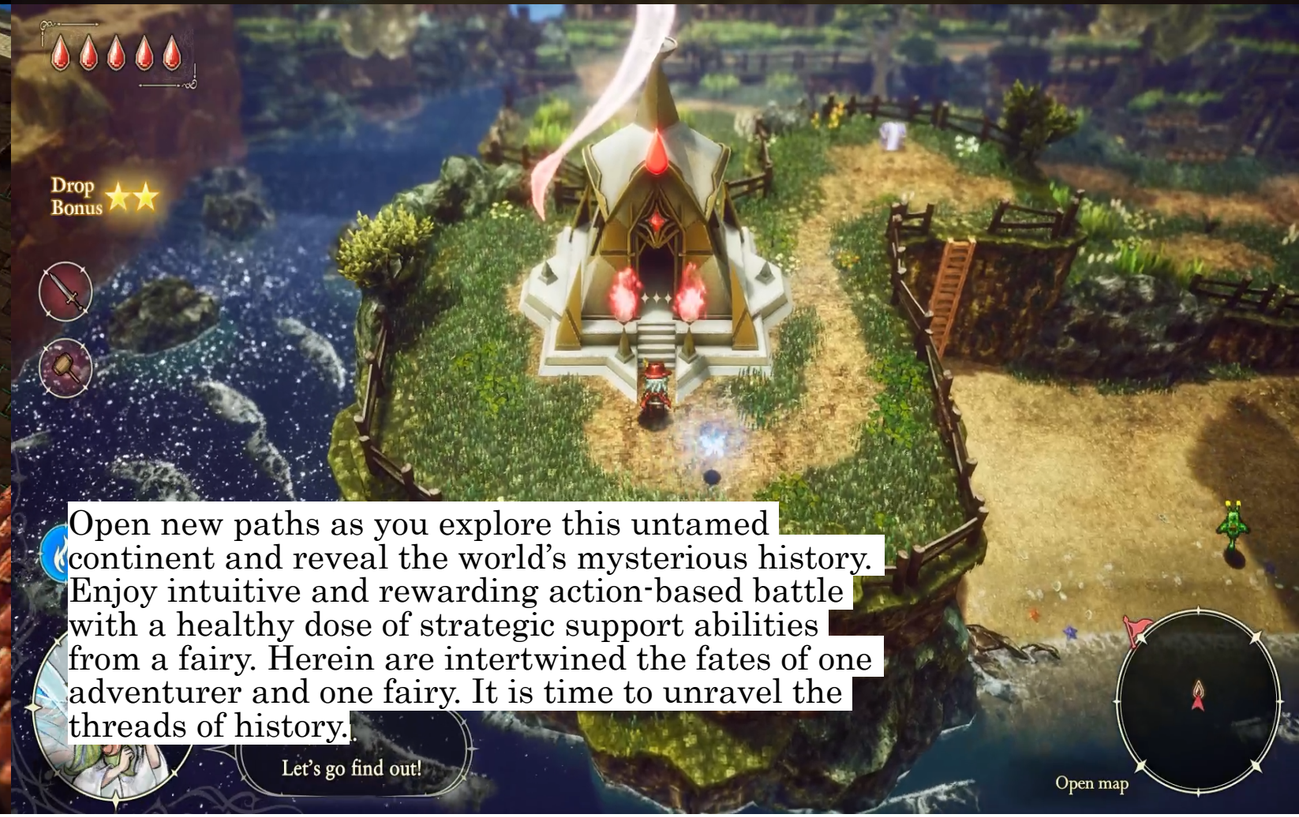
The Adventures of Elliot The Millennium Tales







System: Nintendo Switch 2/PC/ Xbox Series X
Publisher: Square Enix
Developer: Square Enix, Claytechworks
Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence, Mild Language, Use of Alcohol}
Release Date: Out Now



Open new paths as you explore this untamed continent and reveal the world's mysterious history. Enjoy intuitive and rewarding action-based battle with a healthy dose of strategic support abilities from a fairy. Herein are intertwined the fates of one adventurer and one fairy. It is time to unravel the threads of history.

DIGIMON STORY TIME STRANGER

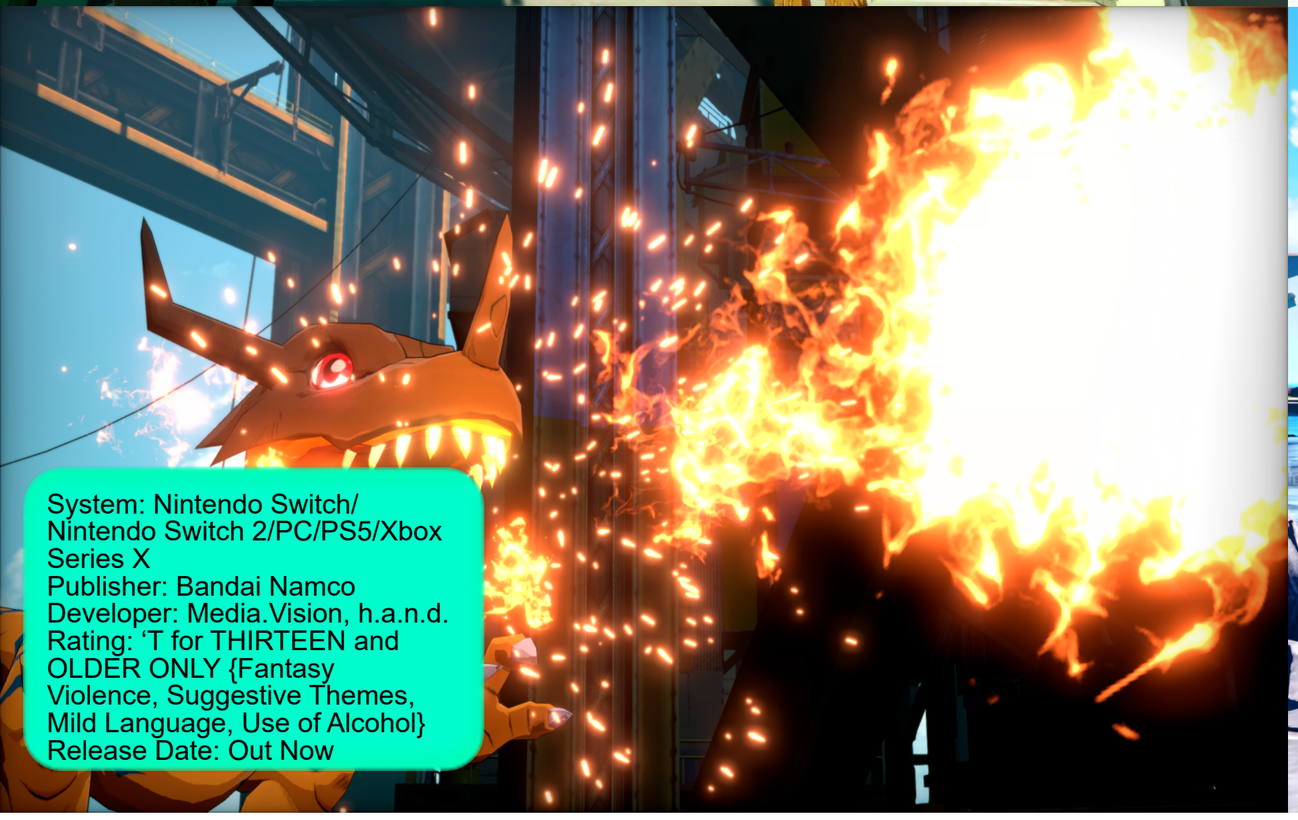
Now Playing

System: Nintendo Switch/ Nintendo Switch 2/PC/PS5/Xbox Series X
Publisher: Bandai Namco
Developer: Media.Vision, h.a.n.d.
Rating: ‘T for THIRTEEN and OLDER ONLY {Fantasy Violence, Suggestive Themes, Mild Language, Use of Alcohol}
Release Date: Out Now

Journey between the parallel human world and the Digital World: Iliad where Digimon reside. See the Digital World and its intricately detailed realms like never before, with interactive elements and special quests to explore.

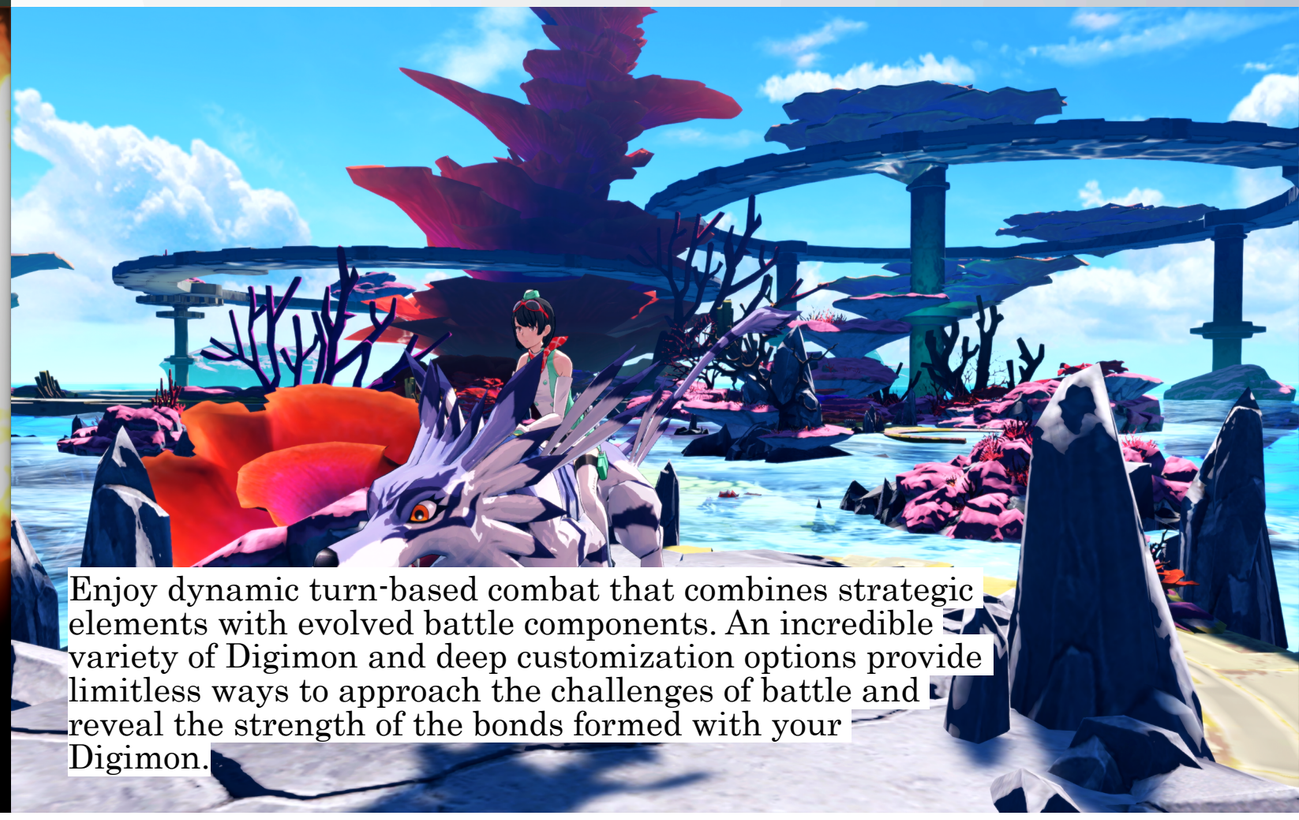
DIGIMON STORY TIME STRANGER





System: Nintendo Switch/ Nintendo Switch 2/PC/PS5/Xbox Series X
Publisher: Bandai Namco
Developer: Media.Vision, h.a.n.d.
Rating: 'T for THIRTEEN and OLDER ONLY {Fantasy Violence, Suggestive Themes, Mild Language, Use of Alcohol}
Release Date: Out Now





Enjoy dynamic turn-based combat that combines strategic elements with evolved battle components. An incredible variety of Digimon and deep customization options provide limitless ways to approach the challenges of battle and reveal the strength of the bonds formed with your Digimon.

Last Minute Tidbits

Contents

Product	Pages
Final Fantasy XIV	86 - 93
LEGO Batman Legacy of the Dark Knight	94 - 99
Sudden Strike 5	100 - 105
The Crew Motorfest	106 - 109

© SQUARE ENIX FINAL FANTAS

System: PC/PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' for THIRTEEN AND OLDER ONLY {Language, Sexual Themes, Partial Nudity, Use of Alcohol and Tobacco, Violence, Blood}
Release Date: Out Now

Party up with friends or play solo! Experience all the main story dungeons on your own by calling upon NPC allies to fight by your side.

• Take your first steps in the reclusive nation of Ishgard, locked in a seemingly never-ending struggle with dragons.

© SQUARE ENIX FINAL FANTASY XIV



System: PC/PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' for THIRTEEN AND OLDER ONLY {Language, Sexual Themes, Partial Nudity, Use of Alcohol and Tobacco, Violence, Blood}
Release Date: Out Now

Travel to a world where light ushers all unto oblivion. But hope is not yet lost, for where there is light there is shadow.

Two additional jobs: wield the aether charged gunblade wielding Gunbreaker. Weave deadly steps into dazzling displays as the rhythm guided Dancer.

© SQUARE ENIX FI

Final Fantasy XIV

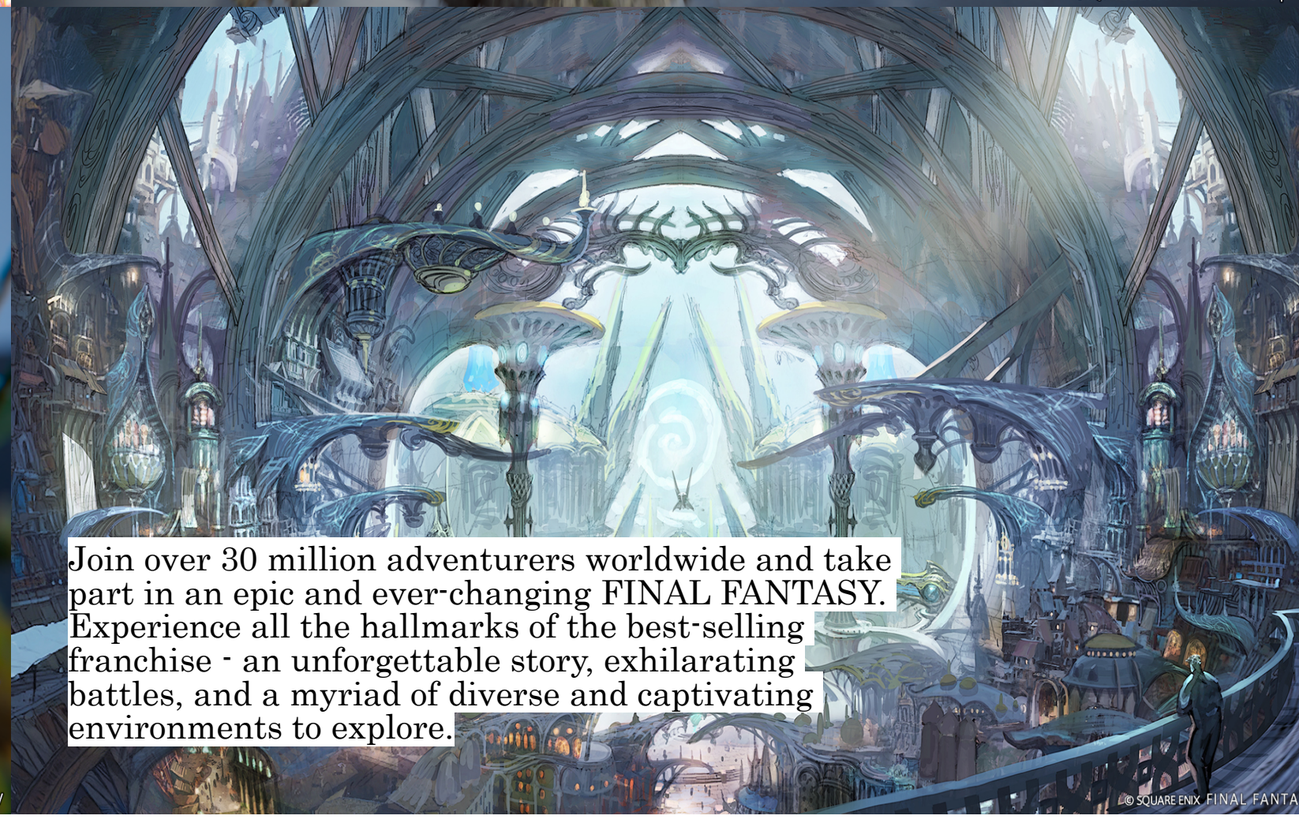




Last Minute Tidbits



System: PC/PS4/PS5/Xbox Series X
Publisher: Square Enix
Developer: Square Enix
Rating: 'T' for THIRTEEN AND OLDER ONLY {Language, Sexual Themes, Partial Nudity, Use of Alcohol and Tobacco, Violence, Blood}
Release Date: Out Now



Join over 30 million adventurers worldwide and take part in an epic and ever-changing FINAL FANTASY. Experience all the hallmarks of the best-selling franchise - an unforgettable story, exhilarating battles, and a myriad of diverse and captivating environments to explore.

LEGO Batman Legacy of the Dark Knight



System: Nintendo Switch 2/PC/ PS5/Xbox Series X
Publisher: Warner Bros Games
Developer: TT Games
Rating: ‘E10+’ for TEN AND OLDER ONLY {Fantasy Violence, Crude Humor}
Release Date: Out Now

LEGO® Batman™: Legacy of the Dark Knight is a narrative led action-adventure from TT Games, creators of LEGO® Star Wars™: The Skywalker Saga. Step into Bruce Wayne’s journey to become Batman, forging bonds with trusted allies while facing Gotham City’s most dangerous and iconic DC Super-Villains.



System: Nintendo Switch 2/PC/ PS5/Xbox Series X
Publisher: Warner Bros Games
Developer: TT Games
Rating: ‘E10+’ for TEN AND OLDER ONLY {Fantasy Violence, Crude Humor}
Release Date: Out Now

Embark on a journey that begins with the origins of Batman as a young Bruce Wayne trains with The League of Shadows, becomes the hero of Gotham City, and forge a new family of allies with Jim Gordon, Catwoman, Robin, Nightwing, and Batgirl. Confront an ever-growing threat from across Batman’s Rogue’s Gallery as you face The Joker, The Penguin, Mr. Freeze, Poison Ivy, Bane, and more.

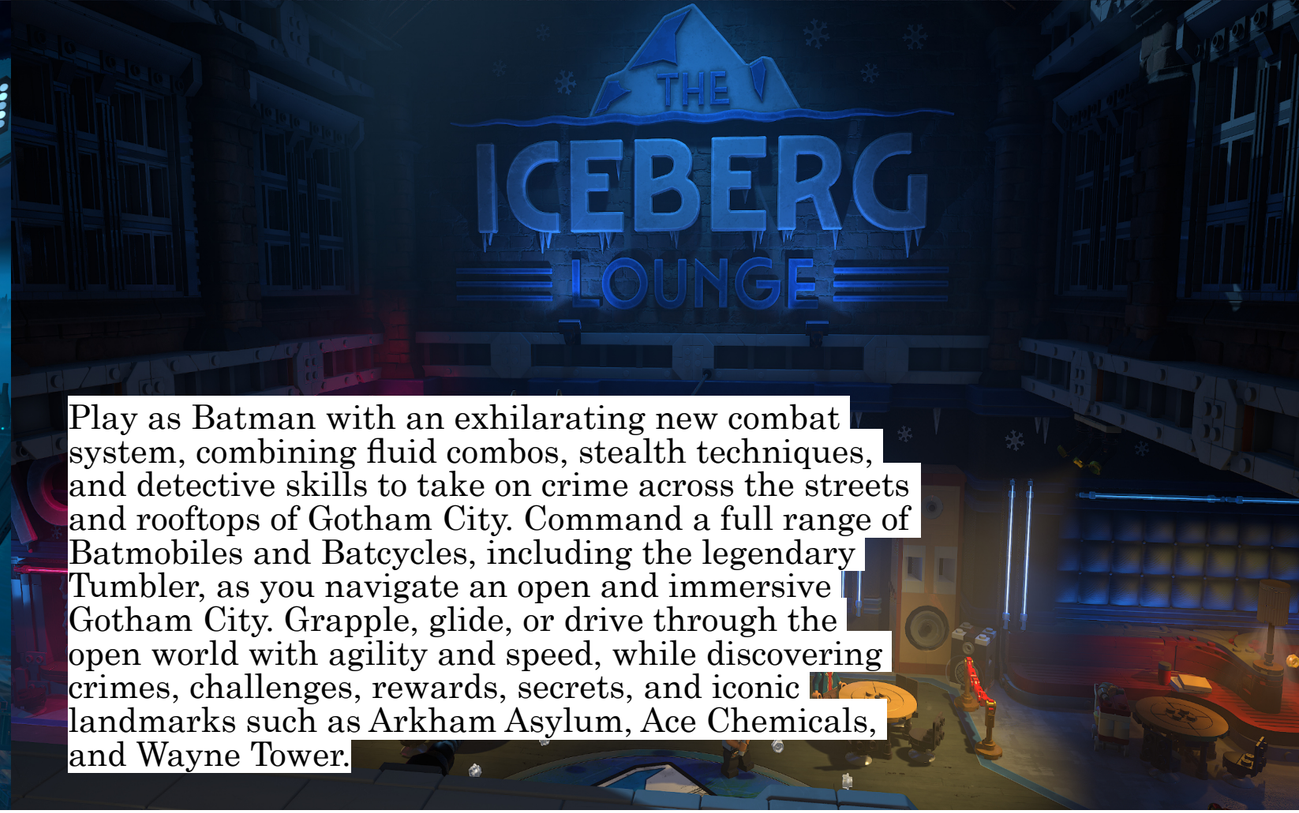
LEGO Batman Legacy of the Dark Knight



System: Nintendo Switch 2/PC/ PS5/Xbox Series X
Publisher: Warner Bros Games
Developer: TT Games
Rating: ‘E10+’ for TEN AND OLDER ONLY {Fantasy Violence, Crude Humor}
Release Date: Out Now

Last Minute Tidbits





Play as Batman with an exhilarating new combat system, combining fluid combos, stealth techniques, and detective skills to take on crime across the streets and rooftops of Gotham City. Command a full range of Batmobiles and Batcycles, including the legendary Tumbler, as you navigate an open and immersive Gotham City. Grapple, glide, or drive through the open world with agility and speed, while discovering crimes, challenges, rewards, secrets, and iconic landmarks such as Arkham Asylum, Ace Chemicals, and Wayne Tower.

Sudden Strike 5

System: PC/PS5/Xbox Series X
Publisher: Kalypso Media
Developer: Kite Games
Rating: ‘T’ for THIRTEEN and OLDER ONLY {Mild Language, Mild Violence}
Release Date: Out Now

Sudden Strike 5 delivers a truly immersive strategy experience 25 missions across huge, diverse maps and the highest unit counts ever seen in the series, setting the stage for large-scale tactical warfare.

System: PC/PS5/Xbox Series X
Publisher: Kalypso Media
Developer: Kite Games
Rating: ‘T’ for THIRTEEN and OLDER ONLY {Mild Language, Mild Violence}
Release Date: Out Now

Command over 300 authentic units – including more than 190 vehicles and 110 infantry units – such as the Sherman tank for the Western Allies, the Messerschmidt Bf 109 for the German troops, and the T-34 for the Soviet troops.

Sudden Strike 5

Last Minute Tidbits

System: PC/PS5/Xbox Series X
Publisher: Kalypso Media
Developer: Kite Games
Rating: ‘T’ for THIRTEEN and OLDER ONLY {Mild Language, Mild Violence}
Release Date: Out Now

Utilize unprecedented strategic freedom by choosing your own tactics, units, and objectives to complete the mission goals. Seize and defend key locations like Field HQs, Supply Depots, and Train Stations to gain critical advantages, while using recon, sabotage, alternative routing, and smart unit combinations to outmaneuver your enemies.



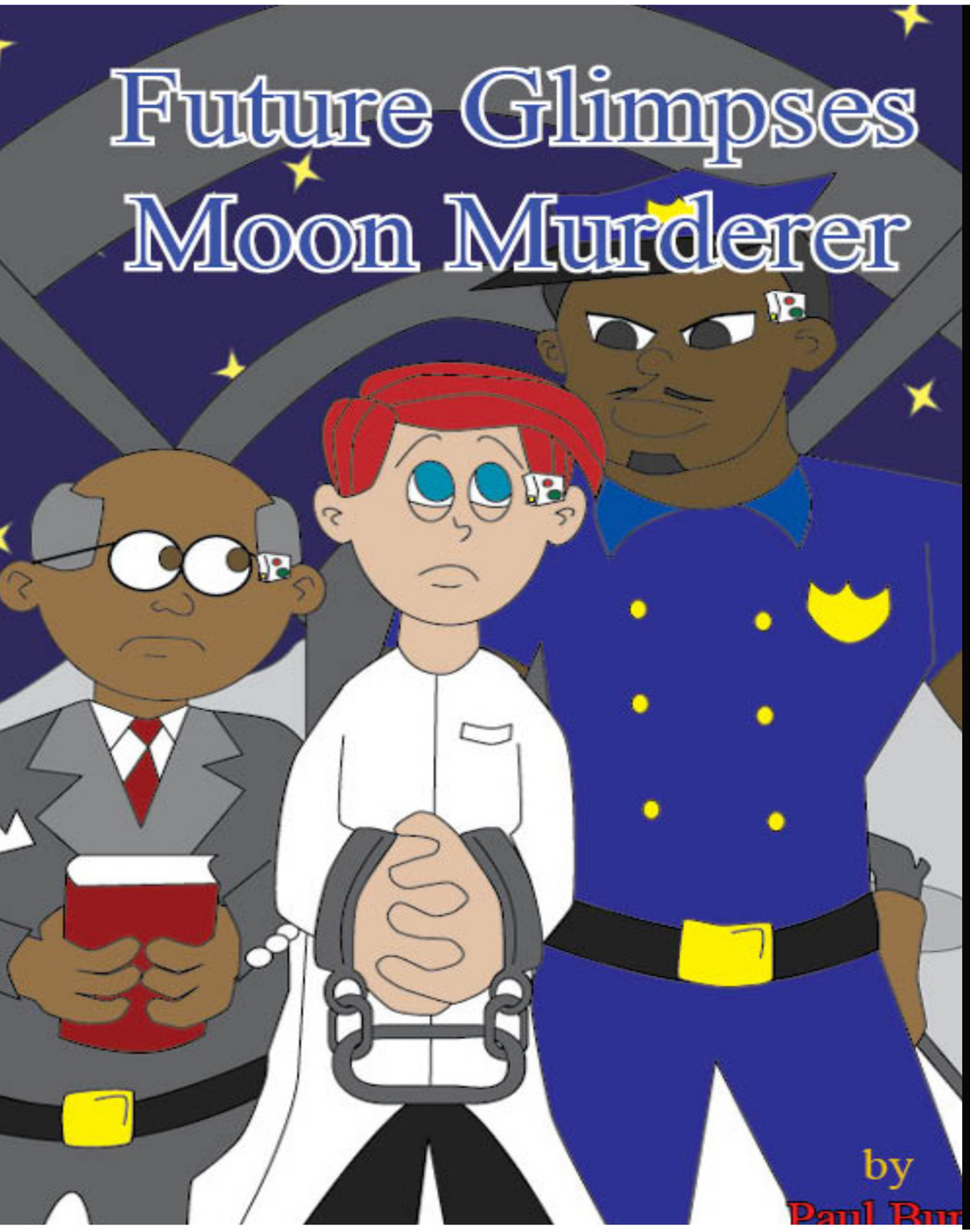
System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Ubisoft
Developer: Ubisoft Ivory Tower
Rating: ‘T' for THIRTEEN and OLDER ONLY {Mild Violence, Lyrics}
Release Date: Out Now

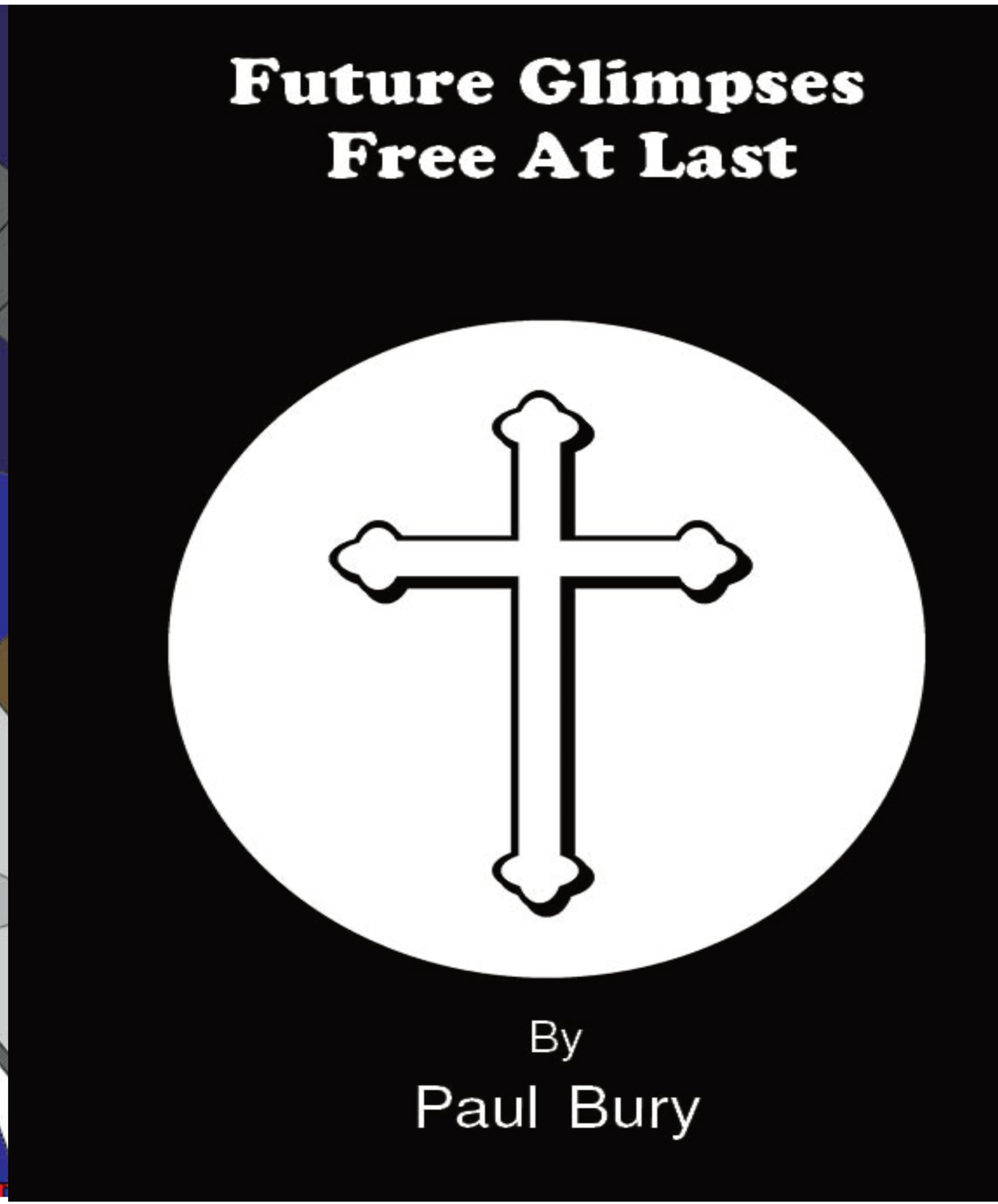
The Crew Motorfest has settled down in one of the most breathtaking places on Earth: the island of O‘ahu, Hawaii. Join high-speed street races through the bustling city of Honolulu, test your off-road skills on the ashy slopes of a volcano, and master the perfect curve on the tracks.

THE CREW MOTORFEST

System: PC/PS4/PS5/Xbox One/Xbox Series X
Publisher: Ubisoft
Developer: Ubisoft Ivory Tower
Rating: 'T' for THIRTEEN and OLDER ONLY {Mild Violence, Lyrics}
Release Date: Out Now

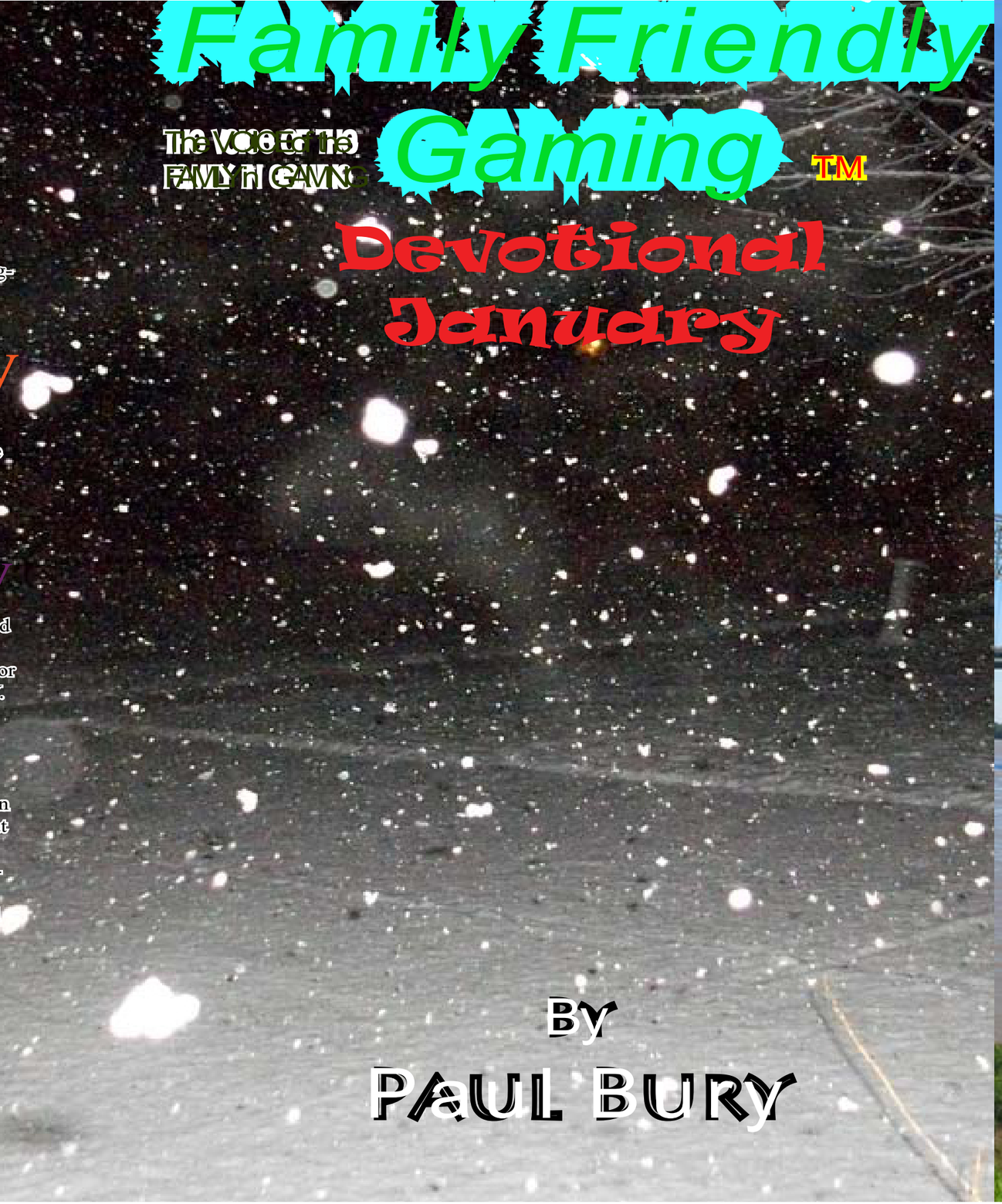
Master all types of vehicles in the Grand Race and finish first among 28 other drivers. Jump into the pure mayhem of Demolition Royale where eight teams battle to be the last one standing. Take on the Summit Clash by completing challenges to dominate the leaderboards!

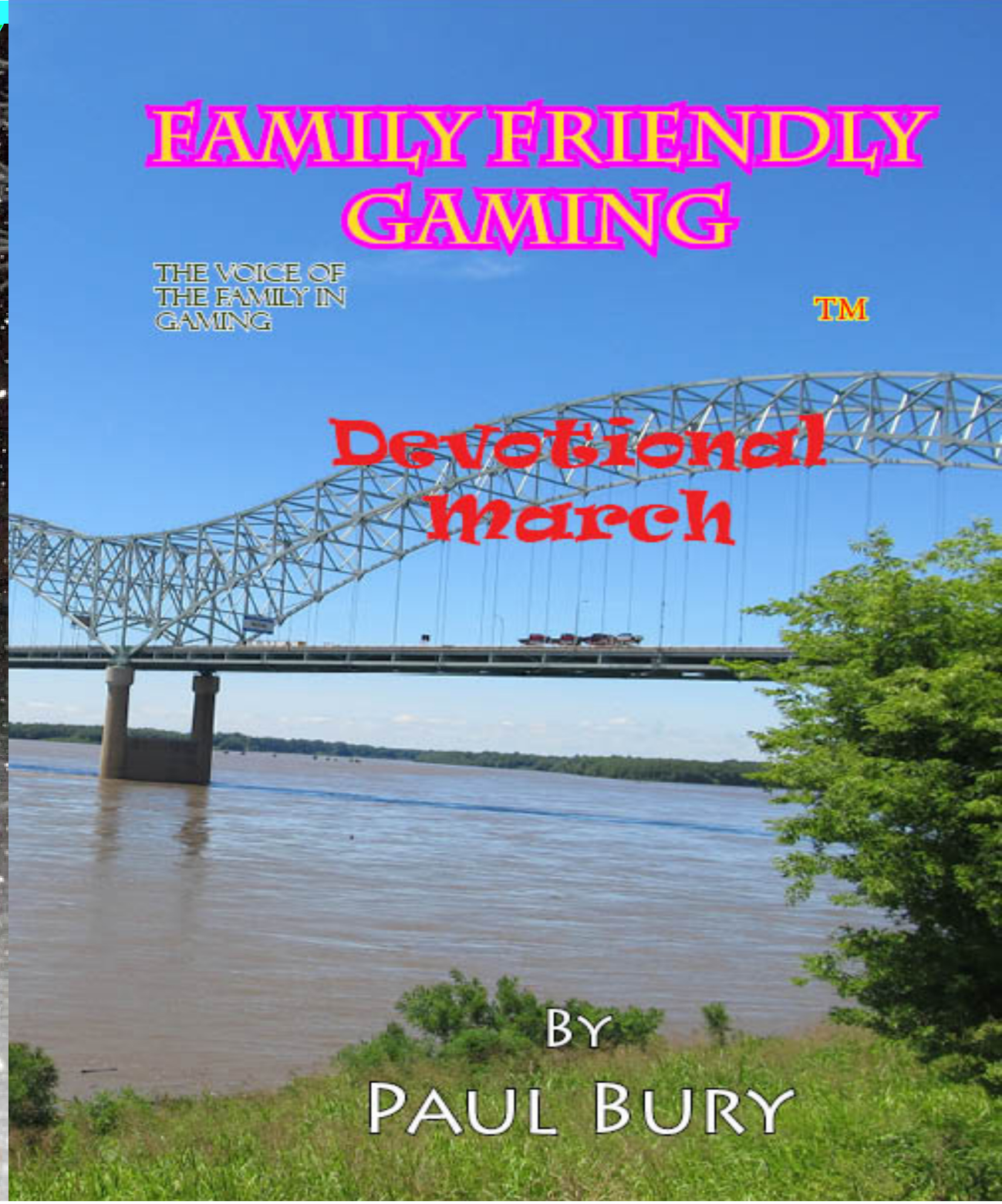




Family Friendly Gaming BUY IT RIGHT NOW HERE

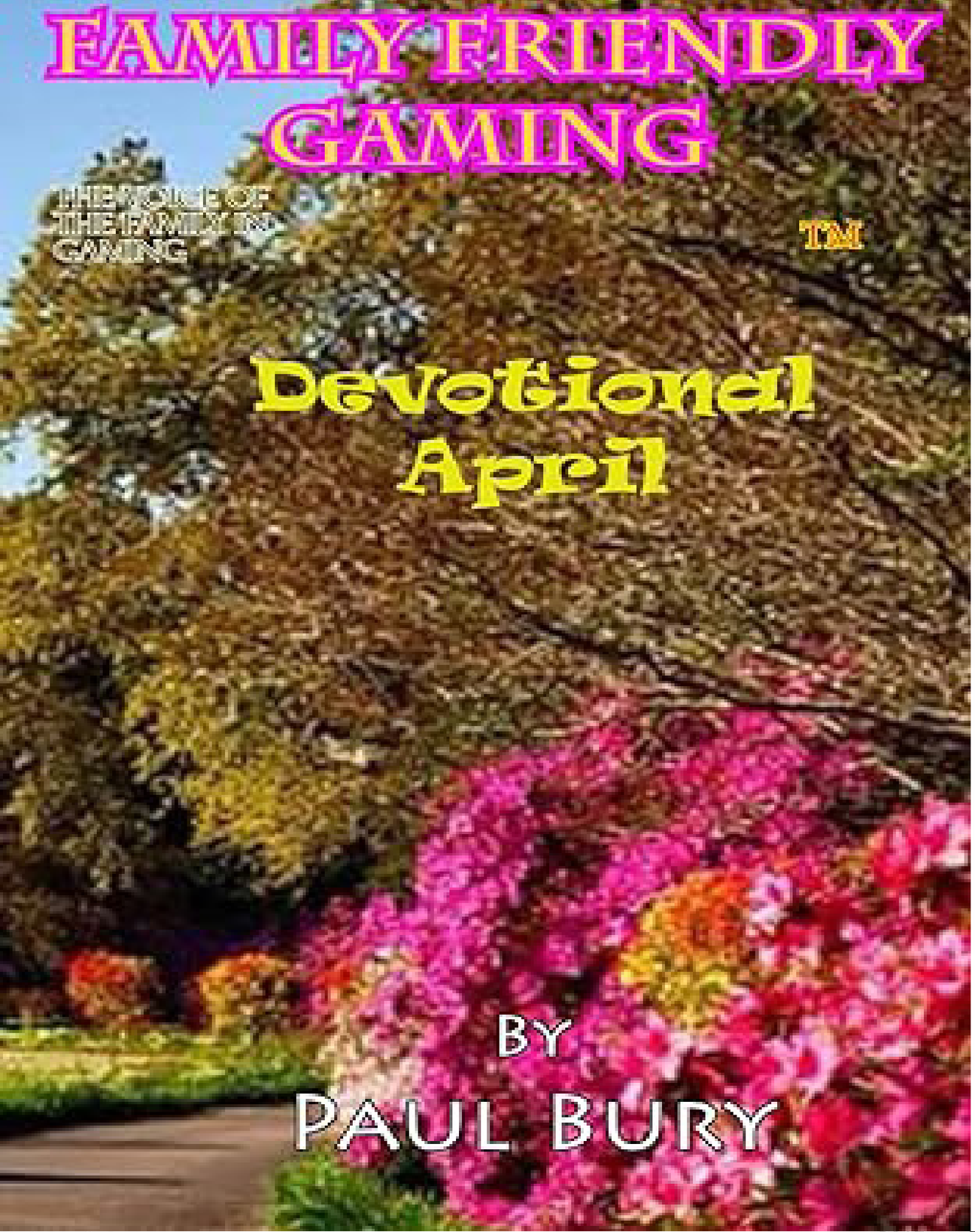
BUY IT NOW RIGHT HERE Family Friendly Gaming

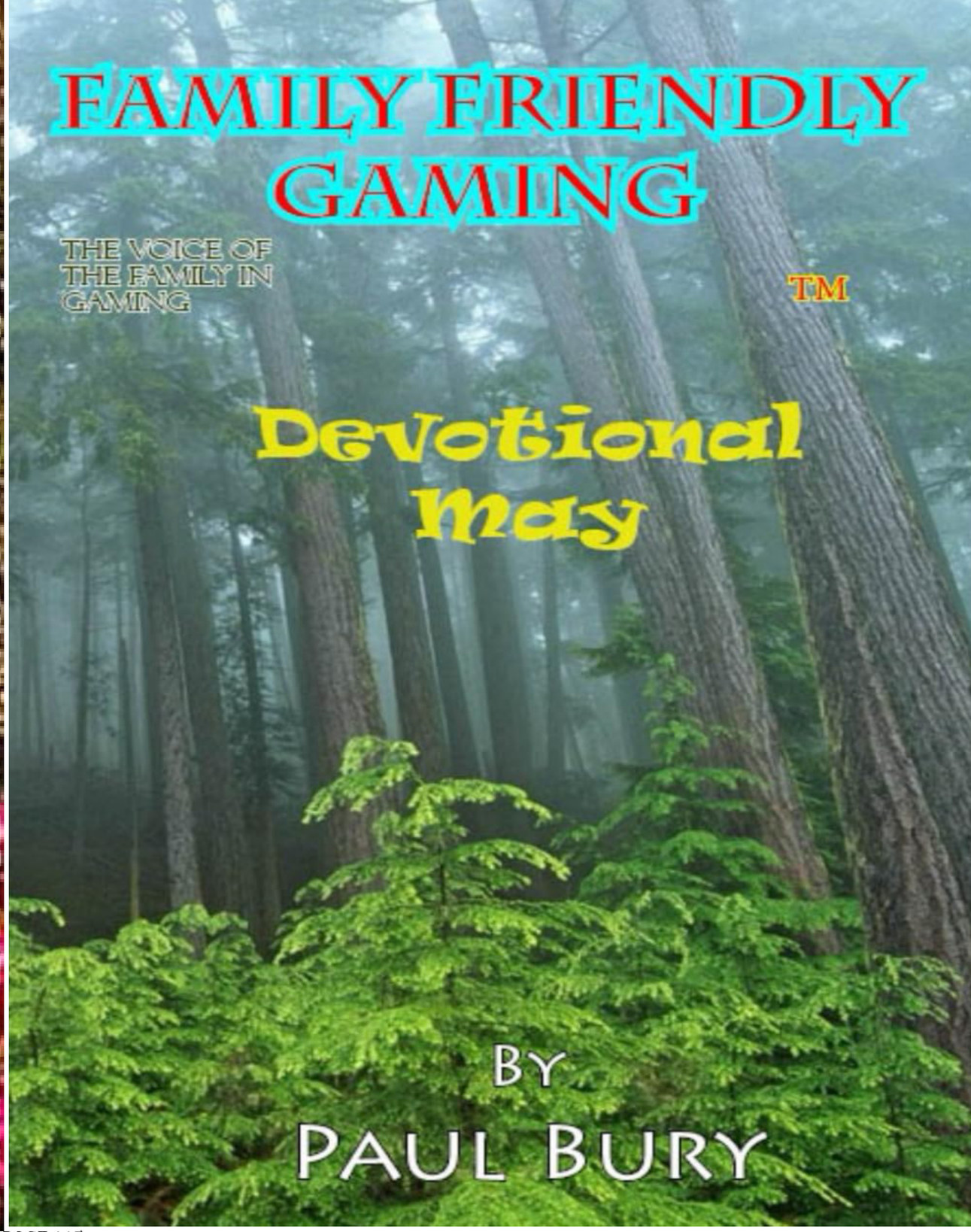




BUY IT RIGHT HERE

BUY IT RIGHT HERE


FAMILY FRIENDLY GAMING
THE VOICE OF THE FAMILY IN GAMING
TM
Devotional April
BY
PAUL BURY


FAMILY FRIENDLY GAMING
THE VOICE OF THE FAMILY IN GAMING
TM
Devotional May
BY
PAUL BURY